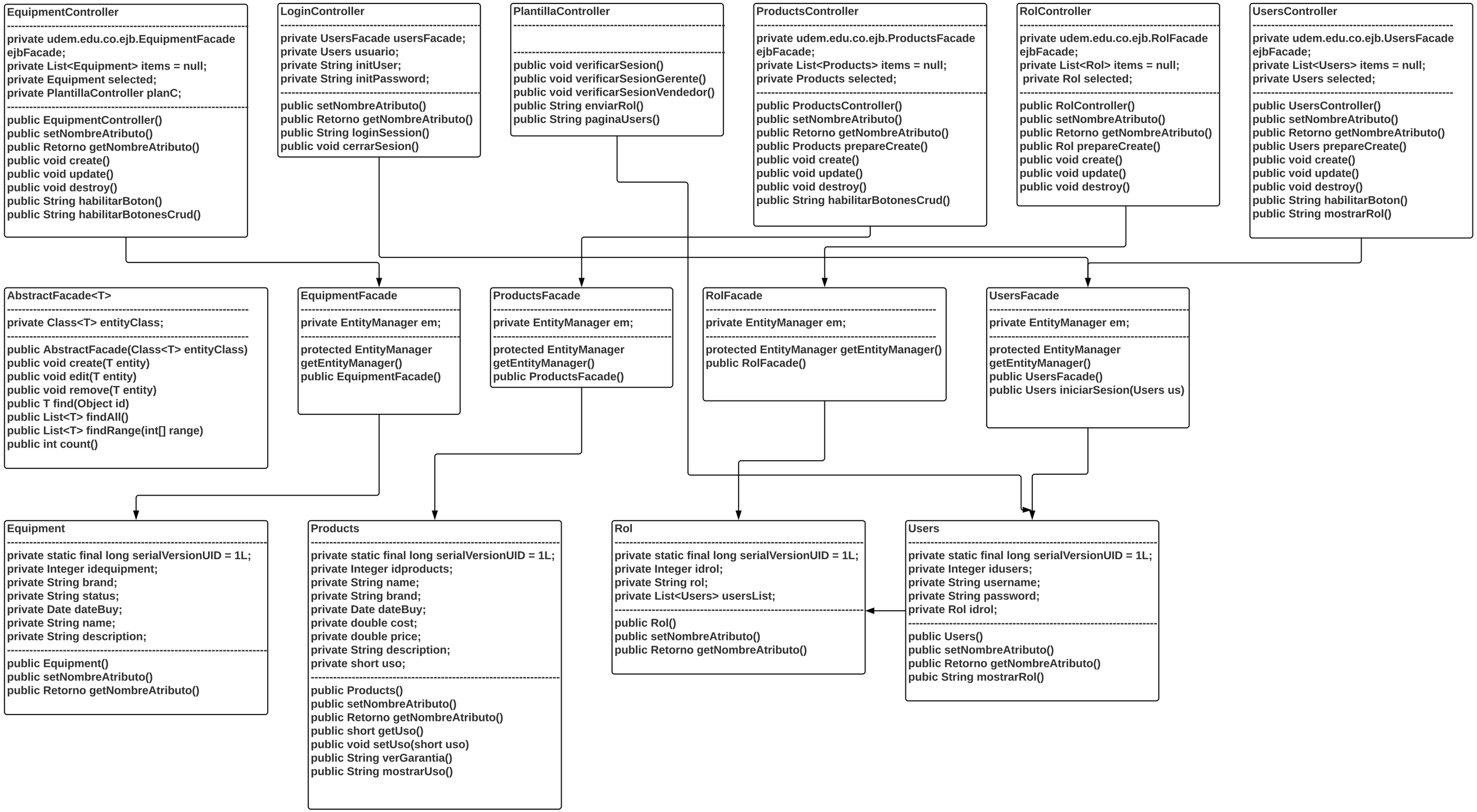
EquipmentController
private udem.edu.co.ejb.EquipmentFacade ejbFacade;
private List<Equipment> items = null;
private Equipment selected;
private PlantillaController planC;
public EquipmentController()
public setNombreAtributo()
public Retorno getNombreAtributo()
public void create()
public void update()
public void destroy()
public String habilitarBoton()
public String habilitarBotonesCrud()
LoginController
private UsersFacade usersFacade;
private Users usuario;
private String initUser;
private String initPassword;
public setNombreAtributo()
public Retorno getNombreAtributo()
public String loginSession()
public void cerrarSesion()
PlantillaController
public void verificarSesion()
public void verificarSesionGerente()
public void verificarSesionVendedor()
public String enviarRol()
public String paginaUsers()
ProductsController
private udem.edu.co.ejb.ProductsFacade ejbFacade;
private List<Products> items = null;
private Products selected;
public ProductsController()
public setNombreAtributo()
public Retorno getNombreAtributo()
public Products prepareCreate()
public void create()
public void update()
public void destroy()
public String habilitarBotonesCrud()
RolController
private udem.edu.co.ejb.RolFacade ejbFacade;
private List<Rol> items = null;
private Rol selected;
public RolController()
public setNombreAtributo()
public Retorno getNombreAtributo()
public Rol prepareCreate()
public void create()
public void update()
public void destroy()
UsersController
private udem.edu.co.ejb.UsersFacade ejbFacade;
private List<Users> items = null;
private Users selected;
public UsersController()
public setNombreAtributo()
public Retorno getNombreAtributo()
public Users prepareCreate()
public void create()
public void update()
public void destroy()
public String habilitarBoton()
public String mostrarRol()
AbstractFacade<T>
private Class<T> entityClass;
public AbstractFacade(Class<T> entityClass)
public void create(T entity)
public void edit(T entity)
public void remove(T entity)
public T find(Object id)
public List<T> findAll()
public List<T> findRange(int[] range)
public int count()
EquipmentFacade
private EntityManager em;
protected EntityManager getEntityManager()
public EquipmentFacade()
ProductsFacade
private EntityManager em;
protected EntityManager getEntityManager()
public ProductsFacade()
RolFacade
private EntityManager em;
protected EntityManager getEntityManager()
public RolFacade()
UsersFacade
private EntityManager em;
protected EntityManager getEntityManager()
public UsersFacade()
public Users iniciarSesion(Users us)
Equipment
private static final long serialVersionUID = 1L;
private Integer idequipment;
private String brand;
private String status;
private Date dateBuy;
private String name;
private String description;
public Equipment()
public setNombreAtributo()
public Retorno getNombreAtributo()
Products
private static final long serialVersionUID = 1L;
private Integer idproducts;
private String name;
private String brand;
private Date dateBuy;
private double cost;
private double price;
private String description;
private short uso;
public Products()
public setNombreAtributo()
public Retorno getNombreAtributo()
public short getUso()
public void setUso(short uso)
public String verGarantia()
public String mostrarUso()
Rol
private static final long serialVersionUID = 1L;
private Integer idrol;
private String rol;
private List<Users> usersList;
public Rol()
public setNombreAtributo()
public Retorno getNombreAtributo()
Users
private static final long serialVersionUID = 1L;
private Integer idusers;
private String username;
private String password;
private Rol idrol;
public Users()
public setNombreAtributo()
public Retorno getNombreAtributo()
pubic String mostrarRol()