

Test Icicles

Project manager

Project dates

30-Sep-2017 - 7-Dec-2017

Completion

0%

Tasks

40

Resources

3

An arcade style pinball game that can be played on any device.

Tasks

Name	Begin date	End date
Write Requirements Doc	30/09/17	05/10/17
Requirements Doc Due	06/10/17	06/10/17
Implementation	07/10/17	05/11/17
Design Map	07/10/17	11/10/17
Add menus and game over screens	12/10/17	13/10/17
Create Physics for map	14/10/17	17/10/17
Add ball	18/10/17	21/10/17
Add functionality to bumpers and other aspects of map	22/10/17	26/10/17
Add scoring system	27/10/17	31/10/17
Add lives	01/11/17	04/11/17
Add Ball Shooting Mechanism	05/11/17	05/11/17
Unit Testing	05/11/17	12/11/17
Ball Shooting Mechanism	05/11/17	05/11/17
Gravity	06/11/17	06/11/17
Bumpers	07/11/17	07/11/17
Scoring	08/11/17	08/11/17
Menus	09/11/17	09/11/17
Keeping track of score	10/11/17	10/11/17
Test Shooting Mechanism	11/11/17	11/11/17
Test bumper-ball collision	11/11/17	11/11/17
Test wall-ball collision	11/11/17	11/11/17
Test flippers-ball collision	11/11/17	11/11/17
Test game over once ball bypasses flippers	11/11/17	11/11/17
Test scoring system of individual entities	11/11/17	11/11/17
System Test	12/11/17	12/11/17

Tasks

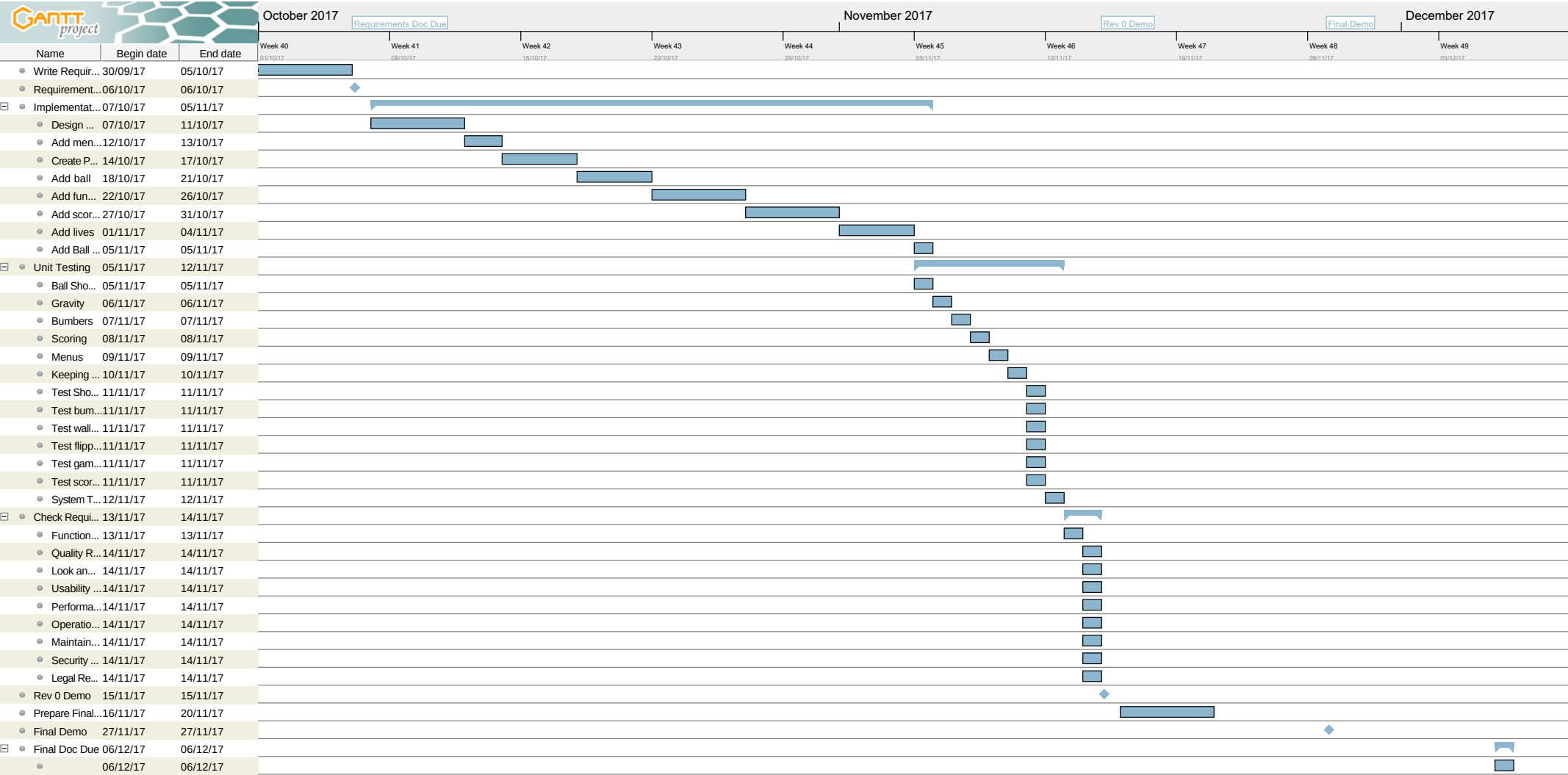
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Name	Begin date	End date
Check Requirements are met	13/11/17	14/11/17
Functional Requirements 1 through 6	13/11/17	13/11/17
Quality Requirements	14/11/17	14/11/17
Look and feel	14/11/17	14/11/17
Usability Requirements	14/11/17	14/11/17
Performance Requirements	14/11/17	14/11/17
Operational Requirements	14/11/17	14/11/17
Maintainability and Portability Requirements	14/11/17	14/11/17
Security and safety requirements	14/11/17	14/11/17
Legal Requirements	14/11/17	14/11/17
Rev 0 Demo	15/11/17	15/11/17
Prepare Final Demo	16/11/17	20/11/17
Final Demo	27/11/17	27/11/17
Final Doc Due	06/12/17	06/12/17
	06/12/17	06/12/17

Resources

Name	Default role
Andrew Bennett	undefined
Teodor Tomescu	undefined
Kyriakos Kyprianou	undefined

Gantt Chart



Resources Chart

