

Terrence Arceo
Front End Web Developer
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Self-motivated Front End Web Developer with extensive knowledge and proficiency in JavaScript, HTML, CSS, ReactJS and mobile responsive website development, as well as highly competent skills and ability in encoding virus-free and efficient code.

TECHNOLOGIES AND LANGUAGES

- HTML/CSS/JavaScript
- ReactJS
- git/github

PROFESSIONAL EXPERIENCE

Netflix Clone: A complex clone of the number one movie streaming app, which includes sign in, sign up, and browse pages. This app showcases your favorite TV series and films, providing their movie posters, and descriptions. <https://quizzical-archimedes-88970b.netlify.app/>

- ReactJS/JavaScript/Styled-Components/Firebase/Fuse.js/React-Router/Normalize.css
- ReactJS (useContext, useState, useEffect, custom hooks, props, props rendering)
- React-Router (useHistory, Redirect, Switch, Link)
- Each aspect of the app was built using Compound Components to easily track each individual part of it, the same goes with styling each component.
- Firebase is used as my Database
- Fuse.js for live searching

Movie Search App: A simple movie searching app that provides movie ratings, release dates, posters, and movie descriptions. <https://terrencearceo.github.io/movieSearchApp/>

- ReactJS/JavaScript/CSS
- Built using basic React (useState, props, controlled form)
- JavaScript Async and await, Promises, Fetch, and utilizing TMDB api to provide movies

Snake Game: A simple MVP version of the famous 97 Nokia game, consisting of 100 grid-boxes where you can control the snake using your keyboard's arrow keys. The snake increases in size and speed as it consumes Apples. <https://terrencearceo.github.io/snakeGame/>

- HTML/CSS/JavaScript
- HTML - for basic setup like the scoreboard, button, title, and an empty div for the grid
- CSS - for simple styling

- Javascript - using for-loop to create the grid as well as the entire logic of the game

PAC-MAN Game: The 1980's PAC-MAN game with my own styling implemented in it. You will navigate through the map using your arrow keys to eat pellets to increase your score while avoiding the 4 ghosts. The game will continue until you reach a score of 400 or when one of the ghosts reaches Pac-man. <https://terrencearceo.github.io/pacMan-game-project/>

- HTML/CSS/JavaScript
- HTML - for setting up the scoreboard, and empty div for grid
- CSS - to implement my own styling
- JavaScript - for creating the grid as well as the logic behind the entire game

Personal Website: A very simple personal website I created that showcases my background, hobbies, as well as my personal projects and achievements. <https://terrencearceo.github.io/Portfolio-vs2/>

- HTML/CSS/JavaScript
- This project showcases HTML and CSS
- JavaScript is used for the navigation

JOB EXPERIENCE

Assembler, Kama-Tech Corporation, Chula Vista CA

November 2010 - Present

- Prepares work to be accomplished by studying assembly instructions, blueprint specifications, and parts lists; gathering parts, subassemblies, tools, and materials.
- Positions binocular parts and scopes subassemblies by using templates or reading measurements. Assembles binocular components by examining connections for correct fit; fastening parts and subassemblies.
- Verifies specifications by measuring completed components.
- Resolves assembly problems by altering dimensions to meet specifications; notifying supervisors to obtain additional resources.
- Keeps equipment operational by completing preventive maintenance requirements; following manufacturer's instructions; troubleshooting malfunctions; calling for repairs.

EDUCATION

- Python Crash Course May 2020 - November 2020
- StackSkills (The complete 2021 Developer bootcamp) December 2020 - March 2021
- Scrimba (The Front End Career Path) April 2021 - Present