

# Chapter-11: Risky Behavior

Upcode Software  
Engineer Team

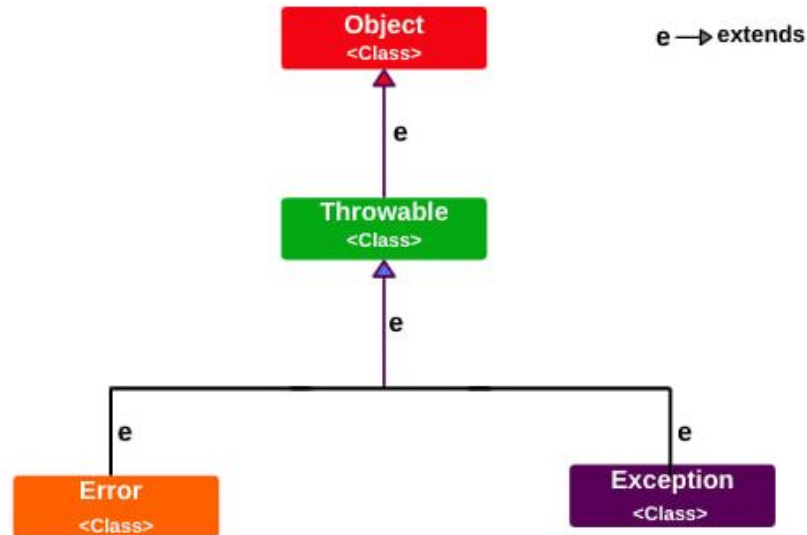


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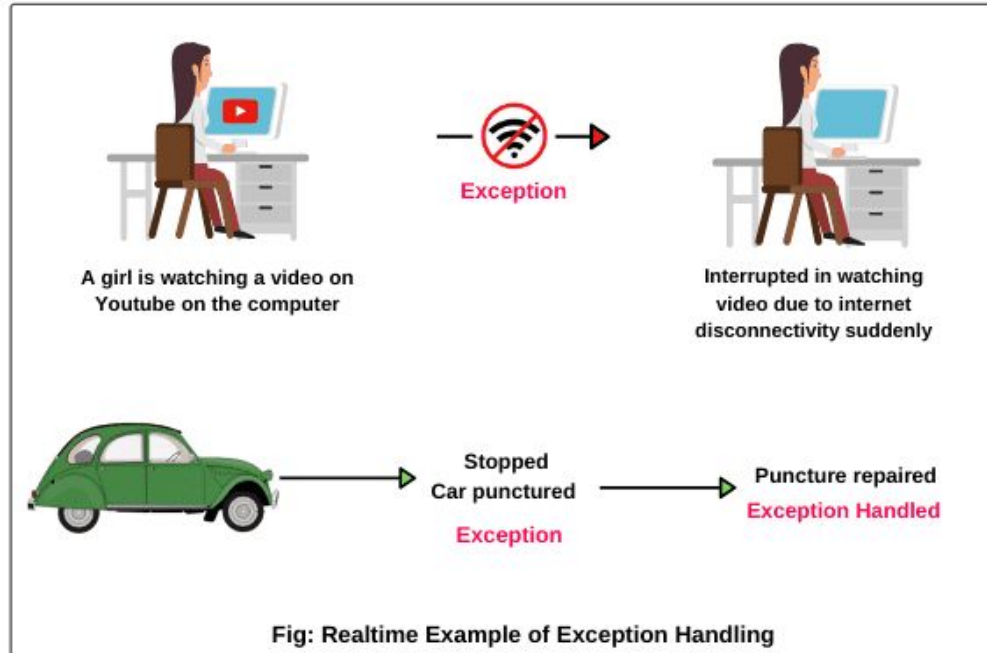
# What is Exception (1/n)

- In Java, Exception is an **unwanted** or **unexpected** event, which occurs during the execution of a program, i.e. at run time, that disrupts the normal flow of the program's instructions
- Exceptions **can be caught** and **handled** by the program.



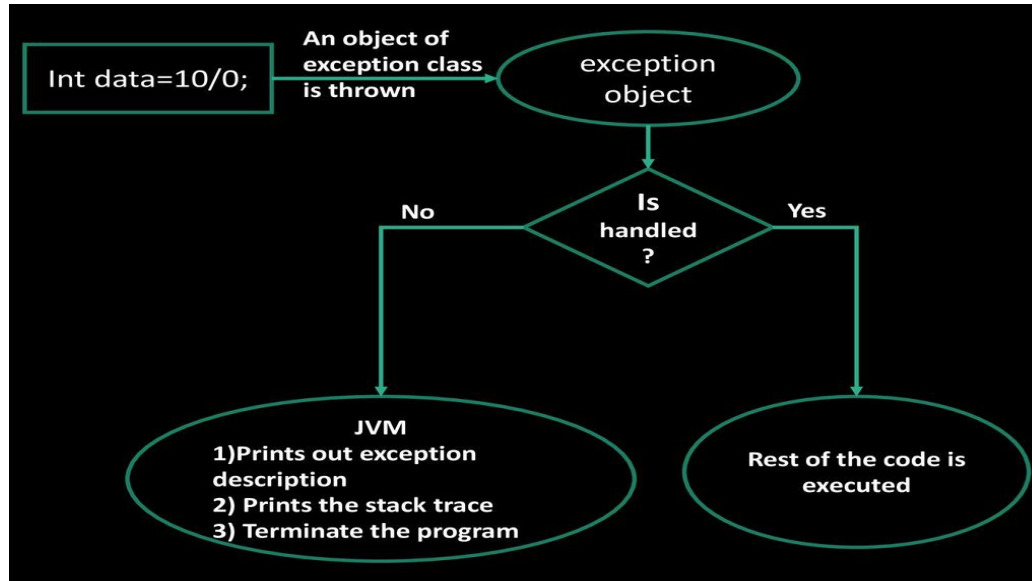
# Exception Handling in Java (1/n)

- **Exception Handling** is a mechanism to handle runtime errors
- **It is** an object which is thrown at runtime



## Exception Handling in Java (2/n)

- Exception handling done with the **exception object**



# Exception Handling in Java (3/n)

```
public class Washer {  
    Laundry laundry = new Laundry();  
  
    public void foo() throws ClothingException {  
        laundry.doLaundry();  
    }  
  
    public static void main (String[] args) throws ClothingException {  
        Washer a = new Washer();  
        a.foo();  
    }  
}
```

Both methods duck the exception  
(by declaring it) so there's nobody to  
handle it! This compiles just fine.

**1** doLaundry() throws a  
ClothingException



main() calls foo()  
foo() calls doLaundry()  
doLaundry() is  
running and throws a  
ClothingException

**2** foo() ducks the  
exception



doLaundry() pops off the  
stack immediately and  
the exception is thrown  
back to foo().  
But foo() doesn't have a  
try/catch, so...

**3** main() ducks the  
exception



foo() pops off the  
stack immediately and  
the exception is thrown  
back to... who? What?  
There's nobody left  
but the JVM, and it's  
thinking, "Don't expect  
ME to get you out of  
this."

**4** The JVM  
shuts down



# Exception Handling in Java (3/n)

## Exception Handling Terms

- **try** - used to enclose a segment of code that may produce a exception
- **catch** - placed directly after the try block to handle one or more exception types
- **finally** - optional statement used after a try-catch block to run a segment of code regardless if a exception is generated

## Exception Handling in Java (4/n)

```
public class Main {  
    public static void main(String[] args) {  
        System.out.println("Dastur boshlandi.");  
        int[] arr = new int[5];  
        try {  
            arr[10] = 22;  
            System.out.println(arr[10]);  
        } catch (Exception e) {  
            e.printStackTrace();  
        } finally {  
            System.out.println("finally block har doim ishlaydi.");  
        }  
        System.out.println("Dastur tugadi.");  
    }  
}
```

Dastur boshlandi.

java.lang.ArrayIndexOutOfBoundsException: 10

at com.company.Main.main(Main.java:9)

finally block har doim ishlaydi.

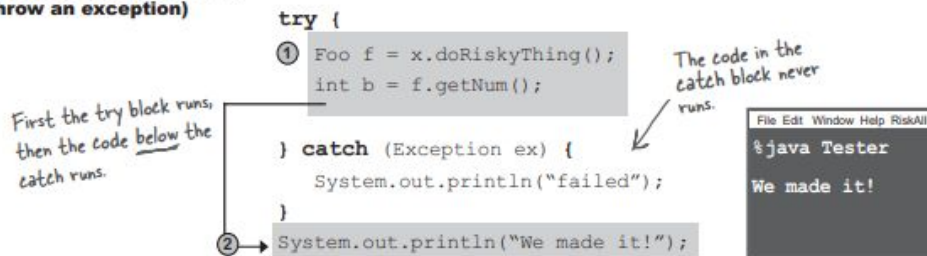
Dastur tugadi.



# Exception Handling in Java (5/n)

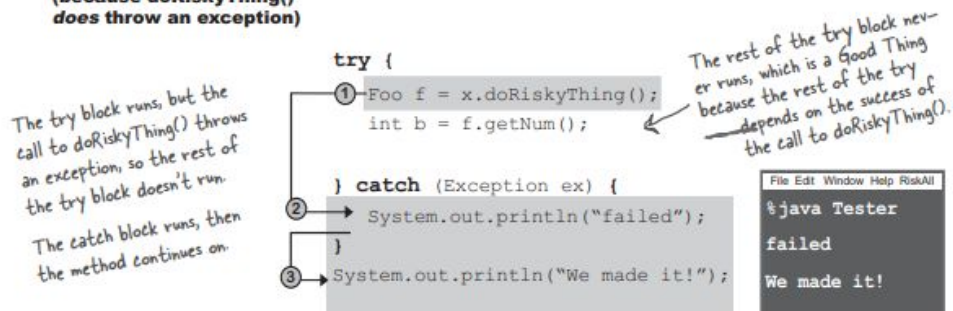
## If the try succeeds

(doRiskyThing() does *not* throw an exception)



## If the try fails

(because doRiskyThing() *does* throw an exception)





## Exception Handling in Java (6/n)

**A finally block is where you put code that must run *regardless* of an exception.**

```
try {  
    turnOvenOn();  
    x.bake();  
} catch (BakingException ex) {  
    ex.printStackTrace();  
} finally {  
    turnOvenOff();  
}
```

**If the try block fails (an exception),** flow control immediately moves to the catch block. When the catch block completes, the finally block runs. When the finally block completes, the rest of the method continues on.

**If the try block succeeds (no exception),** flow control skips over the catch block and moves to the finally block. When the finally block completes, the rest of the method continues on.

**If the try or catch block has a return statement, finally will still run!** Flow jumps to the finally, then back to the return.

# Exception Handling in Java (7/n)


```
public class Laundry {  
    public void doLaundry() throws PantsException, LingerieException {  
        // code that could throw either exception  
    }  
}
```




This method declares two, count 'em, TWO exceptions.

---

```
public class Foo {  
    public void go() {  
        Laundry laundry = new Laundry();  
        try {  
            laundry.doLaundry();  
        } catch (PantsException pex) {  
            // recovery code  
        } catch (LingerieException lex) {  
            // recovery code  
        }  
    }  
}
```



if doLaundry() throws a PantsException, it lands in the PantsException catch block.



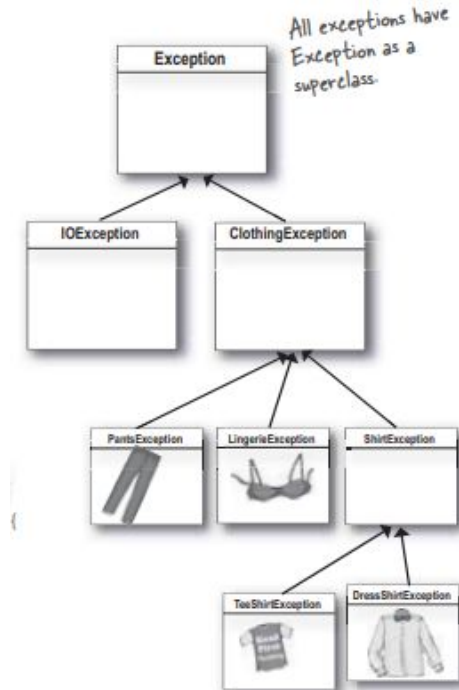
if doLaundry() throws a LingerieException, it lands in the LingerieException catch block.

# Exception Handling in Java (8/n)

② You can **CATCH** exceptions using a supertype of the exception thrown.

```
try {  
    laundry.doLaundry();  
} catch (ClothingException cex) {  
    // recovery code  
}
```

*can catch any ClothingException subclass*



# Exception Handling in Java (9/n)

```
try {  
    laundry.doLaundry();  
  
    } catch(TeeShirtException tex) {  
        // recovery from TeeShirtException  
  
    } catch(LingerieException lex) {  
        // recovery from LingerieException  
  
    } catch(ClothingException cex) {  
        // recovery from all others  
    }  
}
```

 TeeShirtExceptions and LingerieExceptions need different recovery code, so you should use different catch blocks



 All other ClothingExceptions are caught here.

Don't do this!

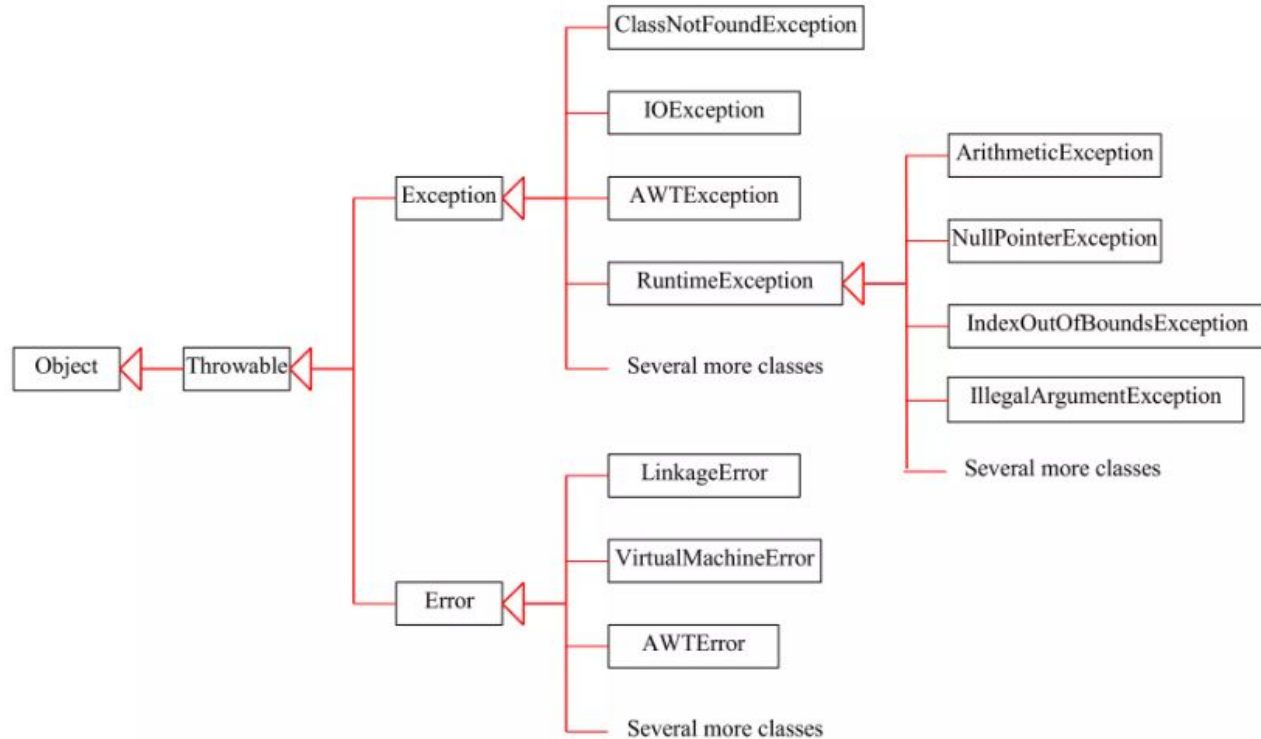
```
try {  
    laundry.doLaundry();  
  
    } catch(ClothingException cex) {  
        // recovery from ClothingException  
  
    } catch(LingerieException lex) {  
        // recovery from LingerieException  
  
    } catch(ShirtException sex) {  
        // recovery from ShirtException  
    }  
}
```





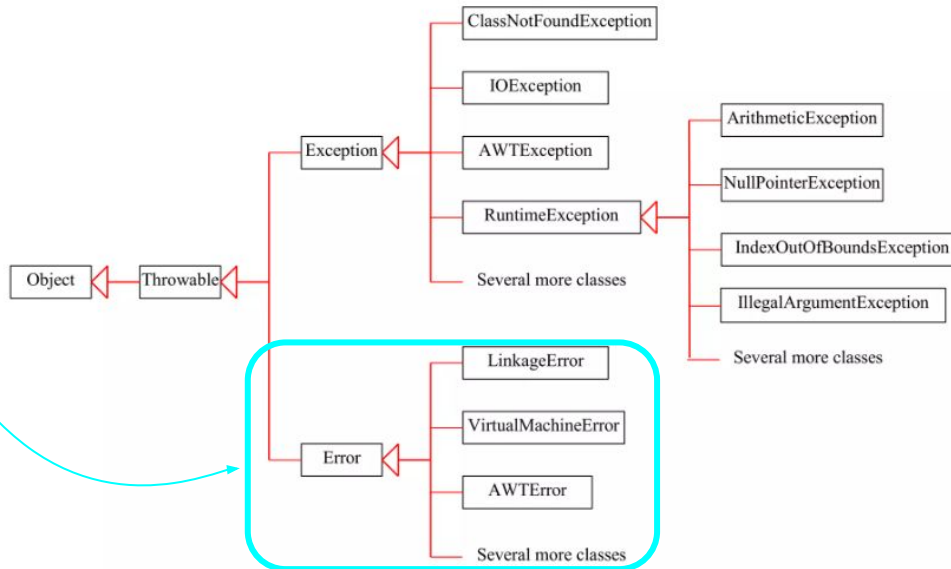


# Java Exception Hierarchy(1/n)



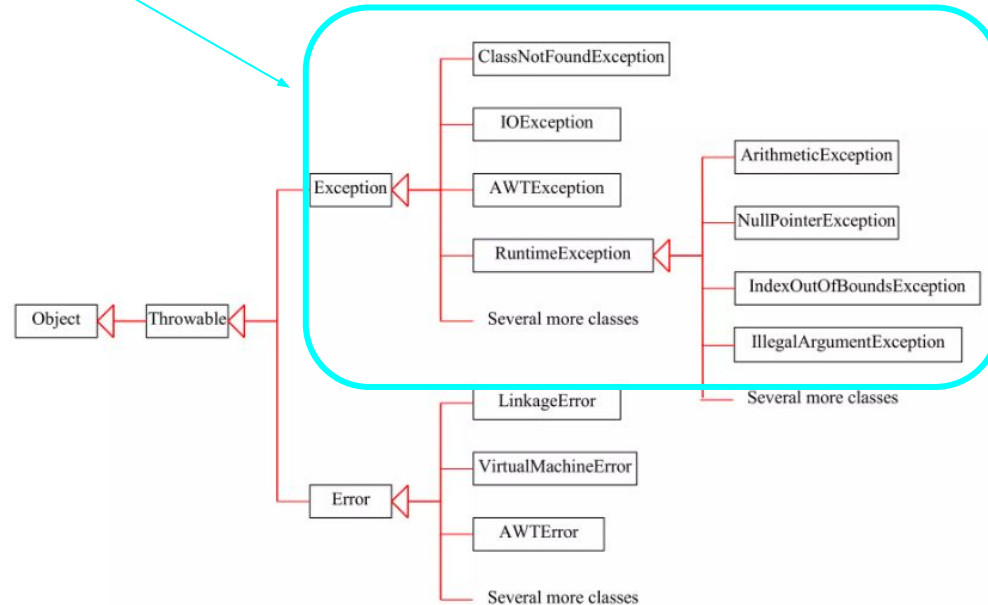
# Java Exception Hierarchy(2/n)

- **System errors** are thrown by JVM and represented in the **Error** class. The **Error** class describes internal system errors. Such errors rarely occur



# Java Exception Hierarchy(3/n)

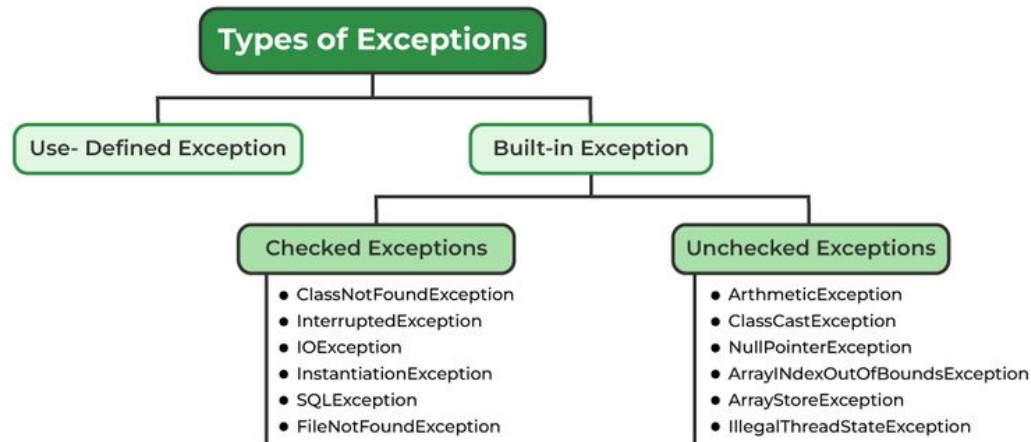
- **Exception** describes errors caused by your program and external circumstances. These errors can be caught and handled by your program.





# What are the Types of Exception?(1/n)

- **Checked exceptions:** These are the exceptions that are checked by the compiler at compile time. If a method throws a checked exception, then the caller of the method must either handle the exception or declare it in the throws clause.
- **Unchecked exceptions:** These are the exceptions that are not checked by the compiler at compile time. They include runtime exceptions and errors.



# What are the Types of Exception?(2/n)

example of checked exception:

```
Main.java x MidiSystem.java x
1  import java.io.FileReader;
2
3  public class Main {
4  public static void main(String[] args){
5      FileReader fileReader = new FileReader( fileName: "book.txt");
6  }
7  }
```

```
4  public class Main {
5  public static void main(String[] args) throws FileNotFoundException {
6      FileReader fileReader = new FileReader( fileName: "book.txt");
7  }
8  }
```

# What are the Types of Exception?(3/n)

example of unchecked exception:

- This code will be **passed compile successfully**. The compiler does not force the code to **try-catch** because the expression `a/b` may **throw an Exception at runtime**

```
2  ▶ public class Main {  
3  ▶     public static void main(String[] args) {  
4      ⚡     int a=5, b=0;  
5  
6      System.out.println(a / b);  
7  }  
8  }
```

# What are the Types of Exception?(4/n)

example of unchecked exception:

- **Unchecked Exceptions** are exceptions that **can be avoided**. That is, the programmer can prevent errors by checking the **incoming parameters** while writing the code. For example, dividing a by b. A possible `ArithmeticException` can be avoided by checking that b is not equal to 0.

```
2  ▶ public class Main {  
3  ▶   public static void main(String[] args) {  
4      division( a: 5, b: 0);  
5      }  
6  
7      public static void division(int a, int b) {  
8          if (b == 0) {  
9              System.out.println("you try to divide any number by 0. it is wrong bro");  
10             return;  
11         }  
12         System.out.println(a / b);  
13     }  
14 }  
15 |
```



## Reference Resource?

1. Head First [book](#)
2. Java Exception [in uzbek](#)
3. Exception Handling [Spring Boot REST API](#)



**Thank you!**

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