



AGENDA

07 ABRIL 24 MARÇO 10 MARÇO START! PROJETO! FAZENDO UM APP INTERATIVO CONFIGURANDO AMBIENTE **EXPLORANDO NOVAS BUTTONS, VARIÁVEIS, DEBUG!** FUNCIONALIDADES DO ANDROID. **HELLO ANDROID!** 14 ABRIL **APRESENTAÇÕES** DOS PROJETOS **ENCERRAMENTO** LICÃO 01 LICÃO 03 ORIENTAÇÃO A OBJETOS Intents, localization, styles **CONSTRUINDO LAYOUT** VIEWS, XML SYNTAX

WHAT HAVE WE LEARNED?

ANDROID STUDY JAMS - DEVELOPMENT FOR BEGINNERS

Android Study Jams - Development for Beginners

- Android Studio, IDE, Installation;
- Views, ViewGroups;
- Layouts & Components (Text, Edit, Button, Check);
- Debugging;
- Class, Inherits, Methods;
- Object Oriented Programming;
- Intents;
- Project!



Final Project

- Send .zip with your code or share your project in GitHub;
- Make a Presentation (aprox. 4 minutes);
 - Present yourself;
 - Introduces your idea/problem to solve;
 - Screenshots of your app;
 - Describes how you application works;
 - Conclusion; (Problems & Challenges did you face)

A LITLLE BIT OF ANDROID

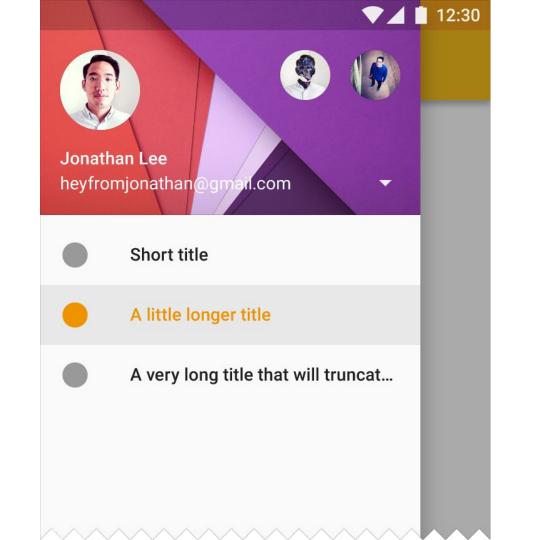
EXPLORING THE ANDROID

Extra Lesson Navigation Drawer

Is a panel that displays the app's main navigation options on the left edge of the screen.

Notes

Creating a Navigation Drawer
 http://developer.android.com/training/implementing-navigation/nav-drawer.html



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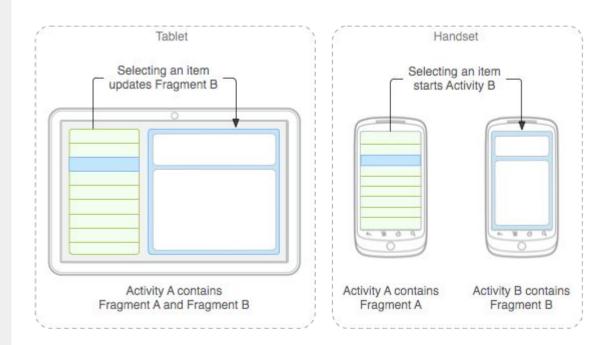
```
<android.support.v4.widget.DrawerLayout xmlns:android="http://sch</pre>
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/drawer layout"
    android: layout width="match parent"
   android: layout height="match parent"
    android: fits
                  // Setting ActionBar
    tools:openDra
                  Toolbar toolbar = (Toolbar) findViewById(R.id.toolbar);
                  setSupportActionBar(toolbar);
    <include
        layout="
                  // Navigation Drawer
        android:
                  mToggle = new ActionBarDrawerToggle(this, mDrawerLayout, toolbar,
        android:
                          "Open navigation drawer", "Close navigation drawer");
                  mDrawerLayout.addDrawerListener(mToggle);
    <android.sup
                  mToggle.syncState();
       android:
                  mNavigationView.setNavigationItemSelectedListener(this);
        android:
        android: layout gravity="start"
        android <?xml version="1.0" encoding="utf-8"?>
        app:hed <menu xmlns:android="http://schemas.android.com/apk/res/android">
        app:mer
                   <group android:checkableBehavior="single">
</android.suppo
                       <item
                           android:id="@+id/nav_tela1"
                           android:icon="@drawable/ic_menu_home"
                           android:title="Tela 1" />
                       <item
                           android:id="@+id/nav_lista"
                           android:icon="@drawable/ic_menu_user_list"
                           android:title="Lista" />
                   </group>
```

Extra Lesson Fragment

Represents a behavior or a portion of user interface in an Activity.

Notes

- Fragments
http://developer.android.
com/guide/components/fragments.
httml



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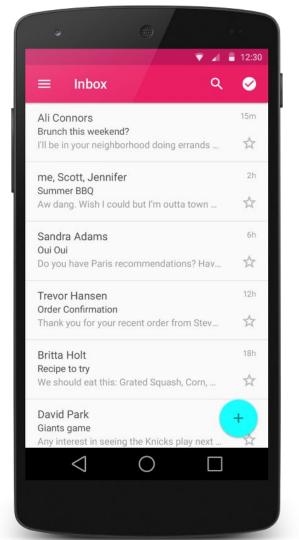
- Fragmentshttp://developer.android.com/guide/components/fragments.html

Extra Lesson RecyclerView

To create complex lists and cards with material design styles in your apps, you can use the RecyclerView.

Notes

Creating Lists and Cards http://developer.android.
 com/training/material/lists-cards.html



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- Creating Lists and Cards http://developer.android.com/training/material/lists-cards.html



Extra Lesson Permissions

You declare that your app needs a permission by listing the permission in the **App Manifest**.

Notes

Using Permission
 http://developer.android.
 com/guide/topics/security/permission
 s.html

Community Libraries

The dependencies element is outside and after the android element.

```
dependencies {
    // Module dependency
    compile project(":lib")
    // Remote binary dependency
    compile 'com.android.support:appcompat-v7:19.0.1'
    // Local binary dependency
    compile fileTree(dir: 'libs', include: ['*.jar'])
```

Extra Lesson Picasso

A powerful image downloading and caching library for Android.

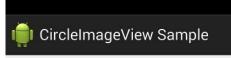


compile 'com.squareup.picasso:picasso:2.5.2'

Picasso.with(context).load("http://i.imgur.com/DvpvklR.png").into(imageView);

Extra Lesson CircleImageView

A fast circular ImageView perfect for profile images.





compile 'de.hdodenhof:circleimageview:2.0.0'

```
<de.hdodenhof.circleimageview.CircleImageView
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:id="@+id/profile_image"
    android:layout_width="96dp"
    android:layout_height="96dp"
    android:src="@drawable/profile"
    app:civ_border_width="2dp"
    app:civ_border_color="#FF000000"/>
```







References

- ___
- https://goo.gl/YSLgK1 ← essa apresentação
- https://goo.gl/ROI1kl (Avaliação do Projeto)
- gdgbh.slack.com (Private Channel: #android-study-jam)
- http://developer.android.com/training/index.html
- https://www.google.com/design/spec/material-design/introduction.html
- <u>https://github.com/gdg-bh/android-study-jam</u> ← (CoolStuff Project)

SUPPORT

HOW IS GOING YOUR PROJECT?

JORDAN SILVA

Mobile Engineer in the free time MSc. Computer Science at UFMG* Code for Food



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FELIPE ARIMATÉIA

Engenheiro de Software Mobile na CI&T Swat Team I Love Code



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* Sim, já trabalhei no mercado por 9 anos.