Thomas PETIT

- ★ thomaspetit.ad@gmail.com
- **L** +1 (581) 663-6143
- Rue Marie Victorin, Saguenay Québec
- ## 2002 January 22
- Tekatre
- in Thomas Petit
- Portfolio

I am a software engineering student currently in double degree at UQAC to study video games and I am looking for an internship. During my two years at Telecom Nancy, I was able to try out various programming languages and participate in several associative activities.

LANGUAGES

French (native)

English (B2)

Spanish (A2)

EDUCATION

Video games Master's degree, UQAC

2023 September – present | Saguenay academic exchange with Telecom Nancy for a double degree

Engineering degree in computer science, Telecom Nancy

2021 September – present | Nancy, France

Prep School (Math/Physics), Lycée Foch

2019 September – 2021 July | Rodez, France

SKILLS

Coding languages

C / C++ / Java / Python / SQL / HTML / CSS / MatLab

Web development

Fast API / SvelteKit

Project Management

Centrale Lille's MOOC / Multiple school projects

Game developpement

Unreal Engine / Blueprints

INTERESTS

Video games

I'm particularly interested in new takes on the gameplay and artistic aspects.

Tabletop RPG

I've been a DM for multiple campains I've written mostly myself.

Art

I do pixel art and started 3D modelling with blockbench.

World building

I love to discover fictional universes such as Runeterra or Hallownest and to create my own.

PROFESSIONAL EXPERIENCE

Cashier at a camping, Les Rivages

2022 June – 2022 August | Millau, France

Full stack developper, Deep River

2023 June – 2023 August | Nancy, France

ASSOCIATIVE EXPERIENCE

Club Bar, Logistics

This club serves as a grocery store inside the school. I had to stock up on drinks and treats every week.

L'instant Thé, Co host / Game writter

A talk show broadcasted on twitch in which we would interview students on their clubs and play little games.

GamingTN, President

Every week, we invite people to come and play games together on the club's consoles. We sometimes organize events a little more competitive.