### Week 05 - Lecture 2 Slides

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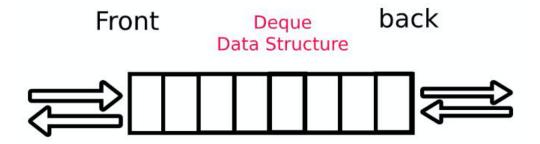
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# Lecture 2: Deque and Lists as Sets

Learning objectives: By the end of this lecture you should be able to

- implement the deque data structures
- write programs that operate on lists as sets

## **Double-Ended Queue (deque)**



- A hybrid linear structure that provides all the capabilities of stacks and queues in a single data structure.
- It can be traversed as a FIFO (queue) or LIFO (stack)
- 4 operators: PUSH-FRONT, PUSH-BACK, POP-FRONT, POP-BACK
- Application example: **job-stealing algorithms**, where where the main worker is processing items from the front, while other workers, when idle, may steal the lowest-priority items from the back.

### Implementing a deque using two stacks: example

Deque operation	Front stack	Back stack	Deque abstraction
	0	0	
push-front 1	(1)	0	1
push-front 2	(2 1)	0	2, 1
push-back 3	(2 1)	(3)	2, 1, 3
push-back 4	(2 1)	(4 3)	2, 1, 3, 4
push-back 5	(2 1)	(5 4 3)	2, 1, 3, 4, 5
pop-front	(1)	(5 4 3)	1, 3, 4, 5
pop-front	0	(5 4 3)	3, 4, 5

Deque operation	Front stack	Back stack	Deque abstraction
pop-front	(4 5)	0	4, 5
pop-back	0	(4)	4

### **Example and exercise**

Based on the example shown in the previous slide, complete the blanks in POP-FRONT.

#### **Solution**

```
(defun pop-front (deque)
  "If front stack is empty, pushes the items from the back to the front,
  then pops it"
  (unless (deque-front deque)
      (do ()
            ((null (deque-back deque)))
            (push (pop (deque-back deque)) (deque-front deque))))
  (pop (deque-front deque)))
```

### Example

Two stacks deque simple application: a palindrome checker

#### **Sets**

- A set is an unordered collection of items.
- Each item appears only once in the set.
- Use case examples:
  - o to track items we have already seen and processed
  - when we want to calculate some relations between groups of elements
- The set interface:
  - ELEMENT-OF-SET? checks whether an item is in the set
  - INSERT-SET/REMOVE-SET adds/removes an item
  - SUBSET-SET checks whether a set is a subset of another set
  - UNION, INTERSECTION, DIFFERENCE, etc.

### **ELEMENT-OF-SET?**

Run time of ELEMENT-OF-SET?

- It may have to scan the entire set (in the worst case, the object turns out not to be in the set).
- If the set has n elements, ELEMENT-OF-SET? might take up to n steps
- Hence the order of growth of the run time is O(n).

Lisp as a MEMBER built-in function that works like ELEMENT-OF-SET?

#### **Exercise - INSERT-SET**

Complete the blanks in the program below that defines function INSERT-SET.

```
(defun insert-set (x set)
  "Insert x in set"
  (if (...)
      set
      (cons ... set)))

RTL-USER> (insert-set 3 '(4 3 2))
(4 3 2)
RTL-USER> (insert-set 3 '(1 4 2))
(3 1 4 2)
```

#### **Solution**

```
(defun insert-set (x set)
  (if (element-of-set? x set)
```

```
set
(cons x set)))
```

### **Exercise - REMOVE-SET**

Complete the blanks in the program below that defines REMOVE-SET.

### **Exercise - SUBSET-SET**

In mathematics, a set A is a subset of a set B if **all** elements of A are also elements of B.

Complete the blanks in the program below that defines SUBSET-SET.

```
RTL-USER> (subset-set '(1 7) '(3 4 7))
NIL
RTL-USER> (subset-set '(1 7) '(1 7))
T
RTL-USER> (subset-set '(1 7) '(1))
NIL
```

#### **Solution**

# An iterative implementation of SUBSET-SET

Notice that the program uses **DOLIST**.

```
(defun subset-set (a b)
  (dolist (item a t)
    (unless (element-of-set? item b)
          (return)))) ; breaks from the loop
```