## 316000

```
1 # Input Geometry
 2 begin
 3
       # Material & Total Geometry
 4
 5
       E=29000 # ksi Elastic Modulus
 6
 7
       G=11200 # ksi Shear Modulus
 8
       F_y=50 # ksi Yield Strength
       L_cx=18*12 # in
 9
10
       L_cy=18*12 # in
       L_cz=18*12 # in
11
12
13
       # Cross Section Geometry
14
       A=72.5 # in^2 Area
15
       d=36.7 # in Total Depth
16
17
       t_w=0.8 # in Web Thickness
18
19
20
       b_f=16.5 # in Flange Width
       t_f=1.35 # in Flange Thickness
21
22
       k=2.3 # in Corner, h=d-2*k for web depth
23
24
       γ=247/100 # klf Unit Weight over Length
25
26
27
       \lambda_f = 6.11 \# Flange Ratio
       \lambda_{w}=40.1 # Web Ratio, can also be determined as (d-2*k)/t_{w}
28
29
       I_x=16700
30
31
       I_y=1010
32
33
       S_x=913
34
       S_y=123
35
36
       r_x=15.2
37
       r_y=3.74
38
39
       Z_x = 1030
40
       Z_y = 190
41
       r_ts=4.42
42
43
       h_0=35.4
44
       J = 34.7
45
       C_w=316000
46
47 end
```

```
1 # Compact Check
 2 begin
 3
        \lambda_c_f = 0.56*sqrt(E/F_y) # B4.1(a)
 4
 5
 6
        \lambda_c_rw = 1.49*sqrt(E/F_y) # B4.1(a)
 7
 8
        \lambda_{lr} = \max(\underline{L_{cx}/r_{x}}, \underline{L_{cy}/r_{y}}) \# E3-2, E3-3
 9
        # Determine F_e (Flexural Buckling / Tortional Buckling)
10
11
12
        \# C_{w} = I_{v*h_0^2/4} \# E4(c)
        F_e = min(pi^2 * E/(\lambda_l r)^2, (pi^2 * E * C_w/L_c z^2 + G * J)/(I_x + I_y)) # E3-4, E4-2
13
14
15
        # Determine F_cr (From F_e)
16
17
        if \lambda_{lr} \leftarrow 4.71*sqrt(E/F_y) # E3(a)
18
                  F_{cr} = 0.658^{(F_y/F_e)*F_y} # E3-2
19
        else # E3(b)
                  F_{cr} = 0.877 * F_{e} # E3-3
20
21
        end
22
23
        # Determine A_ge (Non-Slender / Slender)
24
25
        if \lambda_f \leftarrow \lambda_c_f \& \lambda_w \leftarrow \lambda_c_w \# E3, E4, E7
26
             A_ge = A
27
        else
28
29
             h = \lambda w * t w
30
31
             A_flange = 2*b_f*t_f
32
             A_web = h*t_w
33
             A\_res = A - A\_flange - A\_web # Area except Web and Flange
34
             # Flange
35
36
             if \lambda_f <= \lambda_c_rf*sqrt(F_y/F_cr) # E7(a)
37
38
                  A_flange = A_flange # E7-2
             else # E7(b)
39
                  c_1f = 0.22 \# E7.1
40
                  c_2f = (1-sqrt(1-4*c_1f))/2/c_1f # E7-4
41
42
                  F_el_f = (c_2_f*\lambda_c_rf/\lambda_f)^2*F_y # E7-5
43
                  A_flange = A_flange * (1-c_1_f*sqrt(F_el_f/F_cr))*sqrt(F_el_f/F_cr) # E7-
44
45
46
             end
47
             # Web
48
49
50
             if \lambda_w \ll \lambda_c_w \times sqrt(F_y/F_cr) \# E7(a)
                  A_{web} = A_{web} # E7-2
51
52
             else
                  c_1_w = 0.18 \# E7.1
53
54
                  c_2_w = (1-sqrt(1-4*c_1_w))/2/c_1_w # E7-4
```

```
F_el_w = (c_2_w*\lambda_c_rw/\lambda_w)^2*F_y \# E7-5
55
56
                A_web = A_web * (1-c_1_w*sqrt(F_el_w/F_cr))*sqrt(F_el_w/F_cr) # E7-3
57
58
            end
59
60
            A_ge = A_res + A_flange + A_web
61
62
       end
63
64
       P_n = F_cr*A_ge # E3-1, E4-1, E7-1
65
       print(A_ge)
                                                                                        ?
    72.5
 1 begin
```

```
1 begin
2    a=1
3    b=2
4    if a<=1 && b<=1
5        print(1)
6    else
7        print(0)
8    end
9 end</pre>
```

0

```
1 begin
2 c=2
3 c=c+1
4 end
```