

Using Math and Comparison Operators



Paul D. Sheriff

BUSINESS/TECHNOLOGY CONSULTANT

paul.d.sheriff@gmail.com



Module Goals



JavaScript operators

- Math
- Assignment
- Comparison

Plus sign with strings and numbers

'use strict' functionality



Mathematical Operators

Operator	Example
Addition (+)	$2 + 3$
Subtraction (-)	$4 - 2$
Multiplication (*)	$2 * 2$
Division (/)	$8 / 4$
Exponentiation (**)	$2 ** 2$
Modulus (%)	$9 \% 4$
Increment (++)	index++
Decrement (--)	index--



Demo



Math operators



Plus Sign with Strings and Numbers

**Plus sign is
overloaded**

**Strings =
Concatentation**

**Numbers =
Addition**



Plus Sign with Strings and Numbers

**What if one is a
number and one is
a string?**

**result = 100 +
"200"**

**If one is a string =
concatenation**



Demo



Plus sign



Assignment Operators

Operator	Example
Equal (=)	<code>price = 10;</code>
Addition (+=)	<code>price += 5;</code>
Subtraction (-=)	<code>price -= 2;</code>
Multiplication (*=)	<code>price *= 3;</code>
Division (/=)	<code>price /= 1.5</code>
Exponentiation (**=)	<code>price **= 2;</code>
Modulus (%=)	<code>price %= 3;</code>



Demo



Assignment operators



Comparison Operators

Operator	Example
Less than (<)	<code>price < 10;</code>
Less than or equal to (<=)	<code>price <= 10;</code>
Greater than (>)	<code>price > 10;</code>
Greater than or equal to (>=)	<code>price >= 10;</code>
Equal in value (==)	<code>price == "10"; // true</code>
Equal in value and type (===)	<code>price === "10"; // false</code>
Not equal in value (!=)	<code>price != "10"; // false</code>
Not equal in value and type (!==)	<code>price !== "10"; // true</code>



Demo



Comparison operators



'use strict'

Ignored by older browsers

Forces all variables to be
declared

Mistyped variable names are
created globally scoped

A few other rules...



Demo



'use strict' demo



Summary



Recognize the different operators

- Math
- Assignment
- Comparison

Effects of number + string

Effects of 'use strict'





Coming up in the next module...

Logical operators

Truthy and falsy

How short-circuit evaluation
works

