Ali Arshad

Computer Science Undergraduate

An ambitious student aiming to gain some hands-on experience in AI research and App development to aid in the development of my soft skills, practical application of skills and exploring my fields of interest.

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EDUCATION

Bachelor of Science in Computer Science National University of Computer and Emerging Sciences (FAST NUCES)

08/2021 - Present Current GPA: 3.80

Courses

 Software for Mobile Devices

- Artificial Intelligence

 Data Structures and Algorithms Software Engineering

- Database Systems

 Software Design and Analysis

PROJECTS

MentorMe Android App (02/2024 - 05/2024)

- Dynamic and responsive UI using XML and Kotlin
- Functioning chat
- Mentor and mentee interactions
- Database implementation using firebase as well as web API (MySql)

FYP Management Application (03/2024 - 04/2024)

- Built using C# with SCRUM Development
- Group of 3 collaborated using GitHub
- Special emphasis on Software Design Patterns

2D Platformer Game (03/2024 - Present)

- Platformer game built using Unity Engine and C#
- Complete Level Design and Platforming game mechanics
- Combat implementation in progress

SKILLS



ACHIEVEMENTS

Gold Medalist (01/2023 - 05/2023)

Achieved highest GPA in batch of 2021 in Spring Semester 2023

Rector's List (01/2023 - 05/2023)

Achieved 4.0 GPA in Spring Semester 2023

Dean's List (08/2021 - Present)

Achieved 3.5+ GPA in Semester 1,2,3,4,5 and 6

CERTIFICATES

Complete C# Unity Game Developer 2D (02/2024 - 06/2024)

The Complete Flutter Development Boot-camp with Dart (11/2023 - Present)

LANGUAGES

UrduEnglishFull Professional ProficiencyFull Professional Proficiency

INTERESTS

Video Games Chess Reading Table Tennis