







Basic .NET – part 1

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Agenda

- 1. NET STANDARD VS .NET FRAMEWORK VS .NET CORE
- 2. NUGET
- 3. CODE FIRST VS. DATABASE FIRST
- 4. WHAT IS ENTITY FRAMEWORK CORE
- 5. GETTING STARTED WITH ENTITY FRAMEWORK CORE SETUP
- 6. FIRST APPLICATION USING EF CORE DEMO
- 7. LAYER ARCHITECTURE: DTOs and controllers
- 8. UML BASIC CLASS

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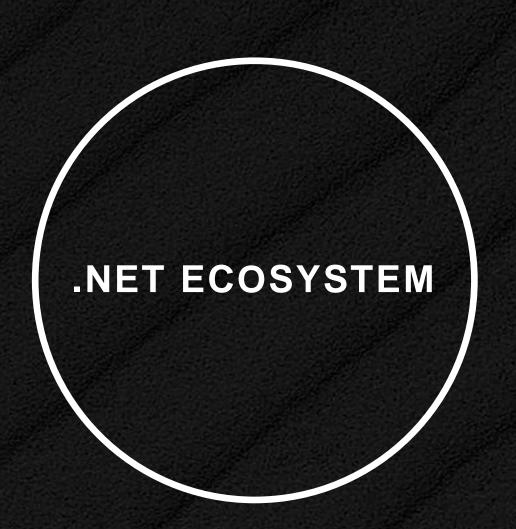
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NET Standard vs .NET Framework vs .NET Core

- NET is a free, open-source development platform for building many kinds of apps, such as: Web apps, web APIs, microservices, mobile apps, desktop apps, etc.
- NET apps are also supported cross platform, meaning it is compatible with many operating systems, including Windows, macOS, Linux

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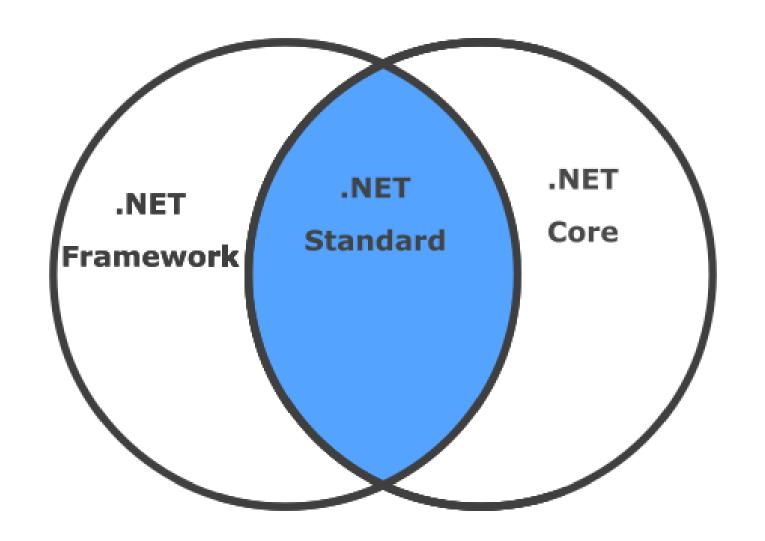








. NET Standard vs .NET Framework vs .NET Core



- The .NET Standard is a formal specification of .NET APIs that are intended to be available on all .NET implementations.
- The motivation behind the .NET Standard is establishing greater uniformity in the .NET ecosystem
- ➤ Mixing all three of these project types in one solution in Visual Studio it's possible

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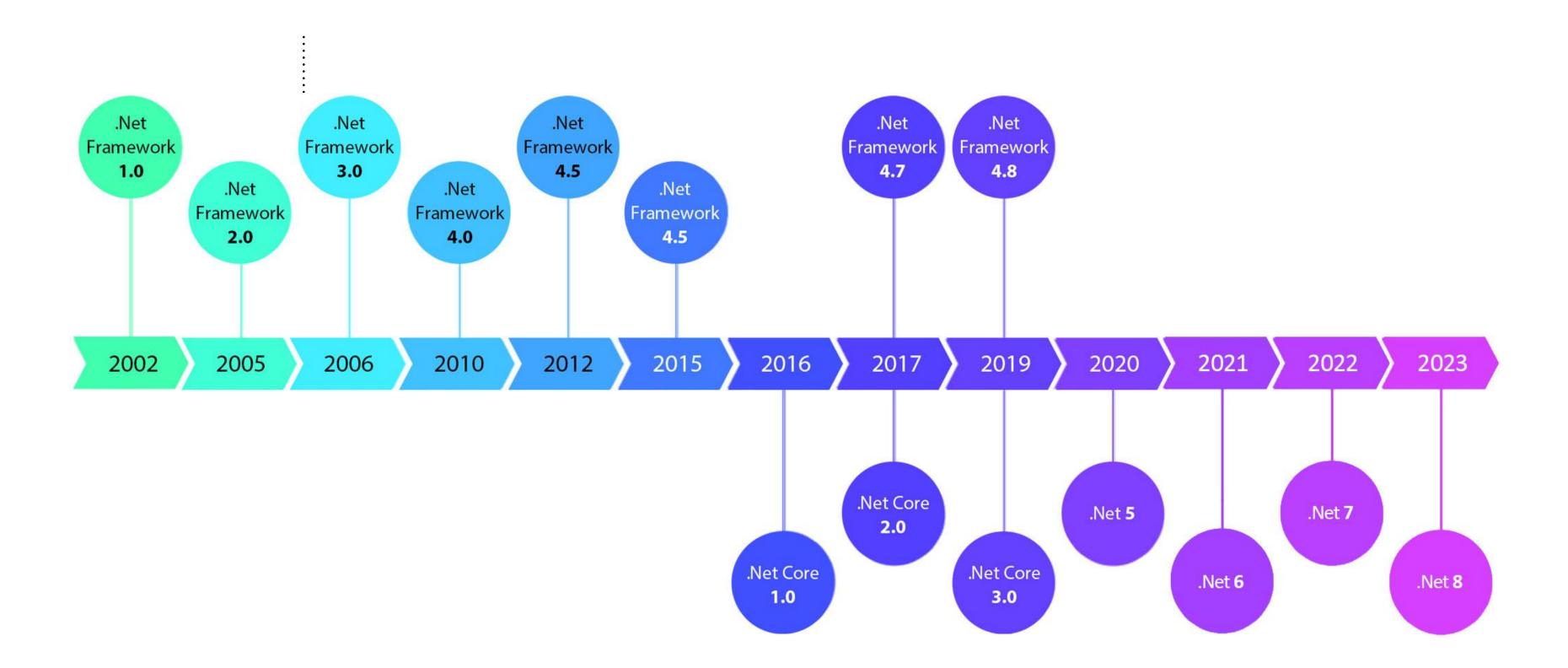






.NET - Release history

- NET 5 is the first major release of .NET Core following 3.1
- Dropping "Core" from the name to emphasize that this is the main implementation of .NET going forward



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For .NET the Microsoft-supported mechanism for sharing code is **NuGet**, which defines how packages for .NET are created, hosted, and consumed, and <u>provides the tools</u> for each of those roles.

- A NuGet package contains reusable code that other developers have made available to you for use in your projects.
- You can install a NuGet package in a Microsoft Visual Studio project by using:
- ✓ the NuGet Package Manager
- ✓ the <u>Package Manager Console</u>
- ✓ the .NET CLI.

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• You refer to installed packages in code with a using <namespace> directive, where <namespace> is often the package name. You can then use the package's API in your project.

• There are ~330,397 packages available

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PROPRIETARY // VERSION 1.0









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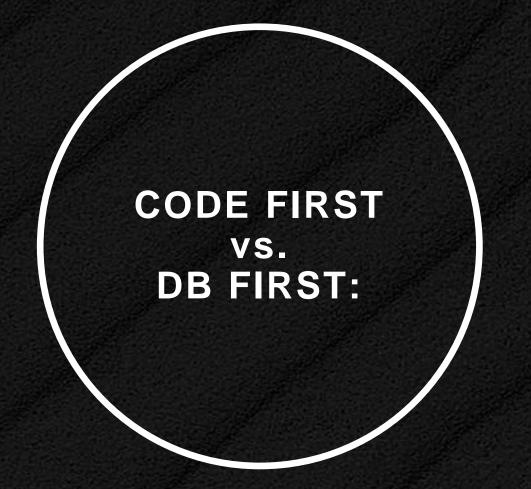
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Code first is when you start with coding the objects then find a way to represent them in the database.

Example: If it's agile, code first seems more appropriate.

Database first means that you start with modeling the data in the database, then make code to use it.

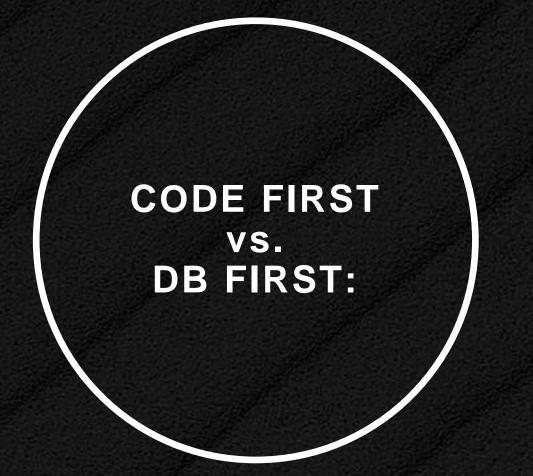
Example: Database first if working on an existing project. When you have more logic in the database, for whatever reasons, database first makes more sense.

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- > If you are starting a <u>new project</u>, with a <u>new database</u>,
 - => use **code first**
- If you are starting a <u>new project</u>, but there is an <u>existing</u> database you want to talk to
 - => use <u>database first</u>

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What is Entity Framework Core?



Entity Framework (EF) Core is a lightweight, extensible, <u>open source</u> and cross-platform version of the popular Entity Framework data access technology.

=> Microsoft's official data access technology for .NET development

EF Core = **ORM** (Object Relational Mapper)

- Enables .NET developers to work with a database using .NET objects
- > EF Core supports many database (SQLServer, MySQL, PostgreSQL)

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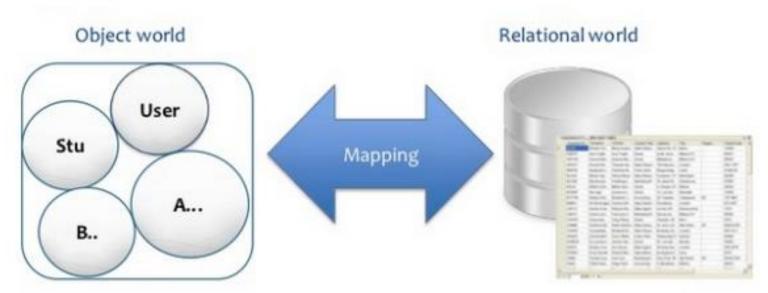


What is ORM?

ORM (Object Relational Mapper)

Object-relational mapping is a <u>technique</u> that enables developers <u>to work</u> with data in object-oriented way by performing the work required to map between objects defined in an application's programming language and data stored in relational database

 Mapping between Objects & Relational Database



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. STEP 1 – INSTALL **NUGET PACKAGES** WITH CORRECT

VERSION

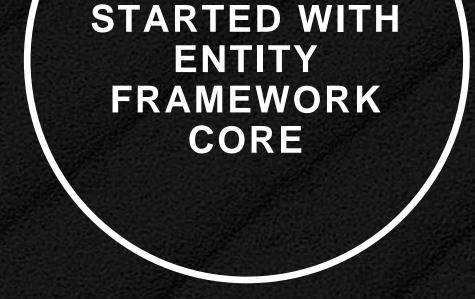
- ✓ Microsoft Entity Framework Core
- ✓ Microsoft Entity Framework Core SQL Server (Why?)
- ✓ Microsoft Entity Framework Core Tools

! When we have to install some NuGet packages we have to decide also about the **version** that you have to install because when it comes to EF Core and .Net Core we need to use the exact same versions.

=> In our Asp .Net api we use .Net 6 => we will use also for EF Core the same version

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GETTING

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- 2. STEP 2 USE MS SQL SERVER
- Install SQL SERVER dev: https://www.microsoft.com/en-gb/sql-server/sql-server-downloads
- Install SSMS: https://docs.microsoft.com/en-us/sql/ssms/download-sql-server-management-studio-ssms?view=sql-server-ver16

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3. STEP 3 – ADD CONNECTION STRING

➤ We need to find the **location** from our Database (DB), because EF Core need to know exactly where the DB is located and which credentials it should use to connect to the database

=> we use something that is called **connection string**

! Each app needs a connection string to connect to a database

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3. STEP 3 – CONNECTION STRING

What is a connection string?

Is nothing else than an instruction to the ORM (EF Core) about how it should reach the server where the DB resides and how the DB is called.

where do we add this connection string?

=> we will see at the demo



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What is Db Context?



Db Context = the code representation of the database itself

= "a photo of your database"

> Set the tables from our DB:

In DataContext class we can specify what our tables should be (employees table, books table, products ...)

=> we do this via some properties that are of type DbSet (DbSet = generic class)

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What is Db Context?



Db Context = the code representation of the database itself

= "a photo of your database"

✓ We need to register our Db Context in our application How?

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- WHAT IS A MIGRATION ?
- o In real world projects, data models change as features get implemented: new entities or properties are added and removed, and database schemas need to be changed accordingly to be kept in sync with the application
- =>The migrations feature in EF Core **provides a way** to incrementally **update the database** schema to keep it in sync with the application's data model

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- WHAT IS A MIGRATION ?
- ✓ When a data model change is introduced, the developer uses EF Core tools to add a corresponding migration describing the updates necessary to keep the database schema in sync. EF core compares the current model against a snapshot of the old model to determine the differences, and generates migration source files
- ✓ Once a new migration has been generated, it can be applied to a database in various ways. EF Core records all applied migrations in a special **history table**, allowing it to know which migrations have been applied and which haven't.

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- WHAT IS A MIGRATION ?
- ✓ we need to perform an instruction and tell EF this is what I want you to add in the database

!!! Only **structural things** about the database: new table, new column, change data type of a column

!!! Inserting in database will be done via code

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> MIGRATIONS: COMMANDS

1. ADD YOUR FIRST MIGRATION with package manager console from Visual Studio: add-migration Name

EX: add-migration Initial

=> EF Core create Migrations folder and add specific class for our migration

```
    ✓ Migrations
    ▷ C# 20220630052146_Prima.cs
    ▷ C# 20220630052303_AddCity.cs
    ▷ C# DataContextModelSnapshot.cs
    ▷ Services
```

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1. ADD YOUR FIRST MIGRATION with package manager console from Visual Studio: **ADD-MIGRATION NAME**

```
What contains the first class?

For example:

Migrations

C# 20220630052146_Prima.cs

C# 20220630052303_AddCity.cs

C# DataContextModelSnapshot.cs

Services
```

```
public partial class Prima : Migration
   protected override void Up(MigrationBuilder migrationBuilder)
       migrationBuilder.CreateTable(
           name: "Employees",
           columns: table => new
               Id = table.Column<int>(type: "int", nullable: false)
                    .Annotation("SqlServer:Identity", "1, 1"),
               Name = table.Column<string>(type: "nvarchar(max)", nullable: false),
               Age = table.Column<int>(type: "int", nullable: false)
           constraints: table =>
               table.PrimaryKey("PK_Employees", x => x.Id);
           });
       migrationBuilder.CreateTable(
           name: "TodoItems",
           columns: table => new
               Id = table.Column<long>(type: "bigint", nullable: false)
                   .Annotation("SqlServer:Identity", "1, 1"),
               FirstName = table.Column<string>(type: "nvarchar(max)", nullable: true),
               IsComplete = table.Column<bool>(type: "bit", nullable: false)
           constraints: table =>
               table.PrimaryKey("PK_TodoItems", x => x.Id);
```

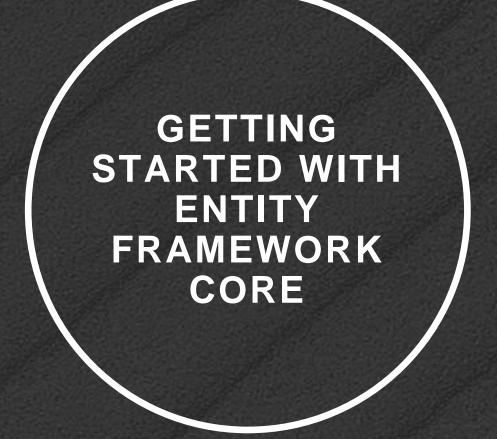
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What contains the first class?

For example:

```
    ✓ Migrations
    ▷ C# 20220630052146_Prima.cs
    ▷ C# 20220630052303_AddCity.cs
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                    .Annotation("SqlServer:Identity", "1, 1"),
               Name = table.Column<string>(type: "nvarchar(max)", nullable: false),
               Age = table.Column<int>(type: "int", nullable: false)
           constraints: table =>
               table.PrimaryKey("PK_Employees", x => x.Id);
        migrationBuilder.CreateTable(
           name: "TodoItems",
           columns: table => new
               Id = table.Column<long>(type: "bigint", nullable: false)
                   .Annotation("SqlServer:Identity", "1, 1"),
               FirstName = table.Column<string>(type: "nvarchar(max)", nullable: true),
               IsComplete = table.Column<bool>(type: "bit", nullable: false)
           constraints: table =>
               table.PrimaryKey("PK_TodoItems", x => x.Id);
```

1. It contains a definition of what changes will be applied to the database when we want to update or to execute this migration on the DB itself.

The following informations: table name, columns, some constraints

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✓ we need to perform an instruction and tell EF this is what I want you to add in the database

!!! When you change anything in your domain model

=> you need to run a migration

(if we add a new property in our model => add a new migration)

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> MIGRATIONS: COMMANDS

2. CREATE YOUR DATABASE AND SCHEMA

• At this point you can have EF create your database and create your schema from the migration. This can be done via the following:

Update database from package manager console from Visual Studio: update-database

EX: update-database

=> That's all there is to it - your application is ready to run on your new database, and you didn't need to write a single line of SQL.

=> cool ©



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GETTING

STARTED WITH

ENTITY

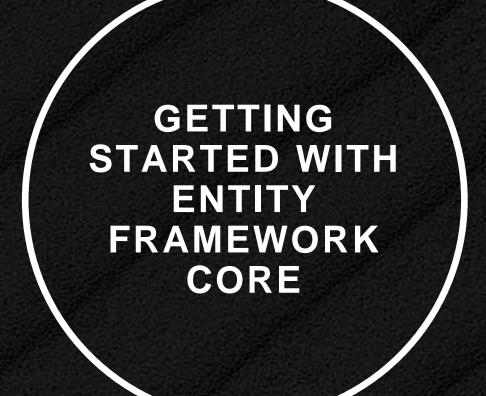
FRAMEWORK

CORE









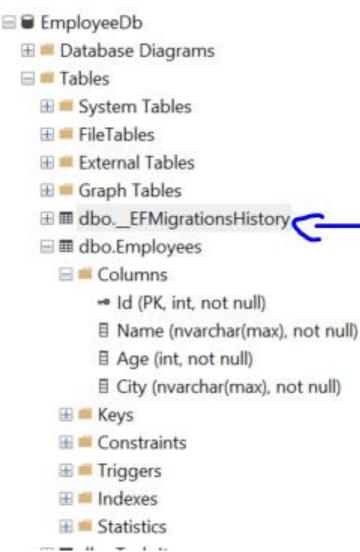
- > After the 2 commands:
- add-migration Name

! For name use something specific and clear: Initial, AddNewColumn, etc.

update-database

=> a new table is created in the database: dbo__EFMigrationsHistory

! That's how EF Core keeps track about what migrations has been already updated to the Database and which not



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• update-database

=> a new table is created in the database: dbo__EFMigrationsHistory

! Whenever we run a migration

=> EF Core will look at this table and check (using the MigrationId) if this migration has already been performed.

! If the migration has already been updated (migration is part of this table) then it won't be updated again

■ EmployeeDb Database Diagrams ■ ■ Tables # # FileTables External Tables ■ Graph Tables # # dbo._EFMigrationsHistory ≡ Columns - Id (PK, int, not null) Name (nvarchar(max), not null) □ Age (int, not null) ☐ City (nvarchar(max), not null) ⊞ ■ Keys Constraints ⊞ ■ Triggers

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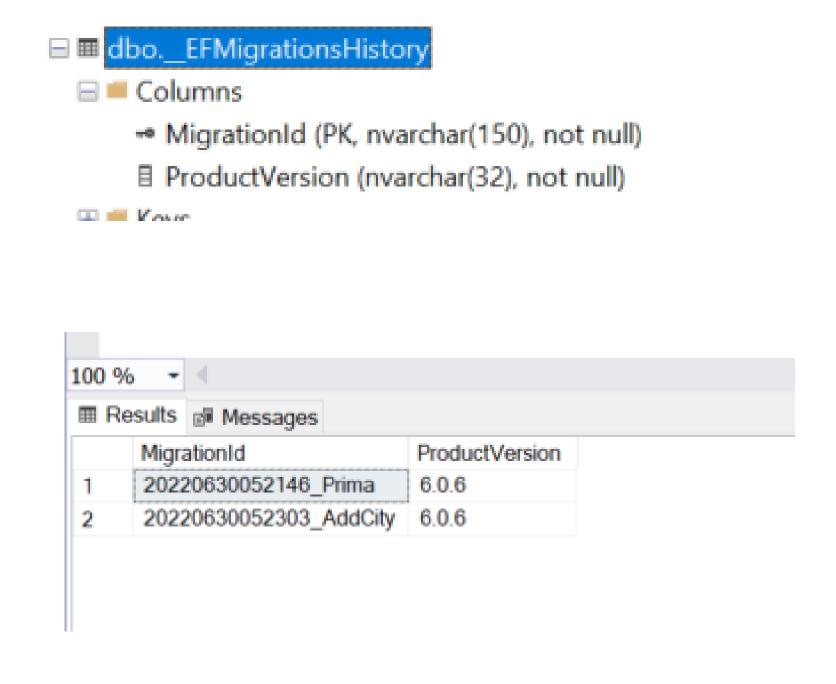


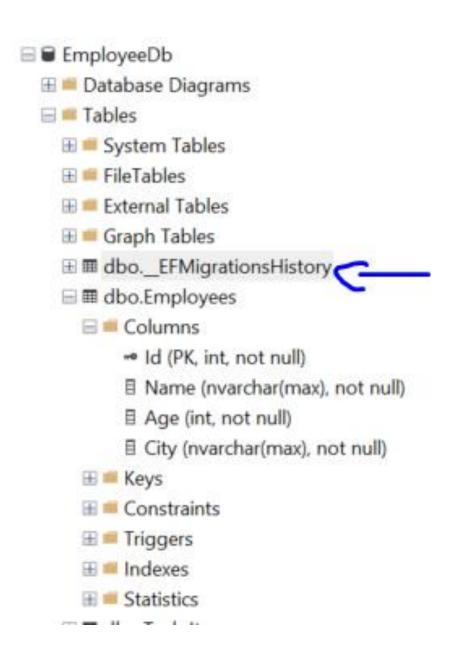






What does this table (dbo__EFMigrationsHistory) contain?





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3. REMOVE MIGRATION

• Sometimes you add a migration and realize you need to make additional changes to your EF Core model before applying it.

To remove the last migration, use this command:

Remove-Migration

> Resetting all migrations:

In some <u>extreme cases</u>, it may be necessary to remove all migrations and start over. This can be easily done by deleting your migrations folder and dropping your database;

! At that point you can create a new initial migration, which will contain your entire current schema.

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Demo

Code, code, code ©



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- Class diagrams are a neat way of visualizing the classes in your system before you start coding them up.
 - => They're a static representation of your system structure.

More info:

- https://medium.com/@smagid_allThings/uml-class-diagrams-tutorial-step-by-step-520fd83b300b
- https://medium.com/@smagid_allThings/uml-class-diagram-example-fab6197200e6

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- The <u>UML</u> Class diagram is a graphical notation used to construct and visualize object-oriented systems.
- A class diagram in the Unified Modeling Language (UML) is a type of static structure diagram that describes the structure of a system by showing the system's: classes, their attributes, operations (or methods), and the relationships among objects.

More info:

• https://www.visual-paradigm.com/guide/uml-unified-modelinglanguage/uml-class-diagram-tutorial/

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Useful links

- Download .NET 6: https://dotnet.microsoft.com/en-us/download
- NuGet: https://learn.microsoft.com/en-us/nuget/what-is-nuget
- Install Sql Server dev: https://www.microsoft.com/en-gb/sql-server/sql-server-downloads
- Install SSMS: https://docs.microsoft.com/en-us/sql/ssms/download-sql-server-management-studio-ssms?view=sql-server-ver16
- EF Core: https://docs.microsoft.com/en-us/ef/core
- Installing Entity Framework Core: https://docs.microsoft.com/en-us/ef/core/get-started/overview/install
- Entity Framework Core tools reference Package Manager Console in Visual Studio: https://docs.microsoft.com/en-us/ef/core/cli/powershell
- Migrations: https://docs.microsoft.com/en-us/ef/core/managing-schemas/migrations/?tabs=vs
- EF Core Database Providers: https://docs.microsoft.com/en-us/ef/core/providers/?tabs=dotnet-core-cli
- UML basic class: https://medium.com/@smagid_allThings/uml-class-diagram-example-fab6197200e6, https://www.visual-paradigm.com/guide/uml-unified-modeling-language/uml-class-diagram-tutorial/

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Thank you!

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