

Terrell Terry

terrell.g.terry@gmail.com ❖ (951) 663-7034 ❖ Beaumont, CA ❖ terrellterry.online

WORK EXPERIENCE

Revature

Jul. 2022 – Jan. 2023

Full Stack Java Developer

Remote

- Developed and maintained full-stack web applications using Java, Spring Framework, and Angular.
- Collaborated with cross-functional teams in an Agile/Scrum environment.
- Utilized Git and GitHub to manage code repositories and ensure code quality through peer review.
- Designed and implemented RESTful APIs using Spring Boot, and integrated them with client-side applications using Angular.
- Deployed applications to Microsoft Azure, leveraging various Azure services such as Azure PostgreSQL Database and Azure App Service.
- Designed and implemented database schemas using SQL and ensured data integrity and consistency.
- Continuously researched and learned new technologies and frameworks to improve software development practices and deliver better software.

PROJECTS

Did We Brick It?

E-Commerce Web Application - <https://github.com/DidWeBrickIt>

- Assisted with and created the functionality of the profile page of the website.
- Used Angular services and components and had them communicate with each other
- Styled the website using CSS, created the front-end with the Angular framework utilizing TypeScript
- Hosted the frontend and backend using docker for the website on Azure
- Tested our services using Spring Test to ensure that our services were working before implementation.

Daycare Report Card System

Full Stack Microservices Application - <https://github.com/TerrellTerry/Daycare-Report-Card-System>

- Developed the front-end of the application with Angular and Typescript
- Used MongoDB for the users of the application.
- Created services and used the HTTP Client to send and receive requests with Angular.
- Used the RestTemplate as part of Spring to set up an authorization service to validate JWTs.

Town Review Board

Full Stack Web Application - <https://github.com/TerrellTerry/Town-Review-Board>

- Hosted the website using a blob container, database with PostgreSQL and backend with Docker on Azure.
- Created and ran tests using JUnit while working in vertical slices to create the back-end.
- Utilized Javalin and JDBC to connect the PostgreSQL database to the backend programmed in Java

EDUCATION

Full Sail University

April, 2021

Bachelor's of Science, Game Design

Winter Park, FL

- Course Director award for best level design
- Learned how to use C#, Unity, Unreal and the essentials of game design.
- Played for the Jr. Varsity team for League of Legends called Full Sail Armada

SKILLS & INTERESTS

- **Skills:** Agile/SCRUM; Spring Framework; C#; Java; GitHub; Angular; HTML; CSS; Microsoft Azure; SQL; JavaScript TypeScript; DevOps; PostgreSQL; Teamwork & Collaboration; Project Management; Testing and Debugging
- **Interests:** Video Games; League of Legends; Valorant; Reddit; Programming; Breaking Bad; Arcane; Music