

COMPSCI 250: Introduction to Computation

Lecture #30: Properties of the Regular Languages
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Properties of Regular Languages

- Induction on Regular Expressions
- The One's Complement Operation
- Proving Our Function Correct
- The Pseudo-Java RegExp Class
- The One's Complement Method
- Reversal of Languages
- Testing for the Empty Language

Induction on Regular Expressions

- Because regular languages have an inductive definition, we can prove propositions for all of them by induction.
- Let $P(R)$ be a predicate with one free variable of type “regular expression”. We can prove that $P(R)$ holds for any regular expression R by proving *two* base cases and *three* inductive cases.

Induction on Expressions

These five cases are:

2 Base cases

- $P(\emptyset)$
- $P(a)$ for all $a \in \Sigma$

3 inductive cases

- $(P(R) \wedge P(S)) \rightarrow P(R + S)$
- $(P(R) \wedge P(S)) \rightarrow P(RS)$
- $P(R) \rightarrow P(R^*)$

Induction on Expressions

- As an example, we will define two operations on languages and show that the regular languages are **closed** under these operations.
- That is, if R is a regular expression, the result of applying the operation to $L(R)$ gives us another regular language. We'll demonstrate an algorithm to compute this expression.
- We'll also show that we can test properties of R , such as whether $L(R) = \emptyset$.

One's Complement

The **one's complement** of a **binary string** $w \in \{0,1\}^*$, denoted $oc(w)$, is the string of the same length obtained by replacing all 0's with 1's and all 1's with 0's. For example, $oc(011001) = 100110$.

We can define $oc(w)$ of **a string** inductively, of course:

- $oc(\lambda) = \lambda$
- $oc(w0) = oc(w)1$ and
- $oc(w1) = oc(w)0$

One's Complement

- The **one's complement** of a *language* X is the language

$$oc(X) = \{oc(w) : w \in X\}$$

i.e., the set of one's complements of strings in X .

Examples:

- $X = \{01, 11\}$. Then $oc(X) = \{10, 00\}$.
- $X = 0^*1 = \{1, 01, 001, 0001, \dots\}$,
Then $oc(X) = \{0, 10, 110, 1110, \dots\}$.

One's Complement

- The **one's complement** of a *language* X is the language

$$oc(X) = \{oc(w) : w \in X\}$$

i.e., the set of one's complements of strings in X .

- We will prove that for any regular expression R , the language $oc(L(R))$ is a regular language.
- It's not hard to see how to convert R into a regular expression for $oc(L(R))$. We just replace 0's with 1's and 1's with 0's in R itself.

One's Complement

Formally this is a recursive algorithm:

- Base cases
- $f(\emptyset) = \emptyset$
 - $f(0) = 1$
 - $f(1) = 0$
- Inductive cases
- $f(R + S) = f(R) + f(S)$
 - $f(RS) = f(R)(S)$
 - $f(R^*) = f(R)^*$

Theorem: If R is a regular expression, then $f(R)$ is a regular expression and $L(f(R)) = oc(L(R))$

Proving Our Function Correct

- We'll use induction to prove the theorem on the previous slide, i.e., that this function f , from regular expressions to regular expressions, satisfies the property “ $L(f(R)) = oc(L(R))$ ”, which we will write as “ $P(R)$ ”.
- $P(\emptyset)$ says that $L(\emptyset) = oc(L(\emptyset))$. This is true because
$$oc(L(\emptyset)) = \{oc(w) : w \in \emptyset\} = \emptyset$$
- $P(0)$ states that $L(f(0)) = oc(L(0))$.
This is true because $L(f(0)) = L(1) = oc(L(0))$
- $P(1)$ states that $L(f(1)) = oc(L(1))$.
This is true because $L(f(1)) = L(0) = oc(L(1))$

Proving Our Function Correct

- Assume that $P(R)$ and $P(S)$ are true, so that $L(f(R)) = oc(L(R))$ and $L(f(S)) = oc(L(S))$
- We must show
that $L(f(R)) \cup L(f(S)) = oc(L(R + S))$
that $L(f(R))L(f(S)) = oc(L(RS))$
and $L(f(R))^* = oc(L(R^*))$
- Each of these three facts follow pretty directly from the definitions -- details are in the textbook.

Clicker Question #1

As part of the justification of the rule $f(R^*) = f(R)^*$
I have to prove the statement “ $\text{oc}(S^*) = \text{oc}(S)^*$ ”.

I am trying to prove that

“ $\text{oc}(S^*)$ is a subset of $\text{oc}(S)^*$ ”.

Which *would* be a good inductive step of my proof?

(a) $((u \in \text{oc}(S)^*) \wedge (v \in \text{oc}(S)^*)) \rightarrow uv \in \text{oc}(S)^*$

(b) $((u \in S^*) \wedge (v \in S)) \rightarrow uv \in \text{oc}(S)^*$

(c) $((u \in \text{oc}(S^*)) \wedge (v \in \text{oc}(S))) \rightarrow uv \in \text{oc}(S^*)$

(d) $((u \in \text{oc}(S^*)) \wedge (v \in \text{oc}(S))) \rightarrow uv \in \text{oc}(S)^*$

Not the *Answer*

Clicker Answer #1

As part of the justification of the rule $f(R^*) = f(R)^*$
I have to prove the statement “ $\text{oc}(S^*) = \text{oc}(S)^*$ ”.

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(c) $((u \in \text{oc}(S^*)) \wedge (v \in \text{oc}(S))) \rightarrow uv \in \text{oc}(S^*)$

(d) $((u \in \text{oc}(S^*)) \wedge (v \in \text{oc}(S))) \rightarrow uv \in \text{oc}(S)^*$

More Answer #1

- Goal is to prove “ $oc(S^*) \subseteq oc(S)^*$ ”.
- (a) $((u \in oc(S)^*) \wedge (v \in oc(S)^*)) \rightarrow uv \in oc(S)^*$
This is true, but says nothing about $oc(S^*)$
- (b) $((u \in S^*) \wedge (v \in S)) \rightarrow uv \in oc(S)^*$ no
reason to think that this is true
- (c) $((u \in oc(S^*)) \wedge (v \in oc(S))) \rightarrow uv \in oc(S^*)$
this gets the wrong conclusion for our goal
- (d) $((u \in oc(S^*)) \wedge (v \in oc(S))) \rightarrow uv \in oc(S)^*$

A Java RegExp Class

- Just as boolean or arithmetic expressions can be implemented by tree structures, we can define a real Java class `RegExp` whose objects are regular expressions.
- We will need methods to **parse** these objects, which means that they must determine their structure and component parts.

A Java RegExp Class

- ```
public class RegExp {
 public RegExp();
 // returns RegExp equal to emptyset

 public RegExp(String w);
 // returns RegExp denoted by w

 public boolean isEmptySet();
 // is it the empty set?

 public boolean isZero();
 // is it "0"?

 public boolean isOne();
 // is it "1"?

 public boolean isUnion();
 // is it "S + T"?
```

# A Java RegExp Class

```
public boolean isCat();
 // is it "ST"?
```

```
public boolean isStar();
 // is it "S*"?
```

```
public RegExp firstArg();
```

```
public RegExp secondArg();
```

```
public static RegExp plus (RegExp r, RegExp s);
```

```
public static RegExp cat (RegExp r, RegExp s);
```

```
public static RegExp star (RegExp r);
```

# Computing One's Complement

- This definition lets us write code for the one's complement algorithm. The next slide has a recursive method that creates a `RegExp` object with the same structure as the method's argument, but with 0's and 1's switched.
- We've essentially proved this method correct by our usual method for recursive code -- we prove the base cases correct and then prove the rest correct assuming that the recursive calls are correct.

# Computing One's Complement

```
public static RegExp f (RegExp s) {
 if (s.isEmptySet())
 return new RegExp();

 if (s.isZero())
 return new RegExp("1");

 if (s.isOne())
 return new RegExp("0");

 RegExp oc1 = f (s.firstArg());
 if (s.isStar()) return star(oc1);

 RegExp oc2 = f (s.secondArg());

 if (s.isPlus())
 return plus (oc1, oc2);
 else return cat (oc1, oc2);
 // s.isCat() must be true here
}
```

$$f(\emptyset) = \emptyset$$

$$f(0) = 1$$

$$f(1) = 0$$

$$f(R^*) = f(R)^*$$

$$f(R + S) = f(R) + f(S)$$

$$f(RS) = f(R)f(S)$$

# Reversal of Languages

- A similar function from languages to languages is **reversal**, based on the familiar reversal operation on strings:  
for any language  $X$ ,  $X^R = \{w^R : w \in X\}$ .
- **Thm: The regular languages are closed under reversal**
  - Bases cases: we can easily see that  $\emptyset^R = \emptyset$ , and that  $a^R = a$  for any letter  $a \in \Sigma$ .
  - Inductive case: The string rule  $(xy)^R = y^R x^R$  yields a language rule  $(TU)^R = U^R T^R$
  - Inductive cases: and we have  $(T + U)^R = T^R + U^R$  and  $(T^*)^R = (T^R)^*$

# Computing Reversal

```
public static RegExp rev (RegExp s) {
 if (s.isEmptySet())
 return new RegExp();

 if (s.isZero())
 return new RegExp("0");

 if (s.isOne())
 return new RegExp("1");

 RegExp rev1 = rev (s.firstArg());

 if (s.isStar()) return star (rev1);

 RegExp rev2 = rev (s.secondArg());

 if (s.isPlus())
 return plus (rev1, rev2);
 else return cat (rev2, rev1);
 // s.isCat() is true in this case
}
```

$$f(\emptyset) = \emptyset$$

$$f(0) = 1$$

$$f(1) = 0$$

$$f(R^*) = f(R)^*$$

$$f(R + S) = f(R) + f(S)$$

$$f(RS) = f(S)f(R)$$

# Clicker Question #2

For the case where  $s$  is a union,  $rev$  contains the line `return plus (rev1, rev2);`

What would happen if we changed this line to `return plus (rev2, rev1);`?

- (a)  $rev$  would return a different expression, but equivalent to the one it returned before
- (b)  $rev$  would become the identity function
- (c)  $rev$  would return exactly the same expression
- (d)  $rev$  would return something not equivalent to the correct reversal, and also not the identity

Not the Answer



# Clicker Question #2

For the case where `s` is a union, `rev` contains the line  
`return plus (rev1, rev2);`

What would happen if we changed this line to `return plus (rev2, rev1);`?

*(a) `rev` would return a different expression, but equivalent to the one it returned before* for example we'd return “S+R” instead of “R+S”

(b) `rev` would become the identity function

(c) `rev` would return exactly the same expression

(d) `rev` would return something not equivalent to the correct reversal, and also not the identity

# Testing for the Empty Language

- The regular expression “ $\emptyset$ ” denotes the empty language, but so do other regular expressions like  $a(b + a)^*(\emptyset + a^*\emptyset)(bb)^*$
- Exercise 5.5.4 asks you to write a method that takes a `RegExp` object  $R$  and returns a boolean that is true if and only if  $L(R) = \emptyset$ .

# Testing for the Empty Language

- We solve the problem recursively.
- For the base cases, we should return `true` on  $\emptyset$  and `false` on any letter  $a$ .
- If  $R$  and  $S$  are two regular expressions,  $L(R + S)$  is empty if and only if *both*  $L(R)$  and  $L(S)$  are empty, and  $L(RS)$  is empty if and only if *either, i.e., at least one of*  $L(R)$  or  $L(S)$  is empty.
- And of course,  $L(R^*)$  is never empty.

# Testing Properties of Expressions

- A similar problem is to tell determine whether  $L(R) = \{\lambda\}$  or  $\lambda \in L(R)$ .
- Each of these may be solved by a recursive algorithm, because we know whether the property holds in the base cases, and how it behaves with respect to the three operations.
- But telling whether  $L(R) = \Sigma^*$  is much harder, because  $L(R + S)$  could equal  $\Sigma^*$  in so many *different* ways.

# Clicker Question #3

Given a regular expression  $R$  over  $\{a, b\}$ ,  
I would like to compute whether  $L(R) = \{\lambda\}$ .  
Which of these potential steps in an inductive  
definition of this property is *valid*?

(a)  $L(R^*) = \{\lambda\} \leftrightarrow L(R) = \emptyset$

(b)  $L(RS) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \wedge (L(S) = \{\lambda\})$

(c)  $L(R+S) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \wedge (L(S) = \{\lambda\})$

(d)  $L(R+S) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \vee (L(S) = \{\lambda\})$

Not the *Answer*

# Clicker Question #3

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I would like to compute whether  $L(R) = \{\lambda\}$ .  
Which of these potential steps in an inductive  
definition of this property is *valid*?

(a)  $L(R^*) = \{\lambda\} \leftrightarrow L(R) = \emptyset$

$L(R^*) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \vee (L(R) = \emptyset)$

$(b) L(RS) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \wedge (L(S) = \{\lambda\})$

(c)  $L(R+S) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \wedge (L(S) = \{\lambda\})$

(d)  $L(R+S) = \{\lambda\} \leftrightarrow (L(R) = \{\lambda\}) \vee (L(S) = \{\lambda\})$

for  $L(R+S) = \{\lambda\}$  we need one of  $L(R)$  or  $L(S)$  to be  $\{\lambda\}$ , and the other to be  $\{\lambda\}$  or  $\emptyset$