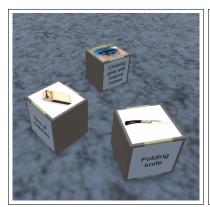
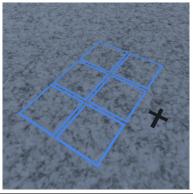
Task Description

You are going to achieve a decision task with your partners. You will find a brief description of the context which you are in with your partners, and a set of objects. You have to choose six of those objects that will help you to survive and place them in the marked area. The objects can be grabbed by pressing the grip button on the controller (c.f. Figure 2). The scenario description is displayed on instruction screens in the room. You can move freely in the room.

So share your objects, then discuss with your partners and come to an agreement on the six objects to be selected, by justifying your choice. The group has agreed to stick together. The test phase **ends after 6 minutes** or as soon as the group reached a decision.





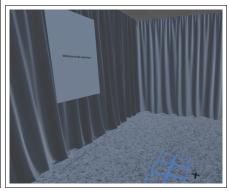


Figure 1: Example of objects, target placement area and the instruction screen in the room.



Figure 2: Grip button on the hand controller to grab items.