Colin Severing
Game Designer & Developer

Seeking Entry Level Work Opportunity

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STUDIES

The Ultimate C++ Game Developer Series
Udemy / GameDev.TV

09/2021 - 12/2022

Courses
- Unreal Engine
- C++
- Game / Level /Narrative Design
- Blueprints

C++ - Foundations, Intermediate, & Advanced
CodeWithMosh.com

10/2022 - 12/2022

Courses
- C++
- Algorithms and Data Structures

PERSONAL PROJECTS

Multiplayer Project (06/2022 - 12/2022)
- Server Authoritative Multiplayer Game Using STEAM Online Subsession

miZhap (04/2022 - 07/2022)
- Third Person Zombie Shooter Action Game made in Unreal Engine 5

Gates Of Galoo (12/2021 - 03/2022)
- 3D Platformer RPG made in Unreal Engine 4.27

Toon Tanks (11/2021 - 12/2021)
- Cartoon Style Tank Mini-Game Made in Unreal Engine 4.26

Desert Mystery (09/2021 - 11/2021)
- First Person Puzzle Game Made in Unreal Engine 4.26

SKILLS

`Unreal Engine` `C++` `Git` `Level Design` `Blueprinting` `Debugging` `Creative Writing` `Narrative Design` `Quality Assurance` `articy Draft 3` `Twine`

ACHIEVEMENTS

2022 GameDev.TV Game Jam Entry (06/2022 - 06/2022)
Game Created in 10 Days According to the Theme "Death is Only The Beginning"

2022 Epic MegaJam Game Jam Entry (09/2022 - 09/2022)
Game Created in 7 Days According to the Theme "As Above, So Below"

CERTIFICATES

Learn C++ for Game Development (12/2021 - 12/2021)

C++ Fundamentals: Game Programming (08/2022 - 08/2022)

Introduction to Unreal Engine 4 C++ Development (10/2021 - 11/2021)

Unreal Engine 4 C++ Development : The Ultimate Course (12/2021 - 02/2022)

The Ultimate Git Course with Applications in Unreal Engine (03/2022 - 04/2022)

Unreal Engine 5 C++ Development: The Ultimate Shooter Course (03/2022 - 05/2022)

Ultimate C++ - Foundations, Intermediate, and Advanced (08/2022 - 09/2022)

Unreal Engine 5 C++ Multiplayer Shooter (06/2022 - 12/2022)