

# Assignment 4

## Task 3(Multi-threading):

The first three digits of running task 3 is: 100

When running with two separate threads has some advantages regarding the CPU. It will be able to compute “parallel” calculations. This improves the performance and prevents race conditions where the threads “compete” about the shared data as the shared data is locked.

## Task 4 (Theory Lazy):

Using lazy evaluation, the statement is only executed when the result is needed elsewhere in the code. In our task and in the code delivered you can see the ‘  
thread lazyOdds = {GenerateOddsLazy . .} end ‘ will create a “Stopped execution”. The elements in the list generated by the function are only accessed when needed elsewhere in the code (When needed by the Product-function).

Being “lazy” the list generated is restricted by its needs (Product), and it will not generate anything unless it is requested. This implies low use of recourses and an increased throughput. In contrast, using {GenerateOdd} without lazy would be able to use as many recourses as possible to fulfill its task. This could cause high recourse usage.

## Task 5c (BoundedBuffer)

Bounded buffer is a combination of lazy and eager execution. In the task we create a buffer that stores N amount of Hammers so the buffer is therefore bounded by N. In the function we need to create a thread that looks at the end of the stream of hammers in order for it to be ready for a new order when needed. Whenever there is need of more hammers, an inner function is called.

There is an inner part here where you need to return the Head of the stream at the same time produce a new hammer that I could not figure out.

Finally the buffer is returned.

## Outputs:

```
terhaug@Terje-MSI-Ubuntu:~/Skole/Progspraak/Ovinger/Oving4$ ozengine Main.ozf
-----Task1-----
Should print:[-3 -1 1 3 5 9]
[-3 -1 1 3 5 7 9]
Should print:[3]
[3]
Should print: nil
nil

-----Task2-----
{Product [1 2 3 4]}, should print 24
24
```

```
-----Task3-----
Multiplication of stream of odds:
10074832976375085400403891739230353825032341858355041570501377751333484793086490502621214992268891651422
44468563021038188098139657399699056026838240570285423698144377032752171821061376284270252539366968570639
27677887236450311036887007989218384076420973974651860279864376153012567675767840733574225799002463604490
89198279630516213470883754114700733227662703401679007331521953308805263925534072894314921951918749895952
94349826541130066162193558301144394115626506113749703348689785102893402678336322159304327060561110695834
72778227977585526504938921664232801595705593340414168289146933191250605578218896799783237156997993612173
84356744798239242610944401235038699091606936341557552763642908002739287541382112441278234195701541068518
54029843220026976311538664947129562448702068350640845125906790229246970036309497599509024387679632786952
96882620493296103779237046934780464541286585179975172680371269700518965123152181467825566303777704391998
85779262700904317048292803025203375245617269266898920685786223338138713449550423126703997211196632970487
51856593725692462294196190306946808085042657846723167855729654143280058566569446668409827791859540312393
45256896720409853053597049715408663604581472840976596002762935980048845023622727663267632821809277089697
420848324327380396425724029541015625
```

```
-----Task5 a-----
Hammers produced after 4 second delay (Either working or defect):
working|working|working|working|_<optimized>

-----Task5 b-----
After 10s; finds amount of working hammers of the stream produced:
9
terhaug@Terje-MSI-Ubuntu:~/Skole/Progspraak/Ovinger/Oving4$
```

FYI:

I had some issues when running task 3 and 4 on my ubuntu 18.04 installed on my laptop. It returned the result 0. Running the same code on a different machine resulted in the output seen above. Do you have any answers to what may cause this?

Here is output from ubuntu:

```
-----Task3-----
Multiplication of stream of odds:
0
terhaug@Terje-MSI-Ubuntu:~/Skole/Progspraak/Ovinger/Oving4$
```

Task 4 is not included as it produces same result as task 3.