

Micrium, Inc.

μ C/OS-II Directory Structure

Application Note

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1.00 Introduction

This document describes a new directory structure used by Micrium for storing μC/OS-II ports. The previous directory structure was becoming messy because of the large number of files being contributed for μC/OS-II ports. As a minimum, this document should address the question:

“Where do I place this μC/OS-II port that I just did or that I’m planning on doing?”

It is difficult to plan for all the possible combinations of processors, compilers, evaluation boards and so on. This document attempts to give you the information necessary to allow you to make a reasonable choice.

Please note that you are free to place files for your application(s) anywhere you would like and, in fact, you might want to copy files from the μC/OS-II distributions (processor independent source and ports) in other directories to better suit your project architecture. This directory structure is just meant as guideline for people who submit ports.

It is assumed that files are placed in a hierarchical file system.

The convention for directory names is to use ‘camelback’ and, use Acronyms, Abbreviations and Mnemonics as needed. For example, the ‘Application Notes’ directory would be called ‘AppNotes’. Note how the first letter of each word starts with an upper case character.

2.00 Top Level Directories

Micrium offers many different products and, as we continue to add more products we do not want to fill up the 'root' directory of your file system, all Micrium related files will thus be placed in the \Micrium directory under the root. Note that for Unix or Linux based systems, you should replace the '\' with a '/'.

Under the \Micrium directory, we currently have the following subdirectories:

```
\Micrium
  \AppNotes
  \Software
```

```
\AppNotes
```

This directory contains application notes written by Micrium personnel or contributed by users. Application notes are assigned a unique 'AN-XXXX' number when published.

```
\Software
```

Most of Micrium's products are software related and would most likely end-up under this directory (more on this shortly). The \Software directory is also there for historical reasons.

The current software products are stored as follows:

```
\Micrium
  \AppNotes
  \Software
    \uC-FS
    \uC-GUI
    \uCOS-II
    \uCOS-II-KA
    \uCOSView
```

3.00 μC/OS-II Directories

The main directories in μC/OS-II are shown below.

```
\Micrium
  \Software
    \uCOS-II
      \Doc
      \Ports
      \Source
```

\Doc

Contains documentation of the processor independent code (i.e. μC/OS-II itself). Specifically, this directory contains `README.TXT`, μC/OS-II release notes and updates on the reference and configuration manuals.

\Ports

The \Ports directory is where all the ports will be placed. This is where the complexity of the directory structure starts. The reason is that there are hundreds of combinations of processors, compilers and evaluation boards that can work with μC/OS-II.

\Source

This directory contains the processor independent source files: `os_core.c`, `os_flag.c`, `os_sem.c`, `os_mutex.c`, `os_mbox.c`, `os_q.c`, `os_time.c`, `os_task.c`, `os_mem.c`, `ucos_ii.c` and `ucos_ii.h`.

In V2.70, we introduced two additional files: `os_cfg_r.h` and `os_dbg_r.c`:

`os_cfg_r.h` is a 'reference' file for `os_cfg.h`. In other words, you can use this file as a starting point for your own `os_cfg.h` and thus, you can simply copy `os_cfg_r.h` to the `os_cfg.h` file you will use in your project. The reason this file is provided is to help you get started with a new project or with an existing one because a new μC/OS-II version might introduce new `#define` constants.

`os_dbg_r.c` is a 'reference' file for `os_dbg.c`. In other words, you can use this file as a starting point for your own `os_dbg.c` (if needed) and thus, you can simply copy `os_dbg_r.c` to the `os_dbg.c` file you will use in your project. The reason this file is provided is to help you get started with a new project or with an existing one because a new μC/OS-II version might introduce new code in `os_dbg.c`.

3.01 µC/OS-II Ports Directory

Probably the most complicated directory structure to manage is that of µC/OS-II's ports. Managing this directory structure is difficult because of the large number of processors, compilers and evaluation boards that supports µC/OS-II. The structure described in this section should take care of current and future expansion. Below is a small list of CPU architectures that are capable of running µC/OS-II. The company name (i.e. chip manufacturer) listed to the right are not part of the directory name.

\Micrium	
\Software	
\uCOS-II	
\Ports	
	Manufacturer
\680x0	Motorola
\683xx	Motorola
\68HC08	Motorola
\68HC11	Motorola
\68HC12	Motorola
\68HC16	Motorola
\78K	NEC
\80196	Intel
\80296	Intel
\8051	Intel and many other sources
\80C16x	Infineon
\80x86	Intel, AMD and others
\AD21xx	Analog Devices
\ARM7	ARM7 licensees
\AVR	Atmel
\ColdFire	Motorola
\CR16	National Semiconductor
\DSP56F8xx	Motorola
\eZ80	ZiLOG
\FFMC-16	Fujitsu
\H8	Hitachi
\M16C	Mitsubishi
\M32C	Mitsubishi
\M7700	Mitsubishi
\MCore	Motorola
\MicroBlaze	Xilinx
\MIPS	MIPS
\MSP430	Texas Instruments
\NIOS	Altera
\PowerPC	Motorola and IBM
\Rabbit	Rabbit Semiconductors
\SH	Hitachi
\ST72	ST Microelectronics
\TriCore	Infineon
\TMS	Texas Instruments
\V8	VA Automation
\V850	NEC
\XA	Philips
\Z180	ZiLOG and Hitachi 64180
\Z80	ZiLOG
\ZSP	LSI Logic

IMPORTANT

Note that ports for all the different combinations of processors, operating modes and compilers are not currently available and our point is to simply present a directory structure that would take care of all the possibilities. In fact, if you have a port for a processor (or combination) that doesn't exist, we would recommend that you follow this directory scheme.

3.02 Port Family Directories

As you are probably aware, there are generally a number of different chips manufactured for any specific architecture. Some of these chips have exactly the same register model and instruction set but others might not. Let's take for example the Renesas H8 architecture. Renesas introduced a number of different sub-families as shown below. Because of architectural differences, the actual μC/OS-II port might be different for each of these sub-families and thus, each should have its own directory branch.

```
\Micrium
  \Software
    \uCOS-II
      \Ports
        \H8-300
        \H8-300H
        \H8-300L
        \H8S-21xx
        \H8S-22xx
        \H8S-23xx
        \H8S-26xx
        \H8-Tiny
```


3.03 Port Mode Directories

For the H8S family, Renesas allows you to run the processor in two different mode: *Normal* and *Advanced*. In Normal mode, the CPU can only address 64K bytes of memory while in Advanced mode, the CPU may use up to 24 address bits. The port for μC/OS-II for each mode is different and thus, we need to account for this as shown below:

```
\Micrium
  \Software
    \uCOS-II
      \Ports
        \H8-300
        \H8-300H
        \H8-300L
        \H8S-21xx
          \Adv
          \Norm
        \H8S-22xx
          \Adv
          \Norm
        \H8S-23xx
          \Adv
          \Norm
        \H8S-26xx
          \Adv
          \Norm
        \H8-Tiny
```

3.04 Port Compiler Directories

There are a number of compilers for the H8 architecture. For example, GNU's GCC, Renesas's HEW and IAR's EW. There might be a port for each of the different compiler for each of the modes and thus, the directory tree would look as follows:

```
\Micrium
  \Software
    \uCOS-II
      \Ports
        \H8-300
          \GNU
          \HEW
          \IAR
        \H8-300H
          \GNU
          \HEW
          \IAR
        \H8-300L
          \GNU
          \HEW
          \IAR
        \H8S-21xx
          \Adv
            \GNU
            \HEW
            \IAR
          \Norm
            \GNU
            \HEW
            \IAR
        \H8S-22xx
          \Adv
            \GNU
            \HEW
            \IAR
          \Norm
            \GNU
            \HEW
            \IAR
        \H8S-23xx
          \Adv
            \GNU
            \HEW
            \IAR
          \Norm
            \GNU
            \HEW
            \IAR
        \H8S-26xx
          \Adv
            \GNU
            \HEW
            \IAR
          \Norm
            \GNU
            \HEW
            \IAR
        \H8-Tiny
          \GNU
          \HEW
          \IAR
```

3.05 Port Directory Files

In the above directories you will find the following files: OS_CPU_A.ASM, OS_CPU_C.C, OS_DBG.C and OS_CPU.H as shown below. Note that the .ASM extension depends on the actual compiler – it could be .S or something else.

```
\Micrium
  \Software
    \uCOS-II
      \Ports
        \H8S-26xx
          \Adv
            \GNU
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
            \HEW
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
            \IAR
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
          \Norm
            \GNU
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
            \HEW
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
            \IAR
              os_cpu_a.asm
              os_cpu_c.c
              os_cpu.h
              os_dbg.c
```

3.06 Port Submissions

Note that there might be different ports submitted by different people. In those cases, it is recommended to place those ports in a sub-directory as follows:

```
\Micrium
  \Software
    \uCOS-II
      \Ports
        \H8
          \H8S-26xx
            \Adv
              \IAR
                os_cpu_a.asm      Micrium's port
                os_cpu_c.c
                os_cpu.h
                os_dbg.c
              \YourPort          Other ports
              \MyNewPort
              \<Company>_<Individual>
```

As shown above, Micrium's port should be placed at the root of that compiler and would indicate a Micrium supported port. When possible, other non-Micrium ports should be labeled with a "personalized" directory indicating the company or individual who created the port.

When you submit a port, please add a README.TXT file describing details about the port:

- Which compiler was used and what version
- What options you selected
- What evaluation board it was tested on
- Contact information (e-mail) in case other users have questions
- Etc.

3.07 Port Test Directories

Now the question is “where do we place the test code for the different evaluation boards?”. Since the code for an evaluation board will most likely be built using a specific compiler then it would make sense to associate it accordingly. The following directories would seem to make sense. We decided to have a completely separate directory tree for ports tested on different evaluation boards or targets.

The \EVB2674R-1 directory contains example #1 of some test code on an evaluation board called EVB2674R (the name was chosen as an example and may not be a real board). For μC/OS-II, you need an INCLUDES.H and an OS_CFG.H to configure the OS options that you will use with the test code. Project.PEW is the IAR compiler project file that describes how the different files will be assembled, compiled and linked to form an executable image that is then downloaded to the target board.

Note that we also showed another example. In this case, the contents of the files in the directory would most likely be different even though they have the same name.

```
\Micrium
  \Software
    \EvalBoards
      \Renesas
        \EVB2674R-1
          \IAR
            app.c
            includes.h
            os_cfg.h
            Project.pew
            ReadMe.txt
        \EVB2674R-2
          \IAR
            app.c
            includes.h
            os_cfg.h
            Project.pew
            ReadMe.txt
```

Test code should always be placed in app.c and IDE project files should always be called Project.pew (in the case of an IAR project).

Each evaluation board should contain a ReadMe.txt or some other document describing the specifics of the evaluation board.

4.00 µC/OS-II Distribution Directories

The directory tree for the µC/OS-II distribution has changed as of release V2.70 and now looks as shown below. Comments have been added where appropriate.

Note that a µC/OS-II release now consist of **only** the processor independent source code since all the ports (including the 80x86 ports that used to be provided with the µC/OS-II distribution) are available from the Micrium web site: www.Micrium.com.

There are two reasons why we did this:

- 1) µC/OS-II is highly processor independent and really doesn't need to be distributed with any specific processor port. We also wanted to remove the 'association' of the Intel 80x86 from µC/OS-II because of the large number of ports available from our web site.
- 2) This makes the distribution slightly smaller for downloads.

```

\Micrium
  \Software
    \uCOS-II
      \Doc
        readme.txt
        TaskAssignmentWorksheet.pdf
        TaskAssignmentWorksheet.xls
        QuickRefChart-Color.pdf
        ReleaseNotes.pdf
        uCOS-II-CfgMan.pdf
        uCOS-II-RefMan.pdf
        WhatsNewSince-V200.pdf
        Release notes and manuals
      \Source
        os_cfg_r.h
        os_core.c
        os_dbg_r.c
        os_flag.c
        os_mbox.c
        os_mem.c
        os_mutex.c
        os_q.c
        os_sem.c
        os_task.c
        os_time.c
        ucos_ii.c
        ucos_ii.h
        Processor independent source
        Example of 'os_cfg.h' file
        Example of 'os_dbg.c' file
  
```

µC/OS-II Code Release Directory Tree for V2.70 and higher

Note that the new distribution contains `os_cfg_r.h` which is a 'reference' version of `os_cfg.h` that you need in your project build to configure µC/OS-II. In other words, you would copy `os_cfg_r.h` (from the Source directory) to `os_cfg.h` in you target directory. You could then modify `os_cfg.h` to configure µC/OS-II according to your product requirements. This is done to ensure that you always have ALL the `#define` constants whenever a new version of µC/OS-II adds new `#define` constants.

The new distribution also contains `os_dbg.c` which is a 'reference' version of `os_dbg.c` that you need in your project build if you plan on using kernel awareness debuggers supported by Micrium. In other words, you would copy `os_dbg_r.c` from the `Source` directory to `os_dbg.c` in your target directory. You could then modify `os_dbg.c` according to how the compiler treats initialized constants. This is done to ensure that you always have ALL the entries in `os_dbg.c` needed whenever a new version of µC/OS-II adds new debug variables.

The new distribution will no longer include the DOS utility `TO.EXE` because this is no longer relevant.

4.01 µC/OS-II 80x86 Directories

The directory tree below shows, as an example, the directory structure of the 80x86 port files for a DOS environment. The 80x86 port files are no longer distributed with the processor independent code for µC/OS-II but can be downloaded for free from www.Micrium.com (follow the links to µC/OS-II and its ports).

```

\Micrium
  \Software
    \Blocks
      \DOS
        \L
          \BC45
            pc.c
            pc.h
          \uCOS-II
            \Ports
              \80x86
                \DOS
                  \L
                    \BC45
                      os_cpu_a.asm
                      os_cpu_c.c
                      os_cpu.h
                      os_dbg.c
                    \L-FP
                      \BC45
                        os_cpu_a.asm
                        os_cpu_c.c
                        os_cpu.h
                        os_dbg.c
                    \L-FP-I
                      \BC45
                        os_cpu_a.asm
                        os_cpu_c.c
                        os_cpu.h
                        os_dbg.c
                    \L-I
                      \BC45
                        os_cpu_a.asm
                        os_cpu_c.c
                        os_cpu.h
                        os_dbg.c
  
```

Large Model
 Borland V4.5x compiler
 DOS PC Services

DOS Operating System
 Large Model
 Borland V4.5x compiler

Large Model with Floating-Point support

Large Model with separate interrupt stack
 and Floating-Point support

Large Model with separate interrupt stack

µC/OS-II 80x86 Ports Directory Tree

4.02 μ C/OS-II 80x86 Evaluation Boards Directories

Test code is placed under an 'EvalBoards' directory branch as shown below.

```

\Micrium
  \Software
    \EvalBoards
      \DOS
        \BC45
          \L
            \Ex1
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
            \Ex2
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
            \Ex3
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
            \Ex1-FP
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
            \Ex1-FP-I
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
            \Ex1-I
              includes.h
              test.c
              os_cfg.h
              test.mak
              maketest.bat
              test.exe
              test.map
              test.rsp
  
```

Port that can run on DOS-based targets
 Using the Borland C/C++ V4.5x compiler
 80x86 Large Model

Compiler command file for Borland V4.5x

Example using Floating point context switch

Floating point and Interrupt stack example

Interrupt stack example

μ C/OS-II 80x86 Evaluation Boards Directory Tree

4.03 µC/OS-II ARM Ports Directories

The directory tree below shows, as an example, the directory structure of the ARM port files only. This is shown as an example and can be thus used as a starting point.

```

\Micrium
  \Software
    \uCOS-II
      \Ports
        \ARM7
          \AT91
            \ARM
              \IAR
                os_cpu_a.asm
                os_cpu_c.c
                os_cpu.h
                os_dbg.c
              \Thumb
                \IAR
                  os_cpu_a.asm
                  os_cpu_c.c
                  os_cpu.h
                  os_dbg.c
            \LH79520
              \ARM
                \GNU-XTTools
                  os_cpu_a.asm
                  os_cpu_c.c
                  os_cpu.h
                  os_dbg.c
                \IAR
                  os_cpu_a.asm
                  os_cpu_c.c
                  os_cpu.h
                  os_dbg.c
  
```

ARM7 and derivatives
 Atmel ARM7
 ARM mode
 IAR EW ARM Tools

Thumb mode
 IAR EW ARM Tools

Sharp ARM7
 ARM mode
 MicroCross GNU XTools

IAR EW ARM Tools

µC/OS-II ARM Ports Directory Tree

4.04 µC/OS-II ARM Evaluation Board Directories

The directory tree below shows, as an example, the directory structure of examples of µC/OS-II (or other Micrium products) the ARM evaluation boards port files only. This is shown as an example and can be thus used as a starting point.

```

\Micrium
  \Software
    \EvalBoards
      \Atmel
        \EB40A
          \IAR
            \OS
              \Ex1
                includes.h
                app.c
                os_cfg.h
                Project.pew
                AT91_Lnk_8000.xcl
                ReadMe.txt
                ARM7 and derivatives
                IAR EW ARM Tools
                Examples containing only µC/OS-II
                Example #1

      \Cogent
        \CSB335
          \GNU-XTTools
            \OS
              \Ex1
                includes.h
                app.c
                os_cfg.h
                Project.vwx
                AT91_Lnk_8000.xcl
                ReadMe.txt
                ARM7 and derivatives
                MicroCross GNU XTools
                Examples containing only µC/OS-II
                Example #1

      \IAR
        \OS
          \Ex1
            includes.h
            app.c
            os_cfg.h
            Project.pew
            AT91_Lnk_8000.xcl
            ReadMe.txt
            IAR EW ARM Tools
            Examples containing only µC/OS-II
            Example #1

    \LogicPD
      \LH79520
        \IAR
          \OS-GUI
            \Ex1
              includes.h
              app.c
              os_cfg.h
              Project.pew
              AT91_Lnk_8000.xcl
              ReadMe.txt
              ARM7 and derivatives
              IAR EW ARM Tools
              Examples containing µC/OS-II and µC/GUI
              Example #1
  
```

µC/OS-II ARM Evaluation Boards Directory Tree

References

μC/OS-II, The Real-Time Kernel, 2nd Edition

Jean J. Labrosse
R&D Technical Books, 2002
ISBN 1-57820-103-9

Embedded Systems Building Blocks

Jean J. Labrosse
R&D Technical Books, 2000
ISBN 0-87930-604-1

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