# Basic MLP with manually-derived Backprop

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## 1 Introduction

**Goal:** To design, train and use a simple 3-layer MLP for binary classification of size-2 vectors.

**Design:** of the form

 $[(layer\_size, Activation)...]$ 

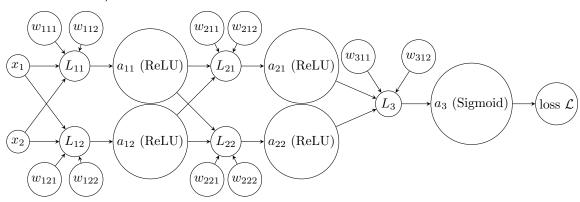
: [(2, ReLU), (2, ReLU), (1, Sigmoid)]

## 1.1 Diagrams

1.1.1 Vectorized Diagram (Equiv to Roger Grosse' 'Computational Graph')

$$egin{array}{cccc} w_1 & w_2 & w_3 & t \ & & \searrow & & \searrow \ x \longrightarrow L_1 \longrightarrow a_1 \longrightarrow L_2 \longrightarrow a_2 \longrightarrow L_3 \longrightarrow a_3 \longrightarrow \mathcal{L} \end{array}$$

1.1.2 Expanded Diagram (Equiv. to Roger Grosse' 'Network Architecture')



#### 1.2 Definitions

#### 1.2.1 Remark on weight notation

 $w_{i,j,k}$  is to say the weight at the *i*-th layer, *j*-th neuron, *k*-th weight. Hence  $w_{111}$  is the first weight of the first neuron in the first layer, etc.

#### 1.2.2 Remark on layer notation

This is a sub-case of the weight notation. I.e.,  $L_{ij}$  is the scalar value of the j-th neuron at the i-th layer, etc.

## 1.2.3 Neuron firing calculation

This is just a straightforward dot-product. We have:

$$L_{ij} = \boldsymbol{w}_{ij} \boldsymbol{x}_i$$

Where  $x_i$  in this case is referring to a more general notion of 'layer input', not necessarily just the first input to the network as in the diagrams above.

## 1.3 BackPropagation Derivation

Notation for derivative of loss w.r.t. to a function I will be using the following:  $\overline{f} = \frac{\partial \mathcal{L}}{\partial f}$ . This notation was introduced by Roger Grosse from the University of Toronto.

Pa(x) and Ch(x) these refer to the sets of parent and child vertices of a vertex in a graph.

**General Approach** Let's label the computational graph nodes as  $v_1, ..., v_N$  with some topological ordering. Then, our general goal for backprop is to compute  $\overline{v_i}$  for  $i \in 1, ...N$ . With these, we can trivially calculate the weight updates. We compute a forward pass of the network, then set  $v_N = 1$ , then, for i = N - 1, ..., 1, we have:

$$\overline{v_i} = \sum_{j \in \text{Ch}(v_i)} \overline{v_j} \frac{\partial v_j}{\partial v_i} \quad \text{(The Backprop Rule)}$$

#### 1.3.1 Applying the backprop rule

Loss and final activation Then, going backwards through the 'computational graph', starting at the end:

$$\overline{\mathcal{L}} = 1 \tag{2}$$

$$\overline{a_3} = \overline{\mathcal{L}} \frac{\partial \mathcal{L}}{\partial a_3}$$

$$\overline{a_3} = (1) \frac{\partial \mathcal{L}}{\partial a_3}$$

$$\overline{a_3} = \frac{\partial \mathcal{L}}{\partial a_3}$$

$$\overline{a_3} = \frac{\partial}{\partial a_3} \frac{1}{2} (a_3 - t)^2$$

$$\overline{a_3} = (a_3 - t) \frac{\partial}{\partial a_3} (a_3 - t)$$

$$\overline{a_3} = (a_3 - t)(1)$$

$$\overline{a_3} = (a_3 - t)$$
(3)

**Final layer** N.B. I use  $\sigma$  to denote the sigmoid function here, not an activation function.

$$\overline{L_3} = \overline{a_3} \frac{\partial a_3}{\partial L_3}$$

$$\overline{L_3} = \overline{a_3} \frac{\partial}{\partial L_3} \sigma(L_3)$$

$$\overline{L_3} = \overline{a_3} \sigma(L_3)(1 - \sigma(L_3))$$
(4)

Final layer weights

$$\overline{w_{31i}} = \overline{L_3} \frac{\partial}{\partial w_{31i}} L_3$$

$$\overline{w_{31i}} = \overline{L_3} \frac{\partial}{\partial w_{31i}} \sum_j w_{31j} a_{2j}$$

$$\overline{w_{31i}} = \overline{L_3} a_{2i}$$
(5)

Second layer activation

$$\overline{a_{2i}} = \overline{L_3} \frac{\partial}{\partial a_{2i}} L_3$$

$$\overline{a_{2i}} = \overline{L_3} \frac{\partial}{\partial a_{2i}} \sum_j w_{31j} a_{2j}$$

$$\overline{a_{2i}} = \overline{L_3} w_{31i} \tag{6}$$

Second layer

$$\overline{L_{2i}} = \overline{a_{2i}} \frac{\partial}{\partial L_{2i}} a_{2i}$$

$$\overline{L_{2i}} = \overline{a_{2i}} \frac{\partial}{\partial L_{2i}} \text{ReLU}(L_{2i})$$

Note that d/dx(ReLU(x)) is the heaviside step function  $\theta(x)$ :

$$\begin{cases} 1 & \text{if } x > 0 \\ 0 & \text{otherwise} \end{cases}$$

$$\overline{L_{2i}} = \overline{a_{2i}} \quad \theta(L_{2i}) \cdot (1)$$

$$\overline{L_{2i}} = \overline{a_{2i}} \quad \theta(L_{2i}) \tag{7}$$

Second layer weights

$$\overline{w_{2ij}} = \overline{L_{2i}} \frac{\partial}{\partial w_{2ij}} L_{2i}$$

$$\overline{w_{2ij}} = \overline{L_{2i}} \frac{\partial}{\partial w_{2ij}} \sum_{k} w_{2ik} a_{1k}$$

$$\overline{w_{2i}} = \overline{L_{2i}} a_{1j}$$
(8)

Input layer activation

$$\overline{a_{1i}} = \overline{L_{21}} \frac{\partial}{\partial a_{1i}} L_{21} + \overline{L_{22}} \frac{\partial}{\partial a_{1i}} L_{22}$$

$$\overline{a_{1i}} = \overline{L_{21}} \frac{\partial}{\partial a_{1i}} \sum_{j} w_{21j} a_{1j} + \overline{L_{22}} \frac{\partial}{\partial a_{1i}} \sum_{j} w_{22j} a_{1j}$$

$$\overline{a_{1i}} = \overline{L_{21}} w_{21i} + \overline{L_{22}} w_{22i}$$
(9)

Input layer

$$\overline{L_{1i}} = \overline{a_{1i}} \frac{\partial}{\partial L_{1i}} a_1$$

$$\overline{L_{1i}} = \overline{a_{1i}} \frac{\partial}{\partial L_{1i}} \text{ReLU}(L_{1i})$$

$$\overline{L_{1i}} = \overline{a_{1i}} \theta(L_{1i}) \cdot (1)$$

$$\overline{L_{1i}} = \overline{a_{1i}} \theta(L_{1i})$$
(10)

Input layer weights

$$\overline{w_{1ij}} = \overline{L_{1i}} \frac{\partial}{\partial w_{1ij}} L_{1i}$$

$$\overline{w_{1ij}} = \overline{L_{1i}} \frac{\partial}{\partial w_{1ij}} \sum_{k} w_{1ik} x_{1k}$$

$$\overline{w_{1ij}} = \overline{L_{1i}} x_{1j}$$
(11)

Notes to self Grosse follows a per-element approach first, then somehow transformed those results into a vectorized form involving (in some cases) rearranged multiplications and matrix transpose. I am somewhat confused/overwhelmed by this.

#### 1.3.2 Vectorized derivation:

#### 1.3.3 Forward pass vectorized:

$$egin{aligned} m{L}_1 &= m{w}_1 \cdot m{x} \ m{a}_1 &= \mathrm{ReLU}(m{L}_1) \ m{L}_2 &= m{w}_2 \cdot m{a}_1 \ m{a}_2 &= \mathrm{ReLU}(m{L}_2) \ m{L}_3 &= m{w}_3 \cdot m{a}_2 \ m{a}_3 &= \sigma(m{L}_3) \ \end{pmatrix} \ m{\mathcal{L}} &= rac{1}{2} \|m{a}_3 - m{t}\|^2 \end{aligned}$$

### 1.3.4 Backpropagation vectorized:

$$\overline{\mathcal{L}} = 1$$

$$\overline{a_3} = \overline{\mathcal{L}}(a_3 - t)$$

$$\overline{a_3} = (a_3 - t)$$

$$\overline{L_3} = \overline{a_3} \circ \frac{\partial}{\partial L_3} a_3$$

$$\overline{L_3} = \overline{a_3} \circ \frac{\partial}{\partial L_3} \sigma(L_3)$$

$$\overline{L_3} = \overline{a_3} \circ \sigma'(L_3)$$

$$\overline{w_3} = \overline{L_3} \frac{\partial}{\partial w_3} L_3$$

$$\overline{w_3} = \overline{L_3} \frac{\partial}{\partial w_3} w_3 \cdot a_2$$

$$\overline{w_3} = \overline{L_3} a_2$$

#### 1.4 Misc. Remarks

#### 1.4.1 Rounding: Training vs Inference

Since we aim to train a binary classifier, the round() would be necessary for the correct output range. However since round() is not differentiable, we omit it during training, calculating fractional losses instead. We only include round() during inference.

## 1.4.2 2023-10-18 Remaining points of confusion

How does one go about, concretely, on an element-by-element level, determining say the matrix equivalent of derivative of a function applied to a matrix? Is the derivative applied element-wise to the existing matrix, yielding a matrix of the same dimension as the original? Then we need to have a clean notation for that without getting confusing/ambiguous. I find some of the notational conventions here unclear and confusing. The current approach is vague and imprecise, which I find bothersome.

## 1.4.3 2023-10-19 Remaining questions

- What is the meaning of ∘ in the context of these vectorized equations? What is the difference between ∘ and ·? Answer: According to ChatGPT, it is the composition of the linear transformations represented by the matrices. Apparently ChatGPT can also be coaxed into thinking it's the same as matrix multiplication, i.e., A ∘ B = AB. OK, so if one looks at https://math.libretexts.org/Bookshelves/Linear\_Algebra/Interactive\_Linear\_Algebra\_(Margalit\_and\_Rabinoff)/03%3A\_Linear\_Transformations\_and\_Matrix\_Algebra/3.04%3A\_Matrix\_Multiplication#:~:text=As%20we%20will%20see%2C%20composition,of%20transformations%20and%20of%20matrices. It does seem like it really IS matrix multiplication, but then WHY bother to use this symbol? I am somewhat confused but am still feeling reassured that I am justified in assuming it's equiv. to matrix multiplication.
- Why are some of the matrices in these vectorized backprops transposed? Examples from Roger Grosse:

$$\overline{oldsymbol{W}^{(2)}} = \overline{oldsymbol{y}} oldsymbol{h}^T$$

- This would be so much easier if they stated the dimensions of the various matrices/vectors in the equations
- Other questions: What does it mean to take for example:  $\frac{\partial}{\partial \boldsymbol{w}_3}(\boldsymbol{w}_3 \cdot \boldsymbol{a}_2)$ ? Answer: There are two observations. One, that in general, for  $\boldsymbol{x} \in \mathbb{R}^n, f(\boldsymbol{x}) : \mathbb{R}^n \mapsto \mathbb{R}$ , we have that  $\frac{\partial f}{\partial \boldsymbol{x}} = [\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \ldots]$  Also, recall that in our MLP:  $\boldsymbol{w}_3 = [w_{311}, w_{312}]$  and  $\boldsymbol{a}_2 = [a_{21}, a_{22}]$  so  $\boldsymbol{w}_3 \cdot \boldsymbol{a}_2 = w_{311}a_{21} + a_{22}$

$$w_{312}a_{22}$$
, so  $\frac{\partial \mathbf{w}_3 \cdot \mathbf{a}_2}{\partial \mathbf{w}_3} = \left[\frac{\partial}{\partial w_{311}}(w_{311}a_{21} + w_{312}a_{22}), \frac{\partial}{\partial w_{312}}(w_{311}a_{21} + w_{312}a_{22})\right]$   
so  $\frac{\partial \mathbf{w}_3 \cdot \mathbf{a}_2}{\partial \mathbf{w}_3} = \left[a_{21} + w_{312}a_{22}, w_{311}a_{21} + a_{22}\right] \neq \mathbf{a}_2$