





Motivation

- Generative models are usually memory and computation intensive
 - Model size
 - Training and inference cost
- Deployment on edge devices is challenging
 - Smartphones, smartwatches, etc
 - Memory and power constrained
- Compression techniques reduce the model size and complexity
 - Trade-off between compression levels and model performance



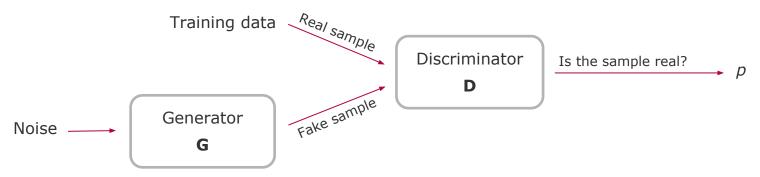
Generative models

- **Learn** the data distribution
- **Generate** fake samples
 - Different but resembling real samples
- Use cases
 - Automatic customer service (e.g. conversational AI)
 - Data augmentation (e.g. dataset improvement)
 - Data manipulation (e.g. style transfer)
 - Data simulation (e.g. self-driving cars)



Generative Adversarial Networks (Goodfellow et al., 2014)

- GANs for short
- **Generator (G)** that learns the real data distribution to generate fake samples
- **Discriminator (D)** that attributes a probability *p* of confidence of a sample being real (*i.e.* coming from the training data)





Generative Adversarial Networks (Goodfellow et al., 2014)

- Both models are trained together (minimax game):
 - G: Increase the probability of D making mistakes
 - D: Classify real samples with greater confidence
- G slightly changes the generated data based on D's feedback



Images from Karras et al., 2019

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Quantization and pruning

- Quantization
 - Continuous to discrete values (float to integer)
 - Reduce the number of bits



- Pruning
 - Set some values to zero
 - Skip operations



- Quantization and pruning
 - Combined benefits





When to compress?

- Compression during training
 - Generative models tend to suffer from training instability
 - Compression techniques may increase such instability
 - May need to compress several models
- Compression after training
 - Compress only the generative model
 - Improve performance (e.g. memory and compute) only at inference time
- Train generative model on the cloud
- Compress the pre-trained model and run it on an edge device



How to evaluate the generated samples?

A generated sample is indistinguishable from a real sample (quality)



Generated samples differ from each other (diversity)



Images from Karras et al., 2019



Post-compression evaluation

- Evaluation is usually done with another pre-trained model
 - Human evaluation is too expensive
- Are quality and diversity affected the same?
 - Requires a separate assessment of quality and diversity
- What about the quality of individual samples?
 - The overall generated set may be affected by compression
 - However, same samples may be more affected than others
- Sensitive to different data domains
 - E.g. Images, video, text and audio



Conclusion

- Compression may enable running generative models on edge devices
 - Quantization and pruning
- Generative models are often unstable during training
 - Post-training compression
- Evaluation of the compressed models is necessary for real-world applications
 - Quality vs diversity



