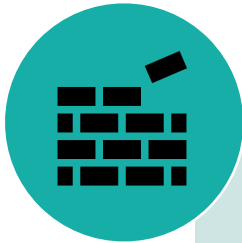


# **Deciding Reachability and Coverability in Lossy EOS and its implementations**

**Tephilla Prince**

**13/08/2024**

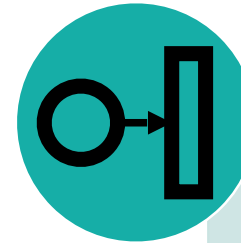
# Contribution



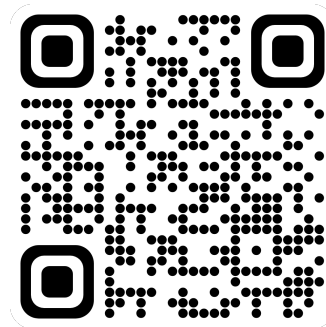
Created a  
Verification  
Prototype



For safety,  
reach, cover,  
deadlock

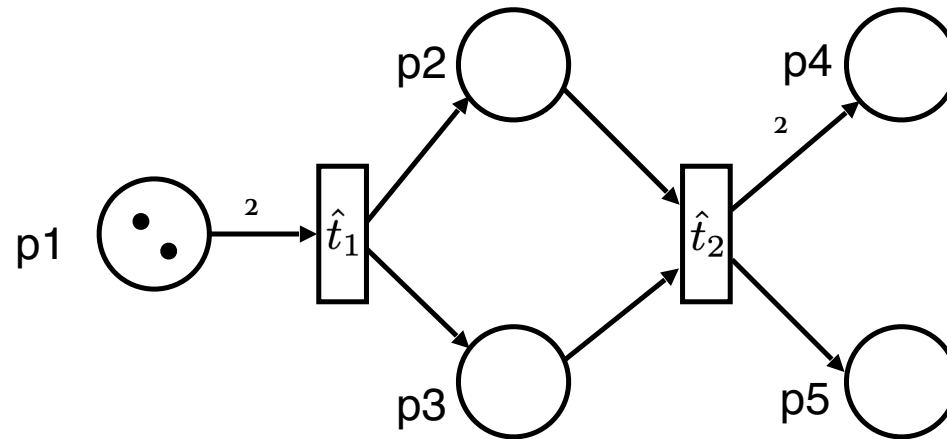


Of lossy PNs  
and EOSs

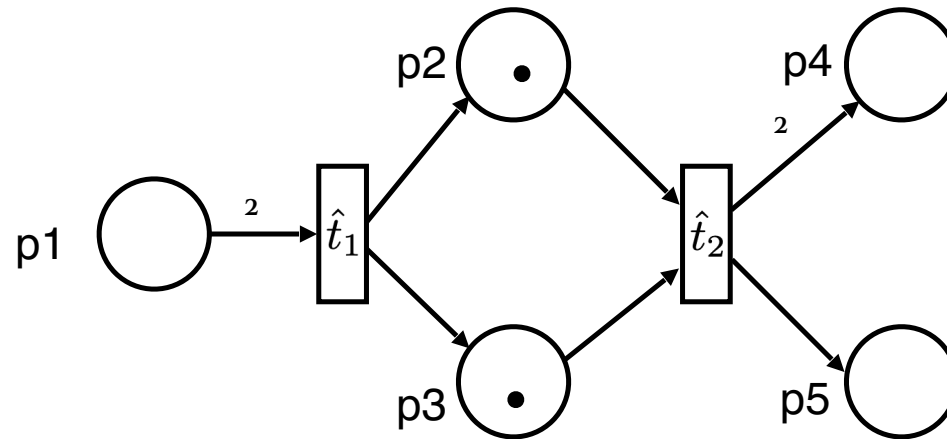


Available on  
Zenodo

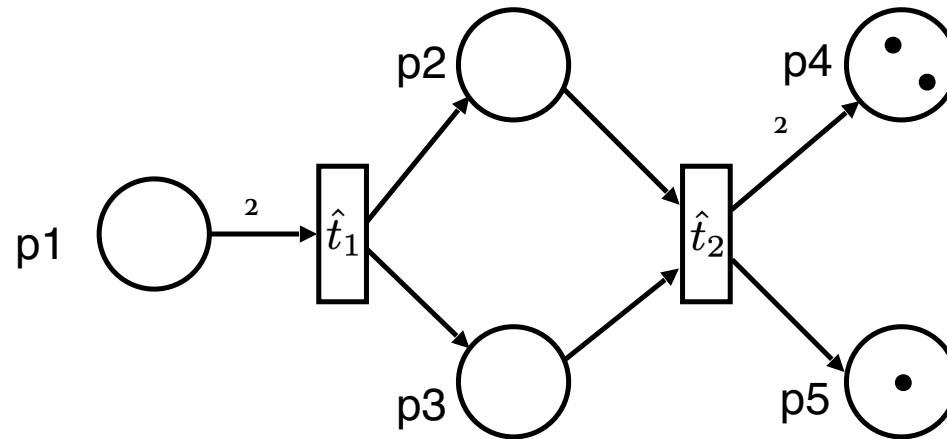
# Petri Nets



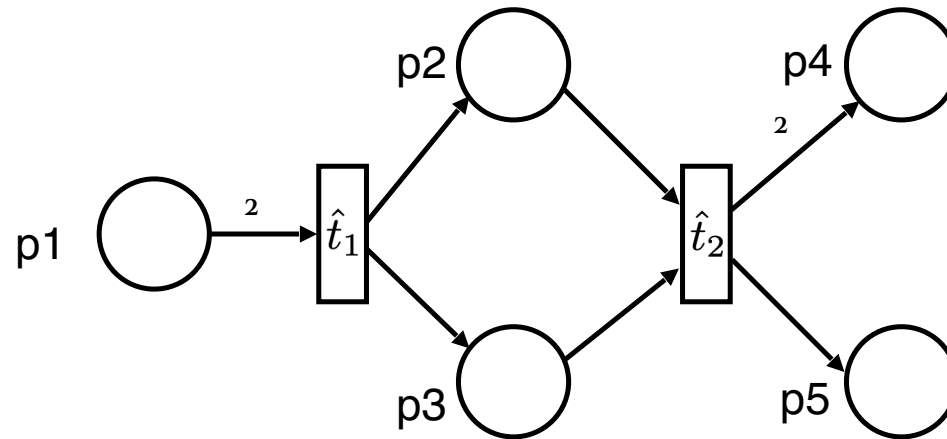
# Petri Nets



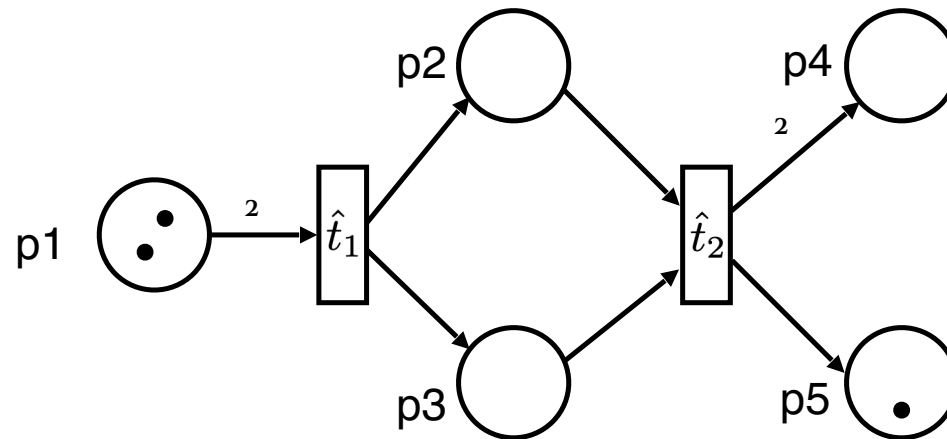
# Petri Nets



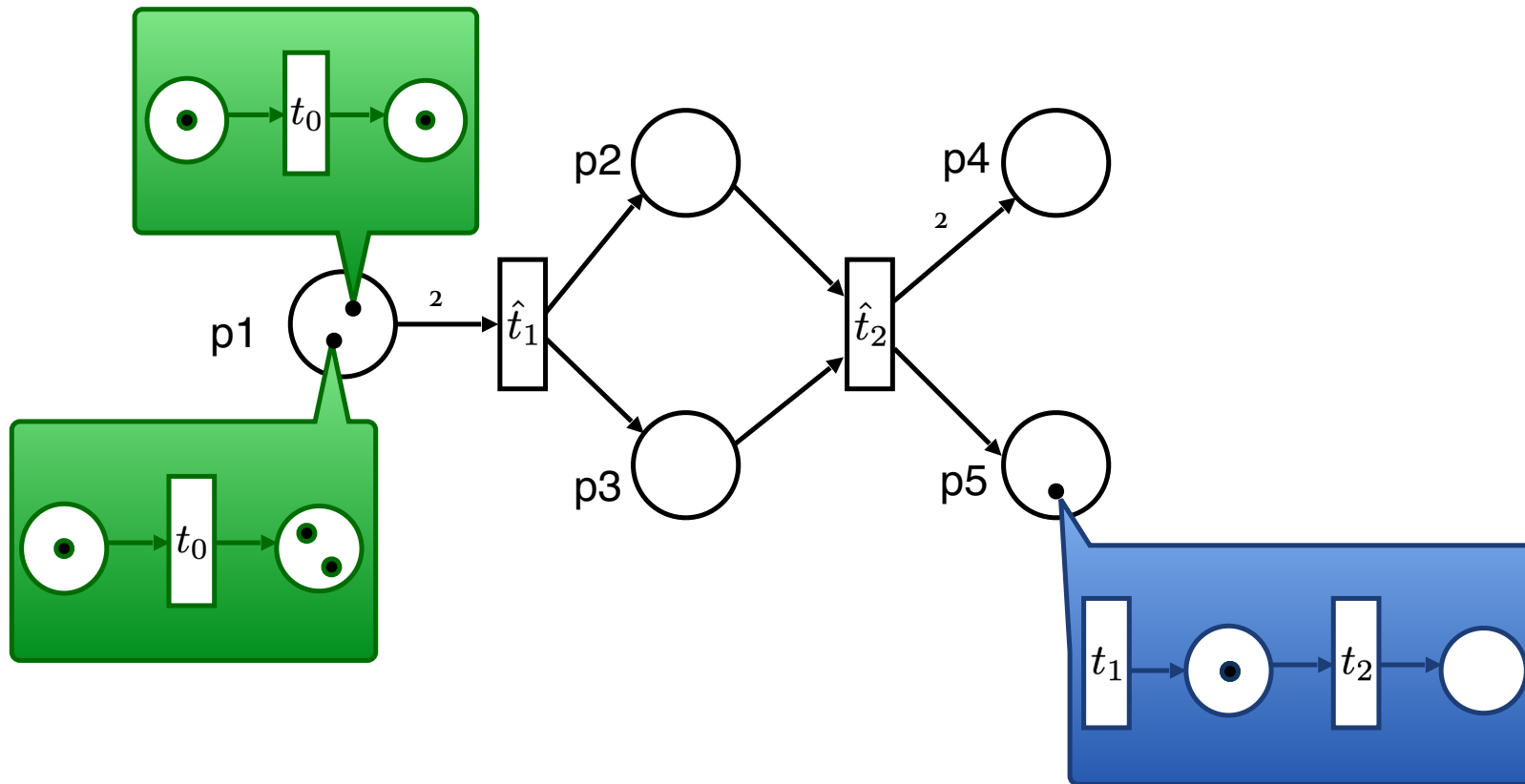
# EOS – System Net



# EOS – nested markings

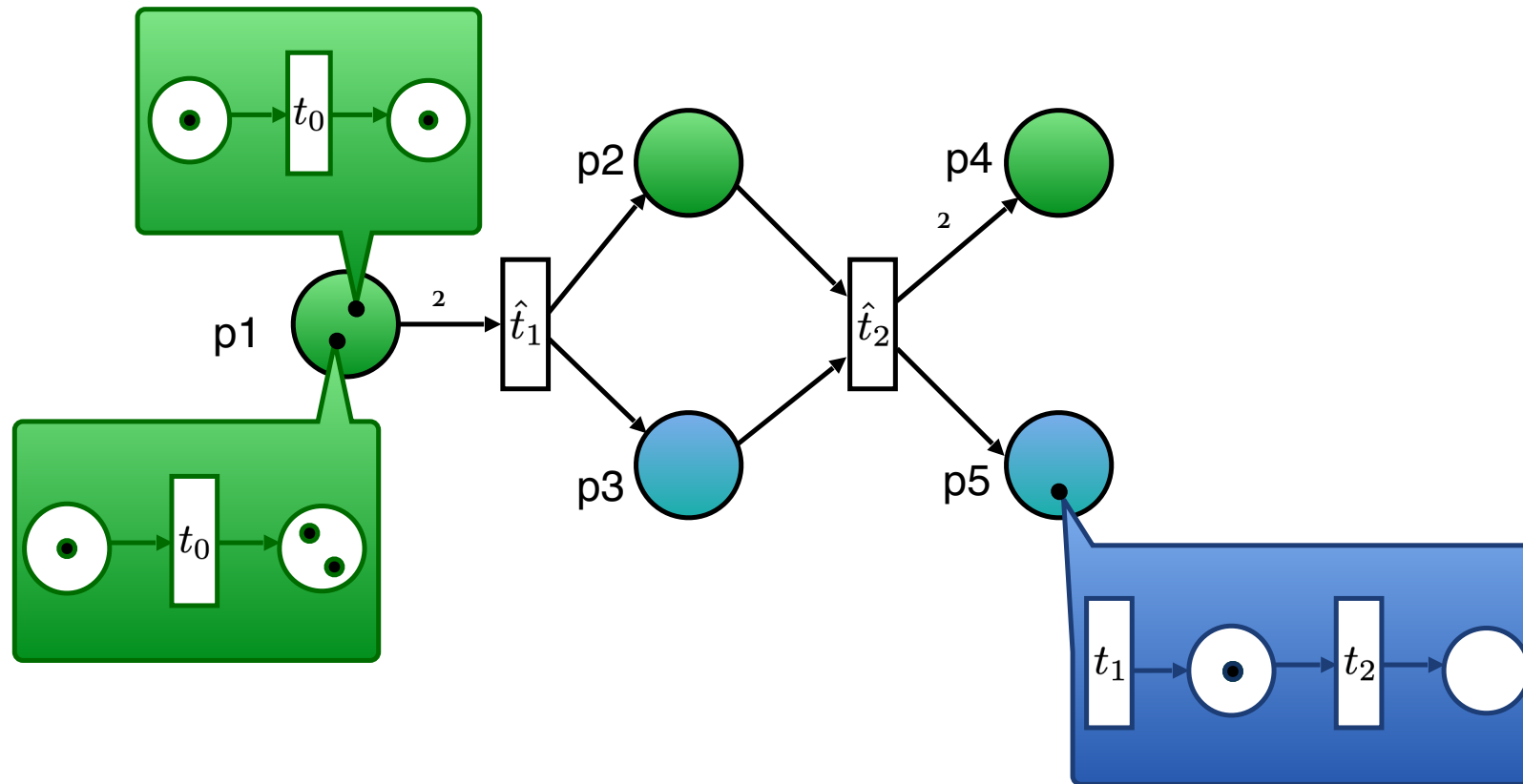


# EOS – nested markings

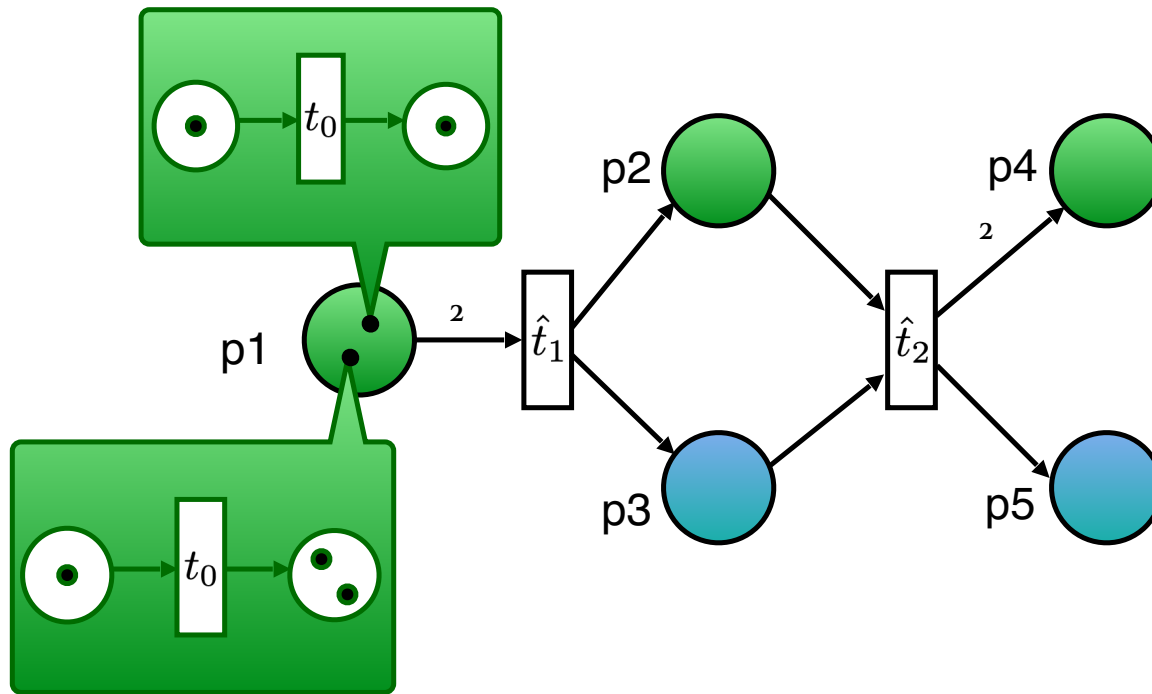




# EOS – typed places



# EOS – object autonomous events



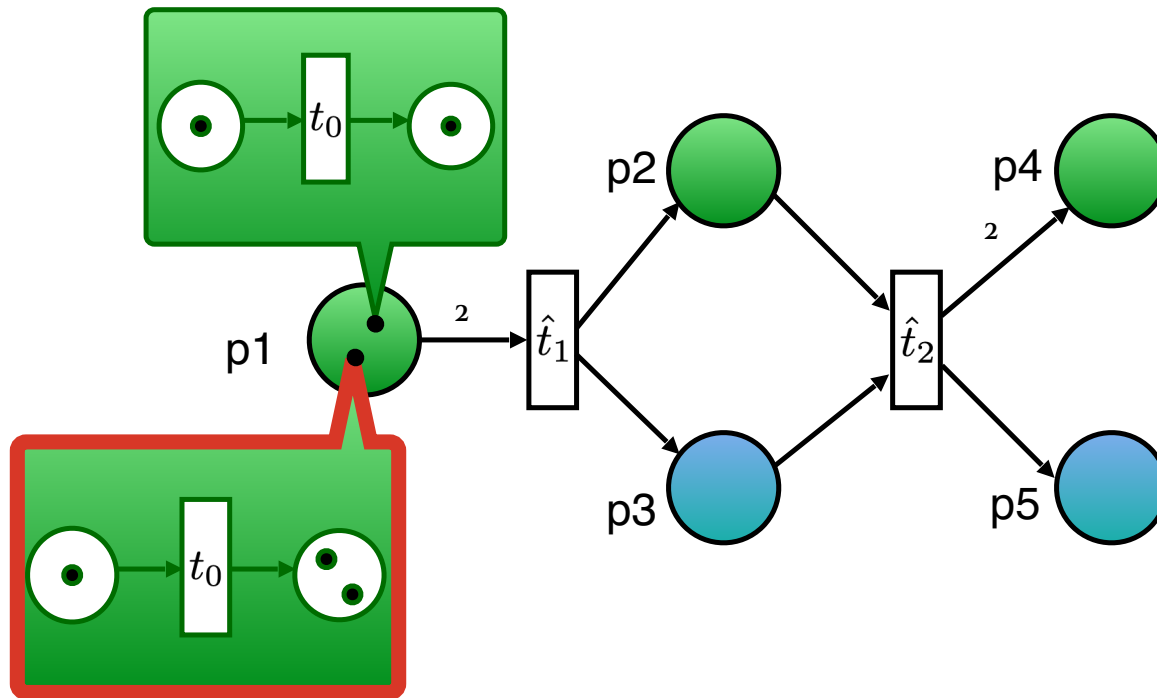
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – object autonomous events



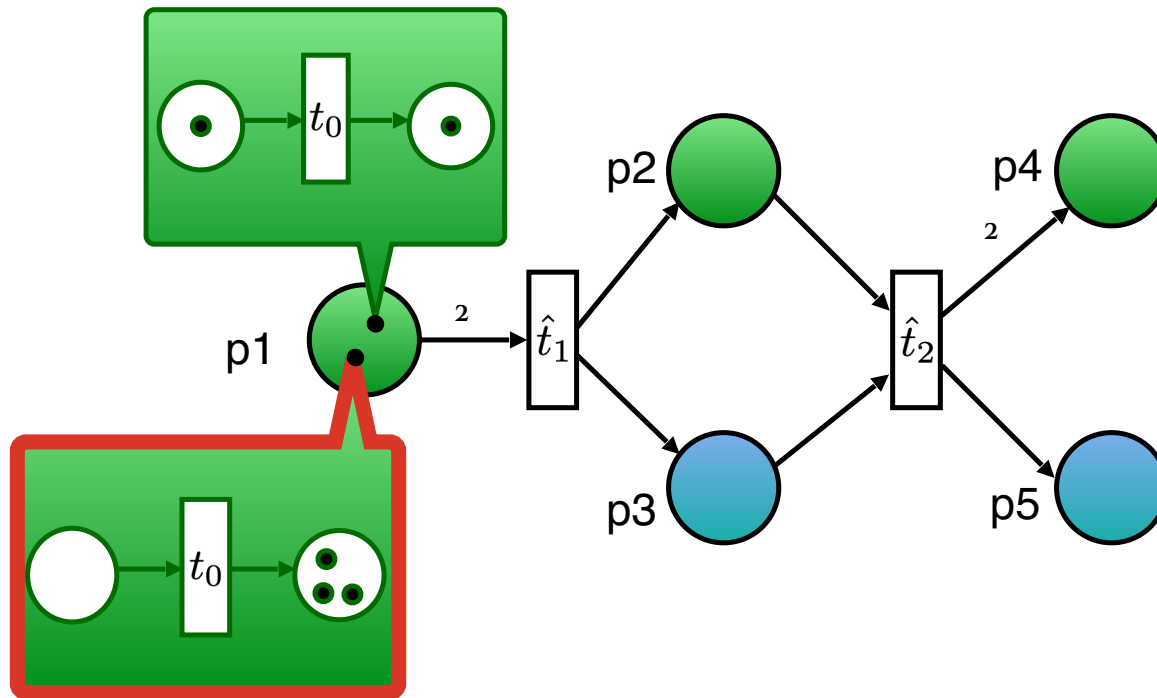
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – object autonomous events



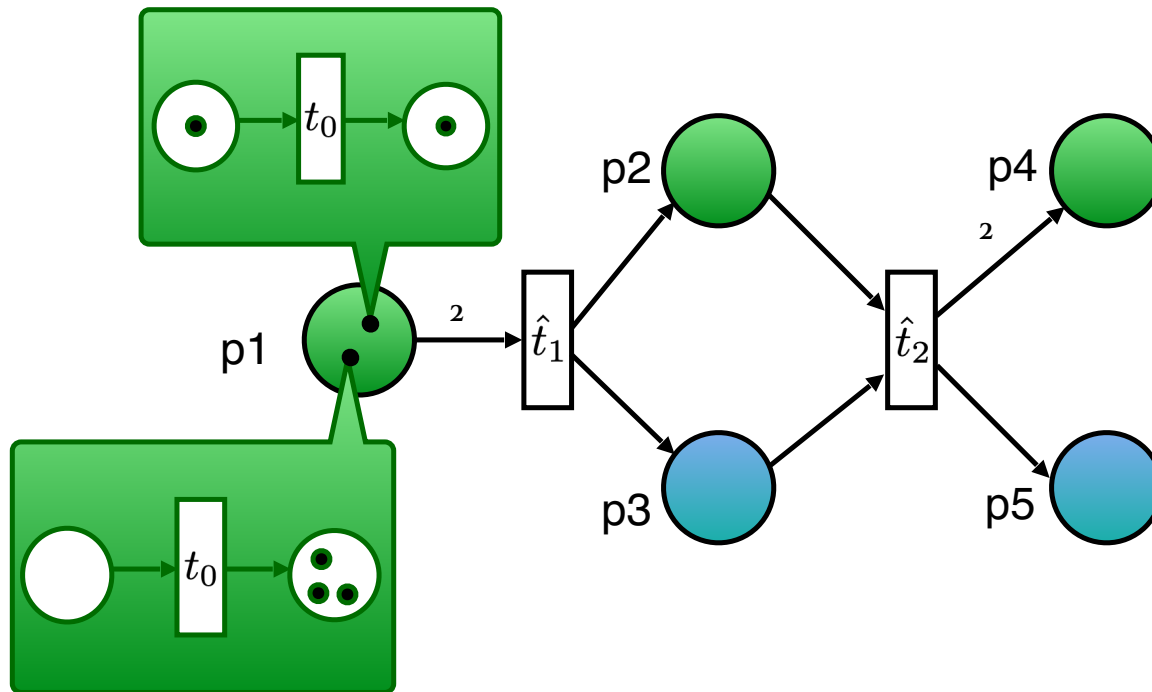
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – system autonomous events



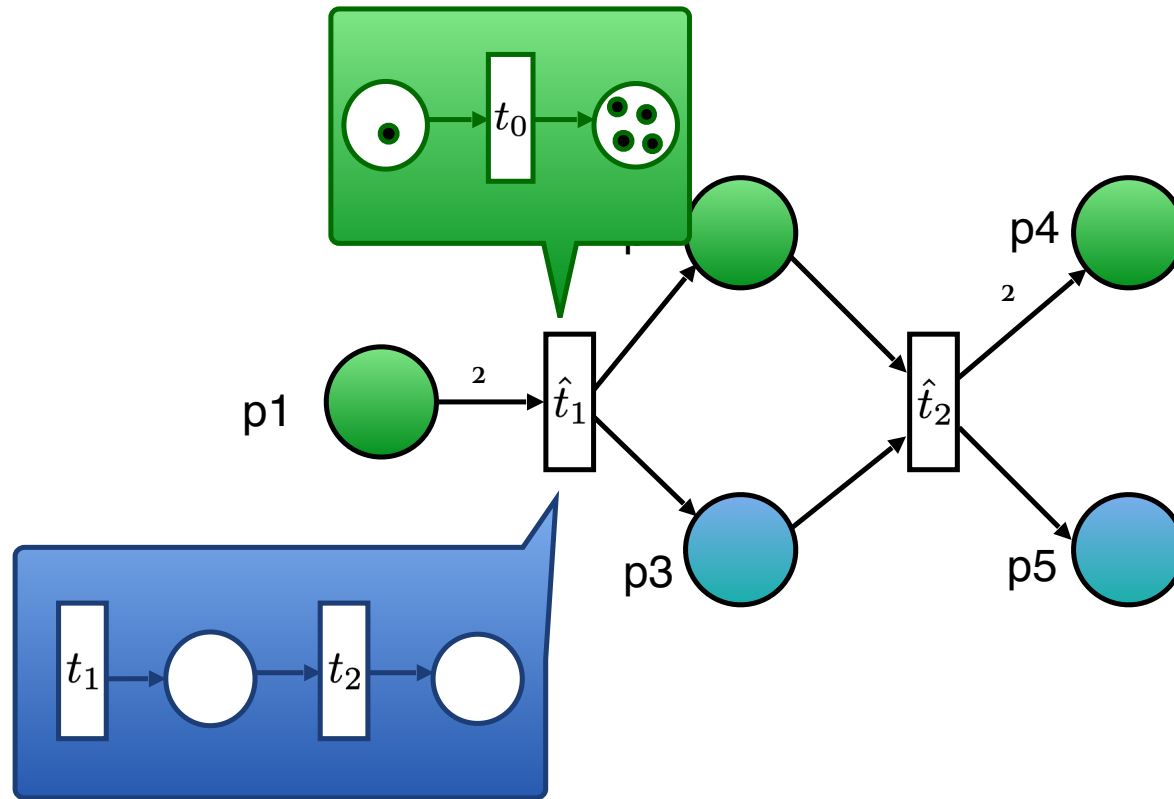
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – system autonomous events



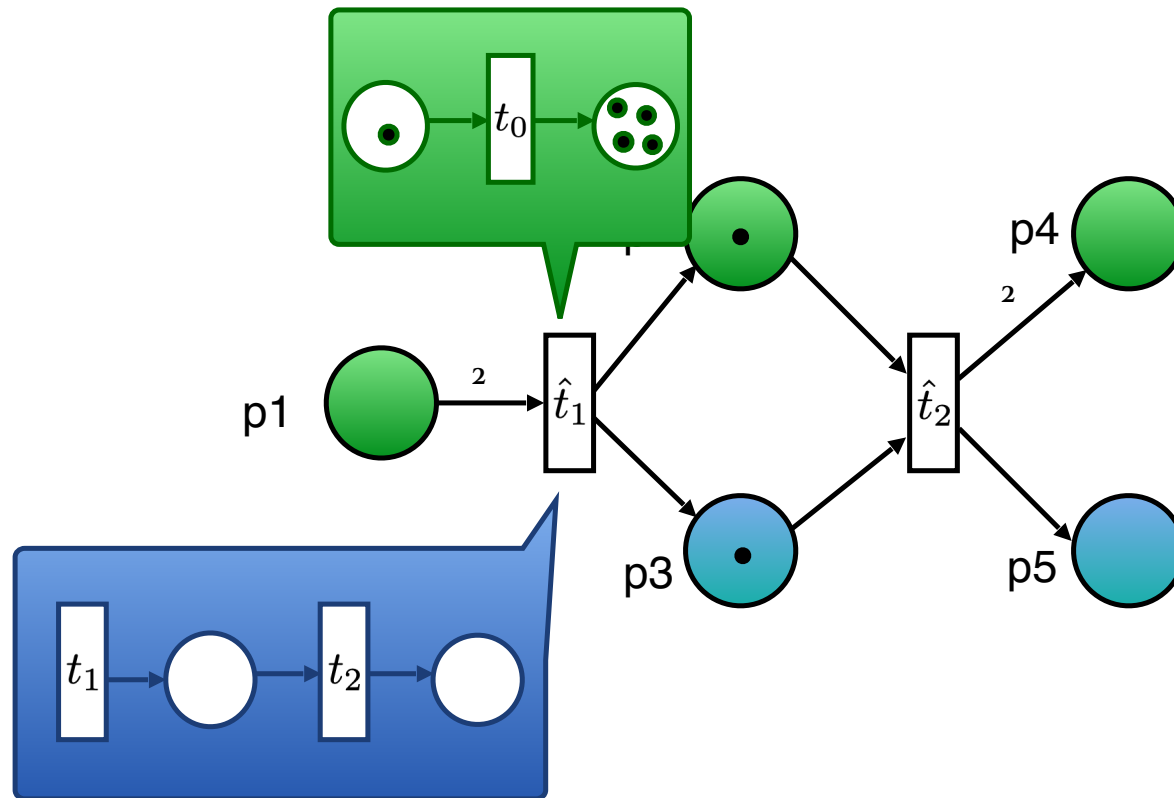
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – system autonomous events



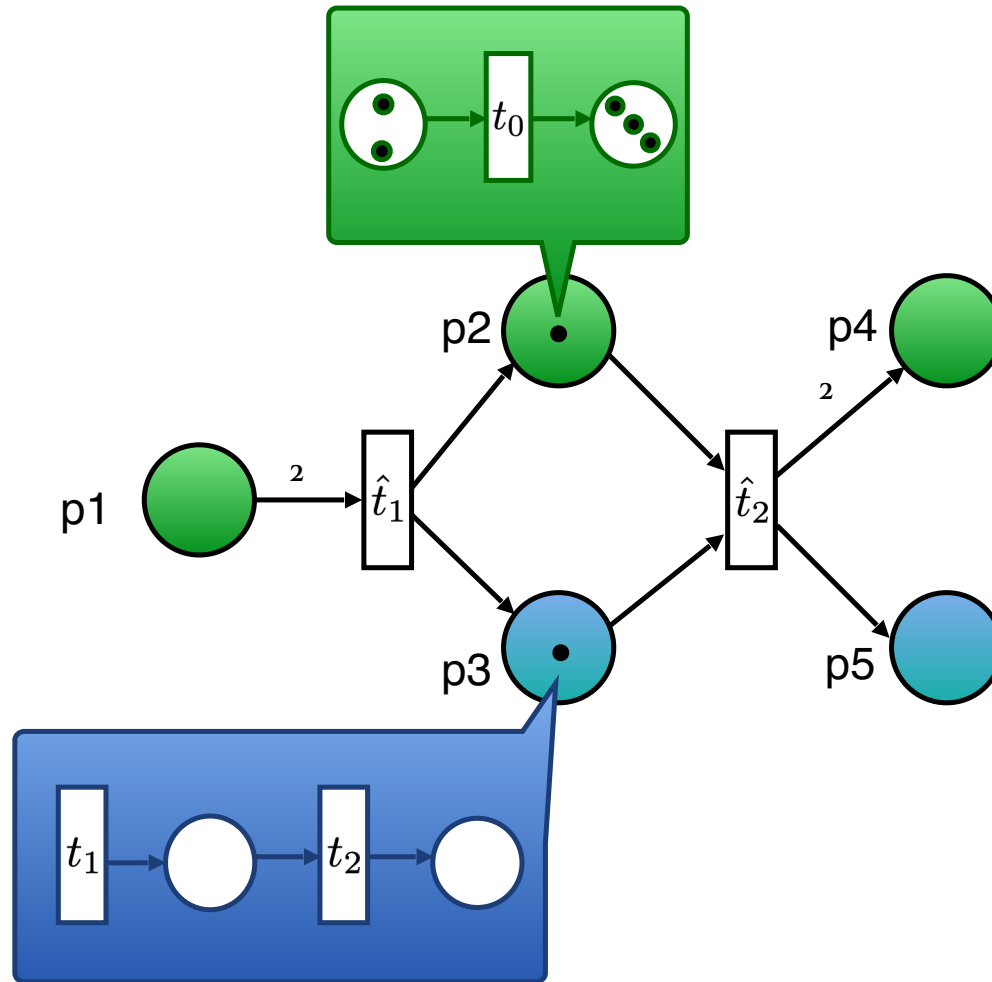
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – system autonomous events



EVENTS

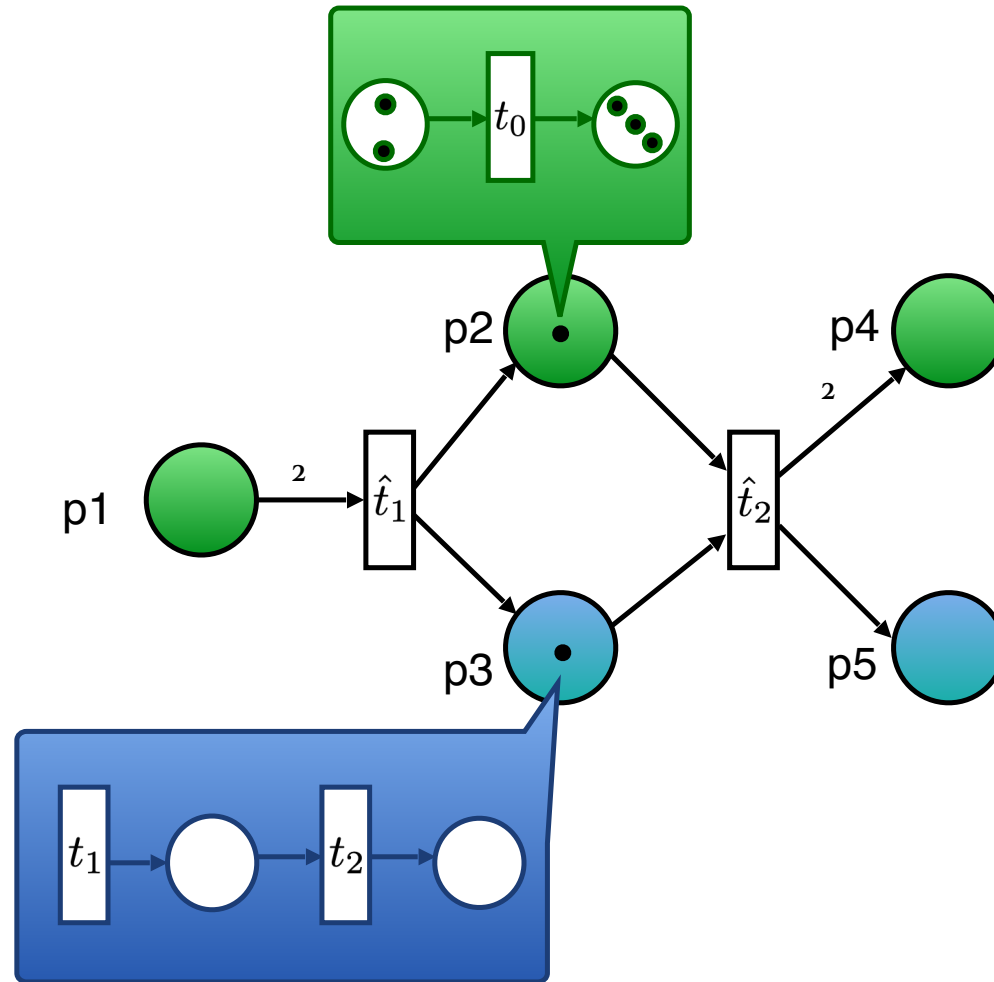
$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$



# EOS – synchronization events



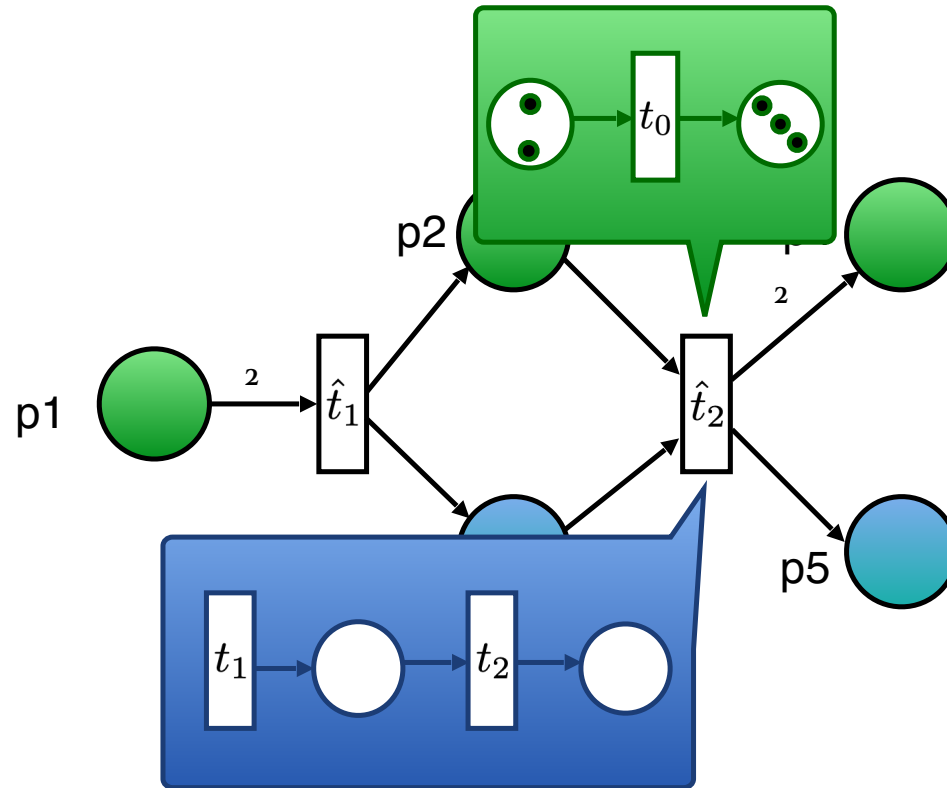
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – synchronization events



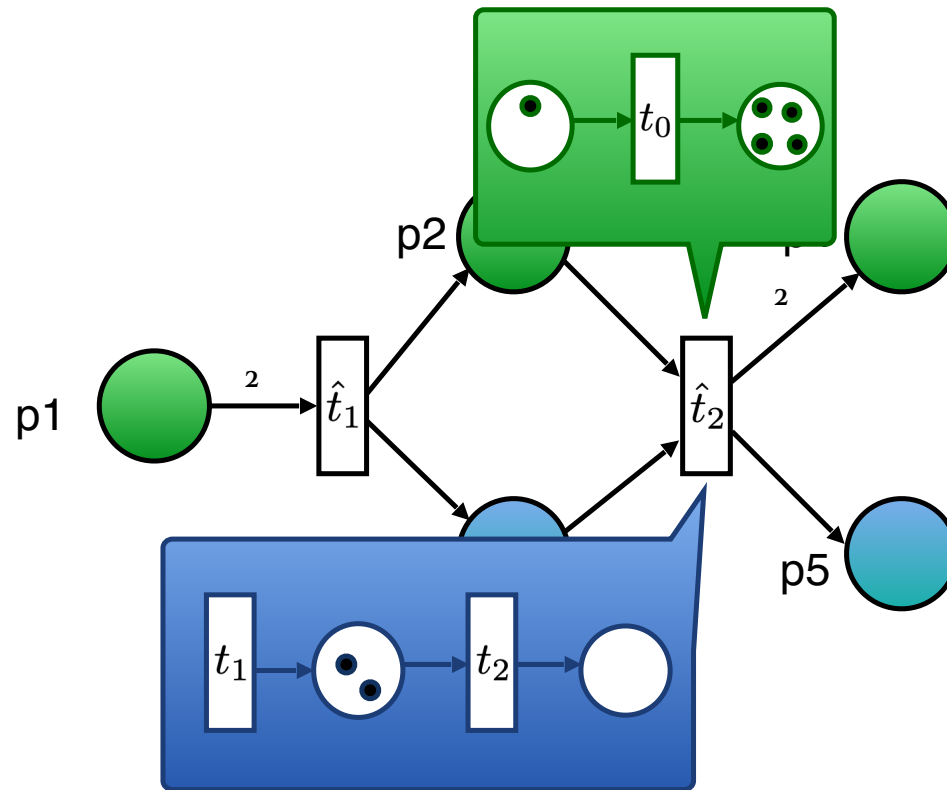
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – synchronization events



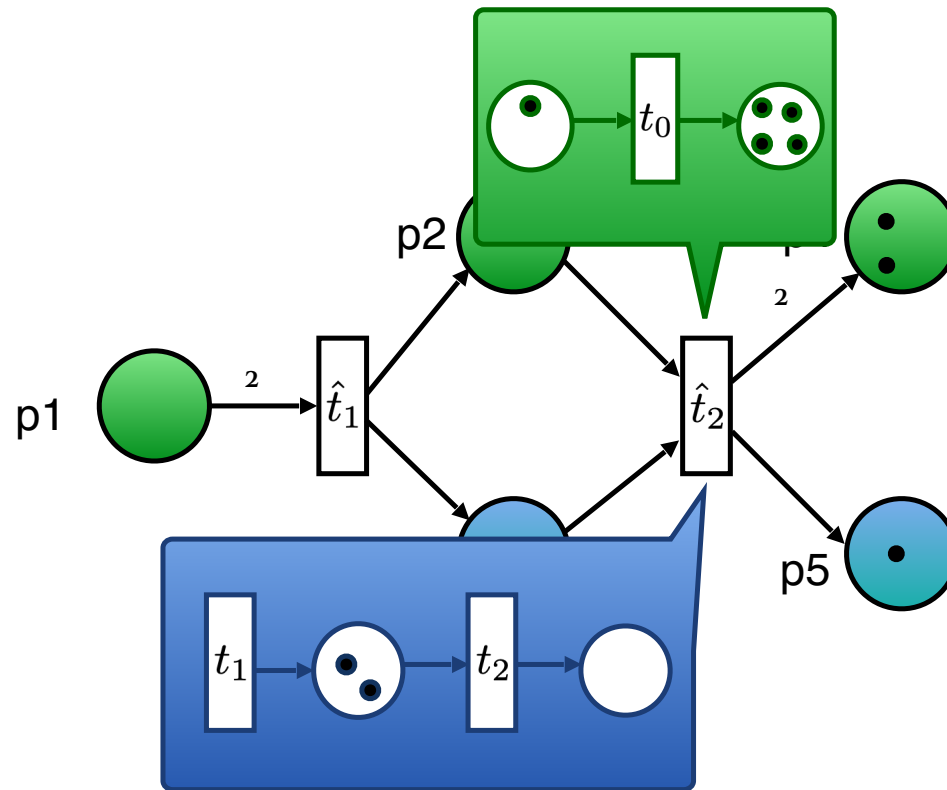
EVENTS

$$e_1 = (id_{p_1}, t_0)$$

$$e_2 = (\hat{t}_1, \emptyset)$$

$$e_3 = (\hat{t}_2, t_0 t_1 t_1)$$

# EOS – synchronization events



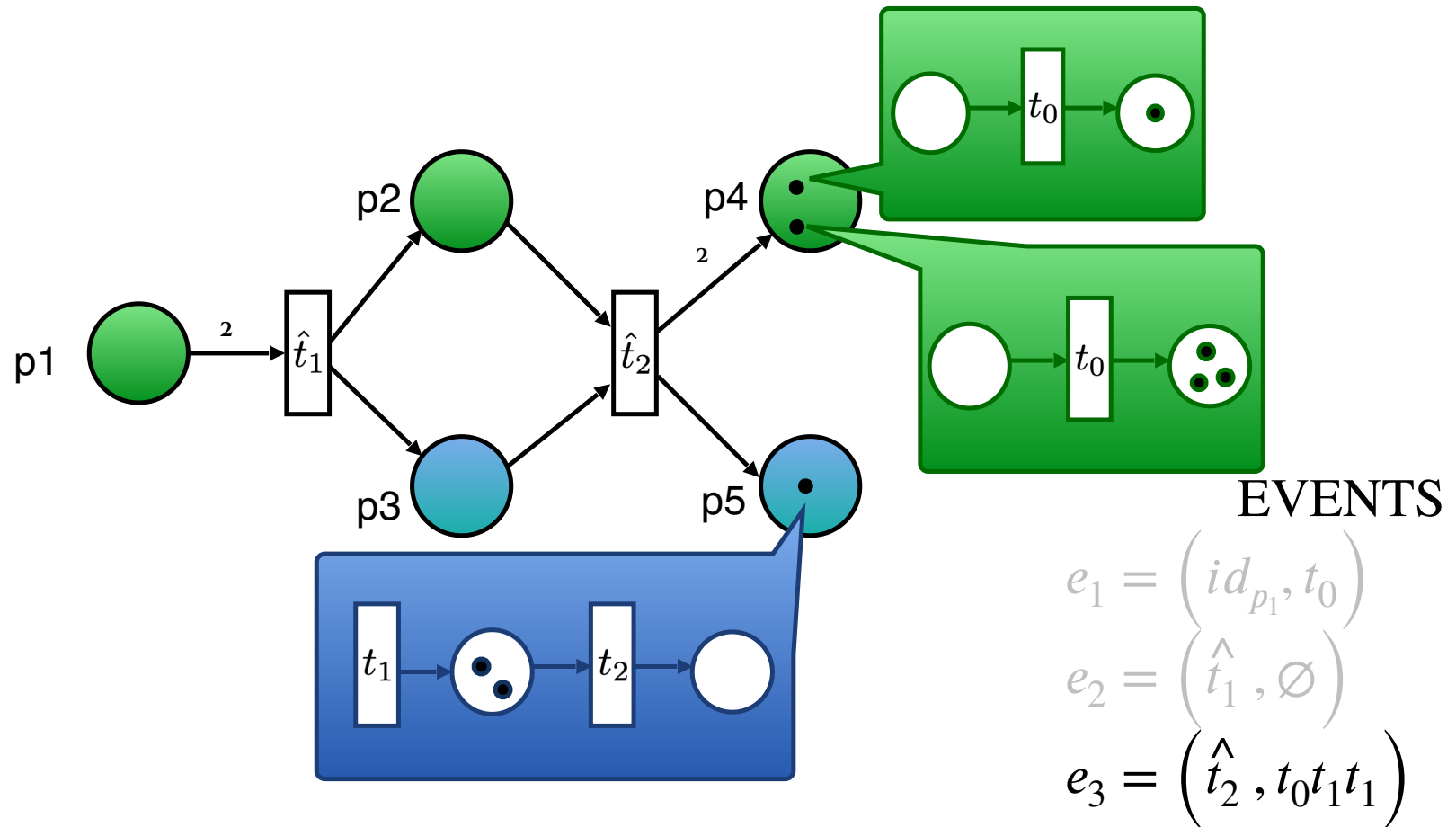
EVENTS

$$e_1 = \left( id_{p_1}, t_0 \right)$$

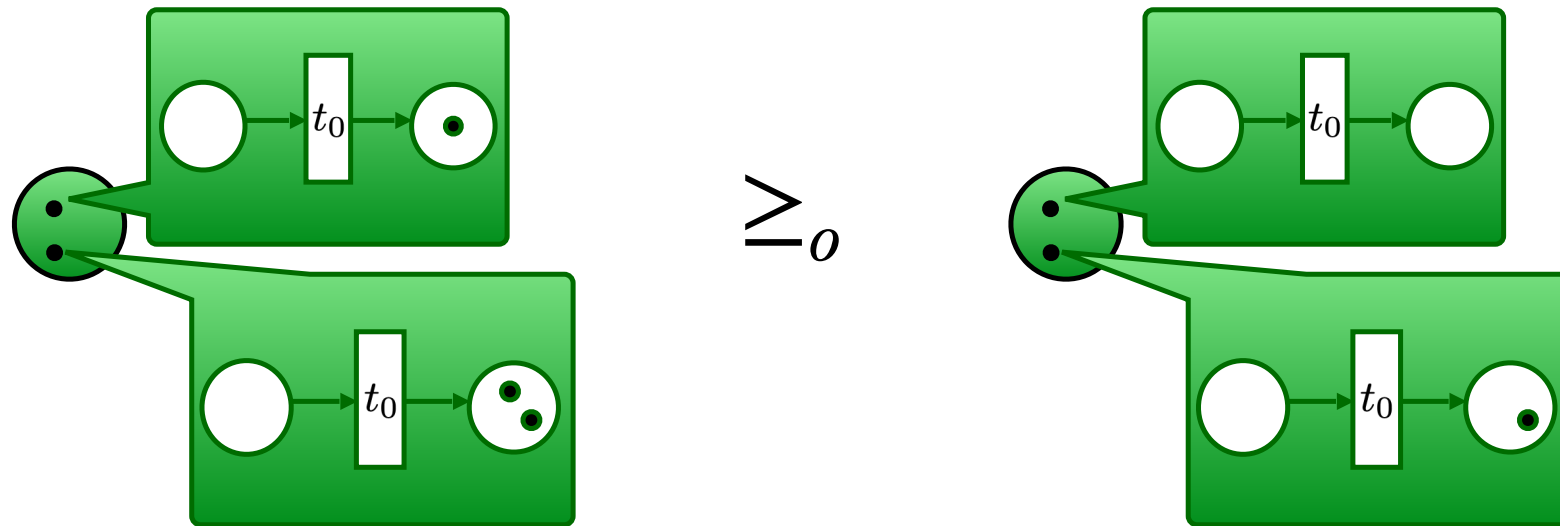
$$e_2 = \left( \hat{t}_1, \emptyset \right)$$

$$e_3 = \left( \hat{t}_2, t_0 t_1 t_1 \right)$$

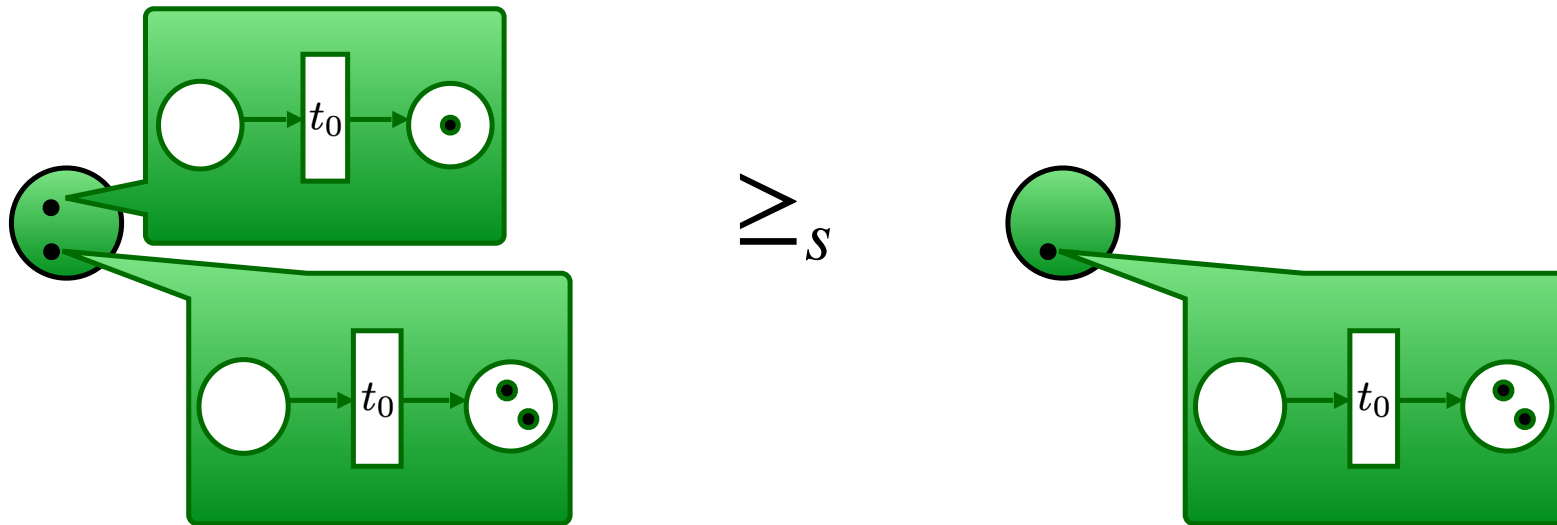
# EOS – synchronization events



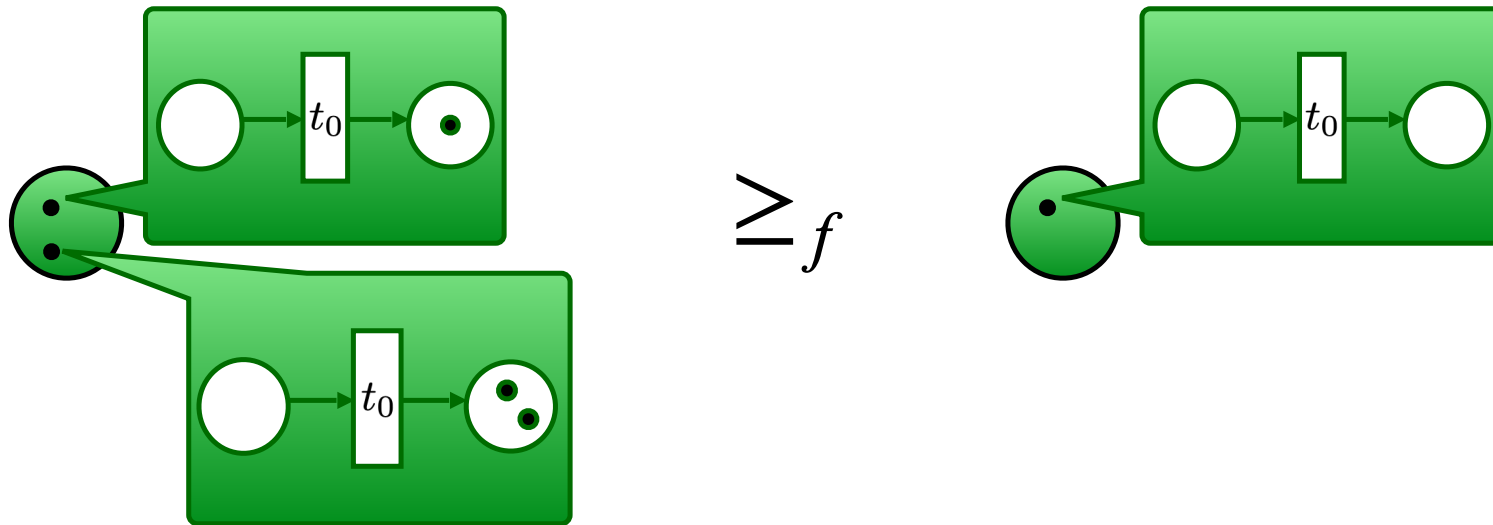
# Object lossiness



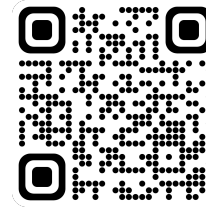
# System lossiness



# Full lossiness



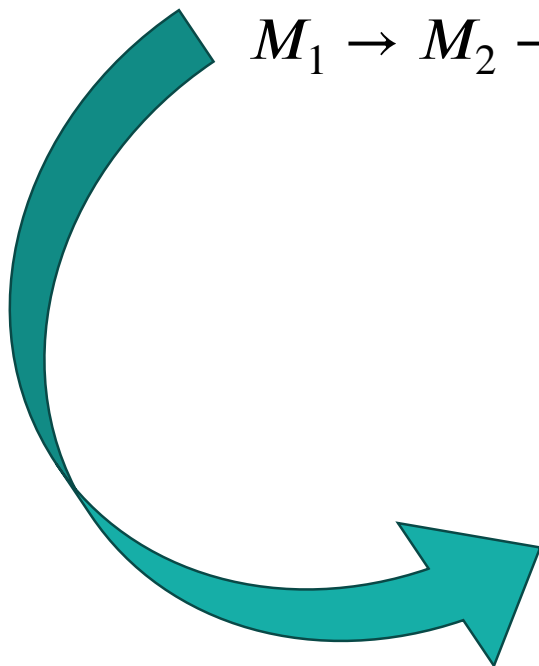




## $(\preceq, \ell)$ -lossy runs

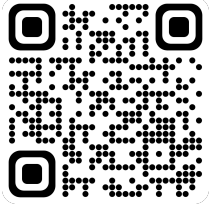
Perfect runs: only standard steps

$M_1 \rightarrow M_2 \rightarrow M_3 \rightarrow \dots$

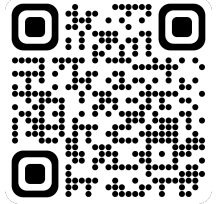


$(\preceq, \ell)$ -runs: at most  $\ell \leq |\mathbb{N}|$  steps of type  $\preceq$   
 $M_1 \rightarrow M_2 \succcurlyeq M'_3 \rightarrow M'_4 \succcurlyeq M'_5 \succcurlyeq M'_6 \rightarrow M_7 \rightarrow \dots$

## $(\preceq, \ell)$ -lossy problems



Is the system **robust** up to  $\ell$  occurrences of  $\preceq$ ?



## $(\preceq, \ell)$ -lossy problems

Is the system **robust** up to  $\ell$  occurrences of  $\preceq$ ?

$(\preceq, \ell)$ -deadlock freeness

*Input*

An EOS  $E$  and an initial marking  $M$ .

*Output*

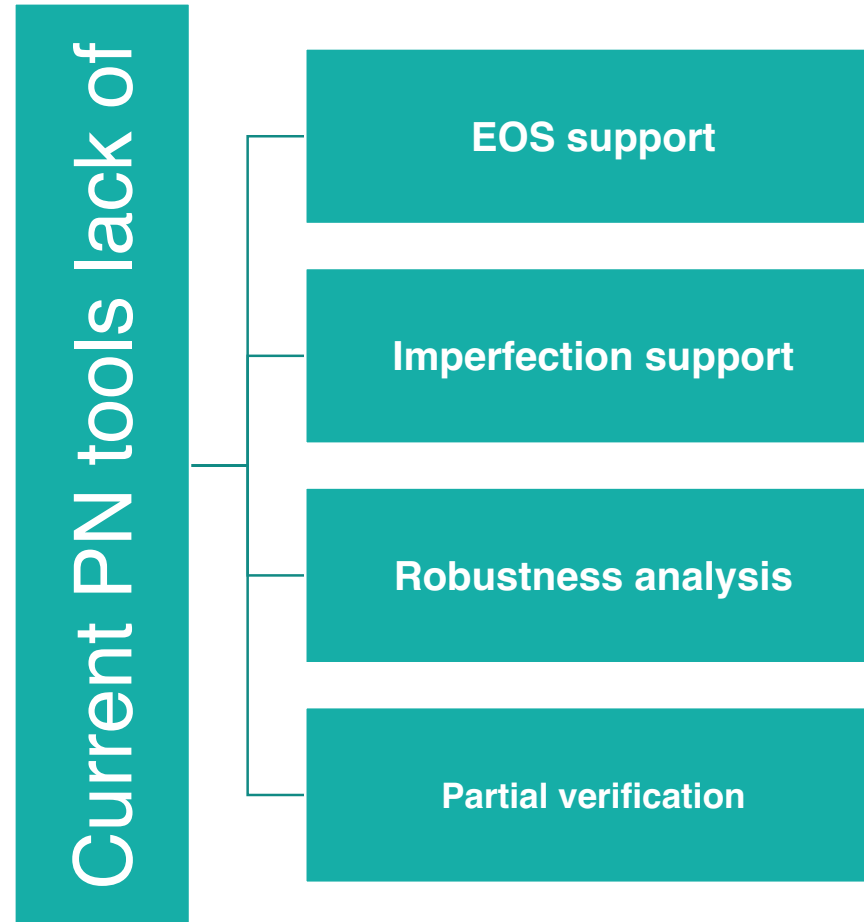
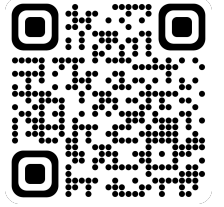
Is there a  $(\preceq, \ell)$ -run from  $M$  to a marking where no event is enabled?

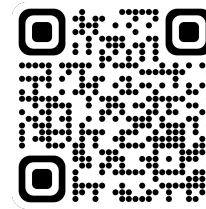
# Decidability Results (PNSE'24)

	Problems	$\leq_f$	$\leq_o$	$\leq_s$
Conservative EOS	0-reach	<b>Undec</b> [Buß14]	<b>Undec</b> [Buß14]	<b>Undec</b> [Buß14]
	cover	<b>Dec</b> [Buß14]	<b>Undec</b> (2CM)	<b>Undec</b> (2CM)
	$\ell$ -reach/cover	<b>Dec</b> (Comp.)	<b>Undec</b> (Comp.)	<b>Undec</b> (Comp.)
	$\omega$ -reach/cover	<b>Dec</b> (Comp.)	<b>Undec</b> (Comp.)	<b>Undec</b> (Comp.)
EOS	0-reach	<b>Undec</b> [Buß14]	<b>Undec</b> [Buß14]	<b>Undec</b> [Buß14]
	cover	<b>Undec</b> [Buß14]	<b>Undec</b> (cEOS)	<b>Undec</b> (cEOS)
	$\ell$ -reach/cover	<b>Undec</b> (Gadget)	<b>Undec</b> (cEOS)	<b>Undec</b> (Comp.)
	$\omega$ -reach/cover	<b>Dec</b> (WSTS)	<b>Undec</b> (cEOS)	<b>Undec</b> (Comp.)

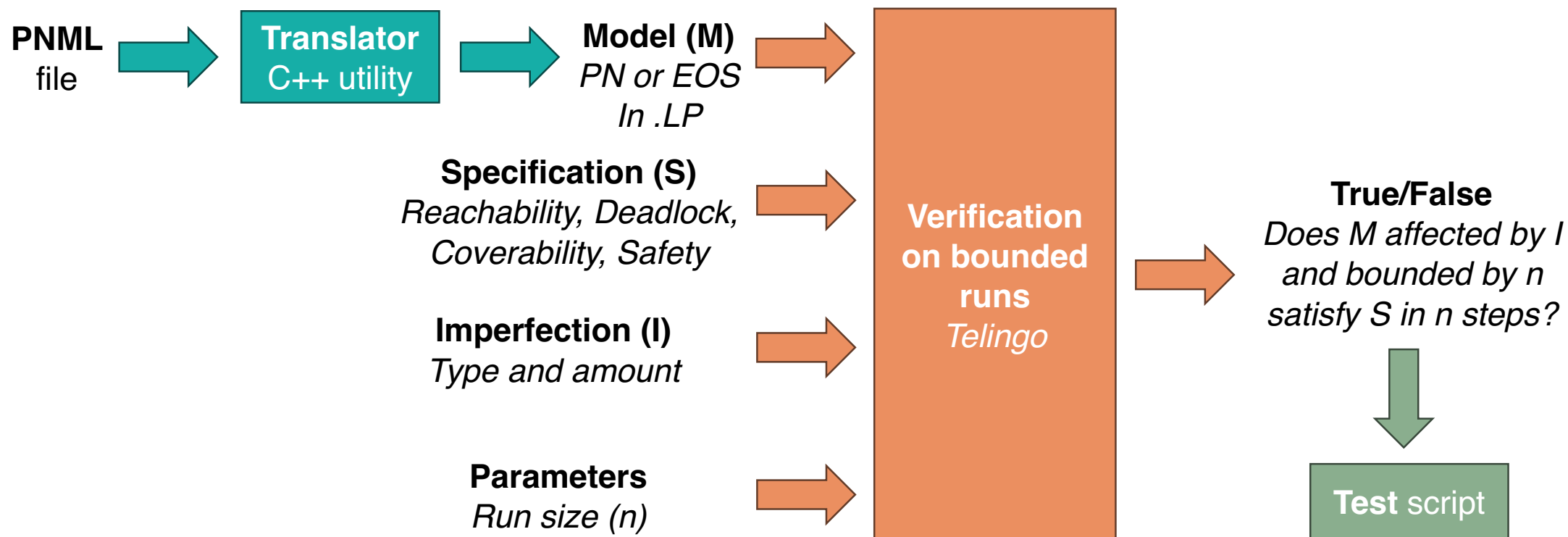
[Buß14] Köhler-Bußmeier, Michael. 'A Survey of Decidability Results for Elementary Object Systems'. 1 Jan. 2014 : 99 – 123.

# Motivation

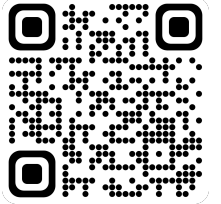




# Prototype (CILC'24)



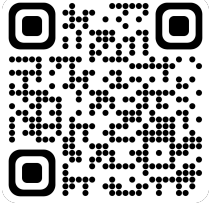
# Why bounded verification?



Problems on general EOS	$\leq_f$	$\leq_o$	$\leq_s$
0-reach	U	U	U
0-cover	U	U	U
$\ell$ -reach/cover	U	U	U
$\omega$ -reach/cover	D	U	U

F. Di Cosmo, S. Mal, T. Prince, *Deciding Reachability and Coverability in Lossy EOS*, PNSE'24

# Why Telingo?



## Telingo is **declarative** and supports **temporal constraints**

- E.g., `:- &tel(>? (lossy >(>? lossy)` allows at most one lossy step
- The meaning of lossy is declared orthogonally to EOS specification

## Telingo **returns finite runs**

- Perfectly matches bounded verification

## Encoding of PNs and EOSs is **elegant in ASP**

- E.g., when compared to SMT – R. Phawade, T. Prince, S. Sheerazuddin et al., *Bounded Model Checking for Unbounded Client Server Systems*, Arxiv (2022)



# Correctness and performances



## Correct answers

- Checked on MCC benchmarks

## Slow on PNs

- Compared with Tapaal

## Prohibitively slow on EOSs

- Nesting exacerbates grounding

problem	lossiness	-imax =5 (s)	-imax =10 (s)	-imax =20 (s)	TAPAAL (s)
deadlock	none	UNSAT in 0.052	SAT in 0.622	SAT in 82.754	SAT in $5e-6$
deadlock	any	SAT in 0.009	SAT in 0.010	SAT in 0.009	NA
1-safeness	none	UNSAT in 0.010	UNSAT in 0.014	UNSAT in 0.027	UNSAT in 0
1-safeness	any	UNSAT in 0.013	UNSAT in 0.018	UNSAT in 0.032	NA

**Table 1**

Comparative Results with TAPAAL for the Eratosthenes-PT-010 PN from the MCC benchmarks [12].

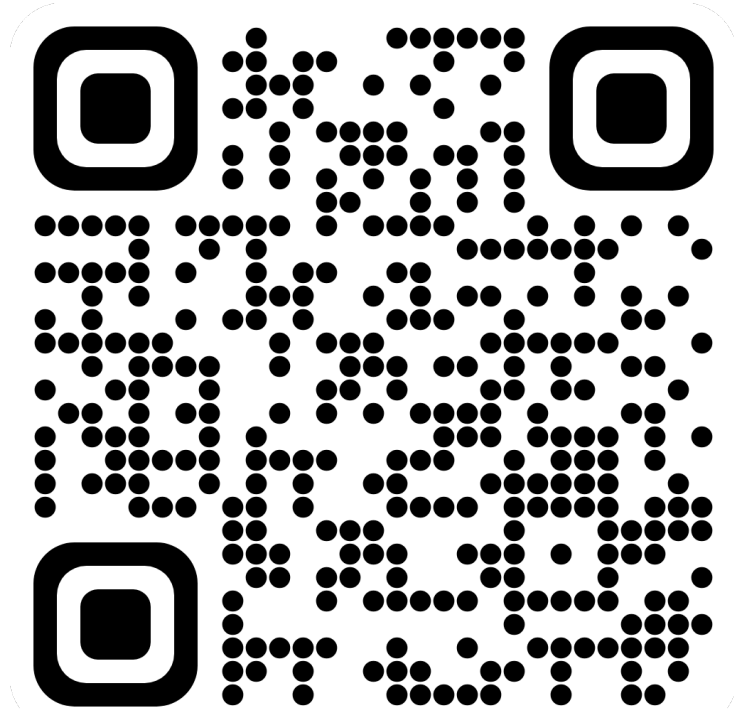
# Papers:

1. Deciding Reachability and Coverability in Lossy EOS (**PNSE'24**)
2. Bounded Verification of Petri Nets and EOSs using Telingo: An Experience Report (**CILC'24**)

# Future Work

1. Tackle undecidability via partial verification. For example:
  - a. Runs of bounded length
  - b. Probabilistic techniques
2. Consider other problems and other types of lossiness. For example:
  - a. Model checking
  - b. Reset lossiness
3. Test further applications. For example:
  - a. Business processes
  - b. Non-monotonic reasoning

# Artifact: NWN Telingo Analyzer



NWN Telingo Analyzer on Zenodo

*Translate PNs  
from PNML to ASP*

*Analyze robustness  
under lossiness*

*Replicate our tests*