# Dickinson Language Reference

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### 0.1 Introduction

Dickinson is a language for generative literature targeting English. This reference specifies the syntax and semantics of the language.

## 0.2 Syntax

#### 0.2.1 Lexical Structure

Dickinson programs have the following lexical structure:

```
comment =: ; .*\$
         identifier =: [a-z][a-zA-Z0-9]^*
   typeIdentifier =: [A - Z][a - zA - ZO - 9]^*
module I dentifier =: (identifier.)^* identifier
           wildcard =: \_
            include =: : \mathtt{include}
                  let =: : \mathtt{let}
              match =: : match
             branch =: : \mathtt{branch}
              oneof =: : \mathtt{oneof}
                 def =: : def
            lambda =: : \mathtt{lambda}
            flatten =: \texttt{:flatten}
                pick =: : pick
                bind =: : \mathtt{bind}
                text =: \mathtt{text}
              tydecl =: tydecl
              arrow =: (\rightarrow |->)
        \mathit{probability} =: ([0-9]^+ | [0-9]^+.[0-9]^*)
```

#### 0.2.2 Syntax Tree