



Energy-Aware Resource Management in Heterogeneous Computing Systems

Part 1: Measuring Energy at Runtime

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We try to understand energy demand as a critical operating resource of computer systems, under the consideration of hardware aspects.

osm.hpi.de/energy

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Chart 2

GERMANY'S POWER MIX 2020 [NETTO]

Share of energy sources in power production: 50.5% Renewables

Fossil Fuels: 242 TWh



Natural gas

59 TWh



Nuclear

61 TWh



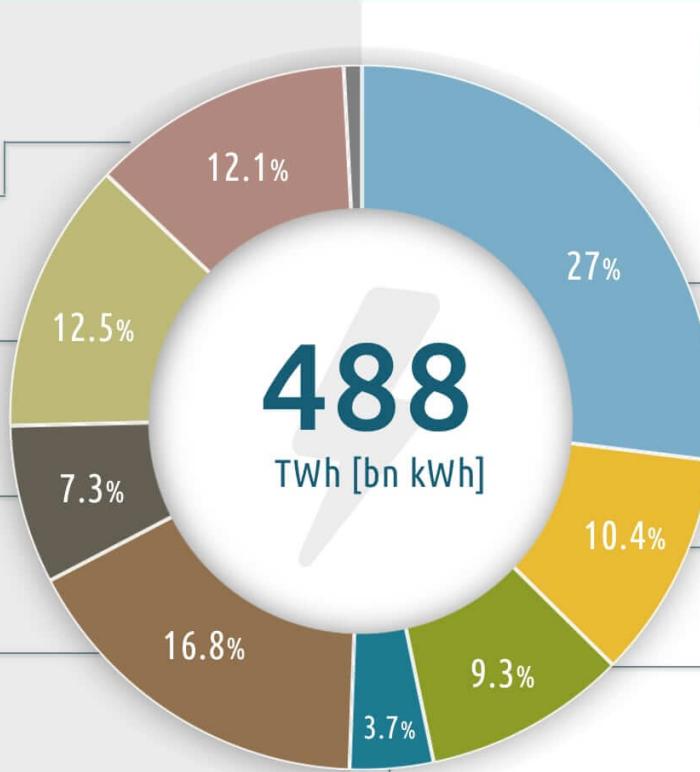
Hard coal

36 TWh



Lignite

82 TWh



Renewable Energy: 246 TWh
Power mix share: 50.5%
Share 2019: 46.1%



Wind power

132 TWh



Solar power

51 TWh



Biomass

45 TWh



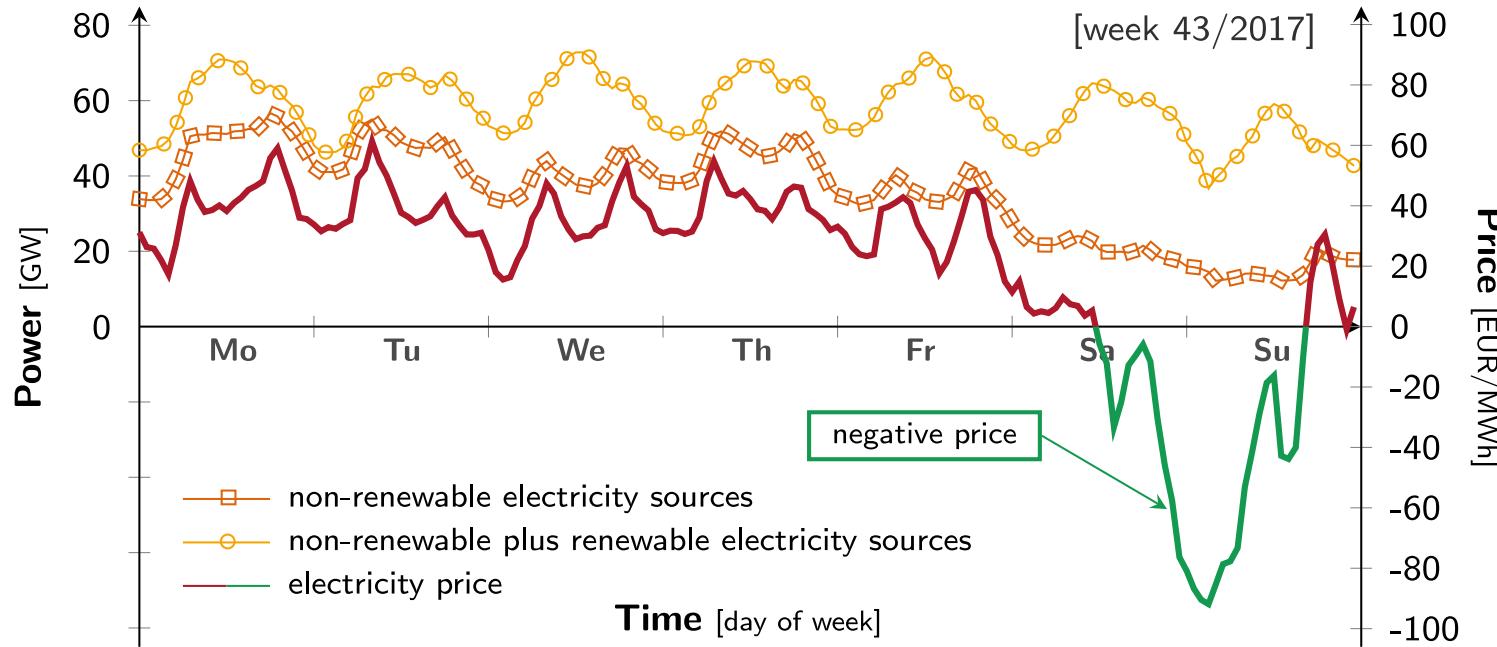
Hydropower

18 TWh

Es wird die Nettoproduktion aller Kraftwerke dargestellt.

Motivation

Energy Price Over Time



Fluctuating energy supply leads to
highly variable energy prices

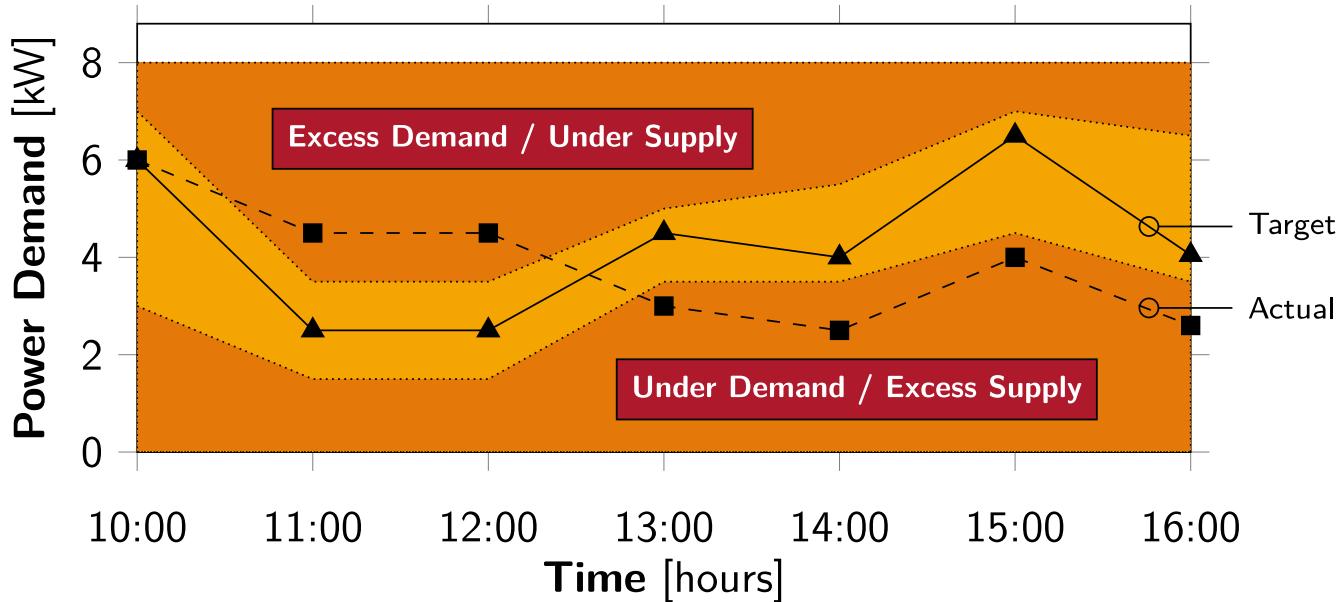
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Chart 4

Motivation

Energy Management in Data Center Operation



Variable power-target and penalty zones must be considered in computing laboratory operation

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Chart 5

Motivation

How to Influence Power Consumption?

How to control power consumption of computing lab operation?

- 1. Work differently:** Use fewer/additional compute resources
(commonly used to scale depending on operating requirements)
- 2. Work another time:** Defer/pick jobs with matching energy profile
(popular research in embedded systems, requires known and deferrable jobs)
- 3. Work elsewhere:** Use other hardware components

Focus of our research at the OSM group

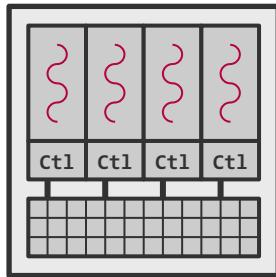
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Chart 6

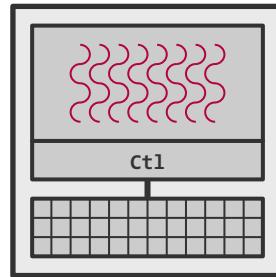
Motivation

Different Hardware Classes



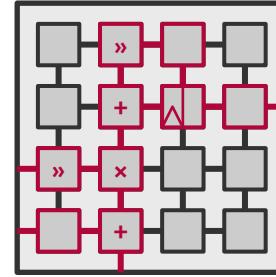
CPU

- + extremely flexible
- less specialized / efficient for a certain task



GPU

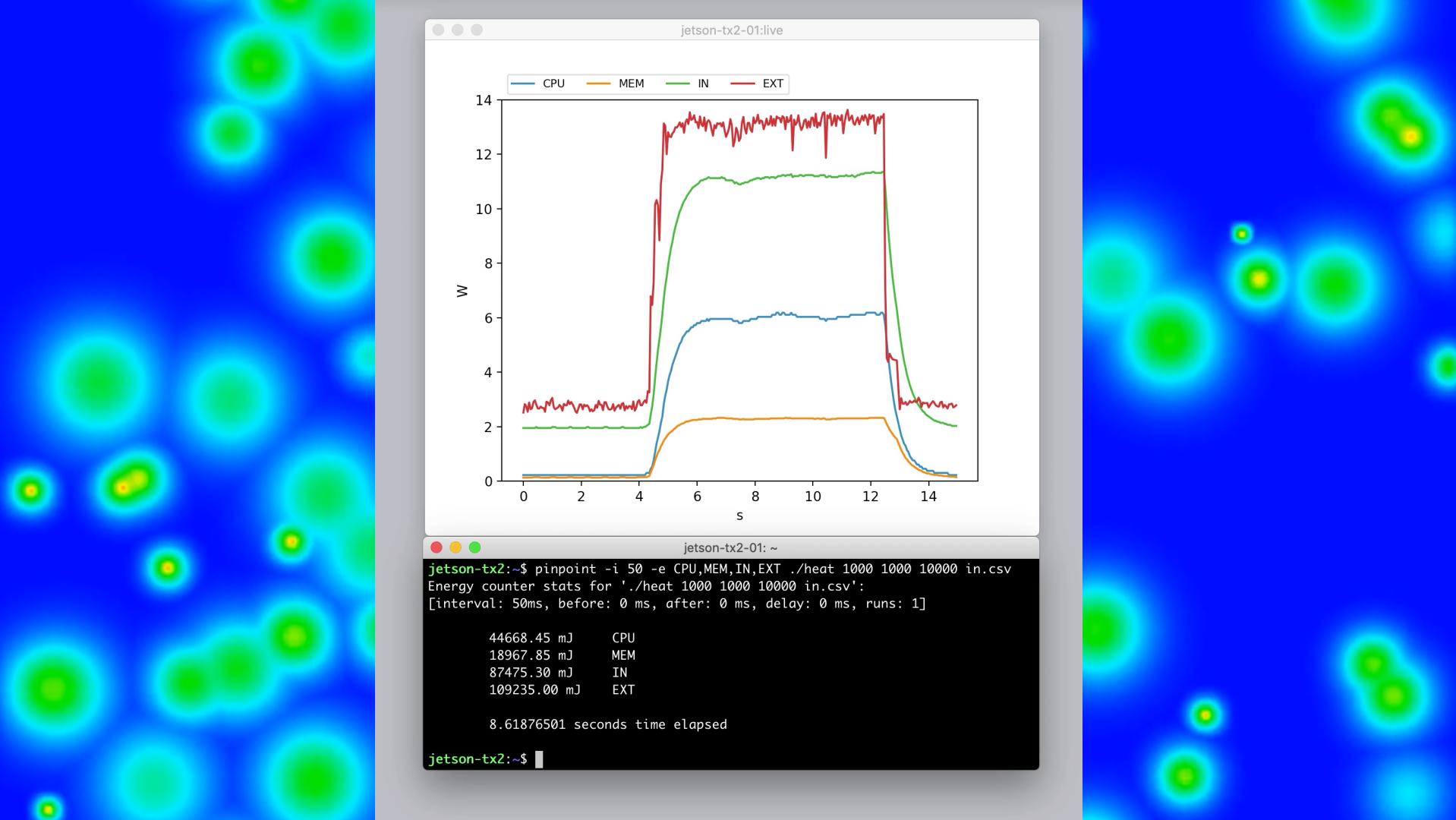
- + high throughput
- only suitable for data-parallel workloads



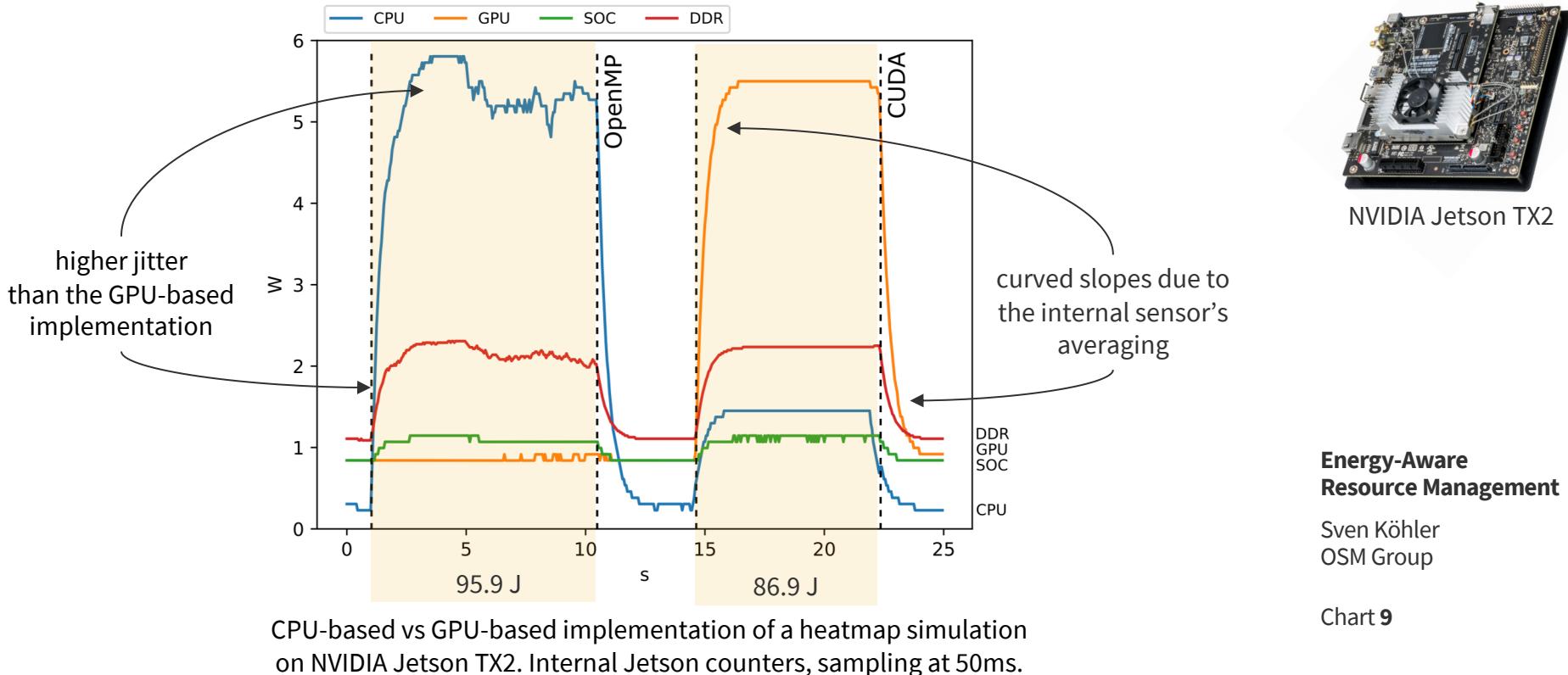
FPGA

- + highly optimized
- hard to program

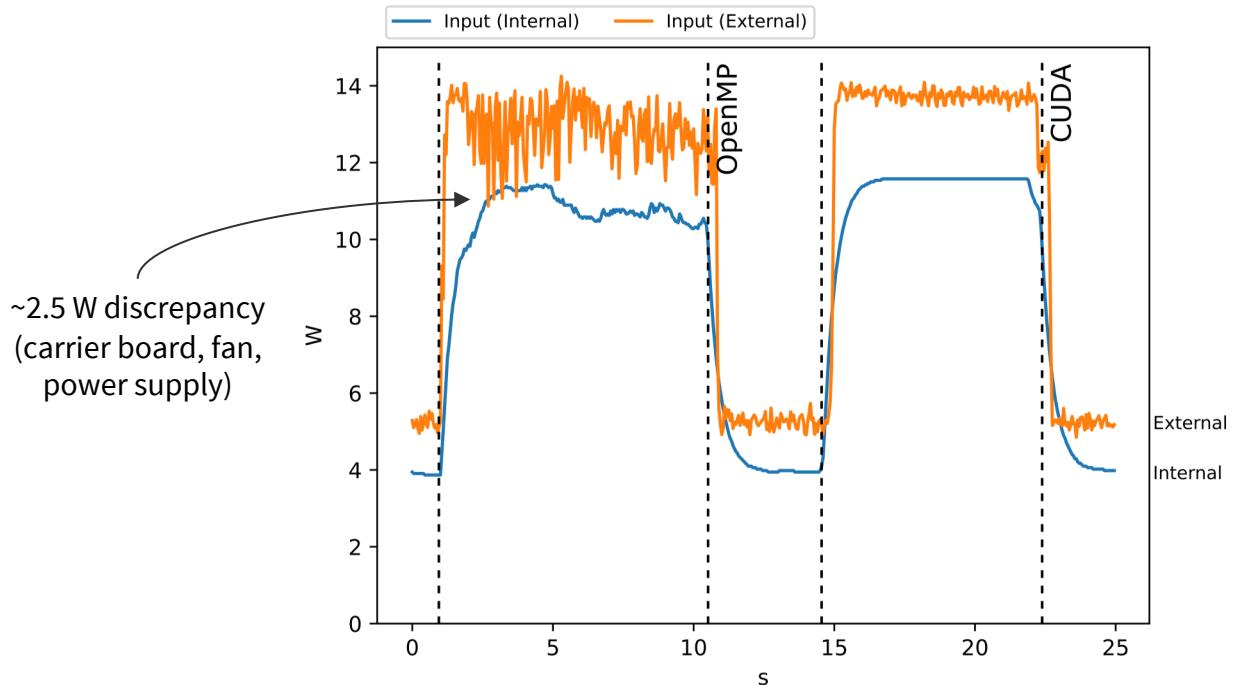
Available programming interfaces available for measuring power draw or energy consumption of different platforms are not standardized.



Measuring Power and Energy to Compare Different Workload Implementations



Measuring Power and Energy to Compare Different Power Data Sources



CPU-based vs GPU-based implementation of a heatmap simulation on NVIDIA Jetson TX2. Internal & external counters, sampling at 50ms.



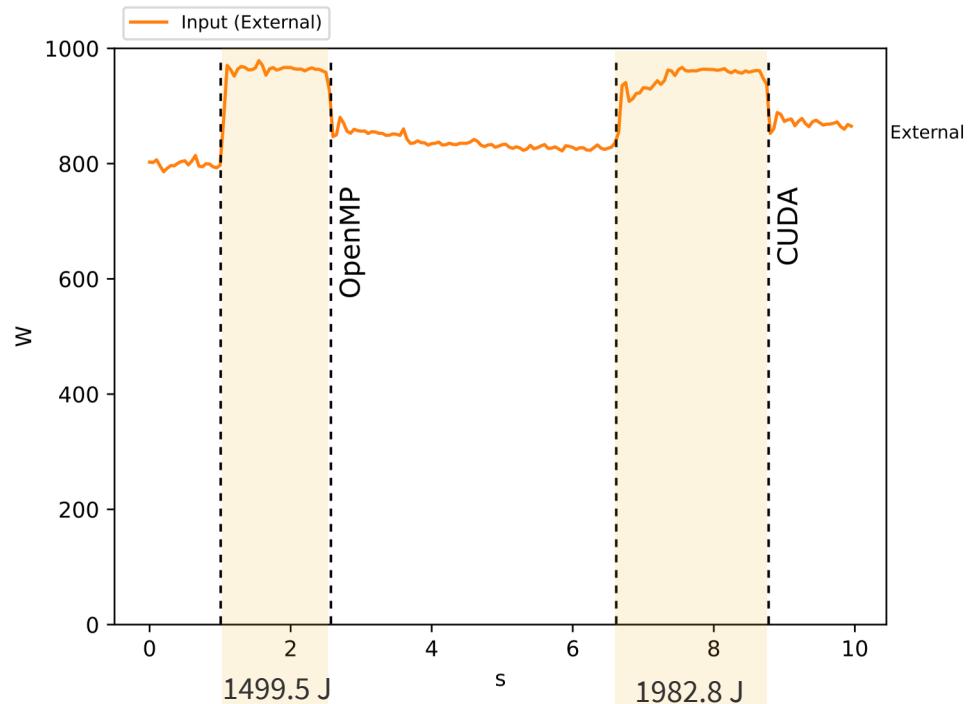
NVIDIA Jetson TX2

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Chart 10

Measuring Power and Energy to Compare Different Computing Platforms



CPU-based vs GPU-based implementation of a heatmap simulation
on IBM S824L, sum of four external channels, sampling at 50ms.



IBM S824L
with NVIDIA Tesla K80

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Chart 11

Measuring Power and Energy

Using PINPOINT for a Unified Measurement Interface

A Perf-inspired Energy Profiling Tool (PINPOINT):

- A cross-platform tool for measuring energy consumption of applications
- Unifies varying measurement methods available for different platforms / hardware
- Available on GitHub: github.com/osmhpri/pinpoint

```
$> pinpoint -i 50 -r 10 ./heat 1000 1000 10000 in.csv
[interval: 50ms, repetitions: 10, before: 0ms, after: 0ms]

    47436.04 mJ CPU    ( +- 4.65% )
    8084.43 mJ GPU    ( +- 5.22% )
    9904.58 mJ SOC    ( +- 4.26% )
   19315.06 mJ DDR    ( +- 3.58% )
   95933.73 mJ INPUT  ( +- 4.63% )

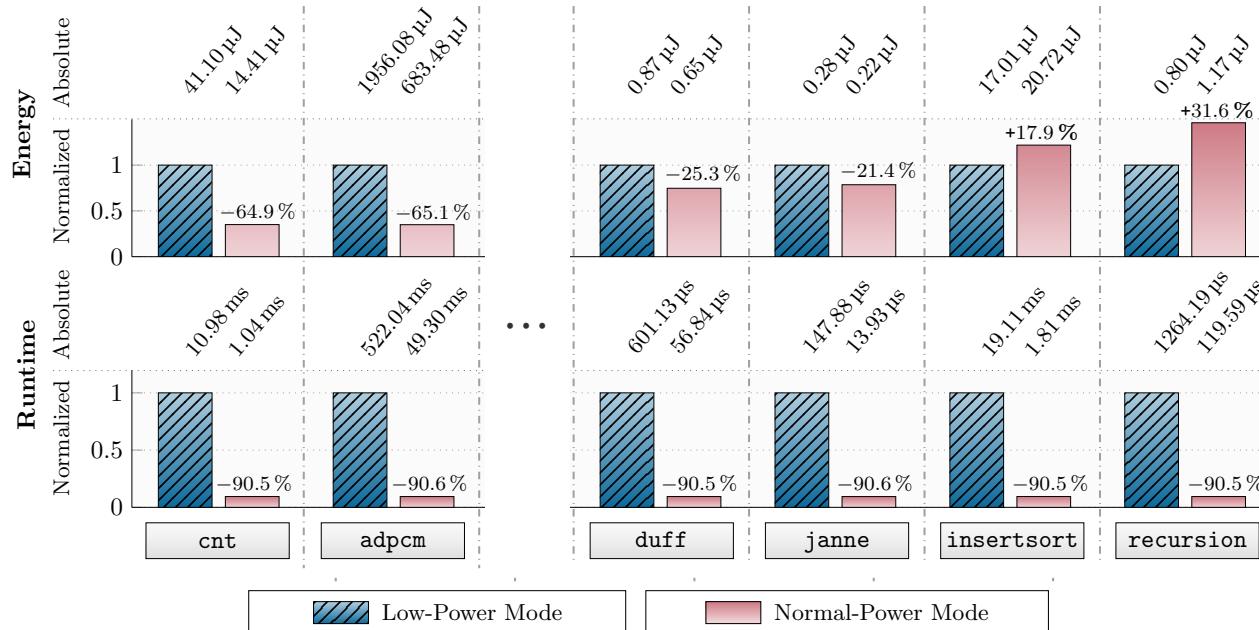
8.91673945 seconds time elapsed ( +- 5.92% )
```

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Chart 12

Side Note: Consider Measuring Energy Consumption, Not Runtime



Mälardalen WCET benchmark suite executed on an
ARM Cortex-M0+ microcontroller (Freescale Kinetis KL02)

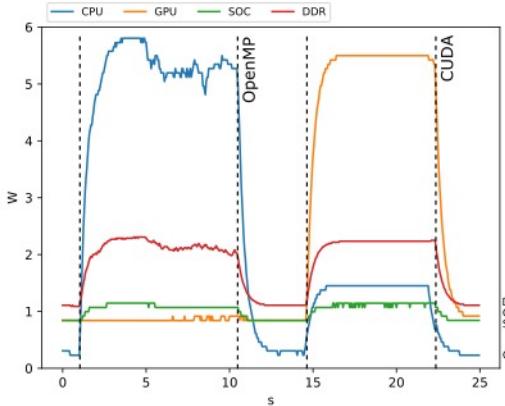
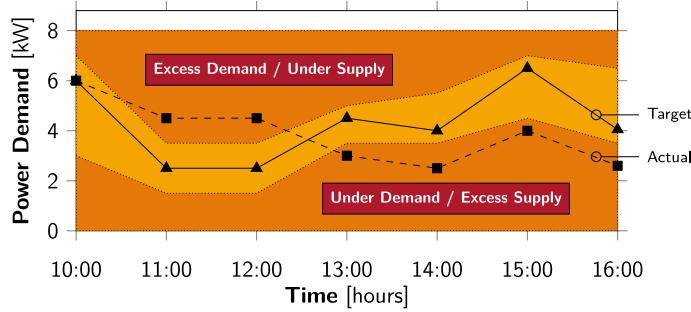
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Chart 13

Summary

- With the growing degree of heterogeneity in computing systems, choosing the best hardware at the right time for each task will be increasingly important.
 - Applications need to support a larger number of hardware targets.
 - Tooling/infrastructure is needed that makes placement decisions easier.
- Being able to quantify energy demand of applications is a first but important step that helps developers to not only to improve for performance, but also for energy-efficiency.



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Chart 14