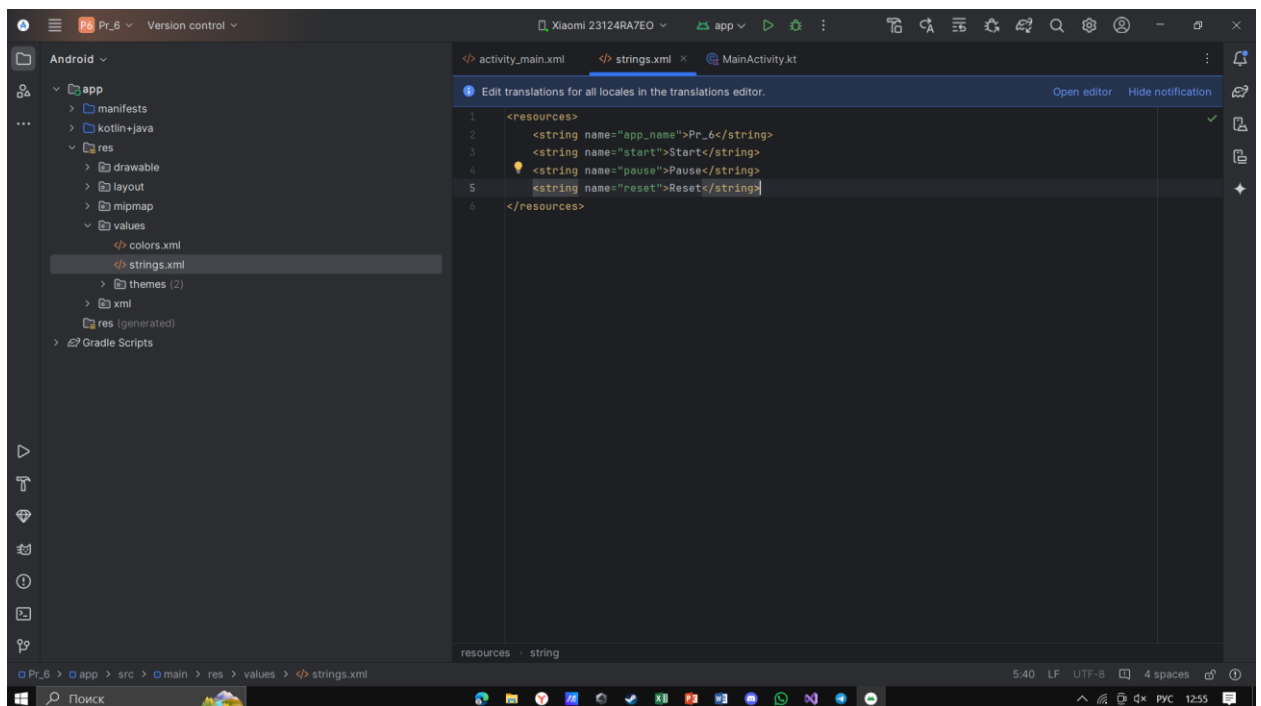
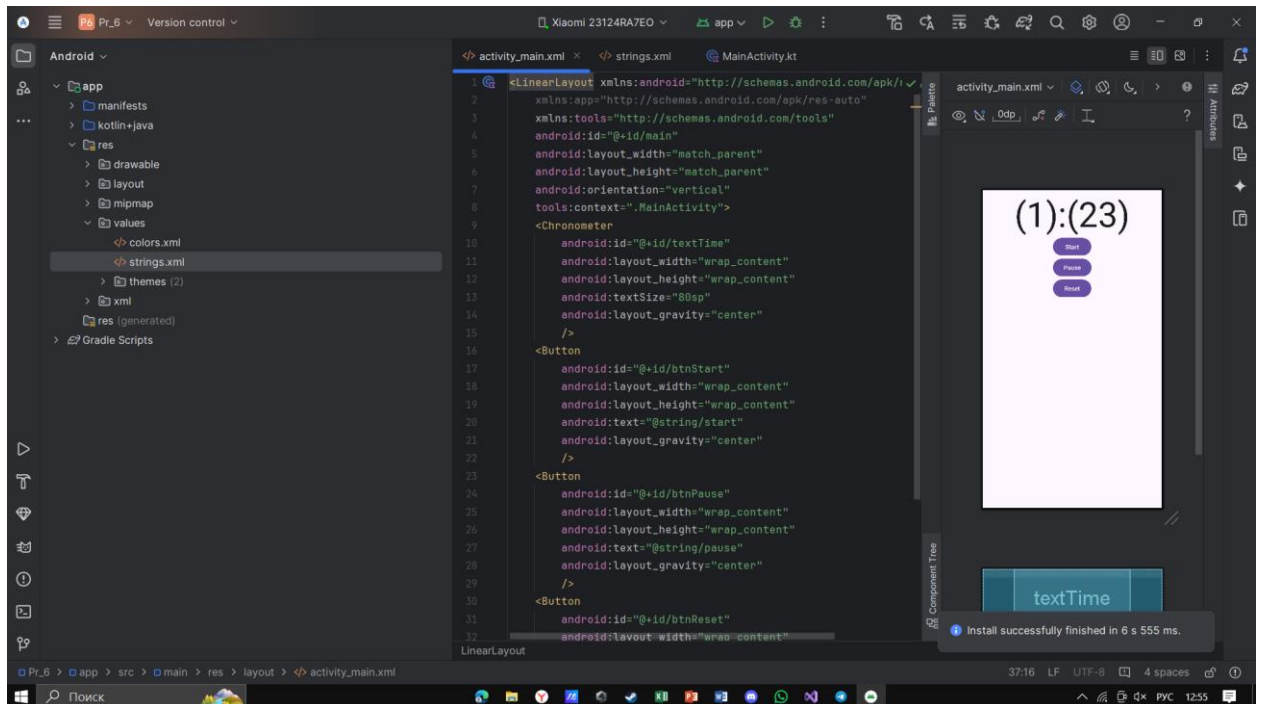


Кустов Артём. ИС222



```
1 package com.example.pr_6
2
3 import androidx.appcompat.app.AppCompatActivity
4 import androidx.core.view.WindowInsetsCompat
5 import androidx.core.view.WindowInsetsControllerCompat
6 import androidx.core.view.WindowInsetsControllerCompat.Type.systemBars
7 import androidx.core.view.WindowInsetsControllerCompat.Type.systemBars
8 import androidx.core.view.WindowInsetsControllerCompat.Type.systemBars
9 import androidx.core.view.WindowInsetsControllerCompat.Type.systemBars
10 import androidx.core.view.WindowInsetsControllerCompat.Type.systemBars
11
12 class MainActivity : AppCompatActivity() {
13     lateinit var chronometer: Chronometer
14     var running: Boolean = false
15     var offset: Long = 0
16
17     var OFFSET_KEY = "offset"
18     var RUNNING_KEY = "running"
19     var BASE_KEY = "base_key"
20
21     override fun onCreate(savedInstanceState: Bundle?) {
22         super.onCreate(savedInstanceState)
23         enableEdgeToEdge()
24         setContentView(R.layout.activity_main)
25         ViewCompat.setOnApplyWindowInsetsListener(findViewById(R.id.main)) { v, insets ->
26             val systemBars = insets.getInsets(WindowInsetsCompat.Type.systemBars())
27             v.setPadding(systemBars.left, systemBars.top, systemBars.right, systemBars.bottom)
28             insets
29         }
30
31         chronometer = findViewById(R.id.textTime)
32         val btnStart: Button = findViewById(R.id.btnStart)
33         val btnPause: Button = findViewById(R.id.btnPause)
34         val btnReset: Button = findViewById(R.id.btnReset)
35
36         btnStart.setOnClickListener {
37             if (!running) {
38                 setBaseTime()
39                 chronometer.start()
40                 running = true
41             }
42         }
43     }
44 }
```

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32         val btnStart: Button = findViewById(R.id.btnStart)
33         val btnPause: Button = findViewById(R.id.btnPause)
34         val btnReset: Button = findViewById(R.id.btnReset)
35
36         btnStart.setOnClickListener {
37             if (!running) {
38                 setBaseTime()
39                 chronometer.start()
40                 running = true
41             }
42         }
43         btnPause.setOnClickListener {
44             if (running) {
45                 saveOffset()
46                 chronometer.stop()
47                 running = false
48             }
49         }
50         btnReset.setOnClickListener {
51             offset = 0
52             setBaseTime()
53             running = false
54         }
55         if (savedInstanceState != null) {
56             offset = savedInstanceState.getLong(OFFSET_KEY)
57             running = savedInstanceState.getBoolean(RUNNING_KEY)
58         }
59         if (running) {
60             chronometer.base = savedInstanceState.getLong(BASE_KEY)
61             chronometer.start()
62         } else setBaseTime()
63     }
64
65     override fun onSaveInstanceState(savedInstanceState: Bundle) {
66         super.onSaveInstanceState(savedInstanceState)
67         savedInstanceState.putLong(OFFSET_KEY, offset)
68         savedInstanceState.putBoolean(RUNNING_KEY, running)
69         savedInstanceState.putLong(BASE_KEY, chronometer.base)
70     }
71 }
```

