# Dickinson User Guide

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## Introduction

Dickinson is a text-generation language for generative literature. Each time you run your code, you get back randomly generated text.

It provides a language to define random texts like the Magical Realism Bot or fortune program.

## **Installing Dickinson**

#### Distributions

Distributions for some platforms are available on the releases page.

Un-tar the package, then:

make install

#### Source

```
First, install cabal and GHC. Then:
```

```
cabal install language-dickinson
```

This provides emd, the command-line interface to the Dickinson language.

You may also wish to install manpages for reference information about emd. Manpages are installed at

emd man

#### **Editor Integration**

```
A vim plugin is available.
```

To install with vim-plug:

```
Plug 'vmchale/dickinson' , { 'rtp' : 'vim' }
```

To automatically enable spellchecking where appropriate put

autocmd BufNewFile,BufRead \*.dck setlocal spell spelllang=en\_us

in your ~/.vimrc.

augroup END

#### Tags

To configure Dickinson with exuberant ctags or universal ctags, put the following in a file named .ctags:

```
--langdef=DICKINSON
--langmap=DICKINSON:.dck
--regex-DICKINSON=/:def *([[:lower:]][[:alnum:]]+)/\1/f,function/
--regex-DICKINSON=/tydecl *([[:lower:]][[:alnum:]]+) *=/\1/t,type/

I have the following in my ~/.vimrc to keep tags updated:

augroup ctags
autocmd BufWritePost *.dck :silent !ctags -R .
```

## **Program Structure**

Dickinson files begin with %-, followed by definitions.

#### Example

Here is a simple Dickinson program:

```
%-
(:def main
    (:oneof
          (| "heads")
           (| "tails")))
Save this as gambling.dck. Then:
emd run gambling.dck
which will display either heads or tails.
```

The :oneof construct selects one of its branches with equal probability.

In general, when you emd run code, you'll see the result of evaluating main.

#### Comments

Comments are indicated with a ; at the beginning of the line. Anything to the right of the ; is ignored. So

```
%-
; This returns one of 'heads' or 'tails'
(:def main
   (:oneof
    (| "heads")
    (| "tails")))
```

is perfectly valid code and is functionally the same as the above.

#### Definitions & Names

We can define names and reference them later:

```
%-
(:def gambling
  (:oneof
     (| "heads")
      (| "tails")))
(:def main
     gambling)
```

We can emd run this and it will give the same results as above.

## Branching

When you use :oneof, Dickinson picks one of the branches with equal probability. If this is not what you want, you can use :branch:

```
%-
(:def unfairCoin
  (:branch
     (| 1.0 "heads")
      (| 1.1 "tails")))
(:def main
    unfairCoin)
```

This will scale things so that picking "tails" is a little more likely.

#### Interpolation

We can recombine past definitions via string interpolation:

```
%-
(:def adjective
  (:oneof
    (| "beautiful")
    (| "auspicious")
```

```
(| "cold")))
(:def main
   "What a ${adjective}, ${adjective} day!")
```

#### Multi-Line Strings

For large blocks of text, we can use multi-line strings.

Multiline strings begin and end with '''.

#### Expressions

Branches, strings, and interpolations are expressions. A :def can attach an expression to a name.

Branches can contain any expression, including names that have been defined previously (such as color in the example above).

#### Lambdas

Lambdas are how we introduce functions in Dickinson.

```
(:def sayHello
  (:lambda name text
   "Hello, ${name}."))
```

Note that we have to specify the type of name - here, it stands in for some string, so it is of type text.

We can use sayHello with \$ (pronounced "apply").

```
(:def name
  (:oneof
     (| "Alice")
     (| "Bob")))
(:def main
     ($ sayHello name))
```

We can emd run this:

Hello, Bob.

\$ f x corresponds to f x in ML.

#### Matches & Tuples

Suppose we want to randomly pick quotes. First we define a function to return a quote by Fiona Apple:

```
Then we can define quote, which returns a quote as well as the person who said it.
```

```
(:def quote
  (:oneof
    (| ("« Le beau est ce qu'on désire sans vouloir le manger. »", "Simone Weil"))
    (| (fionaAppleQuote, "Fiona Apple"))))
Each branch returns a tuple.
We can use the :match construct to format the result of quote, viz.
(:def formatQuote
  (:lambda q (text, text)
    (:match q
      [(quote, name)
        ${quote}
            - ${name}
        ,,,])))
(:def main
  $ formatQuote quote)
We can emd run this:
"You forgot the difference between equanimity and passivity."
    - Fiona Apple
Note the use of the :lambda in formatQuote; we specify the type (text, text).
Tags
Tags can be used to split things based on cases.
tydecl number = Singular | Plural
(:def indefiniteArticle
  (:lambda n number
    (:match n
      [Singular "a"]
      [Plural "some"])))
```

Note that we specify the type number in (:lambda n number ...).

Tags themselves must begin with a capital letter while types begin with a low-ercase letter.

Tags are a restricted form of sum types.

### **Types**

#### REPL

```
To enter a REPL:
emd repl
This will show a prompt
emd>
If we have
%-
(:def gambling
  (:oneof
    (| "heads")
    (| "tails")))
in a file gambling.dck as above, we can load it with
emd> :l gambling.dck
We can then evaluate gambling if we like
emd> gambling
or manipulate names that are in scope like so:
emd> "The result of the coin toss is: ${gambling}"
We can also create new definitions:
```

```
emd> (:def announcer "RESULT: ${gambling}")
emd> announcer

Inspect the type of an expression with :type:
emd> :type announcer
text

We can define types in the REPL:
emd> tydecl case = Nominative | Oblique | Possessive
emd> :type Nominative
case
```

#### Saving & Restoring States

We can save the REPL state, including any definitions we've declared during the session.

```
emd> :save replSt.emdi
```

If we exit the session we can restore the save definitions with

```
emd> :r replSt.emdi
emd> announcer
```

For reference information about the Dickinson REPL:

:help

#### **Builtins**

Dickinson has several builtin functions. You can see all names in scope (including builtins) with :list, viz.

```
emd> :list
oulipo
allCaps
capitalize
titleCase
```

We can inspect the type like defined names:

```
emd> :type allCaps
(-> text text)

Try it out:
emd> $ allCaps "Guilt and self-laceration are indulgences"
GUILT AND SELF-LACERATION ARE INDULGENCES
```

## Lints

emd has a linter which can make suggestions based on probable mistakes. We can invoke it with emd lint:

```
emd lint silly.dck
```

## Libraries

Dickinson allows pulling in definitions from other files with :include.

#### Using Libraries

color.dck contains:

#### Example

```
The color module is bundled by default:
```

```
(:include color)
%-
(:def main
   "Today's mood is ${color}")
Which gives:
Today's mood is citron
The :include must come before the %-; definitions come after the %-.
```

```
%-
(:def color
    (:oneof
          (| "aubergine")
          (| "cerulean")
          (| "azure")
          ...
```

#### Third-Party Libraries

Upon encountering :include animals.mammal, Dickinson looks for a file animals/mammal.dck.

When invoking emd, we can use the --include flag to add directories to search.

#### Writing Libraries

Libraries can contain definitions and type declarations.

You can run emd check on a library file to validate it.

## Scripting

```
emd ignores any lines staring with #!; put

#!/usr/bin/env emd
and the top of a file to use emd as an interpreter. As an example, here is an implementation of the Unix fortune program as a script:

#!/usr/bin/env emd
```

```
%-
(:def adjective
  (:oneof
    (| "good")
     (| "bad")))
(:def main
    "You will have a ${adjective} day")
```

## **Examples**

#### Cowsay

Here is a variation on cowsay:

#### Noun Declension

We can use tuples and tags to model nouns and noun declension.

```
tydecl case = Nominative | Accusative | Dative | Genitive | Instrumental
tydecl gender = Masculine | Feminine | Neuter
tydecl number = Singular | Plural
; demonstrative pronouns
; "this" or "these"
(:def decline
  (:lambda x (case, gender, number)
    (:match x
      [(Nominative, Masculine, Singular) "bes"]
      [(Accusative, Masculine, Singular) "pisne"]
      [(Genitive, (Masculine|Neuter), Singular) "pisses"]
      [(Dative, (Masculine|Neuter), Singular) "pissum"]
      [(Instrumental, (Masculine|Neuter), Singular) "bys"]
      [((Nominative|Accusative), Neuter, Singular) "pis"]
      [(Nominative, Feminine, Singular) "peos"]
      [(Accusative, Feminine, Singular) "bas"]
      [((Genitive|Dative|Instrumental), Feminine, Singular) "bisse"]
      [((Nominative|Accusative), _, Plural) "pas"]
```

```
[(Genitive, _, Plural) "pissa"]
  [(Dative, _, Plural) "pissum"]
  )))
In the REPL:
```

emd> \$ decline (Nominative, Feminine, Singular)

This actually has no element of randomness but such capabilities are important for agreement in longer generative texts.

For guidance:

þeos

%-

```
emd> :type decline
(-> (case, gender, number) text)
```

#### **Divination Bot**

This is a more sophisticated version of Maja Bäckvall's divination bot. The novelty is that by using tags, we get agreement between the Greek root and the definition.

[Fish "ichthyo"]
[Stars "astro"]
[Snakes "ophio"]

```
[Sun "helio"]
      [Animals "zoo"]
      [Lips "labio"]
      [Dreams "oneiro"]
      [Placenta "amnio"]
      [Poo "scato"]
      [Fingers "dactylo"]
      [Number "numero"]
      . . .
      )))
(:def english
 (:lambda x means
    (:match x
      [Fish "fish"]
      [Stars "stars"]
      [Birds "birds"]
      [Snakes "snakes"]
      [Sun "sun"]
      [Animals "animals"]
      [Lips "lips"]
      [Dreams "dreams"]
      [Placenta "placenta"]
      [Poo "excrement"]
      [Fingers "finger movements"]
      [Number "numbers"]
      )))
(:def means
 (:pick means))
(:def postfix
 (:branch
    (| 1.0 "mancy")
    (| 0.065 "scopy")
    (| 0.03 "spication")
    (| 0.06 "logy")))
(:def main
 (:bind
    [means means]
      "${$prefix means}${postfix} - divination by ${$english means}"))
```

:pick is a builtin construct which randomly selects a tag of type means.

So the Tracery bot might produce

```
uranospication
```

Divination using the appearance of proper names.

but ours produces results like

```
amniomancy - divination by placenta
```

We've also weighted postfix so that the more common suffixes (such as '-mancy') occur more often.

See the full example in examples/divinationBot.dck

#### Shakespearean Insult Generator

Inspired by the Shakespeare Insult Kit's insult table, we can generate our own insults.

```
%-
(:def adjective
  (:oneof
    (| "artless")
    (| "base-court")
    (| "bawdy")
    (| "bat-fowling")
(:def noun
  (:oneof
    (| "apple-john")
    (| "baggage")
    (| "barnacle")
    (| "bladder")
    . . .
(:def main
  ("Thou ${adjective} ${adjective} ${noun}!"))
Run it get something like:
Thou beslubbering clouted hedge-pig!
```

See the full example in examples/shakespeare.dck.

#### Lyrics Bot

Lyrics bots sample lyrics from some particular artist; see the africa by toto bot for an example.

We can make our own Fiona Apple bot, viz.

See the full example in examples/fionaBot.dck

#### Magical Realism Bot

We can write our own magical realism bot using builtin libraries:

```
(| "Excel spreadsheet")
              (| "palimpsest"))]
          [power
            (:oneof
              (| "comfort animals")
              (| "practice bilocation"))]
            (| "discovers a ${txt} that allows her to ${power}"))))
      (|
        (:let
          [topic
            (:oneof
              (| "balneology")
              (| "teleology")
              (| "nephrology")
              (| "orgonomy"))]
          "writes a monograph on ${topic}"))
      (|
        (:let
          [secret
            (:oneof
              (| "immortality")
              (| "heliophagy")
              (| "levitation")
              (| "good skin"))]
        "discovers the secret to ${secret}")
   ))]
"A ${profession} in ${bigCity} ${accomplishment}"))))
```

This reuses the bigCity definition from the geography library and profession from the profesion library.

This is not as sophisticated as the twitter bot but it is quite concise thanks to the libraries we used.