

# Combinatorial Structures

Introductory Lecture

# Basic Notions

- **Combinatorics**

- is a branch of mathematics concerning the study of countable or finite discrete structures.

- **Discrete Structures:**

- abstract mathematical structures that represent discrete objects and the relationships between them, e.g. logic statements, sets, permutations, trees, graphs.

# What are discrete objects?

- Discrete objects do not vary smoothly, but have distinct, separated values.
- Discrete mathematics is the part of mathematics devoted to the study of discrete objects.
- Calculus deals with continuous objects and is not part of discrete mathematics.
- Which objects are discrete?
  - a) integers
  - b) real numbers
  - c) the plane curves between A and B
  - d) the paths in a networks (graph) between A and B

# Kinds of Problems Solved in this Course

- How many ways can a password be chosen following specific rules?
- How many valid Internet addresses are there?
- What is the probability of winning a particular lottery?
- Is there a link between two computers in a network?
- What is the shortest path between two cities using a transportation system?
- How can it be proved that a sorting algorithm always correctly sorts a list?
- How can we prove that there are infinitely many prime numbers?
- How can I encrypt a message so that no unintended recipient can read it?

# CS131 is a Gateway Course

- Topics in this course will be important in many courses that you will take in the future:
  - **Computer Science:** Data Structures, Algorithms, Programming Languages, Compilers, Computer Architecture, Cryptography, Databases, Artificial Intelligence, Machine Learning, Networking, Graphics, Game Design, Natural Language Programming, ...
  - **Other Disciplines:** You may find concepts learned here useful in business, economics, probability and statistics, bioinformatics, data science, etc.

# Main topics of the course

- Logic
- Proof Strategies
- Number Theory
- Trees
- Graphs
- Sums and Products
- Asymptotic Notation
- Recurrences
- Counting

# About me



- Instructor: Olga Lepsky
- Got BSc, MS, and PhD in Mathematics
- Wrote big computer programs for PhD
- Worked as a CAD software developer
- Taught many Math and Computer Science courses in many colleges (and one school)
- Love learning/teaching about applications of mathematics to computer science and algorithms

# Logic

## Is the argument valid?

- I will go to work tomorrow or today. (premise)
- I am going to stay at home today. (premise)
- Therefore, I will go to work tomorrow. (conclusion)

## Is the argument valid?

- Either the butler is guilty or the maid is guilty. (premise)
- Either the maid is guilty or the cook is guilty. (premise)
- Therefore, either the butler is guilty or the cook is guilty. (conclusion)

**Which argument is called valid?**



# Translating English Sentences

- Steps to convert an English sentence to a statement in a logical form
  - Identify atomic statements (propositional variables): P: the butler is guilty, Q: the maid is guilty, R: the cook is guilty

Symbol	Meaning	Term
$\vee$	or	disjunction
$\wedge$	and	conjunction
$\neg$	not	negation

- To analyze validity of an argument – construct truth tables for all the values of P, Q, R. **Check whether when all the premises are true conclusion is also true (valid argument).**

# Truth tables

P	$\neg P$
T	F
F	T

P	Q	$P \wedge Q$
T	T	T
F	T	F
T	F	F
F	F	F

P	Q	$P \vee Q$
T	T	T
F	T	T
T	F	T
F	F	F

- a) How would the truth table for  $P \wedge Q$  should be modified for  $P+Q$  (exclusive or)?  
b) How to express  $P+Q$  via  $\wedge$ ,  $\vee$ ,  $\neg$ ?

# Truth tables for the first argument

		premise	premise	conclusion
P	Q			

The argument is \_\_\_\_ (valid/invalid).

# Truth tables for the second argument

			premise	premise	conclusion
P	Q	R			

The argument is \_\_\_\_ (valid/invalid).