NAME

DwmpSetColorization (DWMAPI.#104)

PROTOTYPE

```
HRESULT DwmpSetColorization
(

DWORD dwColorizationColor,

BOOL bTransparencyEnabled,

BYTE cOpacity
);
```

DESCRIPTION

Set the color intensity, color, and opacity of glass used in higher Aero tiers.

PARAMETERS

dwColorizationColor [in] - Color of glass and its intensity in ARGB value format.

bTransparencyEnabled [in] – Specify whether or not transparency is enabled.

cOpacity [in] – Opacity of glass, if transparency is enabled.

RETURNS

ERROR_SUCCESS is returned upon success.

0x80263001 is returned if DWM composition is not enabled or working properly.

To get extended error information, call GetLastError().

NOTES

Changes made to glass colorization using this function do not persist across reboots.

To persist changes, write the value of **dwColorizationColor** to Software\Microsoft\Windows\DWM\ColorizationColor. Also write the value of **bTransparencyEnabled** to Software\Microsoft\Windows\DWM\ColorizationOpaqueBlend.

Persisting opacity level changes is **not supported**(?).

AUTHORS

Rafael http://www.fromvistatoxp.com "AlphaAlien" http://www.hardwaregeeks.com