

## Off-Chain Approach



Now let us consider other scaling options, so-called **off-chain transactions**:

- Transactions are carried out outside of the blockchain and thus they are not registered in the blockchain
- But the security of the system can be compromised because the transactions are no longer verified in the network
- Both **Bitcoin** and **Ethereum** are working on possible secure off-chain solutions:
  - micropayment channels
  - state channels
  - child chains
  - □ side chains





## **Payment Channels**

- Between users temporary payment channels are created
- As long as the channel is open, users can exchange transactions in large numbers and high speed
- After expiration of the agreed time, these transactions, or a sum total transaction, are released for the blockchain
- This allows a virtually **instantaneous**, **fee-free**, **scalable** and **confidential** exchange of values

## **State Channels**

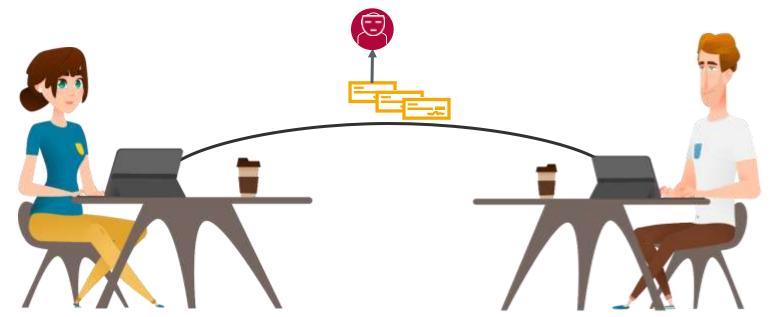
- Another next off-chain solution similar to the payment channels are so-called **state channels**
- Here the states are updated outside of the blockchain instead of the values





Let us illustrate this by means of an **example**, a **chess game between Alice and Bob** 

- Instead of sending a new transaction with the state update to the Ethereum network after every chess move states are updated in a state channel
- Then, only the last transaction is sent to the network



## Summary



As we have already seen, with all scaling options we are forced to make compromises on the decentralization or the security of the system

- So, we find ourselves once again at the scalability trilemma
- With this in mind, we close this clip with the following thought:

The focus of blockchain technology is a **robust** and **secure** decentralized system without any conditions for the number of system users or their identification. Yet in an attempt to make the blockchain more efficient, the security or the decentralization of the system often **suffers** 

