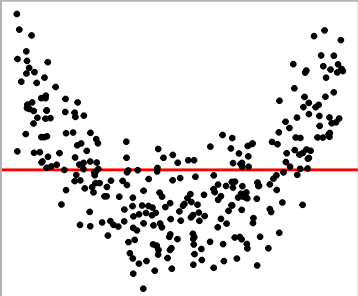
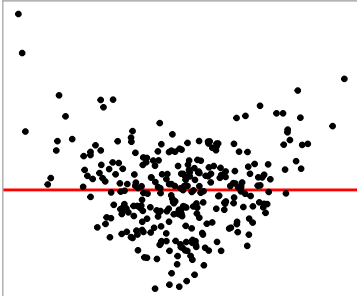


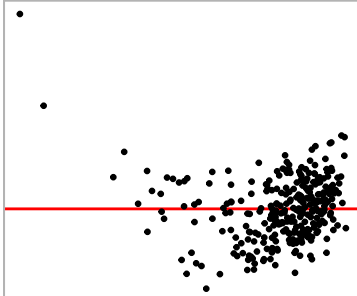
Uniform



Normal



Skewed



Discrete

