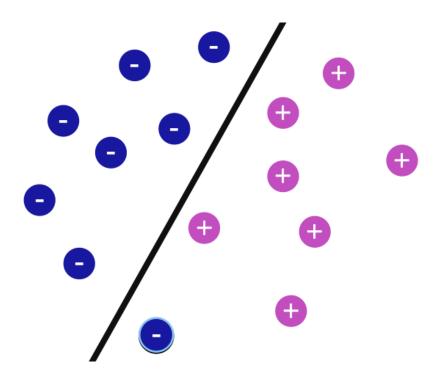
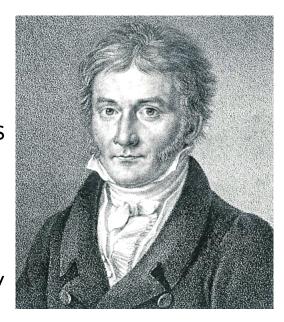
Machine Learning

Linear Models



Linear Regression: History

- A very popular technique.
- Rooted in Statistics.
- Method of Least Squares used as early as 1795 by Gauss.
- Re-invented in 1805 by Legendre.
- Frequently applied in **astronomy** to study the large scale of the universe.
- Still a very useful tool today.



Carl Friedrich Gauss

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	• • •				• • •
example $x_i \rightarrow$	x_{i1}	x_{i2}		x_{id}	$y_i \leftarrow label$
• • •					
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$$f: \mathbb{R}^d \longrightarrow \mathbb{R}$$
$$f(x) = y$$

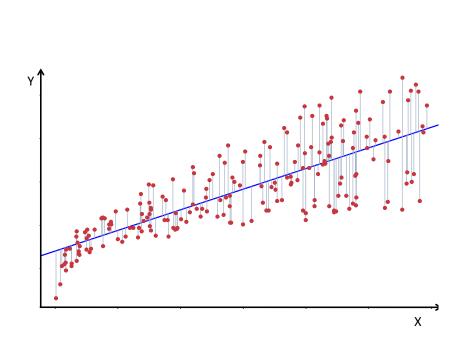
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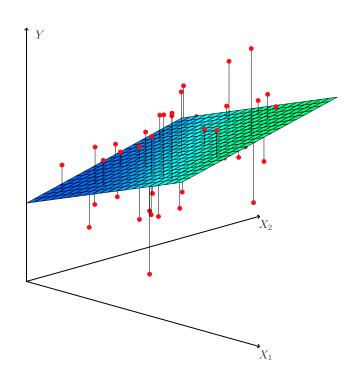
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Linear Regression: A regression model is said to be linear if it is represented by a linear function.





d=1, line in \mathbb{R}^2

d=2, hyperplane is \mathbb{R}^3

Credit: Introduction to Statistical Learning.

Linear Regression Model:

$$f(x) = \beta_0 + \sum_{j=1}^d \beta_j x_j$$
 with $\beta_j \in \mathbb{R}$, $j \in \{1, \dots, d\}$

 β 's are called parameters or coefficients or weights.

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We want to minimize the loss over all examples, that is minimize the risk or cost function R:

$$R = \frac{1}{2n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$

A simple case with one feature (d = 1):

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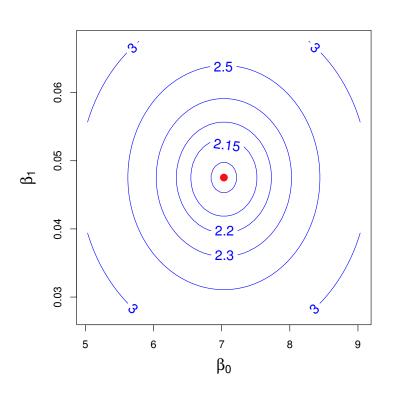
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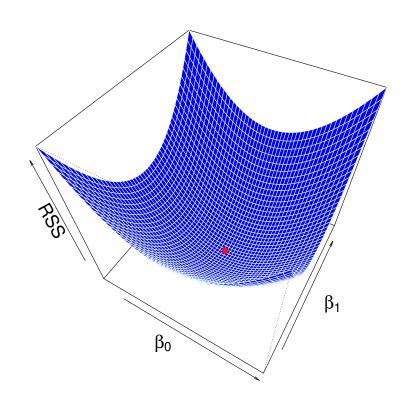
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Credit: Introduction to Statistical Learning.

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Plugging β_0 in β_1 :

$$\beta_1 = \frac{\sum_{i=1}^n y_i x_i - \frac{1}{n} \sum_{i=1}^n y_i \sum_{i=1}^n x_i}{\sum_{i=1}^n x_i^2 - \frac{1}{n} \sum_{i=1}^n x_i \sum x_i}$$

With more than one feature:

$$f(x) = \beta_0 + \sum_{j=1}^d \beta_j x_j$$

Find the β_j that minimize:

$$R = \frac{1}{2n} \sum_{i=1}^{n} (y_i - \beta_0 - \sum_{j=1}^{d} \beta_j x_{ij}))^2$$

Let's write it more elegantly with matrices!

Matrix representation

Let X be an $n \times (d+1)$ matrix where each row starts with a 1 followed by a feature vector.

Let y be the label vector of the training set.

Let β be the vector of weights (that we want to estimate!).

$$X := \begin{pmatrix} 1 & x_{11} & \cdots & x_{1j} & \cdots & x_{1d} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_{i1} & \cdots & x_{ij} & \cdots & x_{id} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & x_{n1} & \cdots & x_{nj} & \cdots & x_{nd} \end{pmatrix}$$

$$y := \begin{pmatrix} y_1 \\ \vdots \\ y_i \\ \vdots \\ y_n \end{pmatrix} \qquad \beta := \begin{pmatrix} \beta_0 \\ \vdots \\ \beta_j \\ \vdots \\ \beta_d \end{pmatrix}$$

Normal Equation

We want to find (d+1) β 's that minimize R. We write R:

$$R(\beta) = \frac{1}{2n} ||(y - X\beta)||^2$$

$$R(\beta) = \frac{1}{2n} (y - X\beta)^T (y - X\beta)$$

$$\frac{\partial R}{\partial \beta} = -\frac{1}{n} X^T (y - X\beta)$$

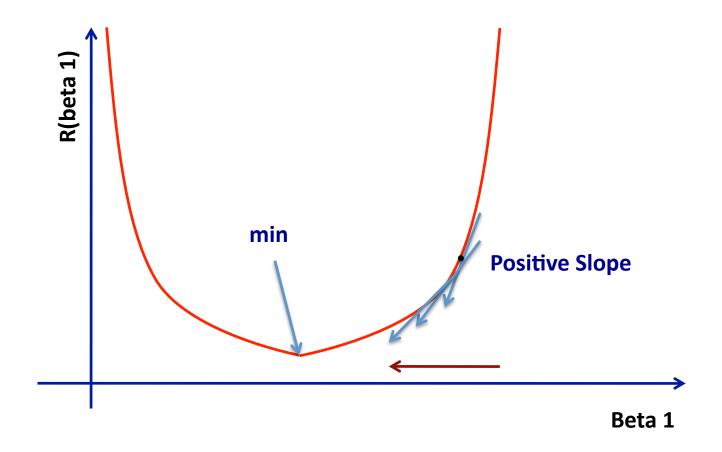
We have that:

$$\frac{\partial^2 R}{\partial \beta} = -\frac{1}{n} X^T X$$

is positive definite which ensures that β is a minimum. We solve:

$$X^T(y - X\beta) = 0$$

The unique solution is:
$$\beta = (X^T X)^{-1} X^T y$$



Gradient Descent is an optimization method.

Repeat until convergence:

Update **simultaneously** all β_j for (j = 0 and j = 1)

$$\beta_0 := \beta_0 - \alpha \frac{\partial}{\partial \beta_0} R(\beta_0, \beta_1)$$

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 α is a learning rate.

In the linear case:

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Let's generalize it!

In the linear case:

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$$\beta_0 := \beta_0 - \alpha \frac{1}{n} \sum_{i=1}^n (\beta_0 + \beta_1 x_i - y_i)$$

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Pros and Cons

Analytical approach: Normal Equation

- + No need to specify a convergence rate or iterate.
 - Works only if X^TX is invertible
 - Very slow if d is large $O(d^3)$ to compute $(X^TX)^{-1}$

Iterative approach: Gradient Descent

- + Effective and efficient even in high dimensions.
 - Iterative (sometimes need many iterations to converge).
 - Needs to choose the rate α .

$$x_i := \frac{x_i - \mu_i}{stdev(x_i)}$$

1. Scaling: Bring your features to a similar scale.

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2. Learning rate: Don't use a rate that is too small or too large.

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- 5. If X^TX is not invertible?
 - (a) Too many features as compared to the number of examples (e.g., 50 examples and 500 features)
 - (b) Features linearly dependent: e.g., weight in pounds and in kilo.

Credit

- The elements of statistical learning. Data mining, inference, and prediction. 10th Edition 2009. T. Hastie, R. Tibshirani, J. Friedman.
- Machine Learning 1997. Tom Mitchell.