

CONTACT / INFO

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in LinkedIn

🌐 Portfolio Website
<https://tempestx0.github.io>

SKILLS

SQL

Tableau

Quality Assurance

Google Sheets / Excel / Open Office

Data Analysis

Technical Writing

Process Development

Risk / Contingency Planning

Computer Equipment

HTML

EDUCATION

College of the Canyons

- Computer Science
- Psychology

OTHER LINKS



BRIAN SKIDMORE

DATA ANALYST / TECHNOLOGY PROFESSIONAL

ABOUT ME

Adept technology professional with a wealth of highly transferable skills and a strong focus on data analytics and quality assurance. Skilled in SQL, Tableau, Spreadsheets, Process Development, and Quality Assurance. Able to navigate a wide range of challenges while ensuring the optimal timely execution of critical tasks. Strong project management and problem solving talents while managing multiple competing priorities and needs. Extensive experience using computer systems, working through a variety of compatibility issues, and setting up computers for multiple purposes.

PROJECTS (see my [portfolio](#))

Video Game Database

Created a database schema from multiple Google Sheets that track various details about video games such as platform, number of players, co-op play, network options, peripherals, and many additional details.

- Exported as .csv files and imported into MySQL for data manipulation.
- Performed data cleaning to make the data more accessible via SQL.
- Imported multiple data sets found freely online and joined with my own tables to create new data insights.
- Wrote several stored procedures to streamline common tasks.
- Developed several Tableau dashboards using this combined data to visualize multiple interesting data points.

Storm Data Set

Downloaded and created a database schema containing data about storms in the Atlantic Ocean from the mid 1800s through 2020.

- Imported into MySQL for data manipulation.
- Explored data to determine interesting data points for presentation.
- Pulled additional insights by running SQL scripts.
- Created multiple Tableau sheets for data visualization.

Interactive Dashboards

Created an interactive dashboard using the above Video Game Sales data set to allow user driven data insights.

- Allows the user to manually drill-down the data for analysis.
- Provides a spreadsheet view for additional data details.
- HTML integration into my portfolio website.
- Includes export functionality so the user can save their insights.

WORK EXPERIENCE

Parent

Thousand Oaks, CA

2012 - 2025

- Support multiple competing schedules and priorities.
- Oversee the needs and tasks of multiple individuals to maintain optimal outcomes.
- Accurately coordinate a detailed calendar of activities, appointments, deadlines, and other events.
- Navigate complicated interpersonal challenges and mediate issues to build vital communication and issue resolution skills.
- Attempt to prepare for unpredictable and unforeseen events.
- Create and/or acquire teaching aids and materials to help young individuals better understand various concepts.
- Encourage proper behavior and enforce rules.
- Quickly appraise a situation and make the best judgement possible.
- Empathize and listen carefully to better understand a situation as well as the views/opinions of others.

Microsoft Compliance Supervisor

THQ Agoura Hills, CA & Phoenix, AZ

2010 - 2012

- Manage and maintain a team of compliance specialists focused on ensuring multiple projects are ready for submission to Microsoft for certification.
- Coordinate with multiple points of contact throughout all stages of the development cycle to continually evaluate project status.
- Explain the implications of severe issues to project managers and executives, particularly if discovered near the end of a project development cycle.
- Maintain a detailed database on all projects, review projects postmortem, evaluate areas for optimization, and integrate new ideas to streamline future projects.
- Synchronize game content with real-time current events for original IP and externally developed series.
- Create projections for forecasting budget requirements, resource needs, and long-term plan models for future growth.
- Evaluate employee performance and provide written reviews highlighting areas of excellence as well areas for improvement.

Submissions Coordinator

THQ Agoura Hills, CA

2008 – 2010

- Established submissions coordinator role; created the entire suite of documents and processes for submitting projects to both Sony and Microsoft.
- Coordinate with multiple contacts to release scheduled game submissions, on time, to first-party groups.
- Determine platform-specific requirements, request product codes and provide critical inputs on game concepts.
- Synchronize materials and information to submit titles to Sony and Microsoft.
- Avoid resubmission costs of over \$100,000 through accurate release processes on multiple products in North American and European markets.
- Facilitate communications with global stakeholders to deliver all titles within expected delivery cycles.
- Acquire all necessary submission materials from a multitude of sources around the world.