



FULLSTACK WEB DEVELOPER IMMERSIVE

Course Syllabus

Learn .NET Web Development
in 12 weeks

CODER FOUNDRY FULLSTACK WEB DEVELOPER

Our Mission is Your Career Success

In 2014 tech CEO Bobby Davis launched Coder Foundry as a way to teach new developers the exact skills needed by employers like himself.

Since then new developers from a variety of backgrounds have learned to code and started new careers as software developers.

Coder Foundry is the highest rated "coding bootcamp" in North Carolina, and the only technology school that is run by a seasoned tech company founder. Our success is solely measured by how effective we are at making you into a professional developer.

We thank you for your interest in Coder Foundry, and we would be honored to be your guide during this career journey you are embarking on.

THE HIGHEST RATED CODING BOOTCAMP IN NORTH CAROLINA



CODER
FOUNDRY

THE MOST EXPERIENCED STAFF OF ANY TECHNOLOGY SCHOOL

Bobby, Jason,
and Natosha
all sent their
children to
Coder Foundry



Bobby Davis
FOUNDER

Bobby is the founder of multiple successful tech companies, including Core Techs and Advanced Fraud Solutions. Code written by his teams are running in thousands of financial institutions, municipalities, and businesses across the country.

Bobby's firms are known for innovation and growth, being recognized by Inc Magazine as one of the "Fastest Growing Private Companies" four years in a row.



Antonio Raynor
DIRECTOR OF EDUCATION

Antonio has over 20 years experience as a professional Software Developer, and a Bachelor of Science degree in Computer Science. Antonio designed the Coder Foundry curriculum to reflect current needs in the marketplace, and he structured the immersive program to imitate a true working environment for Software Developers.



Jason Twitchell
SENIOR INSTRUCTOR

Jason has over 20 years experience as a professional Software Developer, and carries degrees in Computer Science and IT Management. Jason has trained over 100 students in Web Development, and has a knack for turning students with no coding experience into professionals rapidly.



Natosha Sanders
DIRECTOR OF ADMISSIONS, JOB PLACEMENT

Natosha has over 17 years experience as a recruiter, placing talent into new jobs. She trains students in the soft skills they need to navigate job interviews. She also partners with local and national tech employers to hire Coder Foundry graduates.

CODER
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(336) 231-8632
info@CoderFoundry.com

FLEXIBLE TUITION PAYMENT

WHAT YOU GET

Your tuition covers 12 weeks of expert instruction, access to our training facility, weekly job interview prep, and lifetime job placement services

\$14,900

REFUND GUARANTEE

If you are at all not satisfied with your training, you have up to two weeks from the start of the program to cancel your loan or receive a full cash refund.


www.meritize.com


www.climbcredit.com



FULLSTACK WEB DEVELOPMENT PROGRAM

COURSE SYLLABUS

LOCATION

TRIAD CAMPUS
1231 Shields Rd. Suite 5
Kernersville, NC 27284
336.231.8632

PREREQUISITES FOR ADMISSION

1. High school graduation or equivalency, as certified by any of the following:
Proof of graduation from a public or private high school that operates in compliance with State or local law;
Proof of graduation from a state registered home high school;
Certificate of high school equivalency (GED);

Note: *If the student is unable to obtain a copy of the student's high school transcript or certificate of high school equivalency, the student must provide Coder Foundry with written evidence of said inability and furnish a signed, notarized attestation of either graduation from a public or private high school that operates in compliance with State or local law, graduation from a state registered home school, or receipt of a certificate of high school equivalency;*

Note: *For persons at least 18 years of age who did not graduate from a public, private, or state registered home high school or obtain a certificate of high school equivalency, demonstration of an ability to benefit as determined by any test instrument approved by the North Carolina State Department of Education.*

2. Personal interview with Coder Foundry staff.
3. Score 50 or above on the LPAT. To schedule a LPAT test please contact us.

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COURSE SYLLABUS

REQUIRED AT START OF CLASS:

A. Personal laptop meeting the following requirements:

2.0 GHz or faster processor

8 GB RAM or better

HDMI output

Windows 7 or newer operating system (a MacBook running Windows in a virtual environment such as BootCamp™ or Parallels™ is acceptable, provided the above requirements are met).

B. Software installations (all free versions):

Visual Studio 2017 Community edition <http://www.visualstudio.com/downloads/download-visual-studio-vs>

SQL Server Express 2016 with Tools

<http://www.microsoft.com/en-us/download/details.aspx?id=42299>

Git desktop client (we prefer either GitHub for Windows) <https://github.com/>

C. Personal requirements:

Professional e-mail account

Professional resume (draft)

Github account <https://github.com/>

Microsoft online account <https://www.microsoft.com/en-us/account> (Use your professional e-mail account)

COURSE DESCRIPTION

This is a fast-paced, interactive learning experience that employs a learn-by-doing theory of education. Lectures are typically short in duration – 30 to 60 minutes – during which essential skills related to the next development project are taught. Lecture sessions are followed by coding sessions focused on solving real-world problems. Upon completion you will have completed in excess of 600 hours of coding during which you will have built multiple real- world projects, all of which will be made available for viewing by prospective employers on your personal Website.

You will be treated more as an “employee” of Coder Foundry than a student during your time in the course, with project specifications, weekly project deliverables, deadlines, and accountability interviews.

Mondays are reserved for accountability Interviews, during which you will report on the work you have completed during the previous week, your status on the current deliverable and project, and any pitfalls or difficulties you may have encountered. You will also demo your software in its current deliverable state and may be asked to discuss various aspects of the code you have written to that point. In addition, these interviews serve as an opportunity for us to coach you on valuable interviewing skills in an effort to better prepare you for the job interviews in which you will participate upon completion of the course.

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COURSE SYLLABUS

COURSE SCHEDULE

Week	Topics	Project(s)
1	Git Visual Studio Bootstrap JavaScript/jQuery Review Microsoft Azure	Bootstrap Exercises JavaScript Exercises Project: Personal Website
2	Relational Databases Entity Framework OOP with C# MVC - Code-First database development - Scaffolding - View models vs. data models - User management, role assignment - Authentication and authorization	Project MVC #1
3	MVC - Querying databases with LINQ - Server-side paging	Project MVC #1
4	MVC - Partial Views Review and other topics More LINQ Project Development	Project MVC #2
5	Project Development	
6	Project Development	
7	Project Development	

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COURSE SYLLABUS

COURSE SCHEDULE

Week	Topics	Project(s)
8	Relational Databases Review SQL Data modeling with SQL Server Man- agement Studio Stored Procedures and advanced queries	Project MVC #3 Database First Web API2 Mobile Cross Platform
9	Project Development	
10	Project Development	
11	Xamarin, Project Development More Stored Procedures Micro ORMs, Web API2	
12	Xamarin Project Development	

Note: We reserve the right to alter course schedules to best meet the needs of the class body, as determined by the instruction team.