

# Pablo Martinez

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MOBILE DEVELOPER



### 7/22 - Now **Mobile Developer**

Remote

### lastminute.com

Continuous improvement, maintenance and development of the Lastminute group APPs for iOS and Android using React Native, following SCRUM methodology



iOS



<u>iOS</u>





React Native Typescript Jest Firebase Sentry Fastlane Xcode Android Studio Git Gitlab

2/22 - 7/22

## **Frontend Developer**

Remote

### lastminute.com

Maintain and develop new front end features for the search results page of all the Lastminute group pages, using React following SCRUM methodology

https://www.lastminute.com/

React Tyescript Styled components Storybook HTML Css Git Gitlab

CHNOLOG

5/21 - 1/22 Mobile developer

Barcelona - Spain

#### DRINKS & CO

Continuous improvement and maintenance of the Drinks&co marketplace APP using React Native for iOS and Android following SCRUM methodology



<u>Android</u> <u>iOS</u>

React Native Typescript Jest REDUX Firebase Fastlane Xcode Android Studio Git Github

2014 - 2019

## **R&D Packaging Engineer**

Brussels - Belgium Utrecht- The Netherlands Barcelona - Spain

### Procter & Gamble / Danone

Management of new packaging implementation projects, from techical definition to factory implementation







### **PROFILE**

As a frontend developer, I make use of my international experience and engineering background to approach each project with depth and adaptability, always prioritizing usercentric design and analytical thinking. With a strong foundation in testing methodologies and a commitment to ongoing learning, I strive to consistently deliver high quality solutions. Eager to contribute to collaborative environments, I remain dedicated to continuous growth and improvement.

### **EDUCATION**

2021

**Full Stack Developer** Skylab Coders Academy

2012

**Industrial Enginner** 

Jaume I University

### **LANGUAGES**



**Spanish** 







