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1 %{
2 Aidan Chin ECE 296C Fall 2023
3 1/14/24
4 --- Getting Started with C11 in ECE 296C, Complex Numbers ---
5 given rectangular form complex numbers, this script will plot and find the roots
6 %{
7 clf % clear all figures
8 clear % remove all variables from the workspace
9
10 % needed to draw axes
11 ax = [-100,100]; ze = [0,0];
12
13 hold on
14 % plot x- and y-axes as black lines (draw the axes before using QUIVER)
15 plot(ax,ze, 'k', 'LineWidth', 1)
16 plot(ze,ax, 'k', 'LineWidth', 1)
17
18
19 % ----- input z = a + jb, then convert to exponential form -----
20
21 z = input('Input a complex number z as a+bj: ');
22 n = input('Input the power of the root, i.e., n of z^1/n: ');
23 a = real(z); b = imag(z);
24
25 % z = a+jb = A e^jP
26
27 A = norm(z); % amplitude of z
28 P = rad2deg(angle(z)); % phase of z in degrees, -180deg < phi <= 180deg
29
30
31 % ----- set up parameters needed to find n roots of z -----
32
33 % z^1/n = R e^jB
34
35 R = A^(1/n); % amplitude R of z^1/n
36 B = P/n; % phase in deg, associated with principal value of z^1/n
37 dB = 360/n; % difference between phase angles, in degrees
38
39
40 % R e^jB = X + jY
41
42 X = R*cosd(B); Y = R*sind(B);
43
44
45 % ----- plot roots and compute checks -----
46
47 % plot an arrow to represent the principal value of z^1/n, in red
48 quiver(0, 0, X, Y, 0, 'r', 'LineWidth', 3)
49
50 check = zeros(n,1); % initialize n checks as a column vector
51
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52 check(1) = z - (X + j*Y)^n;    % first check, output at the end
53
54 for i = 2:n    % cycle through the other values to make the rest of the arrows
55
56     B = B + dB;    % add dB to find the next nth root of z
57     X = R*cosd(B); Y = R*sind(B);
58
59     % plot an arrow for the next root, in blue
60     quiver(0, 0, X, Y, 0, 'b', 'LineWidth', 3)
61
62     check(i) = z - (X + j*Y)^n;    % the rest of the checks
63
64 end
65
66 check    % output the n checks; each should be close to 0+j0
67
68
69 % ----- make the figure look nicer -----
70
71 grid on; axis equal    % make the frame square (emphasize symmetry of the roots)
72
73 ac = gca;
74 ac.FontSize = 16; ac.GridAlpha = 0.5;    % change fonts to 16pt; make grid darker
75
76 xlabel('Re(\textbf{z})', 'FontSize', 20, 'Interpreter', 'latex');
77 ylabel('Im(\textbf{z})', 'FontSize', 20, 'Interpreter', 'latex')
78
79 % determine the sign of b, so that we can include z in the title
80 bSgn='+';
81 if b<0
82     bSgn='-';
83 end
84 bMag = norm(b);    % magnitude of b
85
86 title('ECE 296C Exercise C11', ...
87     sprintf('Finding and drawing the %g values of  $(%gsjg)^{1/%d}$ ', ...
88     n,a,bSgn,bMag,n), 'FontSize', 24, 'Interpreter', 'latex')
89
90 max = ceil(R+0.1);    % round up R to the next integer
91 axis([-max max -max max])    % set the upper and lower limits of the axes
92
93 hold off
```