Program Requirements: OSX, Xcode (set up in version 9.3)

You will need the application folder on desktop in order to be able to read the audio files. All files need to be in a folder called Virtual\_Instrument.

TURN APP SANDBOX OFF OR APP WILL CRASH

If these two requirements are fulfilled, you should be able to run it with play button at top left

(Build and run current scheme)

Other notes/Known Issues:

- Resizing window does not work in current version (text will become misaligned)

- EQ/Effects checkboxes not functioning

- MIDI not implemented as of 9/26/19