

Sybil Attack



Review

- Everyone in our network can vote for the proper order of transactions
- Therefore, the majority decision is represented by the majority of votes

Problem

"You can have as many electronic identities as you have time and energy to create"

- Judith S. Donath

Analogue Voting



- Participants have to be prevented from creating multiple identities
- Compare with real-life democracies:
 - Passport/ID prevents voting with false name
 - Voter registration lists prevent voting at multiple locations





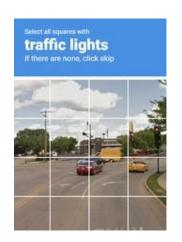
Requires a central entity (i.e state)!

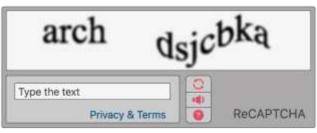
Alternatives



Problem: Make it infeasible to vote multiple times without relying on an Identity Provider

Method	Function	Example
CAPTCHAS	Requires human input	Website Registration
Verified Buyer	Requires capital expenditure	eCommerce







Quality item

High quality and look excellent

See full review

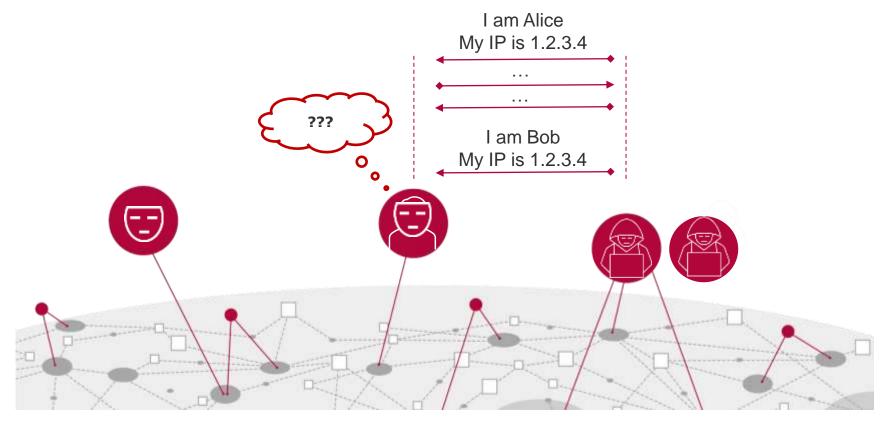


Hypothesis: An identity which is faked by an attacker has less resources than a real identity

- By "Resource Testing" a participant it should be possible to distinguish fake and real identities
- Examples of testable resources:
 - Computing power
 - Storage capacity
 - Network bandwidth
 - IP addresses
 - ...

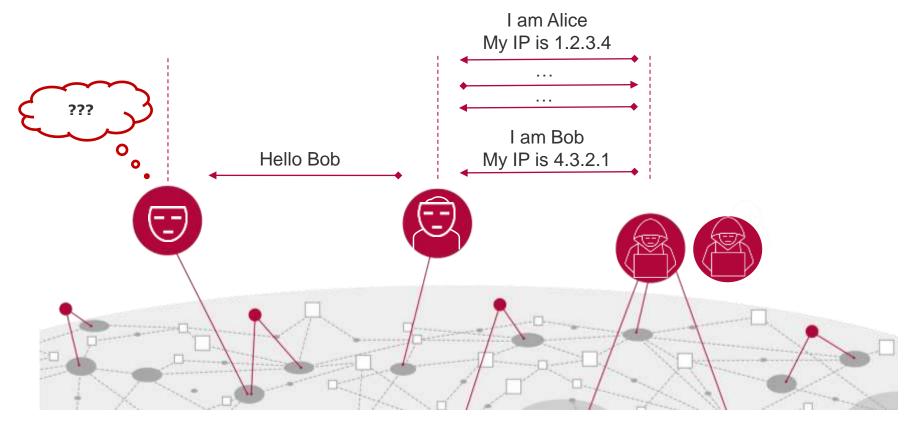


- Does a participant have their own IP address?
 - □ IPv4 addresses are expensive (~22€)



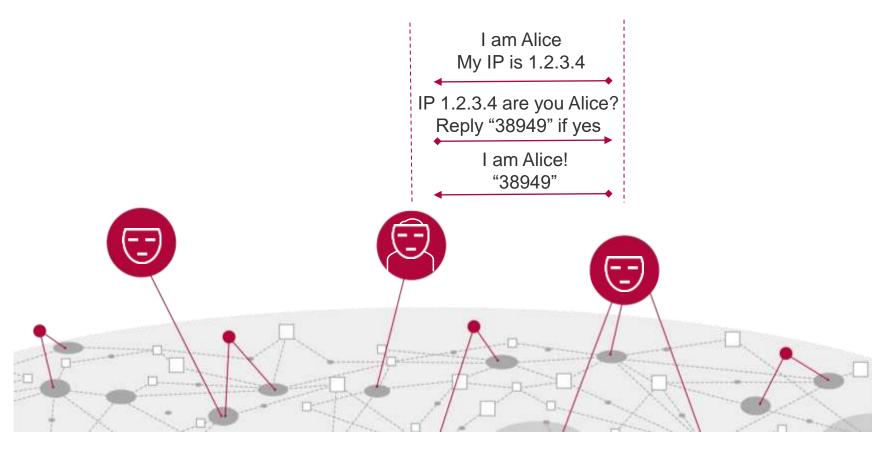


- Does a participant have their own IP address?
 - □ IPv4 addresses are expensive (~22€)





Challenge-Response Protocol





Problem: In a decentralised system, who performs the challenge/reponse?

Resource testing needs to be non-interactive

PROOFS OF WORK AND BREAD PUDDING PROTOCOLS (EXTENDED ABSTRACT)

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Abstract

We formalize the notion of a proof of work (POW). In many cryptographic protocols, a prover seeks to convince a verifier that she possesses knowledge of a secret or that a certain mathematical relation holds true. By contrast, in a POW, a prover demonstrates to a verifier that she has performed a certain amount of computational work in a specified interval of time. POWs have served as the basis of a number of security protocols in the literature, but have hitherto lacked careful characterization. In this paper, we offer definitions treating the notion of a POW and related concepts.

Pricing via Processing or Combatting Junk Mail

Cynthia Dwork and Moni Naor

Hashcash - A Denial of Service Counter-Measure

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1st August 2002

Abstract

Hashcash was originally proposed as a mechanism to throttle systematic abuse of un-metered internet resources such as email, and anonymous remailers in May 1997. Five years on, this paper captures in one place the various applications, improvements suggested and selated subsequent publications, and describes initial experience from experiments using hashcash.

The hashcash CPU cost-function computes a token which can be used as a proof-of-work. Interactive and noninteractive variants of cost-functions can be constructed which can be used in situations where the server can issue a challenge (connection oriented interactive protocol), and where it can not (where the communication is store—andforward, or packet oriented) respectively.



Requirements for computational task

- Hard to calculate
- Easy to verify
- Verifiable by everyone

Solution

Find a hash that looks a certain way





Confidential Communication in the Internet

Week 1 Video 8



Proof-of-Work

Hash function using **message "M"** and **nonce "n"** as input \rightarrow h(M || n)

Task

Find a nonce "n" so that h(M || n) is below a **target** "t"

- Only known algorithm: "Brute-Force"
- The lower the target the more difficult the task becomes
- Can also be described as finding h(M || n) with k zeros at the front



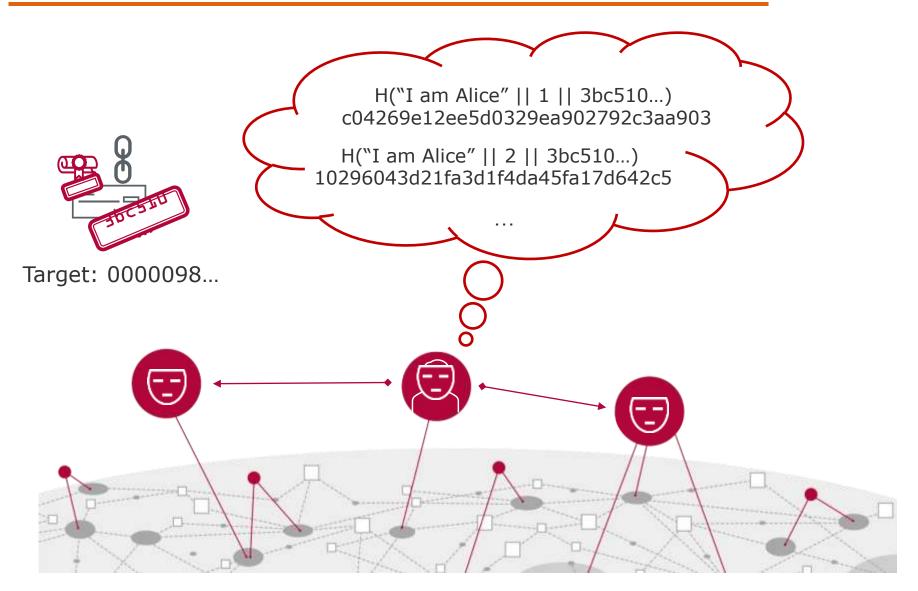
Non-interactive

- Proof of the resource testing through calculation of h(M || n) can be
 - Calculated without interaction
 - Can be verified later without interaction
- BUT can be calculated in advance

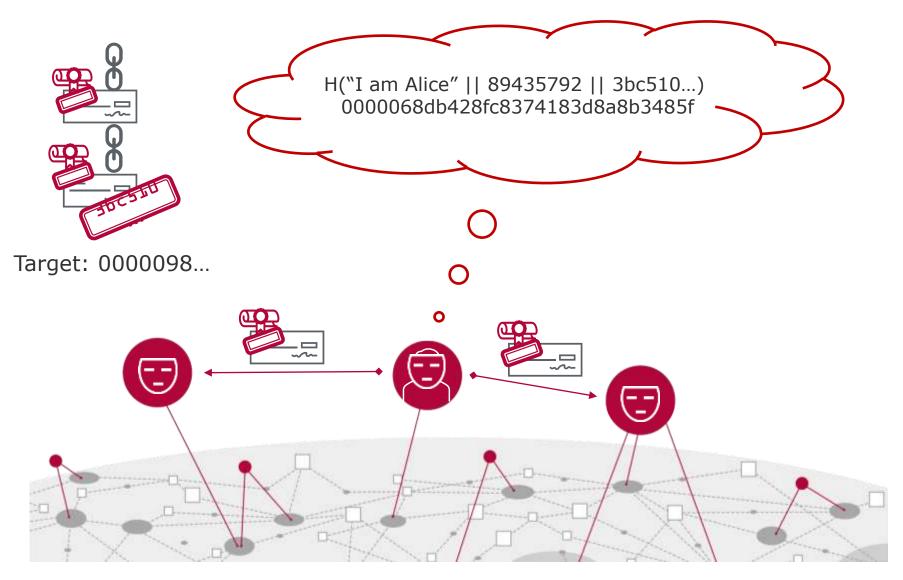
Challenge

- Adding a non-predictable challenge "c" prevents pre-calculation
- h(M || n || c)
- **BUT** how to pose a challenge without interaction?
- The head of the previous block in the blockchain acts as challenge



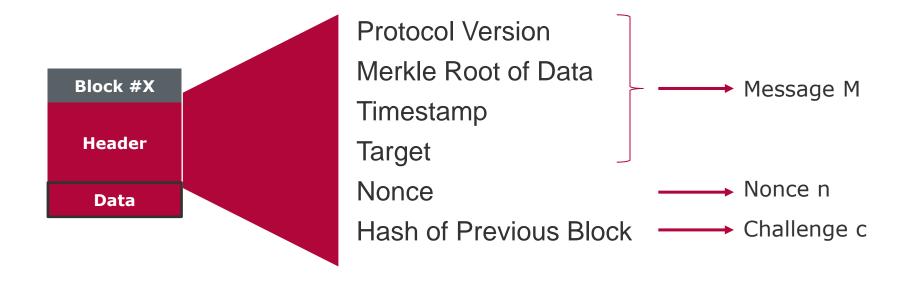






Bitcoin Proof-of-Work





Hash Function used: SHA-256

Resource Testing Computing Power



CPU

- Central Processing Unit
- Not competitive anymore
- ~100 24.000 Hash/Second



GPU

- Graphics Processing Unit
- A lot of processing units (high parallelism)
- 10.000 50.000.000 Hash/Second

ASIC

- Application Specific Integrated Circuits
- 10¹² (Trillion) Hash/Second

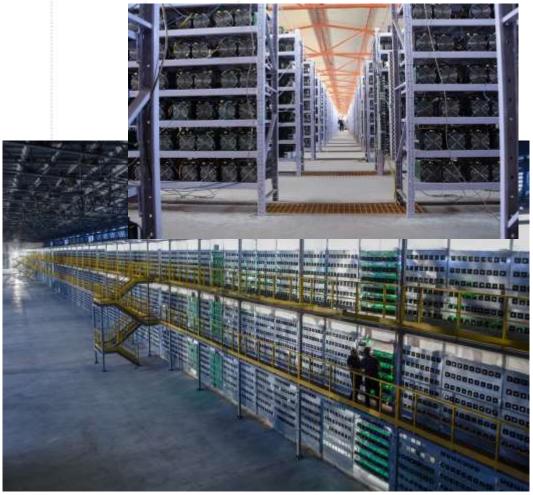


Resource Testing Hash Power Distribution









65.08%

Resource Testing Correlation of Price and Computing Power



