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LODEN GENDUN

SOFTWARE ENGINEER

MY EXPERTISE

Professional Skills

Git & Github

HTML & CSS

Javascript

React | Vue •

Node | Express •

Ruby

Sinatra | Rails •

SQL

postgreSQL | sqLite •

Quirks

Fastidious •

Love to collaborate •

Ethics driven •

Loyal •

EDUCATION

2022

**Software Engineering
Immersive**

General Assembly

2015 - 2020

Bachelor of Science

Macquarie University

Major in Human Biology

ABOUT ME

From coding boot-camp student to Instructor Associate, I've found myself in a field that I've fallen in love with. Coding has transformed from a hobby to my passion, and I'm looking forward to meeting a like-minded team that I can share my passion with!

PROJECTS

Tic Tac Toe

My First Project

- Single page web application.
- Developed just using good old **Javascript, CSS & HTML**.

Auto Novel

First Full-Stack App

- First application with a **backend**.
- Utilized new skills in **Ruby on Rails**.

Crash Mob

Collaborative Project

- Dungeons & Dragons character building app.
- Team of 5 developers.
- **Full-stack** application.
- **React** frontend + **Rails** Backend.

Retro Arcade

Games Platform

- Another **collaborative** project.
- A fun exploration of game logic.
- Recreated Tetris, Snake, Space Invaders and Pong using **React & HTML Canvas**.

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SOFTWARE ENGINEER

EXPERIENCE

Instructor Associate | General Assembly Australia | 2022 - present

Invited to IA for a Software Engineering Immersive class upon graduation.

Duties:

- Aided a class of **18 students** alongside lead instructor Joel Turnbull.
- **Communicated programming ideas & logic** both through 1-on-1 discussion and class-wide delivery.
- Marked and **provided feedback** on homework and assignment submissions - **reviewed code & enforced coding conventions**.
- Maintained GitBook and published notes from each day's lessons.
- Distributed daily exercises + **live coded solutions**, demonstrating multiple approaches i.e. simple through to cleaner, *DRY*-er, refactored solutions.
- Lead students through use of **GitHub & git** through the *CLI*.
- Generally assisted in answering questions and **finding solutions** related to course content and a diverse range of student projects.

Reflection:

- Supported student learning & wellbeing, achieving a **100% retention rate**.
- Offered a three month contract with another class.

Software Engineering Immersive | General Assembly Australia | 2022

- Intensive 12 week (full time) course ranging from **computer science fundamentals** to **advanced full-stack development**.
- Completed both prearranged and **self-driven projects** in a series of **1 week sprints**. (see *PROJECTS* section above)
- Assumed **leadership & support** duties in **several collaborative projects**.

Stock Clerk | Woolworths Group | 2016 - 2022

Duties:

- Inventory management.
- Stock replenishment.
- Ensured stock quality.
- Customer interaction.

Reflection:

- **Enjoyed picking up new skills** to assist wherever needed across my store.
- Developed as a **cross functional** team member.
- Worked with a **large team** across multiple departments and multiple roles.