

- Don't forget to set your Eclipse workspace and working set.
- You must submit the JAR file, exported (with source code), from your Eclipse project.
- You must check your JAR file to make sure all the source files (.java files) are present. It can be opened with file compression programs such as 7-zip or Winrar.
- Failure to export properly will result in your work not getting marked.

To submit:

Export your project to a JAR file, with source code.

Name your JAR file ID\_Week16\_Q2.jar. For example, 6623110021\_Week16\_Q2.jar

Submit the JAR file on MyCourseville.

(11 marks) A Treap is a type of binary search tree. Each of its node is defined as follows:

```
public class TreapNode {
    int bstValue; // value stored in the node.
    int heapValue; //priority value as in a min heap

    TreapNode left; //pointer to lower left node.
    TreapNode right; //pointer to lower right node.
    TreapNode parent; //pointer to the node above.
```

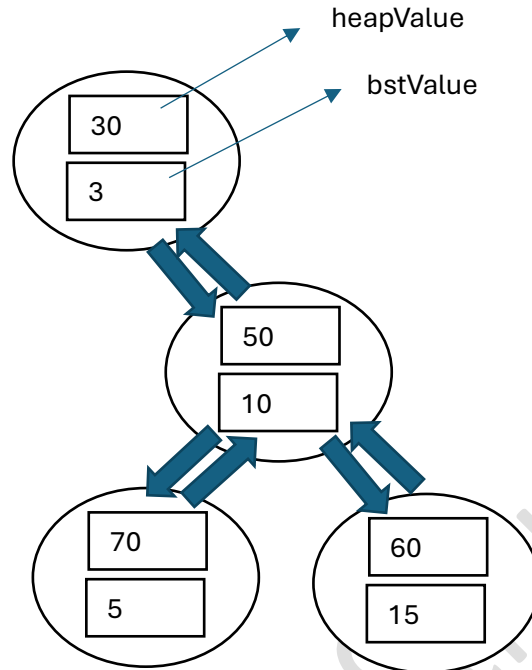
Assume that

- All (bstValue, heapValue) pair are unique.
- There can only be one heapValue for one bstValue.
- Treap does not store duplicated (bstValue,heapValue) pair.

Treap has the following properties:

- A Treap must be a binary search tree according to the bstValue in every node.
- From top (root) to bottom, the node is arranged according to heapValue (smaller value is nearer to the root).
- Treap is not a complete binary tree.

An example Treap looks like:



You are given codes for Binary Search Tree and AVL Tree (just 1 class for AVL tree), TreapNode, and a test file, TestTreap (scores for test are shown in code's comment).

**Write class Treap** (Copy and Modify codes from given classes as necessary). For methods, you only need to write these methods:

- Constructor (no parameter).
- `public TreapNode insert(int v, int h) //v is bstValue, h is heapValue`
  - if v,h is stored inside the tree, do nothing and return **null** from the method.
  - if v,h is not stored inside the tree, insert a new node that contains these values.
  - Use heapValue of the newly added node to **rotate it up the tree**, such that heapValues from root to any leaf are sorted from small to large.
  - Then return the node that we added. (It may no longer be a leaf node)

(see example next page)

For example, adding node with (bstValue,heapValue) = (4,10) to the above tree will get us:

