<u>AD3251 – DATA STRUCTURES DESIGN:</u>

UNIT 1

PART-A

- **❖ ADT** / Python classes / **namespaces** / **Recursion**
- ❖ Operator Overloading / Recursive & non-Recursive algorithm

PART-B

- **!** Inheritance
- **❖** Asymptotic notation
- ❖ Analyzing recursive algorithm
- **Types of copy (Shallow / Deep)**

UNIT 2

PART-A

- circular linked list
- **❖** Array / Queue
- Applications of lists / Advantages / Disadvantages of linked list
- ❖ list /stack / queue ADT

PART-B

- **❖** Single / Double linked list
- ❖ Implementation of stack & queue
- Double ended queue

UNIT 3

PART-A

- **& Binary** / Linear Search
- Hashing / Rehashing / Load Factors

PART-B

- ❖ Bubble / Selection / Merge / Insertion / Quick sort
- Collision handling

UNIT 4

PART-A

- ***** Heaps
- **❖** AVL Trees

PART-B

- **& Binary / Multiway search tree**
- **❖** Tree Traversal / **Binary Tree ADT**

UNIT 5

PART-A

- Prims / Kruskal Algorithm
- Dijkstra Shortest Path Algorithm
- **❖ DAG / Graph ADT**

PART-B

- * Topological Ordering
- **❖** Minimum Spanning Tree / Graph Traversal
- **❖ Breadth** / Depth First search