# Test Design Document

for

# <To-do it Web Application>

Version 1.2 approved

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14-05-2024

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# Revision History

Name	Date	Reason for Changes	Version
Nguyễn Tuấn Anh	14-05-2024	Initial Document Creation	1.0
Bùi Đức Anh	16-05-2024	Add More Test Cases	1.1
Nguyễn Tuấn Anh	20-05-2024	Performance Test Cases	1.2

## 1. Introduction

#### 1.1. Purpose

Testing is crucial for ensuring the To-do it web application functions correctly and meets user requirements. It helps identify defects, ensures reliability, and improves the overall user experience. The goal is to verify that all features work as expected and that the system is robust and secure.

#### 1.2. Intended Audience and Reading Suggestions

This document is intended for developers, project managers, users, testers, and documentation writers. It provides a detailed overview of the testing strategy and approach for the To-do it web application.

#### 1.3. Product Scope

In Scope: The scope of testing for the To-do it web application includes a comprehensive evaluation of its features functionalities and to ensure optimal performance, reliability, and security. This encompasses task management functionalities such as creation, editing, deletion. and viewing of tasks. as well as user authentication processes including registration, login, logout, and password management. Both client-side and server-side components are evaluated for responsiveness, usability, performance, and security. Integration and system testing are conducted on the integrated system complete, to ensure seamless interaction between all components. Additionally, unit testing is applied during each phase of the incremental development Scrum methodology to facilitate early detection and resolution of issues. This holistic approach ensures that the To-do it web application is robust, user-friendly, and meets all specified requirements.

- Out of Scope: The following items are not included in the scope of testing for this project:
  - Third-Party Integrations: Testing of ads, external content sharing features, and any third-party services not directly related to core functionalities of the To-do it web application.
  - Mobile-Specific Features: Any features or functionalities that are specific to mobile platforms, including but not limited to mobile app interfaces, mobile-specific performance optimizations, and mobile notifications.
  - Future Enhancements and Features: Any planned features or enhancements that have not yet been implemented in the current version of the application.

## 2. Test Strategy and Approach

#### 2.1. Test Types

- Unit Tests: Individual components like task creation and user authentication.
- Integration Tests: Interactions between front-end and back-end components.
- System Tests: End-to-end functionality including task management.
- Acceptance Tests: User-centric tests to verify that features meet requirements.
- Performance Tests: Load, stress, and scalability testing.

## 2.2. Test Techniques

 Black-box testing: is a method where the internal structure or workings of the application are not known to the tester. The tester interacts with the system's interface, providing inputs and verifying outputs without considering how the software achieves these outputs. This technique is essential for validating the system's functionality against its specifications.  Exploratory testing: is an approach where testers actively explore the application to identify defects and issues that may not be covered by structured test cases. It emphasizes the tester's creativity, intuition, and experience to uncover unexpected behavior.

#### 2.3. Test Environments

- Hardware: Standard development and testing machines.
- Software: Latest versions of web browser Chrome, operating system Windows, and development frameworks.
- Network: Standard office LAN and Wi-Fi configurations.

## 3. Test Cases

This section provides the detailed explanation for each test case accompanied by inputs, outcomes, environmental and procedural requirements along with the dependencies among test cases. For each test case, there are 7 fields: Test Case ID, Test Description, Inputs, Expected Output, Pass/Fail Criteria, Priority, Dependencies.

## 3.1. Functionality Testing

Test Case ID	Test Description	Inputs	Expected Output	Pass/Fail Criteria	Priority	Depende ncies
TC-001	Verify that a valid email address and password is able to log in	Valid email address, password	Successful login, main page loads	Login page redirects and shows main page	High	None

TC-002	Verify that a wrong email address(i.e not in the database) and password is not able to log in	Invalid username, password	Unsuccessful login	Stays at the login page and an invalid email/password alert pops up	High	TC-001
TC-003	Verify that a valid email address and an incorrect password is not able to log in	invalid	Unsuccessful login	Stays at the login page and an invalid email/password alert pops up	High	TC-001
TC-004	Verify that an incorrect email address and an incorrect password is not able to log in	Invalid username, invalid password	Unsuccessful login	Stays at the login page and an invalid email/password alert pops up	Medium	TC-001
TC-005	Verify that a valid email address and a valid password(i.e longer than 6 characters) was used for registration	Valid email address, password	Successful registration, user data is sent to the database	Sign up page redirects and shows main page	High	TC-001
TC-006	Verify that an invalid email address (i.e blank or no @)is not able to sign up	Invalid email address, password	Unsuccessful registration	Stays at the signup page	Medium	TC-005
TC-007	Verify that a valid email address and an invalid password(i.e not longer than 6 chars)	Valid email address, in valid password	Unsuccessful registration	Stays at the signup page	Medium	TC-005

TC-008	Verify that an invalid email address and an invalid password(i.e not longer than 6 chars)	Invalid email address, in valid password	Unsuccessful registration	Stays at the signup page	Medium	TC-005
TC-009	Verify that a valid email address and an invalid password(i.e not longer than 6 chars)	Valid email address, in valid password	Unsuccessful registration	Stays at the signup page	Medium	TC-005
TC-010	Check for correct re-enteration of the password	<b>'</b>	Unsuccessful registration	Stays at the signup page, "Passwords do not match" alert	Medium	TC-005
TC-011	Check for pre-existing email address in registration	Pre-existing email address(i.e already in the database), dummy password	Unsuccessful registration	Stays at the signup page, "Email is already in use" alert	Medium	TC-005
TC-012	Check for default creation of task	Task name, Due date, Time of completion, Project	Successful task creation, task is sent to the database	Task is created and in selected project, appears in the "All Tasks", "Upcoming", and if in the time range of the day will appear in "Today"	High	None
TC-013	Task creation with past time of completion (i.e in the past)	Task name, Due date, time of completion in	Disallow the ability to set in the past	Task can only be created with valid time of completion	Medium	TC-012

		the past, Project				
TC-014	Task creation with past due date(i.e in the past)	Task name, past due date, Project	Disallow the ability to set time in the past	Task can only be created with valid due date	Medium	TC-011
TC-015	Task creation with same date,time, name	Task name, due date, completion time, project * n times	completion	Remove the ability to create multiple tasks with same name, due date and completion time and project		TC-011
TC-016	Task removal	Interaction with chosen task	Successful task removal from the application and the database	Task is removed from the application	Medium	None
TC-017	Default task edit	Interaction with chosen task, due date, choose time, project	Successful edit of the task in the application and in the database	Task is sucessfully edited	Medium	None
TC-018	Task edit with past due date	Interaction with chosen task, past due date, choose time, project	Disallow the ability to set time in the past	Task can only be edited with valid due date	Medium	None
TC-019	Task edit with past time of completion	Interaction with chosen task, due date, invalid time, project	Disallow the ability to set time in the past	Task can only be edited with valid due date	Medium	None
TC-020	View today's tasks	Interaction with "Today"	Tasks for today is	Today's tasks appear in "Today"	Low	None

		button in the main page	viewed successfully			
TC-021	View upcoming tasks	Interaction	Upcoming tasks are viewed successfully	Upcoming tasks appear in "Upcoming"	Low	None
TC-022	View all tasks	Interaction with "All Tasks" button in the main page	Tasks are viewed successfully	All tasks appear in "All Tasks"	Low	None
TC-023	Create project	Project name	Project appears in the "Lists" tab, is sent to the database	Project appears in the "Lists" tab	Medium	None
TC-024	Create project with the same name as an pre-existing project	Pre-existing project name	Disallow the ability to set same project name as pre-exisitng project	"Project already exists" alert	Medium	None
TC-025	Edit project	Project name	Edited project appears in the "Lists" tab, updated in the database	Edited project appears in the "Lists" tab	Medium	None
TC-026	Edit project with the same name as an pre-existing project	Pre-existing project name	Disallow the ability to set same project name as pre-exisitng project	"Project with the same name already exists!" alert	Medium	None
TC-027	Remove project	Interaction with delete button	Remove the project from the application and the database	Project no longer exist	Medium	None

TC-028	Logout	Interaction with sign out button	The user is logged out	The user is logged out	High	None
TC-029	Login through URL	from login page change the append /app to the url	Users who are not signed in cannot access their account	Users who are not signed in cannot access their account	Medium	None
TC-030	Past due date tasks	Login with email address and password	Tasks that are past deadline can only be alerted only once after login	Tasks that are past deadline can only be alerted only once after login	Low	None
TC-031	Completable past due date tasks	A deadline task	A past due task can be marked as completed	A past due task can be marked as completed	Low	None
TC-032	Real Time Task Completion	A task	Update realtime task	A task that is not past due can be updated as completed in real time	Medium	None
TC-033	Sorted Tasks	List of tasks, varied due dates and time of completion	Sorted tasks by due date and time of completion	Tasks are sorted by time	Low	None
TC-034	Number of Tasks	List of tasks	Updated number of tasks in projects	When adding tasks into a project, the counter(count s the number of tasks in the project)	Low	None

				is updated		
TC-035	Task in No Project	Task	Task can be in no project	Allow the ability to create tasks without choosing a project	Medium	
TC-036	No going back to login or signup after in home page	Sign Out	User in homepage will not be able to go back to login or signup page without logging out	User in homepage will not be able to go back to login or signup page without logging out	Low	None
TC-037	Priority Tasks	List of tasks and some completed tasks	Completed tasks are in low priority	Tasks that are completed are sorted down the list as in low priority	Medium	None
TC-038	Unlimited amount of tasks	List of tasks	Amount of task upto 100	Tasks are unlimited to 100 tasks / user	High	None
TC-039	Edit of past due tasks	Task that is past due	Past due tasks are allowed to be edited to become available again	Past due tasks are allowed to be edited to become available again	Medium	None

# 3.2. Performance and Efficiency Testing

Test Case ID	Test Description	Inputs	Expected Output	Pass/Fail Criteria	Priority	Depende ncies
TC-040	Measure the overall performance of the To-do it web application using Lighthouse		Various performance scores	Average performance score above 90 is considered a pass	High	None
TC-041	Measure the First Contentful Paint (FCP) of the To-do it web application using Lighthouse	URL of the To-do it web application	FCP score in seconds	FCP less than 2 seconds	High	None
TC-042	Measure the Speed Index of the To-do it web application using Lighthouse	URL of the To-do it web application	Speed Index score in seconds	Speed Index less than 4 seconds	High	None
TC-043	Measure the Time to Interactive (TTI) of the To-do it web application using Lighthouse	To-do it web	TTI score in seconds	TTI less than 5 seconds	High	None
TC-044	Measure the Total Blocking Time (TBT) of the To-do it web application	URL of the To-do it web application	TBT score in milliseconds	TBT less than 300 milliseconds	High	None

	using Lighthouse					
TC-045	Measure the Largest Contentful Paint (LCP) of the To-do it web application using Lighthouse	URL of the To-do it web application	LCP score in seconds	LCP less than 2.5 seconds	High	None
TC-046	Measure the performance of the To-do it web application under load using Lighthouse	URL of the To-do it web application with simulated load conditions.	Performance score and key metrics under load.	Performance score above 80 under load conditions	Medium	None
TC-047	Measure the accessibility score of the To-do it web application using Lighthouse	URL of the To-do it web application	Accessibility score	Accessibility score above 90	Medium	None
TC-048	Measure the best practices score of the To-do it web application using Lighthouse	URL of the To-do it web application	Best practices score	Best practices score above 90	Medium	None
TC-049	Measure the SEO score of the To-do it web application using Lighthouse	URL of the To-do it web application	SEO score	SEO score above 90	Medium	None

## 4. Test Data

#### 4.1. Data Sources

To ensure a comprehensive testing process, test data for the To-do it web application will be sourced from both generated data and real-world samples. This combination will help simulate various user scenarios and interactions, ensuring the application is robust and performs well under different conditions.

#### 4.1.1. Generated Test Data

- Purpose: Generated test data is used to create a wide range of test scenarios, including edge cases and high-volume situations that might not be easily obtainable from real-world data. This helps in testing the application's behavior under different conditions and ensures that it can handle various input combinations.
- Types of Generated Test Data
  - User accounts
    - Examples: "user1@example.com",
       "user2@example.com", with passwords following complexity rules.
  - Tasks
    - Tasks with varying attributes such as titles, due dates, statuses and projects.
    - Examples: Tasks with titles like "Learning", "Playing", or even "AAAAAAAAAAAA...".
  - Task interactions
    - Simulated interactions such as task creation, editing, deletion, and status updates.

### 4.1.2. Real-World Data Samples

- Purpose: Real-world data samples help ensure that the test scenarios are realistic and reflective of actual user behavior. This helps in identifying issues that might only arise under real-world conditions.
- Types of Real-World Data
  - User accounts

- Data from actual users, anonymized to protect privacy.
- Examples: Email addresses and login credentials following typical user patterns.

#### Tasks

- Data from actual tasks created by users, including a variety of task types and attributes.
- Examples: Real task titles, due dates, and completion statuses from user submissions.
- Data Collection Method: Collecting data from beta testers about their typical tasks and usage patterns.

#### 4.2. Data Preparation

- Data Cleaning: Ensure that all generated data is validated and corrected to remove any inconsistencies or errors.
   This includes checking for duplicate entries, incorrect formats, and other anomalies that could affect test outcomes.
- Data Formatting: Format the data to ensure compatibility with the application's input fields and database requirements. This involves converting data into the necessary formats (e.g., date formats, string lengths, numeric ranges) that the application expects.
- Boundary Value Analysis: Create test data that includes boundary values to test the application's handling of input limits. This involves generating data at the edge of acceptable input ranges (e.g., minimum and maximum values) to ensure robust validation and error handling.

## 5. <u>Test Execution</u>

#### 5.1. Test Schedule

To be finalized based on the development timeline. The detailed schedule will be determined once the development phases are more clearly defined, ensuring alignment with project milestones and delivery deadlines.

#### 5.2. Test Tools

- Performance Testing: Google Lighthouse.
- Other Testing: Manual testing methods.

#### 5.3. Defect Tracking

#### 5.3.1. Tool Usage

Jira will be used for defect tracking. Each defect will be logged with a unique identifier for easy reference and tracking.

#### 5.3.2. Defect Logging

When a defect is identified, it will be logged into Jira with detailed information including:

- Title: A brief summary of the defect.
- Description: Detailed information about the defect, including steps to reproduce, expected results, and actual results.
- Priority: The urgency for fixing the defect (High, Medium, Low).

#### 5.3.3. Defect Resolution

- Developers will work on resolving assigned defects.
- Once a defect is resolved, it will be moved to the 'Ready for Retest' status in Jira.

## 5.3.4. Defect Retesting

- Testers will retest the resolved defects to ensure they are fixed.
- If the defect is not resolved, it will be reopened and sent back to the developer.
- If the defect is resolved, it will be marked as 'Closed'.

# 6. <u>Test Reporting</u>

## 6.1. Test Metrics

## 6.1.1. Test Case Pass/Fail Rate

1.11. TOOL GUGGT GGG/T GITT CALC	-
TC-001	Pass
TC-002	Pass
TC-003	Pass
TC-004	Pass
TC-005	Pass
TC-006	Pass
TC-007	Pass
TC-008	Pass
TC-009	Pass
TC-010	Pass
TC-011	Pass
TC-012	Pass
TC-013	Fail
TC-014	Fail
TC-015	Fail
TC-016	Pass
TC-017	Pass
TC-018	Fail
TC-019	Fail
TC-020	Pass
TC-021	Pass
TC-022	Pass
TC-023	Pass

TC-024	Pass
TC-025	Pass
TC-026	Pass
TC-027	Pass
TC-028	Pass
TC-029	Pass
TC-030	Pass
TC-031	Pass
TC-032	Pass
TC-033	Pass
TC-034	Pass
TC-035	Fail
TC-036	Fail
TC-037	Fail
TC-038	Pass
TC-039	Pass
TC-040	Fail
TC-041	Pass
TC-042	Pass
TC-043	Pass
TC-044	Pass
TC-045	Fail
TC-046	Fail
TC-047	Pass
TC-048	Pass
<u> </u>	

TC-049	Pass
	1

Total test cases

Functional Testing: 39Performance Testing: 10

o Total Test Cases: 49

Test Case Results

Functional Testing

■ Test Cases Passed: 31

■ Test Cases Failed: 8 ■ Pass Rate: 79.49%

■ Fail Rate: 20.51%

Performance Testing

Test Cases Passed: 7Test Cases Failed: 3

■ Pass Rate: 70%■ Fail Rate: 30%

Overall Test Results

Total Test Cases Passed: 38

Total Test Cases Failed: 11

Overall Pass Rate: 77.55%

Overall Fail Rate: 22.45%

## 6.1.2. Defect Density

Languages							
language	files	code	comment	blank	total		
JavaScript	30	1,381	34	197	1,612		
CSS	4	1,112	68	178	1,358		

Lines of Code (LOC): nearly 3000

Total defects found: 6

Defect density: 2 defects per KLOC

#### 6.1.3. Test Execution Time

- Total test execution time: about 14 hours
- Average execution time per test case: 0.29 hours per test case

#### 6.2. Test Summary Report

The majority of the application's functionalities are working as expected, with an 79.49% pass rate for the executed test cases. The application showed good performance in standard environments, but further testing is recommended under high-load conditions. Identified defects should be prioritized and resolved to enhance the application's stability and user experience.

In conclusion, the To-do it web application has undergone comprehensive testing, and the results indicate that it meets most of the specified requirements. Addressing the identified defects will further improve the application's quality and reliability. The testing process has provided valuable insights into the application's performance, and the recommendations outlined in this report will help guide future development and testing efforts.