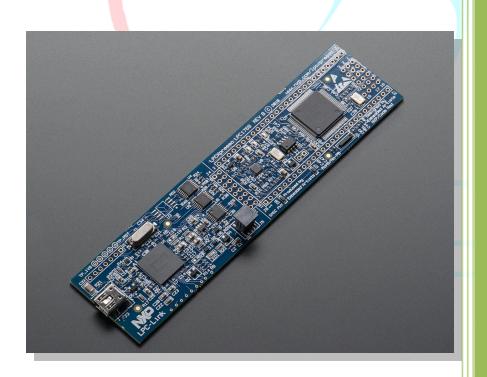


# Getting started with LPC1769 and LPCXpresso



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**Reviewers:** 

Version: 1.0

LPCXpresso™ is a low-cost development platform available from NXP supporting NXP's ARM-based microcontrollers. The platform is comprised of a simplified Eclipse-based IDE and low-cost target boards which include an attached JTAG debugger. LPCXpresso™ is an end-to-end solution enabling engineers to develop their applications from initial evaluation to final production.

Step 1: Open LPCXpresso IDE

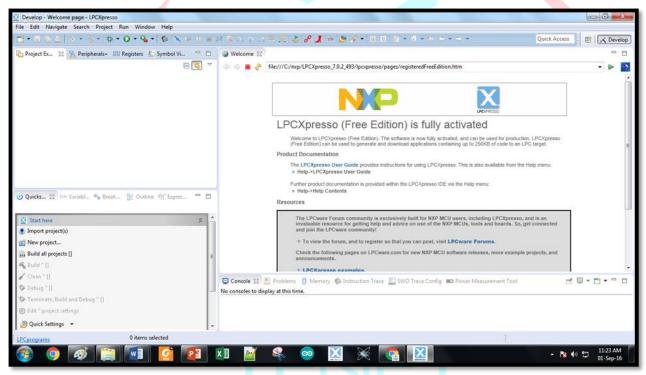


Fig 1

Step 2: Before writing a code, we have to Import some Library Files to the Workspace. Click on Import projects on Quickstart Panel on the bottom-left of the window.

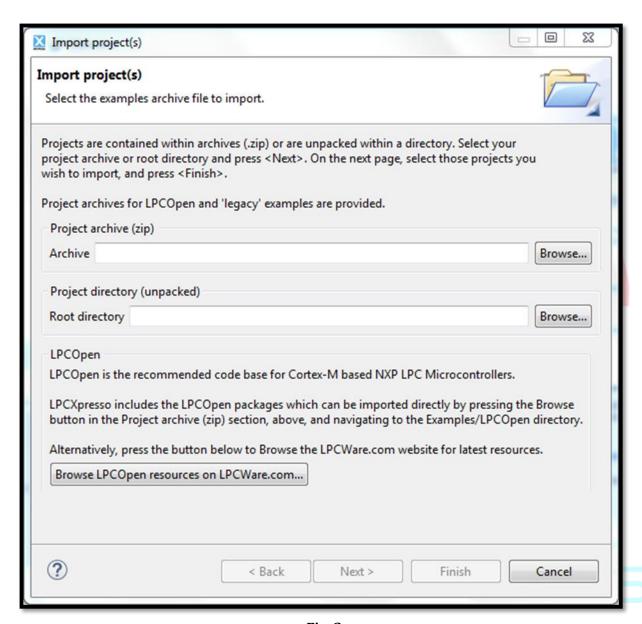


Fig. 2

#### Step 3: Browse, Legacy>> NXP>> LPC1000>> LPC17xx folder.

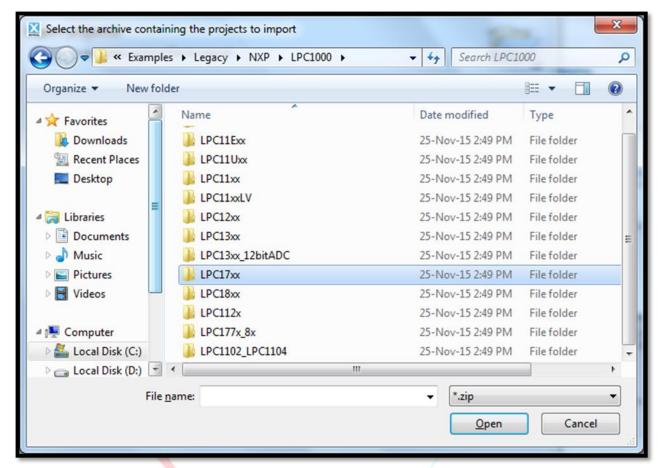


Fig. 3

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Step 4: Select the appropriate archive file. Let us select LPCXpresso176x\_cmsis2. We can select any CMSIS CORE library that include LPC17xx.h header file.

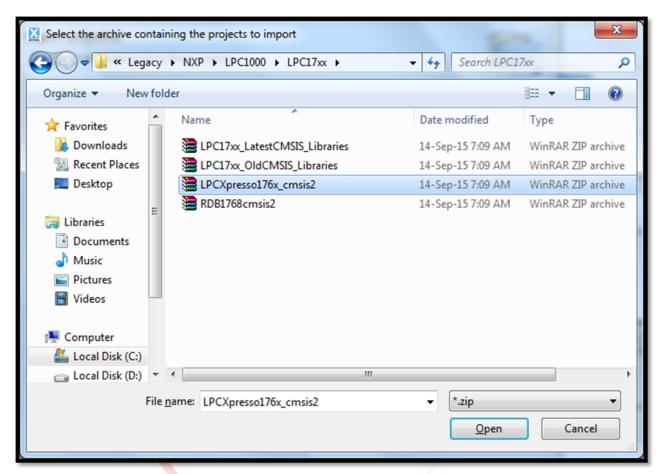


Fig. 4



### Step 5: After selecting you will be able to see the following libraries files. Let us select specific one.

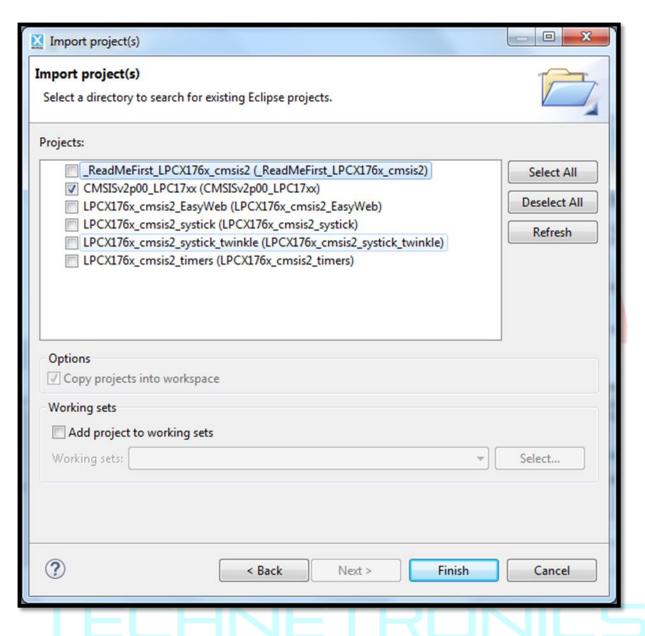


Fig. 5

Step 6: Now we will be able to see those core libraries in the workspace.

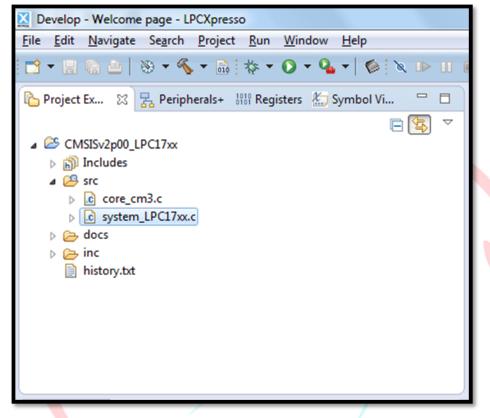
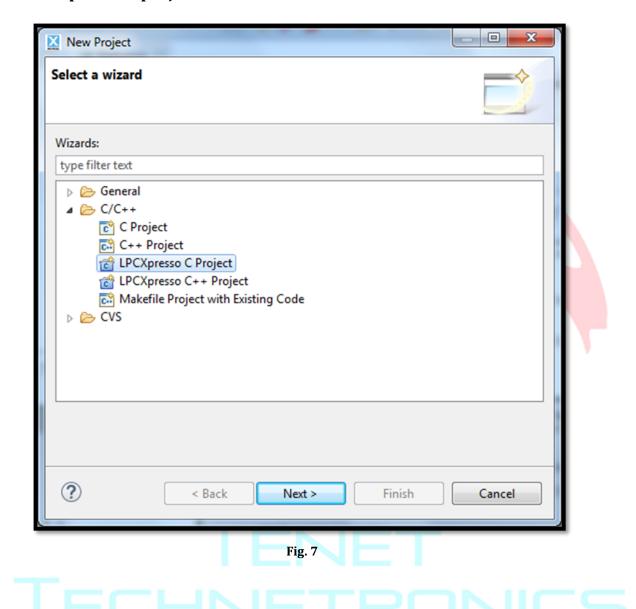


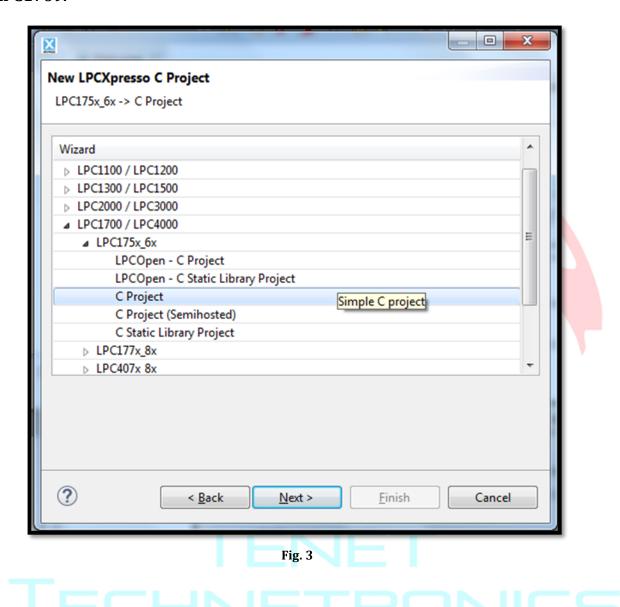
Fig. 6



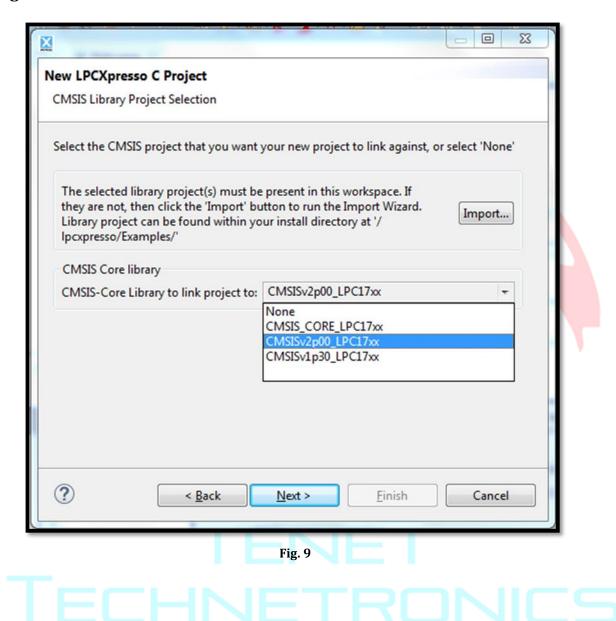
Step 7: Now we can start creating our New project. Go to File >> New >> Project. Select LPCXpresso C project.



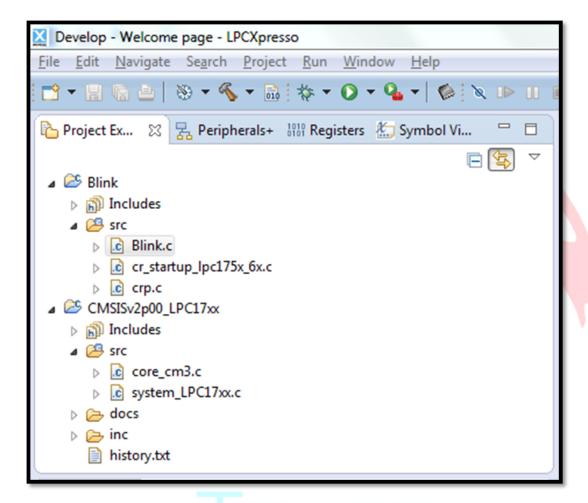
Step 8: Select LPC1769, C Project and give name to your project. Select target MCU as LPC1769.



Step 9: Now select CMSIS Core library. Click on Next and keep all the other configurations as default and Finish.



Step 10: Now we can see our project onto the workspace. Now by double clicking on Blink.c file, we can start writing code in an editor window. Here we are going to writing a code for blinking an LED.





Step 11: Write a code as shown below.

```
Welcome

    *Blink.c 
    □

                  : Blink.c.
  3⊕ Name
11 #ifdef
             USE CMSIS
    #include "LPC17xx.h"
12
13
    #endif
14
15⊖ int main(void)
16 {
17
        LPC_GPIOO \rightarrow FIODIR = (1 << 22);
                                                // Set P0.22 - to be OUTPUT
18
        volatile static uint32_t i;
19
20
21
        while (1)
22
23
                 LPC GPIO0->FIOSET = (1 << 22); // Turn ON
24
                 for (i = 0; i < 1000000; i++);
25
                 LPC_GPIO0->FIOCLR = (1 << 22); // Turn OFF
26
                 for (i = 0; i < 1000000; i++);
27
28
        return 0;
29 }
```

Fig. 4

```
CODE:
#ifdef __USE_CMSIS
#include "LPC17xx.h"
#endif
int main(void)
{
    LPC GPIO0->FIODIR |= (1 << 22);
                                           // Set P0.22 - to be OUTPUT
    volatile static uint32_t i;
    while(1)
    {
          LPC\_GPIOO->FIOSET = (1 << 22);
                                              // Turn ON
          for (i=0; i<=1000000; i++);
          LPC_GPIOO->FIOCLR = (1 << 22); // Turn OFF
          for (i=0; i<=1000000; i++);
    return 0;
}
     # 9/3, 2nd floor, SreeLaksmi Complex, opp, to Vivekananda Park, Girinagar, Bangalore - 560085,
```

Email: info@tenettech.com, Phone: 080 - 26722726

Step 12: After writing code, Build the project by clicking on Build Blink, on the Quickstart Panel on the bottom left of the window.

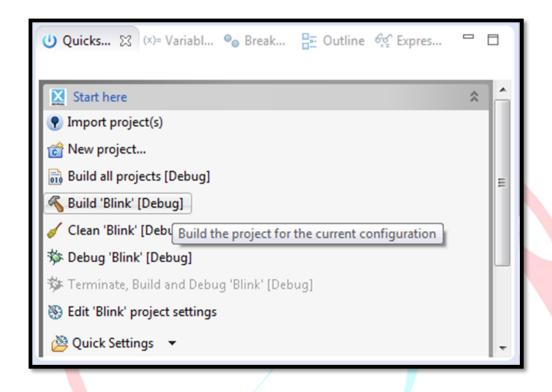


Fig. 5



Step 13: Now, if all goes well connect the USB cable to LPC1769 and connect it to your computer. To upload the project file, click on the Program flash.

```
7 & P 1 4 + O + Q + P ** ** ** **
                                               Program Flash
Welcome
              c *Blink.c ⊠
                 : Blink.c.
  3⊕ Name
 10
 11 #ifdef USE CMSIS
 12 #include "LPC17xx.h"
 13 #endif
 14
 15⊖ int main(void)
 16
 17
        LPC_GPIO0->FIODIR |= (1 << 22);  // Set P0.22 - to be OUTPUT
 18
 19
        volatile static uint32 t i;
 20
 21
        while (1)
 22
 23
24
25
26
27
                LPC_GPI00->FIOSET = (1 << 22); // Turn ON
                for (i = 0; i < 1000000; i++);
                LPC_GPI00->FIOCLR = (1 << 22); // Turn OFF
                for (i = 0; i < 1000000; i++);
 28
        return 0;
 29 }
```

Fig. 6



### Step 14: Now select the Project file Blink.axf. We can find it in our project folder.

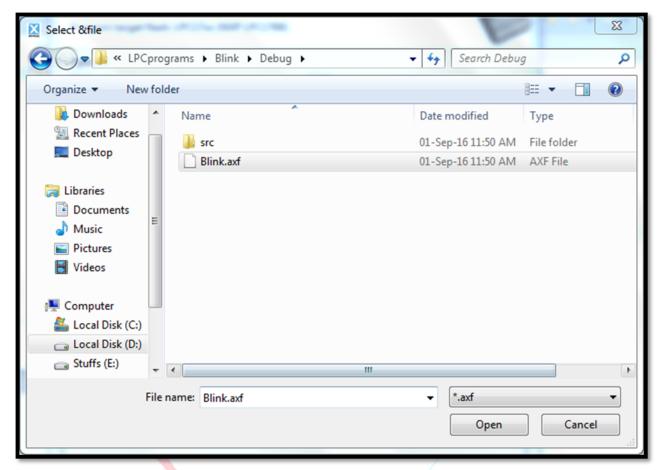


Fig. 14

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### Step 15: Now this window shows we have finally dumped our code into LPC1769.

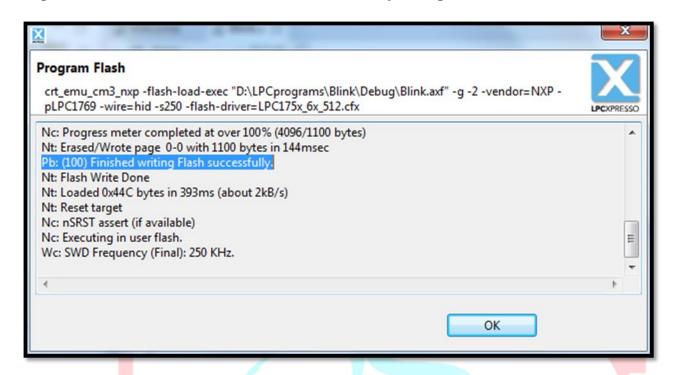


Fig. 15

#### **CONNECTION DIAGRAM:**

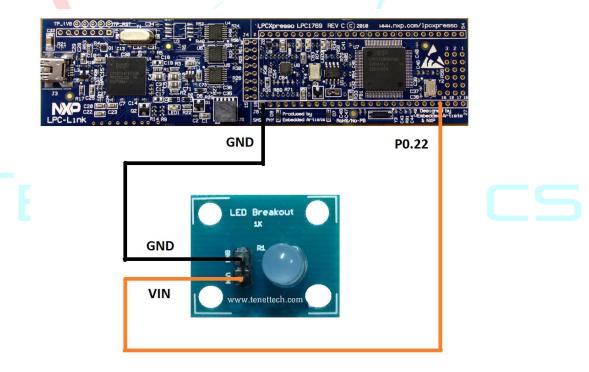


Fig. 16

### **OUTPUT:**

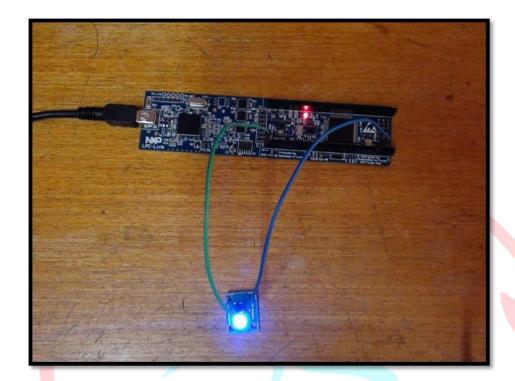


Fig. 17

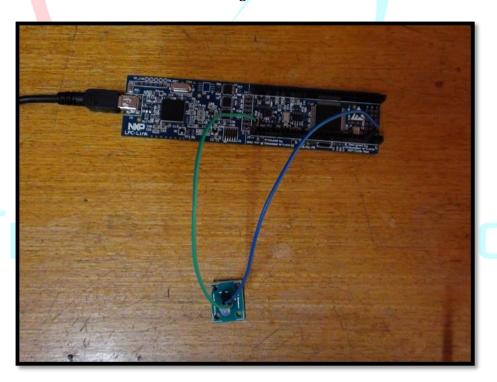


Fig. 18

### For product link:

- 1. http://www.tenettech.com/product/1548/lpc1769-lpcxpresso-board
- 2. <a href="http://tenettech.com/product/6655/universal-gpio-board">http://tenettech.com/product/6655/universal-gpio-board</a>

For more information please visit: <a href="www.tenettech.com">www.tenettech.com</a>
For technical query please send an e-mail: <a href="mailto:info@tenettech.com">info@tenettech.com</a>

