Scratch Assignment (21/10/24)

1. Problem Statement :
   Creating a simple animation using the blocks events, motion, looks, sprites, backdrop.

2. Explain Sprites, Backdrop, Motion, Look, and Events :
   The main or the subordinate character in the project i.e animation or game is known as sprite in scratch.
   The background of the project according to its theme is called the backdrop.
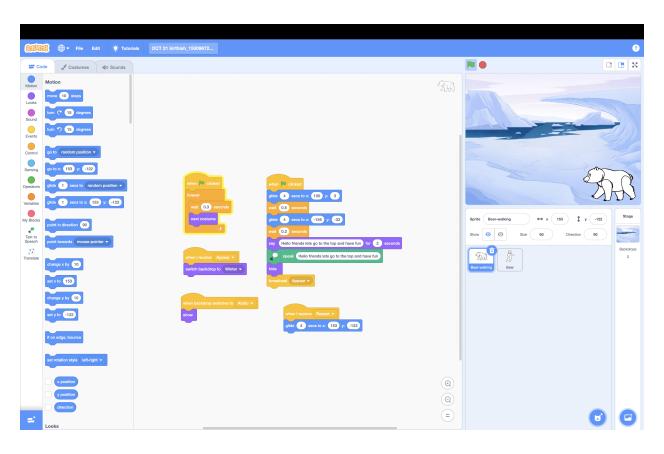   The motion block is used to give movement to the sprites like move 10 steps, turn 15 degrees or glide etc.
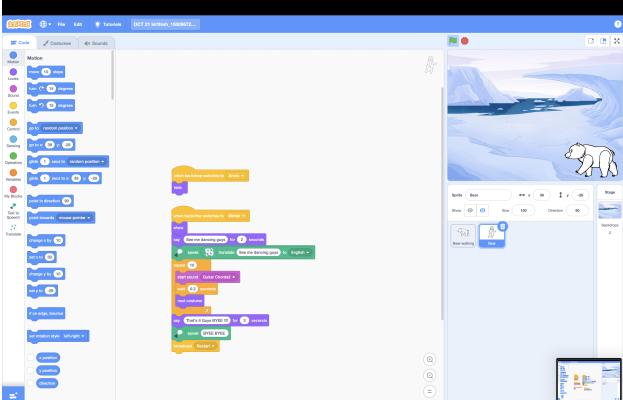   The look block is used to change the costume of the sprite or change the backdrop at a scene it can also be used to hide or show the sprites at a particular scene.
   The event block is used to trigger the project to start at a particular instance like when green flag clicked, when I receive broadcast message, when this sprites clicked, etc.

3. Screenshots of the project :