

Kazakh-British Technical University  
Algorithms and Data Structures, Spring 2011

Lecture 7: Sorting Algorithms

## 1 Insertion sort

Exercise 1. Implement insertion sort algorithm which we discussed previous lecture.

## 2 Divide-and-conquer approach

The divide-and-conquer paradigm involves three steps at each level of the recursion:

- **Divide** the problem into a number of subproblems.
- **Conquer** the subproblems by solving them recursively. If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.
- **Combine** the solutions to the subproblems into the solution for the original problem.

Next two algorithms of sorting are applications of divide-and-conquer approach.

## 3 Merge sort

Read chapter 2.3.1 of Cormen [1]

Exercise 2. Implement merge sort algorithm pseudocode given in book.

## 4 Quick sort

Read chapter 6 of Cormen [1]

Exercise 3. Implement quick sort algorithm using pseudocode given in book.

## 5 Counting sort: linear time sorting

Read chapter 8 of Cormen [1]

## 6 Set container in STL

### Demonstration

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```
#include <iostream>
#include <set>

using namespace std;

int main(){
    set<int> a;
    int x;
    while (cin >> x){
        a.insert(x);
    }
    for(set<int>::iterator it = a.begin(); it != a.end(); ++it)
        cout << *it << " ";
    return 0;
}
```

### Input example

5 3 1 2 3 3 3 5 5 5

### Output

1 2 3 5

```
#include <iostream>
#include <set>

using namespace std;

int main(){
    set<string> a;
    string x;
    while (cin >> x){
        a.insert(x);
    }
    if (a.find("Ali") != a.end()){
        cout << "Ali" << " was in the set." << endl;
        a.erase("Ali"); // delete "Ali" from the set
    } else
        cout << "Ali wasn't in the set" << endl;

    for(set<string>::iterator it = a.begin(); it != a.end(); ++it)
        cout << *it << " ";
    return 0;
}
```

### Input example

Askhat Ali Alibek Dauren Azamat

### Output

Ali was in the set.

Alibek Askhat Azamat Dauren

## References

- [1] [[chapters 2; 7; 8](#)] Thomas H. Cormen, Charles E. Leiserson. *Introduction to algorithms*  
– 2<sup>nd</sup> edition. – USA : MIT Press, 2001. – 1180p.