## 2020/10/15

#### **BENJAMIN JONES**

- What's been done: Sprint 1 presentation
- What'll be done: Sprint 2 planning, firebase roles, password restrictions
- What's been hard:

#### **BRANDON LUCAS**

- What's been done:
  - Sprint 1 Presentation
- What'll be done:
  - o Roles with Firebase, begin implementing manager screens
- What's been hard:
  - o N/A

#### MYLES MCLEROY

- What's been done:
  - Sprint 1 presentation
- What'll be done:
  - Sprint 2 planning
  - Password requirements for creating an account
- What's been hard:

## MARIE NEUBRANDER

- What's been done:
  - Sprint 1 presentation.
- What'll be done:
  - Sprint 2 planning!
  - Switch functionality of check-in/check-out to match new firestore system
- What's been hard:
  - N/A

## 2020/10/20

## **BENJAMIN JONES**

- What's been done:Sprint 2 planning
- What'll be done:Roles, manager screens, password requirements
- What's been hard:

## **BRANDON LUCAS**

- What's been done: Sprint 2 planning
- What'll be done: Meeting times for Dr. Thompson-Jackson
- What's been hard: N/A

## MYLES MCLEROY

- What's been done:
  - Sprint 2 planning
- What'll be done:
  - o Get times for meeting with Dr. Thompson-Jackson
- What's been hard:

## MARIE NEUBRANDER (missed meeting)

- What's been done:
- What'll be done:
- What's been hard:

#### 2020/10/22

## **BENJAMIN JONES**

- What's been done:None
- What'll be done:Roles, manager screens, password requirements
- What's been hard: Programming Languages exam 3, doing 35 hours at work

#### **BRANDON LUCAS**

- What's been done: None
- What'll be done: Manager screens
- What's been hard: Programming languages and interview prep

## MYLES MCLEROY

- What's been done:
  - Meeting times for Dr. Thompson-Jackson
  - Which daily standup to cut (moving from 3x to 2x)
- What'll be done:
- What's been hard:
  - Programming languages and Al have eaten up an enormous amount of time

- What's been done:
  - Nothing technical since last meeting.
- What'll be done:
  - Meet with Dr. Thompson-Jackson!
  - Begin switching to firestore (will be done this evening.
- What's been hard: Programming languages exam 3 was a large time sink for the past two days.

## 2020/10/27

#### **BENJAMIN JONES**

- What's been done:
- What'll be done:
- What's been hard: some technicalities of Roles

#### **BRANDON LUCAS**

- What's been done: Created manager screen and added approve/deny logic
- What'll be done: Fix minor bugs for manager screen, begin work on QR codes
- What's been hard:

#### MYLES MCLEROY

- What's been done:
  - Reactive password strength checker
  - Code refactoring on login/sign in/ sign up
- What'll be done:
  - o TES site visit
- What's been hard:

## MARIE NEUBRANDER

- What's been done:
  - Converted clock in/clock out screen and reload screen to use firestore backend instead of real time database backend
  - Attempted to convert 'resume' function to a redux-based system; this was not completed successfully
- What'll be done:
  - Convert 'resume' function to use-effect functionality
  - Add ability to add profile information
- What's been hard:
  - Getting redux to work
  - Converting realtime database to firestore

## 2020/10/30

## **BENJAMIN JONES**

- What's been done: TES visit
- What'll be done:
- What's been hard: some technicalities of Roles

## **BRANDON LUCAS**

- What's been done:
  - Visited TES, made clarifications with Dr. Thompson Jackson
  - Fixing bugs for manager screen

- What'll be done: begin implementing QR codes
- What's been hard: There have been a few bugs relating to the manager screen approve/deny feature that are a bit tricky to fix

#### MYLES MCLEROY

- What's been done:
  - TES site visit
- What'll be done:
  - Fix reactive password checker (broke our app due to a dependency issue)
  - Info on printing labels (feasibility, models, prices, vendors, comparison shopping)
- What's been hard:

## MARIE NEUBRANDER

- What's been done:
  - o TES Site Visit
  - Tried to convert resume logic to 'useffect' logic but it never wanted to resume. I think it should be an easy fix.
- What'll be done:
  - Convert resume logic to 'useffect'.
  - Add profile information component to app.
- What's been hard:
  - Some incompatibilities that seem to exist between previewing on web vs app (with password checker)
  - o Some of the useffect errors have been hard to interpret (but that is nothing new).

## 2020/11/03

## **BENJAMIN JONES**

- What's been done: some printer research, Reduced my hours at work so I have time, scheduled work session
- What'll be done: roles
- What's been hard:

## **BRANDON LUCAS**

- What's been done: researched react native printer packages
- What'll be done: determine printer feasibility, git reverting broken changes
- What's been hard: Determining whether it's feasible to utilize printer with React Native, and how specifically to do that with Expo (if possible)

## MYLES MCLEROY

- What's been done:
  - Went to Best Buy to look at printers, research React Native printing package
- What'll be done:

- Finalize printing feasibility
- What's been hard:
  - Best Buy didn't have as many options for printing as I thought they would

#### MARIE NEUBRANDER

- What's been done:
  - Pseudocode for useffect resume, outlined process/pseudocode for profile info
  - Tried to look at error that comes on pull but to no success
- What'll be done:
  - Implement above pseducode once we git revert
- What's been hard:
  - Printer research
  - Getting code to run

#### 2020/11/06

#### **BENJAMIN JONES**

- What's been done: Roles, manager approve, radio buttons, back button
- What'll be done: improve manager approve, QR codes
- What's been hard: navigation to special pages, formatting

#### **BRANDON LUCAS**

- What's been done: Add initial test cases (snapshot tests) and component tests for one screen
- What'll be done: Add tests for all screens
- What's been hard: Can't seem to get state from tests

#### MYLES MCLEROY

- What's been done:
  - Determined printing is not feasible
- What'll be done:
  - Quality of life changes to sign in/sign up screens
- What's been hard:

- What's been done:
  - Automatically resuming volunteer session
- What'll be done:
  - adding different components to profile page for volunteers (apply to be a volunteer, placeholders for viewing application and re-applying if denied),
  - o updates on manager approve
- What's been hard:

Finding source of large number of reads

#### 2020/11/09

## **BENJAMIN JONES**

- What's been done: Some base QR scanning, improving manager approve
- What'll be done: sprint 2 presentation/retrospective/backlog/etc
- What's been hard: Getting QR code state to save and display properly

#### **BRANDON LUCAS**

- What's been done: Finish adding tests to every screen so far,
- What'll be done: Make screens change based on roles, added roles to redux
- What's been hard: change based on roles logic was complex

#### MYLES MCLEROY

- What's been done:
  - Force emails to lowercase, change keyboard appearance
  - Fixed various user input bugs (like text disappearing)
  - Sprint 2 slides, backlog, retrospective
- What'll be done:
  - Sprint 2 presentation
- What's been hard:

- What's been done:
  - Improving application to be a volunteer
  - adding different components to profile page for volunteers (apply to be a volunteer, placeholders for viewing application and re-applying if denied),
  - updates on manager approve
- What'll be done:
  - Clean up database records
  - Update clock in/out to check for volunteers with verified applications
  - Modify functionality of manager approve clock in/out screen
- What's been hard:
  - Trying to get navigation to function differently depending on role; brandon was able to fix this!
  - Determining functionalities for approvals that are useful but have easy functionality for users without strong tech abilities

## **TEMPLATE**

## **BENJAMIN JONES**

- What's been done:
- What'll be done:
- What's been hard:

## **BRANDON LUCAS**

- What's been done:
- What'll be done:
- What's been hard:

# MYLES MCLEROY

- What's been done:
- What'll be done:
- What's been hard:

- What's been done:
- What'll be done:
- What's been hard: