Promise List – Paracosm

Delivery date: Friday week 9 (25/9/2020)

Week 7 Scheduled time: 1:45pm 11/09/2020

* Playable level with character movement + placeholder environment assets
* Poster thumbnails
* UI icons in the level, not necessarily functional yet
* Rough animation for enemies

Meeting plan (15 minutes)

* Explain the overall goal for the game demo
* Discuss and show completed assets
* Promise list