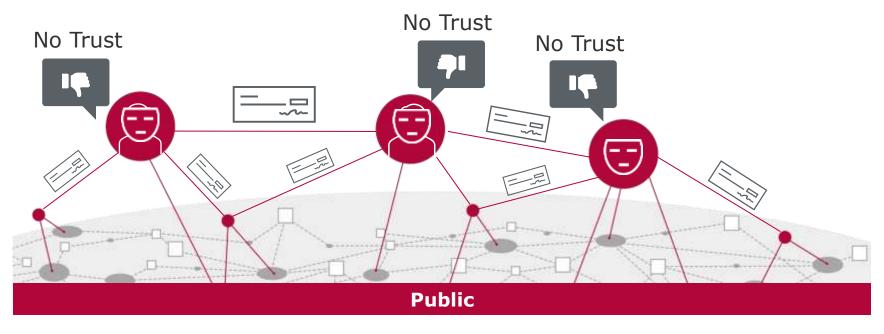


A System for Electronic Transactions Without Relying on Trust (1/2)



Starting Point: No central authority and no trusted third party

- To prevent, that the malicious receiver of a money transfer claims not to have received anything
 - we do not trust other users
 - we make all transactions public and us anonymous



A System for Electronic Transactions Without Relying on Trust (2/2)



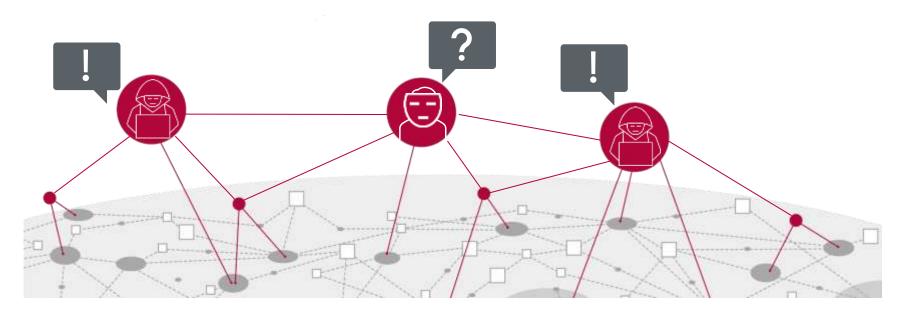
Question:

- How do we organize ourselves, our network, without a central authority or a trusted third party?
- How do we protect ourselves from fraud?
- □ ...
- To accomplish this without a trusted third party, we need a system for participants to agree on a single history of the order in which transactions were received
- The payee needs a **proof** that at the time of the transaction, the **majority of nodes agreed** that the money hasn't been spent already

Single Chronological Order Majority Decision Making (1/2)



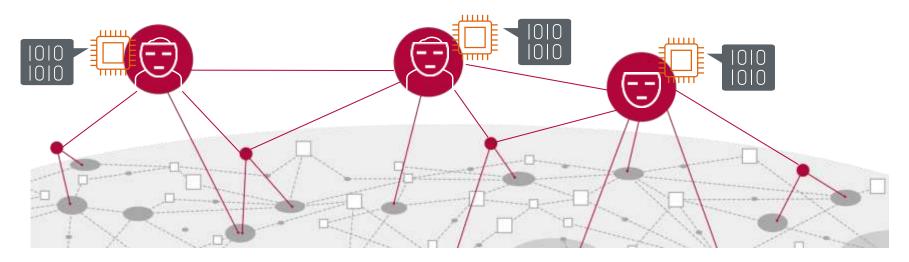
- Everyone in our network can vote for the proper order of transactions
- Therefore, the majority decision is represented by the majority of votes
- Imagine if the majority would base on one-IP-address-one-vote, it could be subverted by anyone able to allocate many IPs



Single Chronological Order Majority Decision Making (2/2)



- The idea of the Bitcoin founder was similar to that in Adam Back's Hashcash, to cast the **vote done in form of a proof of work**
- Work consists of a complex computational task demanding a huge computational CPU effort to be solved
- Proof-of-work is essentially one-CPU-one-vote
- System is secure as long as honest nodes collectively control more CPU power than any cooperating group of attacker nodes



Single Chronological Order Timestamping (1/2)



We **announce** all our transactions publicly by **broadcasting** them to all users and we **vote** with our **CPU effort** for a **proper order** of transactions

- How exactly does this **order** look like, i.e. how does the timestamping work?
- Unlike physical currency, a "digital banknote" is a digital file that can be duplicated or falsified. Thus, the same single "digital banknote" can be easier spent more than once (double-spending)
- How do we protect from double-spending, that the history of the order was **not changed afterwards**?



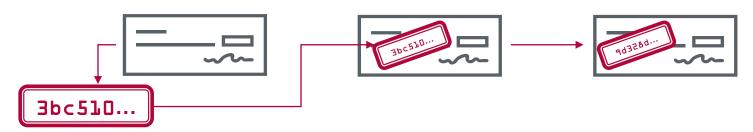


Single Chronological Order Timestamping (2/2)



Timestamping and the **proof** that the **order and contents** of the transactions have **not been manipulated afterwards** can be provided by means of **timestamps linked by hashes**

- Each transaction is timestamped before its hash is computed and widely published
- Each timestamp includes the timestamp of the previous transaction in its hash, forming a chain, with each additional timestamp reinforcing the ones before it
- Link to the previous timestamp **proves** that the previous transaction must have **existed** already otherwise it could not get into the hash of the transaction

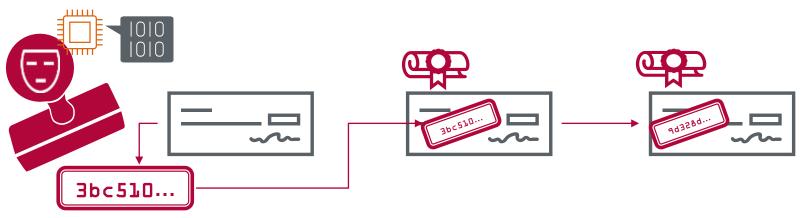


Single Chronological Order Chain of Hashes



Each user **broadcasts** its new transaction

- Users accept the transaction only if it is valid and not already spent
- Users express their acceptance of the transaction by working on creating the next hash in the chain, using the hash of the accepted transaction as the previous hash, and works on finding a difficult proof-of-work for it
- This **proof** together with the **hash** of the previous transaction are added to the new transaction

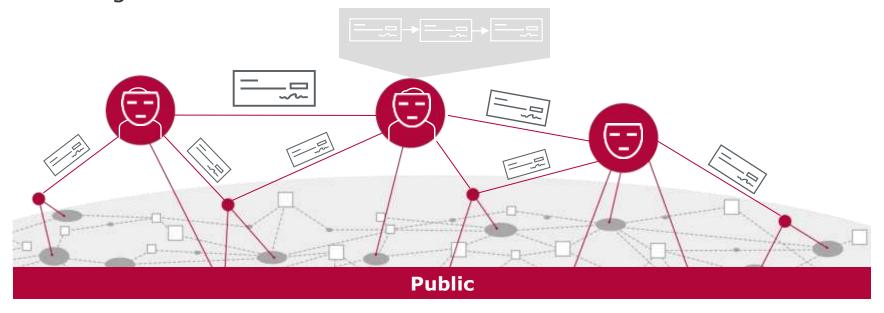


Single Chronological Order Review (1/3)



Let us summarize the individual steps, how the Bitcoin network is organized and protected

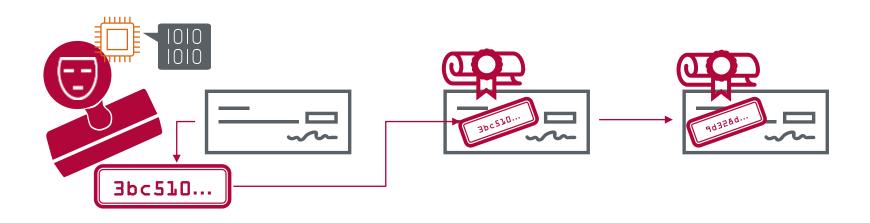
- Each user broadcasts its new transaction
- Users accept the transaction only if it is valid and not already spent
- Users express their acceptance of the transaction by working on creating the next hash in the chain



Single Chronological Order Review (2/3)



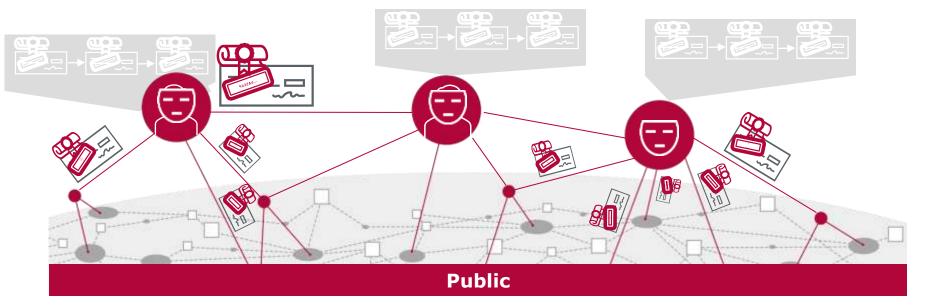
- Users use the hash of an accepted transaction as the previous hash for the next arriving transaction
- To underpin the acceptance, they work on finding a solution of a difficult computational task (proof-of-work)
- This proof together with the hash of the previous transaction are added to the new transaction



Single Chronological Order Review (3/3)



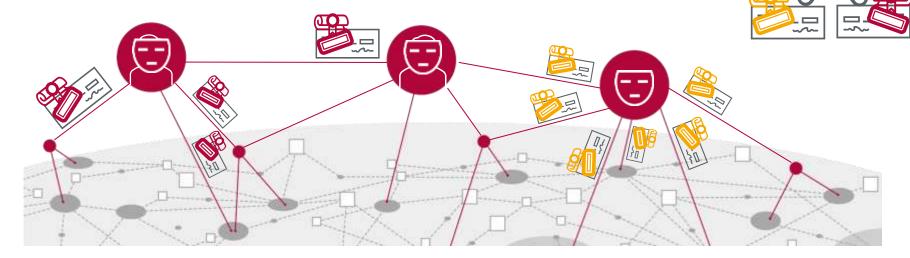
- Then the new transaction is **broadcasted** again
- Users who have not yet solved the task verify the newly arrived transaction with the reference and proof and add it to their existing chain
- Then they continue working on further chaining
- In this way, every user has an **equal copy** of the ordered transactions



Single Chronological Order Fork – Chain Branches (1/2)



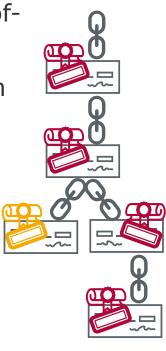
- Since we have a peer-to-peer network without a central authority, it can happen that several users simultaneously find a solution for the proof-of-work and each broadcasts a new referenced and proofed transaction
- Some users may receive one or the other first
- If these transactions comply with all rules and refer to the same last transaction, it is possible that the chain will branch "fork"



Single Chronological Order Fork – Chain Branches (2/2)



- In that case, users work on the first transaction they received, but save the other branch in case it becomes longer
- The fork will be broken when the next solution for proof-of-work is found and one branch becomes longer
- The users that were working on the other branch will then switch to the longer one
- Thus, after a time, only a single chain will prevail
- The shortest chain is ignored; the transactions therein do not expire
- What is not yet contained in the valid blocks, will be saved in the buffer (memory pool) of the user and used for further chaining



Majority Decision is Represented by the Longest Chain



Once the **CPU effort** has been expended to make it satisfy the proof-of-work, the transaction **cannot be changed without redoing the work**

- To modify a past transaction, an attacker would have to redo the proof-of-work of this and all the following transactions and then catch up with and surpass the work of the honest nodes
- **Imagine**, we have 11 transactions in our chain, to modify the 8th transaction we must redo the proof-of-work of this transaction and all the following 9th-11th transactions

The longest chain serves as proof of the chronological order of transactions, since it came from the largest pool of CPU power (most votes)

Majority Decision is Represented by the Longest Chain



Summary

Majority decision is represented by the longest chain in which the greatest proof-of-work effort was invested

If a majority of CPU power is controlled by honest nodes, the honest chain will grow the fastest and outpace any

competing chains

