Terrell Terry | Software Engineer

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EDUCATION AND CERTIFICATIONS

Full Sail University | Winter Park, FL

Master of Computer Science

Aug, 2023 - Aug, 2024

- Relevant Courses: Advanced Software Engineering, Machine Learning, Data Science
- Furthered my skills in computer science

Bachelor's of Science, Game Design

Jun, 2018 - Apr, 2021

- Learned computer science fundamentals.
- Worked on additional computer science projects, learning the essentials of OOP and math in programming.
- Learned how to use C#, Unity, Unreal and the essentials of game design.

SKILLS

Java | C# | SQL | PostgreSQL | Spring | Angular | HTML | Node.js | CSS | JavaScript | TypeScript | Git | Github | Microsoft Azure | Amazon Web Services | Postman | JSON | DevOps | Agile/SCRUM | Unit Testing | Version Control | JUnit | React | Comp. Sci | TDD | Debugging | NoSQL | Flexible | Committed | Collaboration | Self-Motivated

PROFESSIONAL EXPERIENCE

Genesis10 | New York City, NY

July 2023 - Present

Java Software Developer

- Carefully selected to participate in an intensive full-time Java software development team demonstrating exceptional skill and potential in the field, engaging in practical projects
- Engaging with experienced mentors and industry experts to receive guidance, insights and continuous learning opportunities contributing to a professional growth environment

Independent Contractor | Beaumont, CA

Jan 2023 – Aug 2023

Freelance Software Engineer

- Independently resolved technical challenges and debugging issues, maintaining the performance and functionality of applications.
- Delivered well-documented and maintainable code, enabling clients to manage and scale their applications effectively.
- Utilized cloud platforms such as Microsoft Azure and Amazon Web Services (AWS) to deploy and host applications securely.
- Incorporated user feedback to iterate on applications, implementing improvements that enhanced user experiences.
- Designed responsive and visually appealing user interfaces using HTML, CSS, and JavaScript frameworks.

Revature | Reston, VA

Mar 2022 - Jan 2023

Full Stack Java Developer

- Developed and maintained full-stack web applications using Java, Spring Framework, Angular and React.
- Collaborated with cross-functional teams in an Agile/Scrum environment.
- Utilized Git and GitHub to manage code repositories and ensure code quality through peer review.
- Designed and implemented RESTful APIs using Spring Boot, and integrated them with client-side applications using Angular.

PROJECTS

Did We Brick It?

E-Commerce Web Application

- Used Angular services and components and had them communicate with each other
- Styled the website using CSS, created the front-end with the Angular framework utilizing TypeScript

Hosted the frontend and backend using docker for the website on Azure

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PROJECTS CONT.

Daycare Report Card System

Full Stack Microservices Application

- Developed the front-end of the application with Angular and Typescript
- Used MongoDB for the users of the application.
- Created services and used the HTTP Client to send and receive requests with Angular.
- Used the RestTemplate as part of Spring to set up an authorization service to validate JWTs.

Local Town Review Board

Full Stack Web Application

- Hosted the website using a blob container, database with PostgreSQL and backend with Docker on Azure.
- Created and ran tests using JUnit while working in vertical slices to create the back-end.
- Utilized Javalin and JDBC to connect the PostgreSQL database to the backend programmed in Java