

Kauno technologijos universitetas
Informatikos fakultetas

Objektinis programavimas 2 (P175B123)

Laboratorinių darbų ataskaita

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Dėstytojas

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1. Rekursija (L1)

1.1. Darbo užduotis

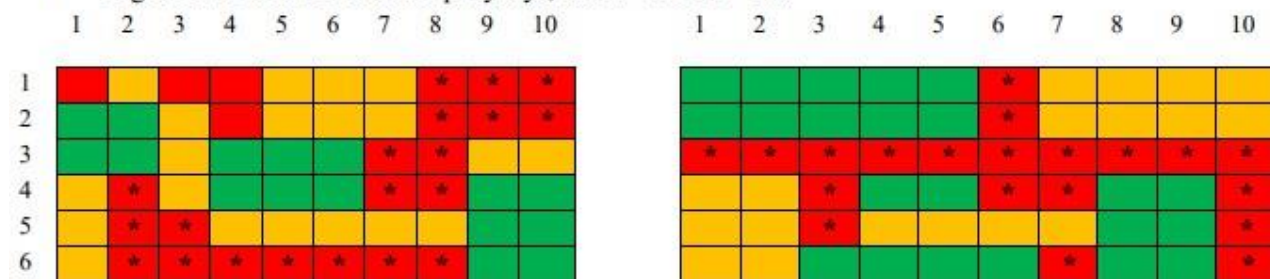
LD_17. Mozaika.

Turime daug vienodo dydžio kubelių, kurių kiekvienas šonas nudažytas kokia nors spalva: r (raudona), z (žalia), g (geltona). Kubeliai paberiami ant stalo ir sustumdami taip, kad gulėtų vienu sluoksniu ir sudarytų stačiakampį $N \times M$. Padaryti kubelių generatorių, kuris nuspaltvotų kubelius ir juos sudėtų ant stalo $N \times M$ stačiakampiame plote. Čia N – eilučių skaičius, o M – stulpelių skaičius. Kubelių iš viso turi būti $N \times M$. Čia $1 \leq N \leq 20$ ir $1 \leq M \leq 30$. N ir M įvedami klaviatūra.

Surasti didžiausią vienos spalvos plotą, kuriam priklauso visi kaimyniniai kubeliai, susieti ta pačia spalva viršuje ir apačioje. Kubelio kaimynu laikomas tas kubelis, kuris su juo liečiasi bent vienu tašku. Viršutinis spalvotas plotas ir apatinis spalvotas plotas laikomi vienu plotu, jeigu turi bent vieną kubelį, kurio viršus ir apačia tos pačios nagrinėjamos spalvos.

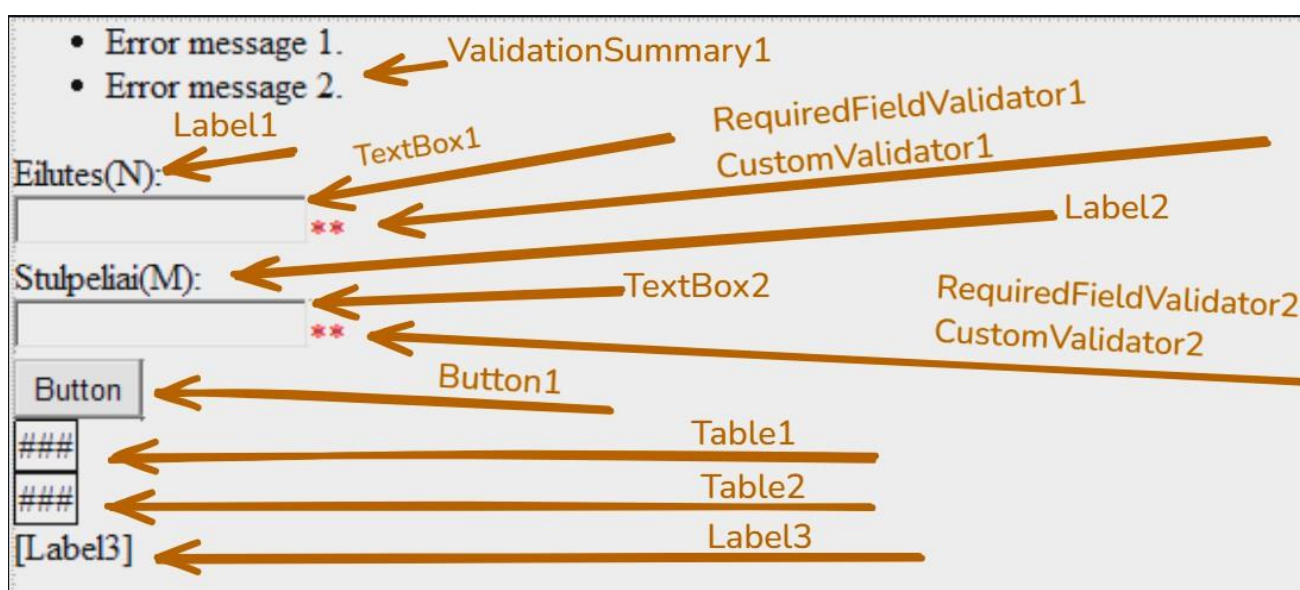
Rezultatuose reikia parodyti vieną šalia kitos viršutinę ir apatinę stačiakampio puses. Surasto didžiausio vienos spalvos ploto langelius pažymėti žvaigždute *. Apačioje parašyti, iš kiek langelių sudarytas tas plotas: atskirai viršuje ir apačioje. Parašyti bent vieno kubelio, jungiančio tuos plotus (ta pati spalva viršuje ir apačioje) koordinatas: eilutės numerį ir stulpelio numerį.

- Sugeneruoto lauko ir rezultato pavyzdys, kai $N = 6$ ir $M = 10$.



- Didžiausią plotą sudaro viršuje 20 ir apačioje 20 langelių. Langelis: 5 eil., 3 st.

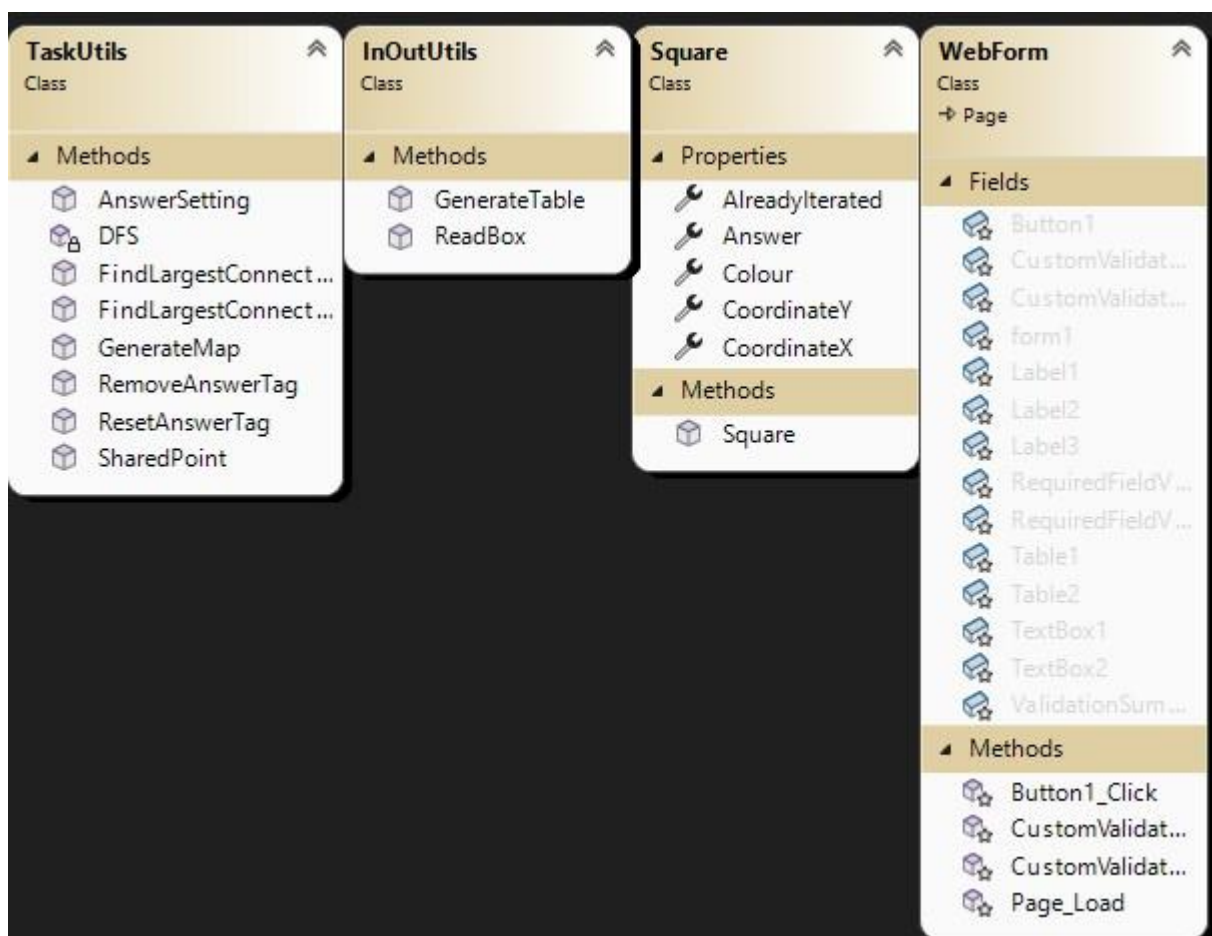
1.2. Grafinės naudotojo sąsajos schema



1.3. Sąsajoje panaudotų komponentų keičiamos savybės

Komponentas	Savybė	Reikšmė
ValidatorSummary	Text	
Label1	Text	Eilutės(N):
Label2	Text	Stulpeliai(M):
Label3	Text	
Table1	BorderColor	Black
Table1	BorderStyle	Solid
Table1	BorderWidth	1px
Table1	GridLines	Both
Table2	BorderColor	Black
Table2	BorderStyle	Solid
Table2	BorderWidth	1px
Table2	GridLines	Both
RequiredFieldValidator1	ControlToValidate	TextBox1
RequiredFieldValidator1	ForeColor	Red
RequiredFieldValidator1	Text	*
RequiredFieldValidator1	ErrorMessage	Do not leave empty spaces
RequiredFieldValidator2	ControlToValidate	TextBox2
RequiredFieldValidator2	ForeColor	Red
RequiredFieldValidator2	Text	*
RequiredFieldValidator2	ErrorMessage	Do not leave empty spaces
CustomFieldValidator1	ControlToValidate	TextBox1
CustomFieldValidator1	TextMessage	*
CustomFieldValidator1	ErrorMessage	Digit, 1<=N<=20
CustomFieldValidator1	ForeColor	Red
CustomFieldValidator2	ControlToValidate	TextBox2
CustomFieldValidator2	TextMessage	*
CustomFieldValidator2	ErrorMessage	Digit, 1<=M<=30
CustomFieldValidator2	ForeColor	Red

1.4. Klasių diagrama



1.5. Programos naudotojo vadovas

Vartotojas atsidaręs svetainę įrašo skaičius į eilutes. Pirmoje eilutėje įrašomas eilučių skaičius N ($1 \leq N \leq 20$) ir M ($1 \leq M \leq 30$) ir paspaudžia mygtuką „Button“. Jį paspaudus mozaika išspausdinama žemiau mygtuko, o tekstinis atsakymas žemiau mozaikos.

1.6. Programos tekstas

```
namespace L1
{
    /// <summary>
    /// class meant to send out and receive data
    /// </summary>
    public class InOutUtils
    {
        /// <summary>
        /// Reads the user input
        /// </summary>
        /// <param name="Box"></param>
        /// <returns></returns>
        public static int ReadBox(TextBox Box)
        {
            return int.Parse(Box.Text);
        }
        /// <summary>
        /// prints results to TXT
        /// </summary>
        /// <param name="map"></param>
        /// <param name="N"></param>
        /// <param name="M"></param>
        /// <param name="filePath"></param>
        public static void PrintToTxt(Square[,] map, int N, int M, string filePath)
        {
            for (int i = 0; i < N; i++)
            {
                for (int j = 0; j < M; j++)
                {
                    File.AppendAllText(filePath, map[i,j].Colour.ToString());
                }
                File.AppendAllText(filePath, "\n");
            }
            File.AppendAllText(filePath, "\n");
        }
        /// <summary>
        /// Prints the header to TXT separately
        /// </summary>
        /// <param name="header"></param>
        /// <param name="filePath"></param>
        public static void PrintHeaderToTxt(string header, string filePath)
        {
            File.AppendAllText(filePath, header);
        }
    }
}

-----
namespace L1
{
    /// <summary>
    /// Class that defines one part of the blob. AlreadyIterated and Answer are
    false by default
    /// </summary>
    public class Square
    {
        public int CoordinateX { get; set; }
        public int CoordinateY { get; set; }
        public int Colour { get; set; } // 0 - green, 1 - red, 2 - yellow
        public bool AlreadyIterated { get; set; } = false;
        public bool Answer { get; set; } = false;
        /// <summary>
        /// constructor for the class
        /// </summary>
    }
}
```

```

    /// <param name="coordinateX"></param>
    /// <param name="coordinateY"></param>
    /// <param name="colour"></param>
    public Square(int coordinateX, int coordinateY, int colour)
    {
        this.CoordinateX = coordinateX;
        this.CoordinateY = coordinateY;
        this.Colour = colour;
    }
}

-----

namespace L1
{
    /// <summary>
    /// Class meant to store task related methods
    /// </summary>
    public class TaskUtils
    {
        /// <summary>
        /// generates the random numbers used for the random colour layout
        /// </summary>
        /// <param name="N"></param>
        /// <param name="M"></param>
        /// <returns></returns>
        public static Square[,] GenerateMap(int N, int M)
        {
            Random rnd = new Random();
            Square[,] Map = new Square[N, M];

            for (int i = 0; i < N; i++)
            {
                for (int j = 0; j < M; j++)
                {
                    int colour = rnd.Next(0, 3);
                    Map[i, j] = new Square(i, j, colour);
                }
            }
            return Map;
        }
        /// <summary>
        /// Finds the largest area
        /// </summary>

```



```

    /// <param name="map"></param>
    /// <param name="N"></param>
    /// <param name="M"></param>
    /// <param name="size"></param>
    /// <param name="largestColor"></param>
    public static void FindLargestConnectedArea(Square[,] map, int N, int M,
ref int size, ref int largestColor)
    {
        int largestArea = 0;
        List<(int, int)> largestRegion = new List<(int, int)>();
        for (int i = 0; i < N; i++)
        {
            for (int j = 0; j < M; j++)
            {
                if (!map[i, j].AlreadyIterated)
                {
                    List<(int, int)> currentRegion = new List<(int, int)>();
                    int areaSize = DFS(map, N, M, i, j, map[i, j].Colour,
currentRegion);

                    if (areaSize > largestArea)
                    {
                        largestArea = areaSize;
                        largestRegion = new List<(int, int)>(currentRegion);
                        largestColor = map[i, j].Colour;
                    }
                }
            }
        }
        AnswerSetting(map, largestRegion, ref size);
    }
    /// <summary>
    /// finds the largest area that is connected but only of the specified
"Winner" colour
    /// </summary>
    /// <param name="map"></param>
    /// <param name="N"></param>
    /// <param name="M"></param>
    /// <param name="size"></param>
    /// <param name="largestColor"></param>
    public static void FindLargestConnectedAreaColour(Square[,] map, int N,
int M, ref int size, ref int largestColor)
    {
        int largestArea = 0;
        List<(int, int)> largestRegion = new List<(int, int)>();

        ResetAnswerTag(map, N, M);

        for (int i = 0; i < N; i++)
        {
            for (int j = 0; j < M; j++)
            {
                if (!map[i, j].AlreadyIterated && map[i, j].Colour ==
largestColor)
                {
                    List<(int, int)> currentRegion = new List<(int, int)>();
                    int areaSize = DFS(map, N, M, i, j, largestColor,
currentRegion);

                    if (areaSize > largestArea)
                    {
                        largestArea = areaSize;
                        largestRegion = new List<(int, int)>(currentRegion);
                    }
                }
            }
        }
    }

```

```

    }
    }
    AnswerSetting(map, largestRegion, ref size);
}
/// <summary>
/// Resets the visited before status. Used so that it can count the second
(smaller) blob without logic problems
/// </summary>
/// <param name="map"></param>
/// <param name="N"></param>
/// <param name="M"></param>
public static void ResetAnswerTag(Square[,] map, int N, int M)
{
    for (int i = 0; i < N; i++)
    {
        for (int j = 0; j < M; j++)
        {
            map[i, j].AlreadyIterated = false;
        }
    }
}

/// <summary>
/// Recursive path finding method, that finds the largest blob of the same
colour
/// </summary>
/// <param name="map"></param>
/// <param name="N"></param>
/// <param name="M"></param>
/// <param name="x"></param>
/// <param name="y"></param>
/// <param name="color"></param>
/// <param name="region"></param>
/// <returns></returns>
static int DFS(Square[,] map, int N, int M, int x, int y, int color,
List<(int, int)> region)
{
    if (x < 0 || x >= N || y < 0 || y >= M || map[x, y].AlreadyIterated ||
map[x, y].Colour != color)
        return 0;

    map[x, y].AlreadyIterated = true;
    region.Add((x, y));

    int size = 1;
    size += DFS(map, N, M, x - 1, y, color, region); // Up
    size += DFS(map, N, M, x + 1, y, color, region); // Down
    size += DFS(map, N, M, x, y - 1, color, region); // Left
    size += DFS(map, N, M, x, y + 1, color, region); // Right

    return size;
}
/// <summary>
/// Purges the previously set .Answer tag to false. Used to correctly set
the path in the second (smaller) square
/// </summary>
/// <param name="map"></param>
/// <param name="N"></param>
/// <param name="M"></param>
public static void RemoveAnswerTag(Square[,] map, int N, int M)
{
    for (int i = 0; i < N; i++)
    {
        for (int j = 0; j < M; j++)
        {

```



```

<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
    <style>
        .tables-container {
            display: flex;
            gap: 20px;
        }
    </style>
</head>
<body>
    <form id="form1" runat="server">
        <div style="height: 500px">
            <asp:ValidationSummary ID="ValidationSummary1" runat="server"/>
            <asp:Label ID="Label1" runat="server" Text="Eilutes (N) : "></asp:Label>
            <br />
            <asp:TextBox ID="TextBox1" runat="server"></asp:TextBox>
            <asp:RequiredFieldValidator id="RequiredFieldValidator1"
runat="server" ControlToValidate="TextBox1" ForeColor="Red" ErrorMessage="Do not
leave empty spaces" Text="*"></asp:RequiredFieldValidator>
            <asp:CustomValidator ID="CustomValidator1" runat="server"
ControlToValidate="TextBox1" ForeColor="Red" Text="*"
OnServerValidate="CustomValidator1_ServerValidate" ErrorMessage="Digit, 1<=N<=20"
></asp:CustomValidator>
            <br />
            <asp:Label ID="Label2" runat="server"
Text="Stulpeliai (M) : "></asp:Label>
            <br />
            <asp:TextBox ID="TextBox2" runat="server"></asp:TextBox>
            <asp:RequiredFieldValidator id="RequiredFieldValidator2"
runat="server" ControlToValidate="TextBox2" ForeColor="Red" ErrorMessage="Do not
leave empty spaces" Text="*"></asp:RequiredFieldValidator>
            <asp:CustomValidator ID="CustomValidator2" runat="server"
ControlToValidate="TextBox2" ForeColor="Red" Text="*"
OnServerValidate="CustomValidator2_ServerValidate" ErrorMessage="Digit,
1<=M<=30"></asp:CustomValidator>
            <br />
            <asp:Button ID="Button1" runat="server" OnClick="Button1_Click"
Text="Button" />
            <br />

            <div class="tables-container">
                <asp:Table ID="Table1" runat="server" BorderColor="Black"
BorderStyle="Solid" BorderWidth="1px" GridLines="Both"></asp:Table>
                <asp:Table ID="Table2" runat="server" BorderColor="Black"
BorderStyle="Solid" BorderWidth="1px" GridLines="Both"></asp:Table>
            </div>

            <asp:Label ID="Label3" runat="server" Text=" "></asp:Label>

        </div>
    </form>
</body>
</html>

```

```

namespace L1
{
    public partial class WebForm : System.Web.UI.Page
    {
        /// <summary>

```

```

    /// Validate the textbox to check if the user typed in numbers and if they fit
the desired range
    /// </summary>
    /// <param name="source"></param>
    /// <param name="args"></param>
    protected void CustomValidator1_ServerValidate(object source,
ServerValidateEventArgs args)
    {
        int N;
        args.IsValid = int.TryParse(TextBox1.Text, out N) && N >= 1 && N <= 20;
    }

    /// <summary>
    /// Validate the textbox to check if the user typed in numbers and if they fit
the desired range
    /// </summary>
    /// <param name="source"></param>
    /// <param name="args"></param>
    protected void CustomValidator2_ServerValidate(object source,
ServerValidateEventArgs args)
    {
        int M;
        args.IsValid = int.TryParse(TextBox2.Text, out M) && M >= 1 && M <= 30;
    }
    /// <summary>
    /// Generates the graphical output in the website
    /// </summary>
    /// <param name="map"></param>
    /// <param name="N"></param>
    /// <param name="M"></param>
    /// <param name="Table"></param>
    public static void GenerateTable(Square[,] map, int N, int M, Table Table)
    {
        Table.Rows.Clear();

        for (int i = 0; i < N; i++)
        {
            TableRow row = new TableRow();
            for (int j = 0; j < M; j++)
            {
                TableCell cell = new TableCell();
                int colorCode = map[i, j].Colour;
                switch (colorCode)
                {
                    case 0:
                        cell.BackColor = System.Drawing.Color.Green;
                        break;
                    case 1:
                        cell.BackColor = System.Drawing.Color.Red;
                        break;
                    case 2:
                        cell.BackColor = System.Drawing.Color.Yellow;
                        break;
                }
                if (map[i, j].Answer)
                {
                    cell.Text = "*";
                }
                else
                {
                    cell.Text = " ";
                }

                cell.Style["width"] = "25px";
                cell.Style["height"] = "25px";
            }
        }
    }

```

```

        row.Cells.Add(cell);
    }
    Table.Rows.Add(row);
}
}
}

namespace L1
{
    public partial class WebForm : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {

        }

        protected void Button1_Click(object sender, EventArgs e)
        {
            Page.Validate();
            if (Page.IsValid)
            {
                string FilePath = Server.MapPath(@"App_Data/Results.txt");
                File.Delete(FilePath);

                int N = InOutUtils.ReadBox(TextBox1); int M =
                InOutUtils.ReadBox(TextBox2);
                int sizeOne = 0; int sizeTwo = 0; int colourOne = -1; int colourTwo = -
                1;

                Square[,] filledMapOne = TaskUtils.GenerateMap(N, M);
                Thread.Sleep(250);
                Square[,] filledMapTwo = TaskUtils.GenerateMap(N, M);

                TaskUtils.FindLargestConnectedArea(filledMapOne, N, M, ref sizeOne, ref
                colourOne);
                TaskUtils.FindLargestConnectedArea(filledMapTwo, N, M, ref sizeTwo, ref
                colourTwo);

                if (sizeOne > sizeTwo)
                {
                    TaskUtils.RemoveAnswerTag(filledMapTwo, N, M);
                    TaskUtils.FindLargestConnectedAreaColour(filledMapTwo, N, M, ref sizeTwo, ref
                    colourOne);
                }
                else if (sizeTwo > sizeOne)
                {
                    TaskUtils.RemoveAnswerTag(filledMapOne, N, M);
                    TaskUtils.FindLargestConnectedAreaColour(filledMapOne, N, M, ref sizeOne, ref
                    colourTwo);
                }

                int sharedX = -1, sharedY = -1;
                TaskUtils.SharedPoint(filledMapOne, filledMapTwo, N, M, ref sharedX,
                ref sharedY);

                GenerateTable(filledMapOne, N, M, Table1);
                GenerateTable(filledMapTwo, N, M, Table2);
                string resultText = $"Didžiausia plotą sudaro viršuje {sizeOne} ir
                apačioje {sizeTwo} langelių. Bendras langelis: {sharedX + 1} eilute, {sharedY + 1}
                stulpelis";
                Label3.Text = resultText;

                InOutUtils.PrintToTxt(filledMapOne, N, M, FilePath);
                InOutUtils.PrintToTxt(filledMapTwo, N, M, FilePath);
            }
        }
    }
}

```

```
        InOutUtils.PrintHeaderToTxt(resultText, FilePath);
    }
}
}
```

1.7. Pradiniai duomenys ir rezultatai

Eilutes(N):

Stulpeliai(M):

Button

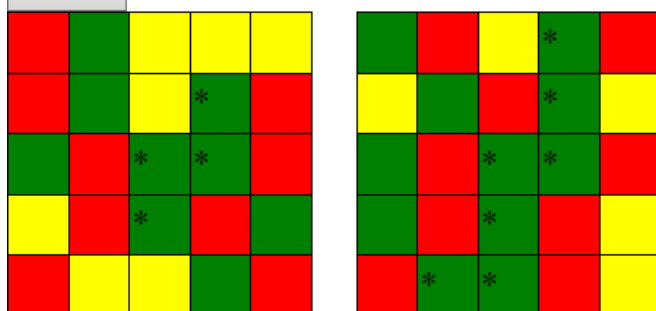


Didžiausia plotą sudaro viršuje 2 ir apačioje 3 langelių. Bendras langelis: 0 eilute, 0 stulpelis

Eilutes(N):

Stulpeliai(M):

Button

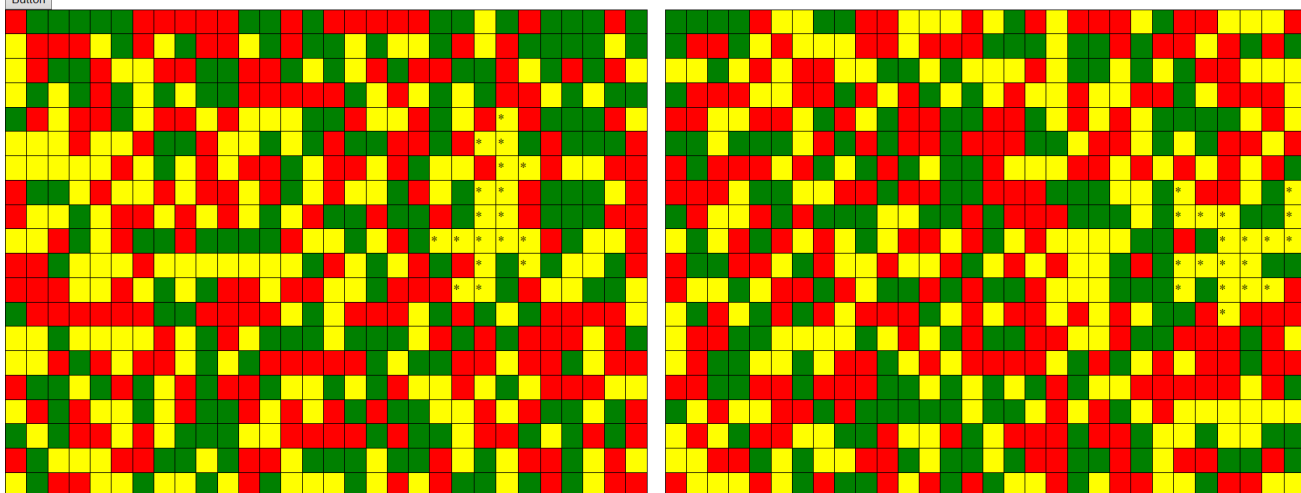


Didžiausia plotą sudaro viršuje 4 ir apačioje 7 langelių. Bendras langelis: 2 eilute, 4 stulpelis

Eilutes(N):

Stulpeliai(M):

Button



Didžiausia plotą sudaro viršuje 18 ir apačioje 19 langelių. Bendras langelis: 11 eilute, 25 stulpelis


```
1 10211
2 02222
3 02210
4 22111
5
6 10202
7 12022
8 01220
9 22121
10
11 Didžiausia plotą sudaro viršuje 9 ir apačioje 12 langelių. Bendras langelis: 0 eilute, 0 stulpelis
```

1.8. Dėstytojo pastabos

Nespausdina rezultatų į .txt failą - Ištaisyta.

2. Dinaminis atminties valdymas (L2)

2.1. Darbo užduotis

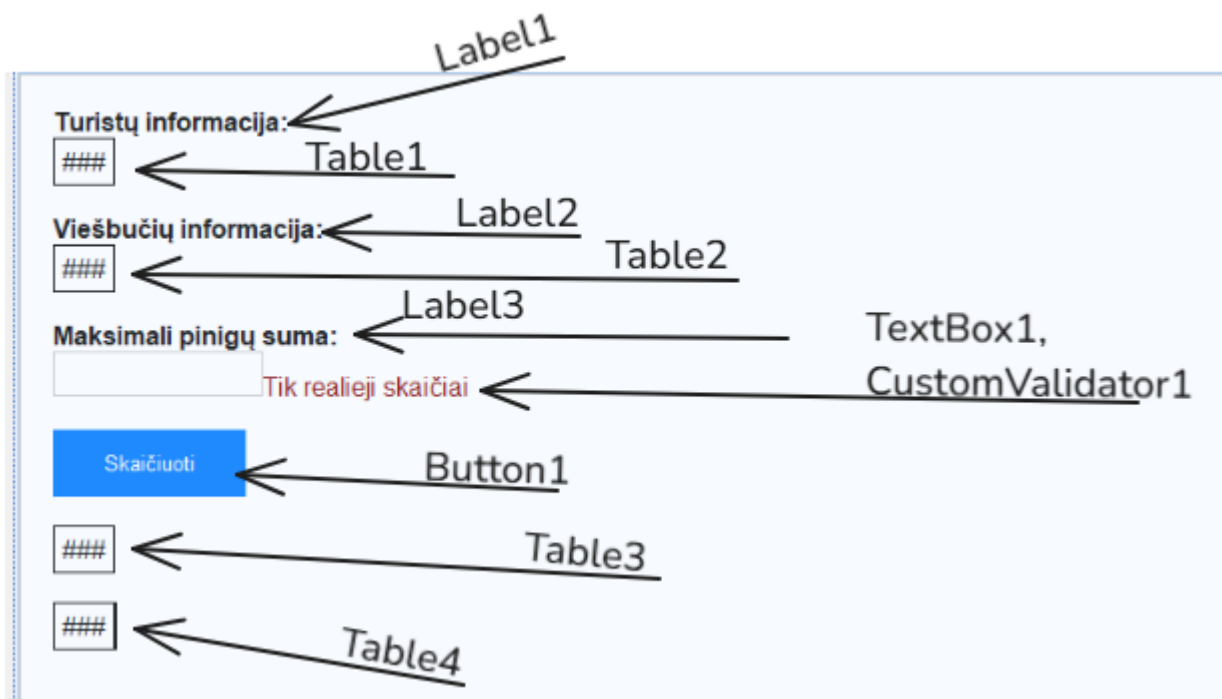
LD_17. Viešbučiai. Prieš vasaros keliones keliautojai renkasi viešbučius. Sudarykite keliautojų pasirinktų viešbučių sąrašą. Sudarykite atskirą nepasirinktų viešbučių sąrašą. Sudarykite keliautojų, kurie viešbučiuose nakvos daugiausiai naktų, sąrašą. Sąrašas turi būti surikiuotas pagal keliautojų pavardes ir vardus abėcėlės tvarka.

Duomenys:

- tekstiniame faile U17a.txt yra informacija apie keliautojus: keliautojo pavardė ir vardas, pasirinkto viešbučio pavadinimas, kambario tipas, planuojamas nakvynių skaičius;
- tekstiniame faile U17b.txt yra informacija apie viešbučius: viešbučio pavadinimas, kambario tipas, paros kaina.

Sudarykite keliautojų, kurie už viešbučius sumokėjo pinigų sumą, ne didesnę už nurodytą (įvedama klaviatūra), sąrašą (keliautojo pavardė ir vardas, suma). Sąrašas turi būti surikiuotas pagal keliautojų pavardes ir vardus abėcėlės tvarka.

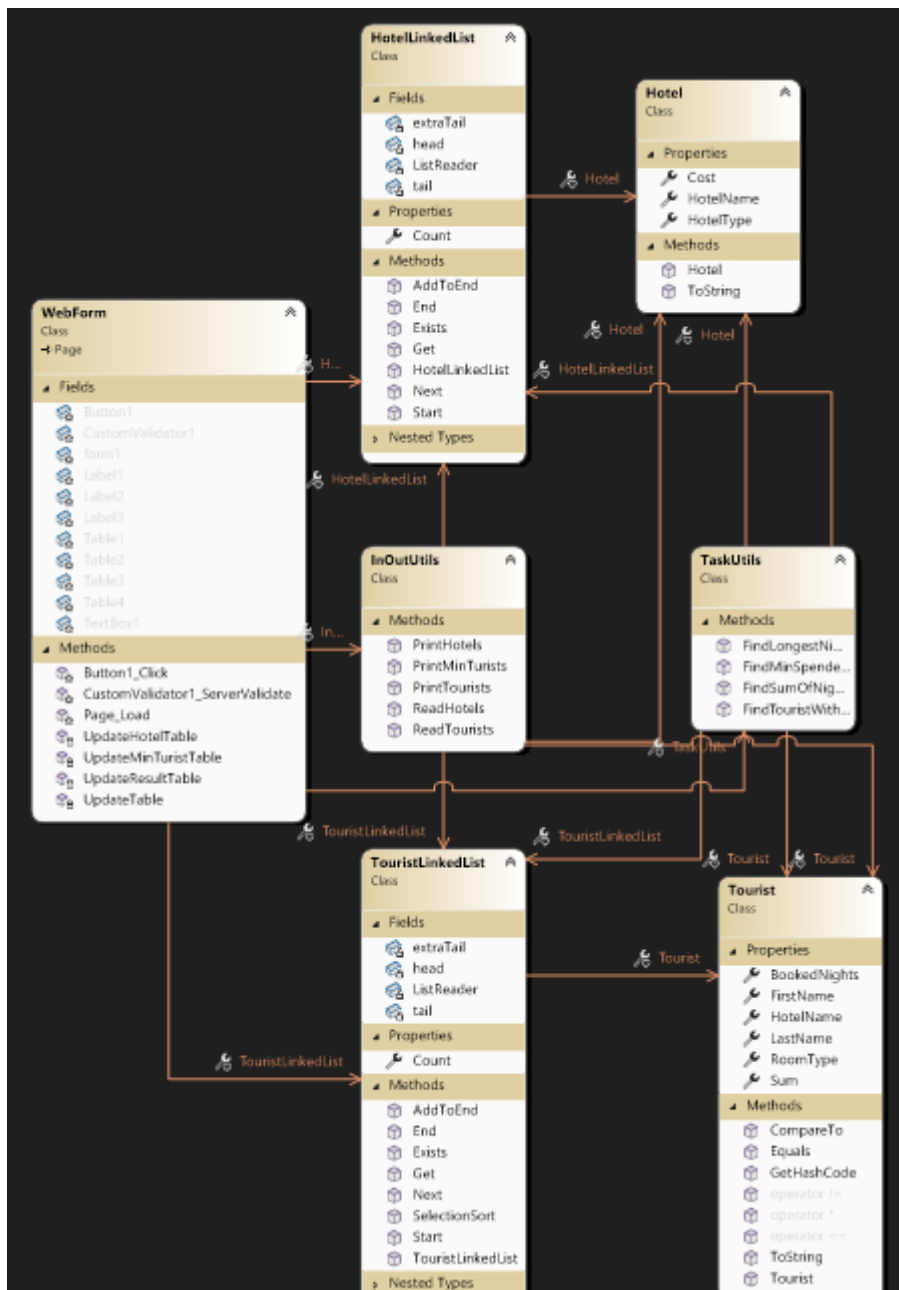
2.2. Grafinės naudotojo sąsajos schema



2.3. Sąsajoje panaudotų komponentų keičiamos savybės

Komponentas	Savybė	Reikšmė
Label(Bendri pakeitimai)	CssClass	label
Label(Bendri pakeitimai)	Font-weight	bold
Table(Bendri pakeitimai)	CssClass	table
Table(Bendri pakeitimai)	Background-color	White
Table(Bendri pakeitimai)	Border-color	Black
Table(Bendri pakeitimai)	Border-style	Solid
Table(Bendri pakeitimai)	Border-width	1px
Table(Bendri pakeitimai)	Color	Black
Table(Bendri pakeitimai)	Border-collapse	Collapse
Label1	Text	Turistų informacija:
Label2	Text	Viešbučių informacija:
Label3	Text	Maksimali pinigų suma:
CustomValidator1	Text	Tik Realieji skaičiai
CustomValidator1	ControlToValidate	TextBox1
CustomValidator1	Color	Red
TextBox1	Padding	5px
TextBox1	Border	1px solid
Button1	Padding	10px 20px
Button1	Background-color	#007bff
Button1	Color	White
Button1	Border	None
Button1	Cursor	Pointer
Button1:Hover	Background-color	#0056b3

2.4. Klasių diagrama



2.5. Programos naudotojo vadovas

Vartotojas turi sukurti duomenų failus viešbučiam „U17b.txt“ ir turistam „U17a.txt“ ir įdėti juos į App_Data aplanką. Viešbučių duomenų faile duomenys išdėstomi kiekvienoje naujoje eilutėje tokia eiga: Pavardė;Vardas;Viešbučio,kuriame apsistojo pavadinimas;norimas kambario tipas;kiek nakčių praleido(skaičius). Viešbučių informacija tokia eiga: Pavadinimas;Kambarių tipas;nakties kaina(skaičius). Programa yra paleidžiama, atsidariusiame lange įvedama išlaidų limitas, rezultatai matomi lange ir yra atspausdinami į „Rezultatai.txt“

2.6. Programos tekstas

```
namespace L2
{
    /// <summary>
    /// Base class for the hotel object
    /// </summary>
    class Hotel
    {
        public string HotelName { get; set; }
        public string HotelType { get; set; }
        public int Cost { get; set; }
        /// <summary>
        /// Constructor for the hotel object
        /// </summary>
        /// <param name="hotelName"></param>
        /// <param name="hotelType"></param>
        /// <param name="cost"></param>
        public Hotel(string hotelName, string hotelType, int cost)
        {
            HotelName = hotelName;
            HotelType = hotelType;
            Cost = cost;
        }
        /// <summary>
        /// Overriden ToString method for the hotel object
        /// </summary>
        /// <returns></returns>
        public override string ToString()
        {
            string line = $"{HotelName,-15} | {HotelType,-15} | {Cost,5}|";
            return line;
        }
    }
}

namespace L2
{
    /// <summary>
    /// Class for the hotel linked list
    /// </summary>
    class HotelLinkedList
    {
        /// <summary>
        /// Class for the hotel node
        /// </summary>
        private sealed class HotelNode
        {
            public Hotel Data { get; set; }
            public HotelNode Link { get; set; }

            /// <summary>
            /// Constructor for the hotel node
            /// </summary>
            /// <param name="data"></param>
            /// <param name="link"></param>
            public HotelNode(Hotel data, HotelNode link)
            {
                Data = data;
                Link = link;
            }
        }
        public int Count { get; private set; } = 0;
    }
}
```

```

private HotelNode head; //start
private HotelNode tail; //end
private HotelNode extraTail; //end (extra)
private HotelNode ListReader; // list linker
/// <summary>
/// Constructor for the hotel linked list
/// </summary>
public HotelLinkedList()
{
    this.tail = new HotelNode(null, null);
    this.head = new HotelNode(null, this.tail);
    this.extraTail = head;
    this.ListReader = null;
}
/// <summary>
/// Method to add a hotel to the end of the linked list
/// </summary>
/// <param name="data"></param>
public void AddToEnd(Hotel data)
{
    extraTail.Link = new HotelNode(data, null);
    extraTail = extraTail.Link;
    Count++;
}
/// <summary>
/// Method to get the hotel from the linked list
/// </summary>
/// <returns></returns>
public Hotel Get()
{
    return ListReader.Data;
}
/// <summary>
/// Method to move to the next hotel in the linked list
/// </summary>
public void Next()
{
    ListReader = ListReader.Link;
}
/// <summary>
/// Method to check if the hotel exists in the linked list
/// </summary>
/// <returns></returns>
public bool Exists()
{
    return ListReader != null && ListReader.Data != null;
}
/// <summary>
/// Method for the start of the linked list
/// </summary>
public void Start()
{
    ListReader = head.Link;
}
/// <summary>
/// Method for the end of the linked list
/// </summary>
public void End()
{
    ListReader = tail.Link;
}
}
}
namespace L2
{
    class InOutUtils
    {
        /// <summary>

```

```

/// Reads tourists from the file
/// </summary>
/// <param name="file"></param>
/// <param name="tourists"></param>
public static void ReadTourists(string file, TouristLinkedList tourists)
{
    string[] lines = File.ReadAllLines(file);

    foreach (string line in lines)
    {
        string[] data = line.Split(';');
        string LastName = data[0];
        string FirstName = data[1];
        string Hotel = data[2];
        string RoomType = data[3];
        int Days = int.Parse(data[4]);

        Tourist tourist = new Tourist(LastName, FirstName, Hotel, RoomType, Days);
        tourists.AddToEnd(tourist);
    }
}
/// <summary>
/// Reads hotels from the file
/// </summary>
/// <param name="file"></param>
/// <param name="hotels"></param>
public static void ReadHotels(string file, HotelLinkedList hotels)
{
    string[] lines = File.ReadAllLines(file);

    foreach (string line in lines)
    {
        string[] data = line.Split(';');
        string Name = data[0];
        string RoomType = data[1];
        int Price = int.Parse(data[2]);

        Hotel hotel = new Hotel(Name, RoomType, Price);
        hotels.AddToEnd(hotel);
    }
}

/// <summary>
/// Prints tourists to the file
/// </summary>
/// <param name="file"></param>
/// <param name="tourists"></param>
/// <param name="header"></param>
/// <param name="answer"></param>
public static void PrintTourists(string file, TouristLinkedList tourists, string
header, bool answer)
{
    using (StreamWriter writer = new StreamWriter(file, true))
    {
        string line = new string('-', header.Length);
        if (answer)
        {
            writer.WriteLine("Turistai, kurie praleido daugiausia nakčių:");
        }
        else
        {
            writer.WriteLine("Pradiniai turistų duomenys:");
        }
        writer.WriteLine(line);
        writer.WriteLine(header);
        writer.WriteLine(line);
        if (tourists == null)

```



```

        {
            writer.WriteLine("Turistu nėra");
        }
        else
        {
            for (tourists.Start(); tourists.Exists(); tourists.Next())
            {
                Tourist tourist = tourists.Get();
                writer.WriteLine(tourist.ToString());
            }
        }
        writer.WriteLine(line);
        writer.WriteLine();
    }
}
/// <summary>
/// Prints hotels to the file
/// </summary>
/// <param name="file"></param>
/// <param name="hotels"></param>
/// <param name="header"></param>
public static void PrintHotels(string file, HotelLinkedList hotels, string header)
{
    using (StreamWriter writer = new StreamWriter(file, true))
    {
        string line = new string('-', header.Length);
        writer.WriteLine("Pradiniai viesbuciu duomenys:");
        writer.WriteLine(line);
        writer.WriteLine(header);
        writer.WriteLine(line);
        for (hotels.Start(); hotels.Exists(); hotels.Next())
        {
            Hotel hotel = hotels.Get();
            writer.WriteLine(hotel.ToString());
        }
        writer.WriteLine(line);
        writer.WriteLine();
    }
}
public static void PrintHotelsAnswer(string file, HotelLinkedList hotels, string
header, bool first)
{
    using (StreamWriter writer = new StreamWriter(file, true))
    {
        string line = new string('-', header.Length);
        if (first)
        {
            writer.WriteLine("Pasirinkti viesbuciai:");
        }
        else
        {
            writer.WriteLine("Nepasirinkti viesbuciai:");
        }

        if (hotels.Count == 0)
        {
            if (first)
            {
                writer.WriteLine("Pasirinktu viesbuciu nera\n");
            }
            else
            {
                writer.WriteLine("Nepasirinkti viesbuciu nera\n");
            }
        }
        else
        {
            writer.WriteLine(line);

```

```

        writer.WriteLine(header);
        writer.WriteLine(line);
        for (hotels.Start(); hotels.Exists(); hotels.Next())
        {
            Hotel hotel = hotels.Get();
            writer.WriteLine(hotel.ToString());
        }
        writer.WriteLine(line);
        writer.WriteLine();
    }
}

/// <summary>
/// Prints tourists who paid less than the limit
/// </summary>
/// <param name="file"></param>
/// <param name="tourists"></param>
/// <param name="header"></param>
/// <param name="limit"></param>
public static void PrintMinTurists(string file, TouristLinkedList tourists, string
header, int limit)
{
    using (StreamWriter writer = new StreamWriter(file, true))
    {
        if (tourists.Count != 0)
        {
            string line = new string('-', header.Length);
            writer.WriteLine($"Turistai, kurie už kambarius sumokėjo mažiau negu
{limit}:");

            writer.WriteLine(line);
            writer.WriteLine(header);
            writer.WriteLine(line);
            if (tourists == null)
            {
                writer.WriteLine("Turistu nėra");
            }
            else
            {
                for (tourists.Start(); tourists.Exists(); tourists.Next())
                {
                    Tourist tourist = tourists.Get();
                    string format = $"{tourist.LastName,-15} | {tourist.FirstName,-15}
| {tourist.Sum,10}|";
                    writer.WriteLine(format);
                }
                writer.WriteLine(line);
                writer.WriteLine();
            }
            else
            {
                writer.WriteLine("Turistu, kurie už kambarius sumokėjo mažiau negu
nurodyta, nėra");
            }
        }
    }
}

namespace L2
{
    class TaskUtils
    {
        /// <summary>
        /// Finds the sum of nights in hotels for each tourist
        /// </summary>
        /// <param name="tourists"></param>
        /// <param name="hotels"></param>

```

```

hotels)    public static void FindSumOfNightsInHotels(TouristLinkedList tourists, HotelLinkedList
{
    for (tourists.Start(); tourists.Exists(); tourists.Next())
    {
        Tourist tourist = tourists.Get();
        for (hotels.Start(); hotels.Exists(); hotels.Next())
        {
            Hotel hotel = hotels.Get();
            if (hotel == tourist)
            {
                tourist.Sum = hotel*tourist;
                break;
            }
        }
    }
}

/// <summary>
/// Finds the longest night in the hotels
/// </summary>
/// <param name="tourists"></param>
/// <returns></returns>
public static int FindLongestNight(TouristLinkedList tourists)
{
    int longestStay = 0;
    for (tourists.Start(); tourists.Exists(); tourists.Next())
    {
        Tourist tourist = tourists.Get();
        if (tourist.BookedNights > longestStay)
        {
            longestStay = tourist.BookedNights;
        }
    }
    return longestStay;
}

/// <summary>
/// Finds the tourist with the longest stay
/// </summary>
/// <param name="BaseTourists"></param>
/// <param name="asnwerList"></param>
/// <param name="longestStay"></param>
public static void FindTouristWithLongestStay(TouristLinkedList BaseTourists,
TouristLinkedList asnwerList, int longestStay)
{
    for (BaseTourists.Start(); BaseTourists.Exists(); BaseTourists.Next())
    {
        Tourist tourist = BaseTourists.Get();
        if (tourist.BookedNights == longestStay)
        {
            asnwerList.AddToEnd(tourist);
        }
    }
}

/// <summary>
/// Finds the tourist with the smallest sum
/// </summary>
/// <param name="BaseTourists"></param>
/// <param name="asnwerList"></param>
/// <param name="Limit"></param>
public static void FindMinSpenders(TouristLinkedList BaseTourists, TouristLinkedList
asnwerList, int Limit)
{
    for (BaseTourists.Start(); BaseTourists.Exists(); BaseTourists.Next())
    {
        Tourist tourist = BaseTourists.Get();
        if (tourist.Sum < Limit && tourist.Sum != 0)
        {
            asnwerList.AddToEnd(tourist);
        }
    }
}

```

```

        }
    }
}

public static void FindUsedUnused(TouristLinkedList BaseTourists, HotelLinkedList
original, HotelLinkedList used, HotelLinkedList unused)
{
    for (original.Start(); original.Exists(); original.Next())
    {
        Hotel hotel = original.Get();
        bool isUsed = false;

        for (BaseTourists.Start(); BaseTourists.Exists(); BaseTourists.Next())
        {
            Tourist tourist = BaseTourists.Get();
            if (hotel == tourist)
            {
                isUsed = true;
                break;
            }
        }

        if (isUsed)
        {
            used.AddToEnd(hotel);
        }
        else
        {
            unused.AddToEnd(hotel);
        }
    }
}
}
}
namespace L2
{
    /// <summary>
    /// Class for the tourist object
    /// </summary>
    class Tourist
    {
        public string LastName { get; set; }
        public string FirstName { get; set; }
        public string HotelName { get; set; }
        public string RoomType { get; set; }
        public int BookedNights { get; set; }

        public int Sum { get; set; } = 0;
        /// <summary>
        /// Constructor for the tourist object
        /// </summary>
        /// <param name="lastName"></param>
        /// <param name="firstName"></param>
        /// <param name="hotelName"></param>
        /// <param name="roomType"></param>
        /// <param name="bookedNights"></param>
        public Tourist(string lastName, string firstName, string hotelName, string roomType,
int bookedNights)
        {
            LastName = lastName;
            FirstName = firstName;
            HotelName = hotelName;
            RoomType = roomType;
            BookedNights = bookedNights;
        }
        /// <summary>
        /// Overriden ToString method for the tourist object
        /// </summary>

```

```

    /// <returns></returns>
    public override string ToString()
    {
        string line = $"{LastName,-15} | {FirstName,-15} | {HotelName,-10} | {RoomType,-
15} | {BookedNights,22}|";
        return line;
    }
    /// <summary>
    /// Compares two tourist objects by their last name and first name
    /// </summary>
    /// <param name="other"></param>
    /// <returns></returns>
    public int CompareTo(Tourist other)
    {
        if(this.LastName.CompareTo(other.LastName) == 0)
        {
            return this.FirstName.CompareTo(other.FirstName);
        }
        return this.LastName.CompareTo(other.LastName);
    }
    /// <summary>
    /// Compares a hotel and tourist object by their hotel name and room type
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static bool operator ==(Hotel hotel, Tourist tourist)
    {
        return hotel.HotelName == tourist.HotelName && hotel.HotelType ==
tourist.RoomType;
    }
    /// <summary>
    /// Compares a hotel and tourist object by their hotel name and room type
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static bool operator !=(Hotel hotel, Tourist tourist)
    {
        return !(hotel == tourist);
    }

    /// <summary>
    /// Operator to calculate the total cost of the tourist's stay
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static int operator *(Hotel hotel, Tourist tourist)
    {
        return tourist.BookedNights * hotel.Cost;
    }
    /// <summary>
    /// Equals override
    /// </summary>
    /// <param name="obj"></param>
    /// <returns></returns>
    public override bool Equals(object obj)
    {
        return obj is Tourist tourist &&
            LastName == tourist.LastName &&
            FirstName == tourist.FirstName &&
            HotelName == tourist.HotelName &&
            RoomType == tourist.RoomType &&
            BookedNights == tourist.BookedNights &&
            Sum == tourist.Sum;
    }
    /// <summary>

```

```

    /// GetHashCode override
    /// </summary>
    /// <returns></returns>
    public override int GetHashCode()
    {
        int hashCode = 1304080926;
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(LastName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(FirstName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(HotelName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(RoomType);
        hashCode = hashCode * -1521134295 + BookedNights.GetHashCode();
        hashCode = hashCode * -1521134295 + Sum.GetHashCode();
        return hashCode;
    }
}

```

```

namespace L2
{
    /// <summary>
    /// Class for the tourist linked list
    /// </summary>
    class TouristLinkedList
    {
        /// <summary>
        /// Class for the tourist node
        /// </summary>
        private sealed class TouristNode
        {
            public Tourist Data { get; set; }
            public TouristNode Link { get; set; }
            /// <summary>
            /// Constructor for the tourist node
            /// </summary>
            /// <param name="data"></param>
            /// <param name="link"></param>
            public TouristNode(Tourist data, TouristNode link)
            {
                Data = data;
                Link = link;
            }
        }

        public int Count { get; private set; } = 0;

        private TouristNode head; //start
        private TouristNode tail; //end
        private TouristNode extraTail; //end (extra)
        private TouristNode ListReader; // list linker
        /// <summary>
        /// Constructor for the tourist linked list
        /// </summary>
        public TouristLinkedList()
        {
            this.tail = new TouristNode(null, null);
            this.head = new TouristNode(null, this.tail);
            this.extraTail = head;
            this.ListReader = null;
        }

        /// <summary>
        /// Method to add a tourist to the end of the linked list
        /// </summary>
        /// <param name="data"></param>
        public void AddToEnd(Tourist data)
        {
            extraTail.Link = new TouristNode(data, null);
            extraTail = extraTail.Link;
            Count++;
        }

        /// <summary>
        /// Method to get the tourist from the linked list
        /// </summary>
        /// <returns></returns>
        public Tourist Get()
        {
            return ListReader.Data;
        }

        /// <summary>
        /// Method for the next tourist in the linked list
        /// </summary>
        public void Next()
        {
            ListReader = ListReader.Link;
        }
    }
    /// <summary>

```

```

    /// Method to check if the linked list exists
    /// </summary>
    /// <returns></returns>
    public bool Exists()
    {
        return ListReader != null && ListReader.Data != null;
    }

    /// <summary>
    /// Method for the start of the linked list
    /// </summary>
    public void Start()
    {
        ListReader = head.Link;
    }

    /// <summary>
    /// Method for the end of the linked list
    /// </summary>
    public void End()
    {
        ListReader = tail.Link;
    }

    /// <summary>
    /// Bubble sort for the linked list using the operator override
    /// </summary>
    public void BubbleSort()
    {
        if (head.Link == null || head.Link.Link == null)
            return;

        bool flag = true;
        while (flag)
        {
            flag = false;
            TouristNode d = head.Link;
            TouristNode prev = null;

            while (d.Link != null)
            {
                if (d.Data.CompareTo(d.Link.Data) > 0)
                {
                    Tourist temp = d.Data;
                    d.Data = d.Link.Data;
                    d.Link.Data = temp;

                    flag = true;
                }
                prev = d;
                d = d.Link;
            }
        }
    }
}

body {
    font-family: Arial, sans-serif;
    background-color: #f0f0f0;
}

.container {
    width: 80%;
    margin: 20px auto;
    padding: 20px;
    background-color: white;
    border: 1px solid #ccc;
    height: 1000px;
}

```



```

}

.label {
    font-weight: bold;
}

.table {
    background-color: white;
    border-color: black;
    border-style: solid;
    border-width: 1px;
    color: black;
    border-collapse: collapse;
}

    .table td, .table th {
        border: 1px solid black;
        padding: 5px;
    }

.textbox {
    padding: 5px;
    border: 1px solid #ccc;
}

.button {
    padding: 10px 20px;
    background-color: #007bff;
    color: white;
    border: none;
    cursor: pointer;
}

    .button:hover {
        background-color: #0056b3;
    }

.custom-validator {
    color: red;
}
namespace L2
{
    public partial class WebForm : System.Web.UI.Page
    {
        /// <summary>
        /// Method to validate text box input for a positive integer
        /// </summary>
        /// <param name="source"></param>
        /// <param name="args"></param>
        protected void CustomValidator1_ServerValidate(object source, ServerValidateEventArgs
args)
        {
            int N;
            args.IsValid = int.TryParse(TextBox1.Text, out N) && N > 0 &&
!String.IsNullOrEmpty(TextBox1.Text);
        }
        /// <summary>
        /// updates the table with the tourist data
        /// </summary>
        /// <param name="tourists"></param>
        private void UpdateTable(TouristLinkedList tourists)
        {
            Table1.Rows.Clear();

            TableHeaderRow headerRow = new TableHeaderRow();

```

```

headerRow.Cells.Add(new TableHeaderCell { Text = "Pavarde" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Vardas" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Nakvynių skaičius" });
Table1.Rows.Add(headerRow);

for (tourists.Start(); tourists.Exists(); tourists.Next())
{
    Tourist tourist = tourists.Get();
    TableRow row = new TableRow();
    row.Cells.Add(new TableCell { Text = tourist.LastName });
    row.Cells.Add(new TableCell { Text = tourist.FirstName });
    row.Cells.Add(new TableCell { Text = tourist.HotelName });
    row.Cells.Add(new TableCell { Text = tourist.RoomType });
    row.Cells.Add(new TableCell { Text = tourist.BookedNights.ToString() });
    Table1.Rows.Add(row);
}
}
/// <summary>
/// Method to update the result table with the tourist data
/// </summary>
/// <param name="tourists"></param>
private void UpdateResultTable(TouristLinkedList tourists)
{
    Table3.Rows.Clear();

    TableHeaderRow headerRow = new TableHeaderRow();
    headerRow.Cells.Add(new TableHeaderCell { Text = "Pavarde" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Vardas" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Nakvynių skaičius" });
    Table3.Rows.Add(headerRow);

    for (tourists.Start(); tourists.Exists(); tourists.Next())
    {
        Tourist tourist = tourists.Get();
        TableRow row = new TableRow();
        row.Cells.Add(new TableCell { Text = tourist.LastName });
        row.Cells.Add(new TableCell { Text = tourist.FirstName });
        row.Cells.Add(new TableCell { Text = tourist.HotelName });
        row.Cells.Add(new TableCell { Text = tourist.RoomType });
        row.Cells.Add(new TableCell { Text = tourist.BookedNights.ToString() });
        Table3.Rows.Add(row);
    }
}
/// <summary>
/// Method to update the hotel table with the hotel data
/// </summary>
/// <param name="hotels"></param>
private void UpdateHotelTable(HotelLinkedList hotels)
{
    Table2.Rows.Clear();

    TableHeaderRow headerRow = new TableHeaderRow();
    headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Kaina" });
    Table2.Rows.Add(headerRow);
}

```

```

        for (hotels.Start(); hotels.Exists(); hotels.Next())
        {
            Hotel hotel = hotels.Get();
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell { Text = hotel.HotelName });
            row.Cells.Add(new TableCell { Text = hotel.HotelType });
            row.Cells.Add(new TableCell { Text = hotel.Cost.ToString() });
            Table2.Rows.Add(row);
        }
    }
    /// <summary>
    /// Method to update the table with the tourists who spent less than the specified
amount
    /// </summary>
    /// <param name="tourists"></param>
    private void UpdateMinTuristTable(TouristLinkedList tourists)
    {
        Table4.Rows.Clear();

        if (tourists.Count != 0 )
        {
            TableHeaderRow headerRow = new TableHeaderRow();
            headerRow.Cells.Add(new TableHeaderCell { Text = "Pavarde" });
            headerRow.Cells.Add(new TableHeaderCell { Text = "Vardas" });
            headerRow.Cells.Add(new TableHeaderCell { Text = "Suma" });
            Table4.Rows.Add(headerRow);

            for (tourists.Start(); tourists.Exists(); tourists.Next())
            {
                Tourist tourist = tourists.Get();
                TableRow row = new TableRow();
                row.Cells.Add(new TableCell { Text = tourist.LastName });
                row.Cells.Add(new TableCell { Text = tourist.FirstName });
                row.Cells.Add(new TableCell { Text = tourist.Sum.ToString() });
                Table4.Rows.Add(row);
            }
        }
        else
        {
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell { Text = "Turistų, kurie išleido mažiau negu
nurodyta suma nėra" });
            Table4.Rows.Add(row);
        }
    }
    private void UpdateHotelTableTwo(HotelLinkedList hotels)
    {
        if (hotels.Count != 0)
        {
            Table5.Rows.Clear();

            TableHeaderRow headerRow = new TableHeaderRow();
            headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
            headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
            headerRow.Cells.Add(new TableHeaderCell { Text = "Kaina" });
            Table5.Rows.Add(headerRow);

            for (hotels.Start(); hotels.Exists(); hotels.Next())
            {
                Hotel hotel = hotels.Get();
                TableRow row = new TableRow();
                row.Cells.Add(new TableCell { Text = hotel.HotelName });
                row.Cells.Add(new TableCell { Text = hotel.HotelType });
            }
        }
    }
}

```

```

        row.Cells.Add(new TableCell { Text = hotel.Cost.ToString() });
        Table5.Rows.Add(row);
    }
}

else
{
    TableRow row = new TableRow();
    row.Cells.Add(new TableCell { Text = "Nera" });
    Table5.Rows.Add(row);
}
}

private void UpdateHotelTableThree(HotelLinkedList hotels)
{
    if (hotels.Count != 0)
    {
        Table6.Rows.Clear();

        TableHeaderRow headerRow = new TableHeaderRow();
        headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Kaina" });
        Table6.Rows.Add(headerRow);

        for (hotels.Start(); hotels.Exists(); hotels.Next())
        {
            Hotel hotel = hotels.Get();
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell { Text = hotel.HotelName });
            row.Cells.Add(new TableCell { Text = hotel.HotelType });
            row.Cells.Add(new TableCell { Text = hotel.Cost.ToString() });
            Table6.Rows.Add(row);
        }

        else
        {
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell { Text = "nera" });
            Table6.Rows.Add(row);
        }
    }
}

<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="WebForm.aspx.cs"
Inherits="L2.WebForm" %>

<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
    <link rel="stylesheet" type="text/css" href="style.css" />
</head>
<body>
    <form id="form1" runat="server">
        <div class="container">
            <asp:Label ID="Label2" runat="server" Text="Turistų informacija:"
CssClass="label"></asp:Label>
            <br />
            <asp:Table ID="Table1" runat="server" CssClass="table"></asp:Table>
            <br />
            <asp:Label ID="Label3" runat="server" Text="Viešbučių informacija:"
CssClass="label"></asp:Label>
            <br />
            <asp:Table ID="Table2" runat="server" CssClass="table"></asp:Table>

```

```

        <br />
        <asp:Label ID="Label1" runat="server" Text="Maksimali pinigų suma:"
CssClass="label"></asp:Label>
        <br />
        <asp:TextBox ID="TextBox1" runat="server" CssClass="textbox"></asp:TextBox>
        <asp:CustomValidator ID="CustomValidator1" runat="server"
ControlToValidate="TextBox1" ErrorMessage="Tik realieji skaičiai"
OnServerValidate="CustomValidator1_ServerValidate"
ValidateEmptyText="True"></asp:CustomValidator>
        <br />
        <br />
        <asp:Button ID="Button1" runat="server" Text="Skaičiuoti" CssClass="button"
OnClick="Button1_Click" />
        <br />
        <br />
        <asp:Table ID="Table5" runat="server" CssClass="table"></asp:Table>
        <br />
        <asp:Table ID="Table6" runat="server" CssClass="table"></asp:Table>
        <br />
        <br />
        <asp:Table ID="Table3" runat="server" CssClass="table"></asp:Table>
        <br />
        <br />
        <asp:Table ID="Table4" runat="server" CssClass="table"></asp:Table>
    </div>
</form>
</body>
</html>

```

namespace L2

```

{
    public partial class WebForm : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
        }
        /// <summary>
        /// Method for the button click event
        /// </summary>
        /// <param name="sender"></param>
        /// <param name="e"></param>
        protected void Button1_Click(object sender, EventArgs e)
        {
            if(Page.IsValid)
            {
                string TouristFile = Server.MapPath("App_Data/U17a.txt");
                string HotelFile = Server.MapPath("App_Data/U17b.txt");
                string Result = Server.MapPath("App_Data/Rezultatai.txt");
                File.Delete(Result);
                int Limit = int.Parse(TextBox1.Text);

                TouristLinkedList Tourists = new TouristLinkedList();
                HotelLinkedList Hotels = new HotelLinkedList();

                InOutUtils.ReadTourists(TouristFile, Tourists);
                InOutUtils.ReadHotels(HotelFile, Hotels);

                string headerOne = $"{ "Pavarde",-15} | { "Vardas",-15} | { "Viesbutis",-10} | { "Kambario tipas",-15} | { "Nakvyniu skaicius",-22} |";
                string headerTwo = $"{ "Viesbutis",-15} | { "Kambario tipas",-15} | { "Kaina",-5} |";

                InOutUtils.PrintTourists(Result,Tourists, headerOne,false);
                InOutUtils.PrintHotels(Result,Hotels, headerTwo);

                HotelLinkedList usedHotel = new HotelLinkedList();
            }
        }
    }
}

```

```

HotelLinkedList unusedHotel = new HotelLinkedList();
TaskUtils.FindUsedUnused(Tourists, Hotels, usedHotel, unusedHotel);

int longestStay = TaskUtils.FindLongestNight(Tourists);

InOutUtils.PrintHotelsAnswer(Result, usedHotel, headerTwo, true);
InOutUtils.PrintHotelsAnswer(Result, unusedHotel, headerTwo, false);

TaskUtils.FindSumOfNightsInHotels(Tourists, Hotels);
TouristLinkedList TouristWithLongestStay = new TouristLinkedList();
TaskUtils.FindTouristWithLongestStay(Tourists, TouristWithLongestStay,
longestStay);
TouristWithLongestStay.BubbleSort();
InOutUtils.PrintTourists(Result, TouristWithLongestStay, headerOne, true);

string HeaderThree = $"{ "Pavarde",-15} | { "Vardas",-15} | { "Suma",10} | ";
TouristLinkedList MinSpenders = new TouristLinkedList();
TaskUtils.FindMinSpenders(Tourists, MinSpenders, Limit);
MinSpenders.BubbleSort();
InOutUtils.PrintMinTurists(Result, MinSpenders, HeaderThree, Limit);

UpdateTable(Tourists);
UpdateHotelTable(Hotels);
UpdateHotelTableTwo(usedHotel);
UpdateHotelTableThree(unusedHotel);
UpdateResultTable(TouristWithLongestStay);
UpdateMinTuristTable(MinSpenders);
    }
}
}

```

2.7. Pradiniai duomenys ir rezultatai

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius	
Jonaitis	Jonas	Saulė	Dvivietais		3
Petrauskaitė	Ieva	Luna	Vienvietis		5
Kazlauskas	Mantas	Baltija	Trivietis		2
Barauskienė	Ruta	Nida	Dvivietais		6
Stankevicius	Tomas	Luna	Vienvietis		6
Grigaitė	Monika	Baltija	Trivietis		1
Zukauskas	Arvydas	Nida	Dvivietais		6
Vasiliauskaitė	Lina	Luna	Vienvietis		6

Pradiniai viesbucių duomenys:

Viesbutis	Kambario tipas	Kaina
Kirvis	Dvivietais	80
Auksas	Vienvietis	50
Upė	Trivietis	120
Diena	Dvivietais	90

Pasirinkti viesbuciai:

Pasirinktu viesbuciu nėra

Nepasirinkti viesbuciai:

Viesbutis	Kambario tipas	Kaina
Kirvis	Dvivietais	80
Auksas	Vienvietis	50
Upė	Trivietis	120
Diena	Dvivietais	90

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius	
Barauskienė	Ruta	Nida	Dvivietais		6
Stankevicius	Tomas	Luna	Vienvietis		6
Vasiliauskaitė	Lina	Luna	Vienvietis		6
Zukauskas	Arvydas	Nida	Dvivietais		6

Turistų, kurie už kambarius sumokėjo mažiau negu nurodyta, nėra

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Jonaitis	Jonas	Saulė	Dvivietais	3
Petrauskaitė	Ieva	Luna	Vienvietis	5
Kazlauskas	Mantas	Baltija	Trivietis	2
Barauskienė	Ruta	Nida	Dvivietais	6
Stankevičius	Tomas	Luna	Vienvietis	6
Grigaitė	Monika	Baltija	Trivietis	1
Zukauskas	Arvydas	Nida	Dvivietais	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6

Pradiniai viesbūčių duomenys:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietais	80
Luna	Vienvietis	50
Nida	Trivietis	120
Baltija	Dvivietais	90

Pasirinkti viesbūčiai:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietais	80
Luna	Vienvietis	50

Nepasirinkti viesbūčiai:

Viesbutis	Kambario tipas	Kaina
Nida	Trivietis	120
Baltija	Dvivietais	90

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Barauskienė	Ruta	Nida	Dvivietais	6
Stankevičius	Tomas	Luna	Vienvietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6
Zukauskas	Arvydas	Nida	Dvivietais	6

Turistai, kurie už kambarius sumokėjo mažiau negu 800:

Pavarde	Vardas	Suma
Jonaitis	Jonas	240
Petrauskaitė	Ieva	250
Stankevičius	Tomas	300
Vasiliauskaitė	Lina	300

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Jonaitis	Jonas	Saulė	Dvivietis	3
Petrauskaitė	Ieva	Luna	Vienvietis	5
Kazlauskas	Mantas	Baltija	Trivietis	2
Barauskienė	Ruta	Nida	Dvivietis	6
Stankevicius	Tomas	Luna	Vienvietis	6
Grigaitė	Monika	Baltija	Trivietis	1
Zukauskas	Arvydas	Nida	Dvivietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6

Pradiniai viesbuciu duomenys:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietis	80
Luna	Vienvietis	50
Ekete	Trivietis	120
Koma	Dvivietis	90

Pasirinkti viesbuciai:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietis	80
Luna	Vienvietis	50

Nepasirinkti viesbuciai:

Viesbutis	Kambario tipas	Kaina
Ekete	Trivietis	120
Koma	Dvivietis	90

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Barauskienė	Ruta	Nida	Dvivietis	6
Stankevicius	Tomas	Luna	Vienvietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6
Zukauskas	Arvydas	Nida	Dvivietis	6

Turistai, kurie už kambarius sumokėjo mažiau negu 800:

Pavarde	Vardas	Suma
Jonaitis	Jonas	240
Petrauskaitė	Ieva	250
Stankevicius	Tomas	300
Vasiliauskaitė	Lina	300

2.8. Dėstytojo pastabos

Truko dviejų sarašų uždavinyje, pubo ištaisyta ir pridėta.

3. Bendrinės klasės ir testavimas (L3)

3.1. Darbo užduotis

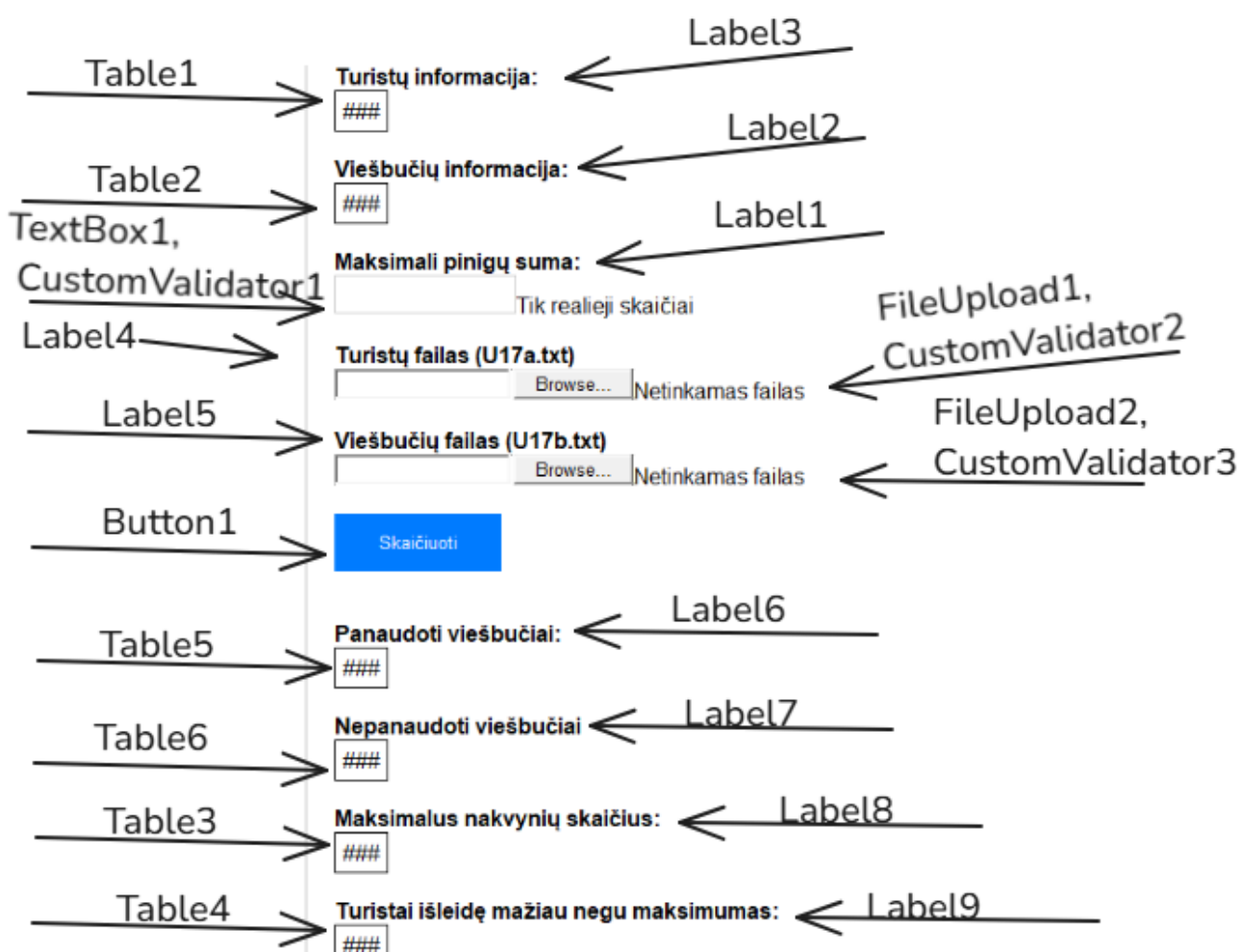
LD_17. **Viešbučiai.** Prieš vasaros keliones keliautojai renkasi viešbučius. Sudarykite keliautojų pasirinktų viešbučių sąrašą. Sudarykite atskirą nepasirinktų viešbučių sąrašą. Sudarykite keliautojų, kurie viešbučiuose nakvos daugiausiai naktų, sąrašą. Sąrašas turi būti surikiuotas pagal keliautojų pavardes ir vardus abėcėlės tvarka.

Duomenys:

- tekstiniame faile U17a.txt yra informacija apie keliautojus: keliautojo pavardė ir vardas, pasirinkto viešbučio pavadinimas, kambario tipas, planuojamas nakvynių skaičius;
- tekstiniame faile U17b.txt yra informacija apie viešbučius: viešbučio pavadinimas, kambario tipas, paros kaina.

Sudarykite keliautojų, kurie už viešbučius sumokėjo pinigų sumą, ne didesnę už nurodytą (įvedama klaviatūra), sąrašą (keliautojo pavardė ir vardas, suma). Sąrašas turi būti surikiuotas pagal keliautojų pavardes ir vardus abėcėlės tvarka.

3.2. Grafinės naudotojo sąsajos schema

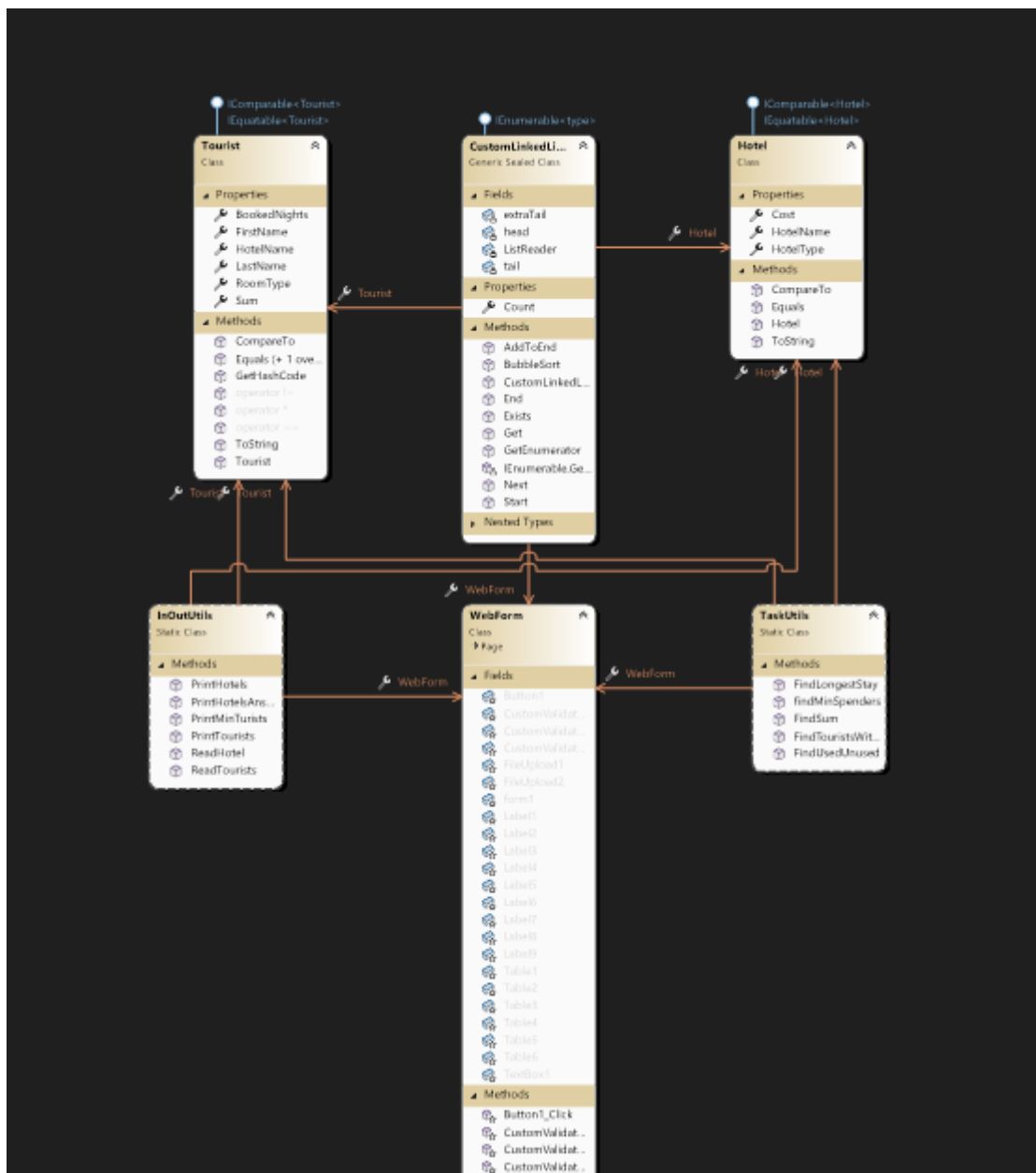


3.3. Sąsajoje panaudotų komponentų keičiamos savybės

Komponentas	Savybė	Reikšmė
Label(Bendri pakeitimai)	CssClass	label
Label(Bendri pakeitimai)	Font-weight	bold
Table(Bendri pakeitimai)	CssClass	table
Table(Bendri pakeitimai)	Background-color	White
Table(Bendri pakeitimai)	Border-color	Black
Table(Bendri pakeitimai)	Border-style	Solid
Table(Bendri pakeitimai)	Border-width	1px
Table(Bendri pakeitimai)	Color	Black
Table(Bendri pakeitimai)	Border-collapse	Collapse
Label1	Text	Maksimali pinigų suma:
Label2	Text	Turistų informacija:
Label3	Text	Viešbučių informacija:
Label4	Text	Turistų failas (U17a.txt)
Label5	Text	Viešbučių failas (U17b.txt)
Label6	Text	Panaudoti viešbučiai:
Label7	Text	Nepanaudoti viešbučiai
Label8	Text	Maksimalus nakvynių skaičius:
Label9	Text	Turistai išleidę mažiau negu maksimumas:
CustomValidator1	Text	Tik Realieji skaičiai
CustomValidator1	ControlToValidate	TextBox1
CustomValidator1	Color	Red
CustomValidator1	ValidateEmptyText	True
CustomValidator2	Text	Netinkamas failas
CustomValidator2	ControlToValidate	FileUpload1
CustomValidator2	Color	Red
CustomValidator2	ValidateEmptyText	True
CustomValidator3	Text	Netinkamas failas
CustomValidator3	ControlToValidate	FileUpload2
CustomValidator3	Color	Red
CustomValidator3	ValidateEmptyText	True
FileUpload1		
FileUpload2		
TextBox1	Padding	5px
TextBox1	Border	1px solid
Button1	Padding	10px 20px
Button1	Background-color	#007bff
Button1	Color	White
Button1	Border	None

Button1	Cursor	Pointer
Button1:Hover	Background-color	#0056b3

3.4. Klasių diagrama



3.5. Programos naudotojo vadovas

Vartotojas turi sukurti duomenų failus viešbučiam „U17b.txt“ ir turistam „U17a.txt“. Viešbučių duomenų faile duomenys išdėstomi kiekvienoje naujoje eilutėje tokia eiga: Pavardė;Vardas;Viešbučio,kuriame apsistojo pavadinimas;norimas kambario tipas;kiek nakčių praleido(skaičius). Viešbučių informacija tokia eiga: Pavadinimas;Kambarių tipas;nakties kaina(skaičius). Programa yra paleidžiama, duomenys yra įkeliami puslapyje, pasirinkus teisingas įkėlimo vietas, teksto įvedimo lange įvedamas išlaidų limitas, rezultatai matomi lange ir yra atspausdinami į App_Data/Rezultatai.txt“

3.6. Programos tekstas

```
namespace L3
{
    /// <summary>
    /// Base class for the hotel object
    /// </summary>
    public class Hotel : IComparable<Hotel>, IEquatable<Hotel>
    {
        public string HotelName { get; set; }
        public string HotelType { get; set; }
        public int Cost { get; set; }
        /// <summary>
        /// Constructor for the hotel object
        /// </summary>
        /// <param name="hotelName"></param>
        /// <param name="hotelType"></param>
        /// <param name="cost"></param>
        public Hotel(string hotelName, string hotelType, int cost)
        {
            HotelName = hotelName;
            HotelType = hotelType;
            Cost = cost;
        }
        /// <summary>
        /// Overriden ToString method for the hotel object
        /// </summary>
        /// <returns></returns>
        public override string ToString()
        {
            string line = $"{HotelName,-15} | {HotelType,-15} | {Cost,5}|";
            return line;
        }

        /// <summary>
        /// Implementation of IEquatable<Hotel>.Equals
        /// </summary>
        /// <param name="other"></param>
        /// <returns></returns>
        public bool Equals(Hotel other)
        {
            if (other == null) return false;
            return HotelName == other.HotelName && HotelType == other.HotelType && Cost ==
other.Cost;
        }

        /// <summary>
        /// Implementation of IComparable<Hotel>.CompareTo
        /// </summary>
        /// <param name="other"></param>
        /// <returns></returns>
        public int CompareTo(Hotel other)
        {
            if(HotelName.CompareTo(other.HotelName)==0)
            {
                if (HotelType.CompareTo(other.HotelType) == 0)
                {
                    return Cost.CompareTo(other.Cost);
                }
                return HotelType.CompareTo(other.HotelType);
            }
            return HotelName.CompareTo(other.HotelName);
        }
        /// <summary>
        /// Makes sure the objects are equal by comparing their properties
        /// </summary>
    }
}
```



```

    /// <param name="obj"></param>
    /// <returns></returns>
    public override bool Equals(object obj)
    {
        return obj is Hotel hotel &&
            HotelName == hotel.HotelName &&
            HotelType == hotel.HotelType &&
            Cost == hotel.Cost;
    }
    /// <summary>
    /// Converts the hotel object to a table row
    /// </summary>
    /// <returns></returns>
    public TableRow ToTableRow()
    {
        TableRow row = new TableRow();
        row.Cells.Add(new TableCell { Text = HotelName });
        row.Cells.Add(new TableCell { Text = HotelType });
        row.Cells.Add(new TableCell { Text = Cost.ToString() });
        return row;
    }
}

namespace L3
{
    public static class InOutUtils
    {
        public static WebForm WebForm
        {
            get => default;
            set
            {
            }
        }

        public static Tourist Tourist
        {
            get => default;
            set
            {
            }
        }

        public static Hotel Hotel
        {
            get => default;
            set
            {
            }
        }
        /// <summary>
        /// Reads tourist data from the file
        /// </summary>
        /// <param name="fileName"></param>
        /// <param name="Tourists"></param>
        public static void ReadTourists(string fileName, CustomLinkedList<Tourist> Tourists)
        {
            string[] lines = File.ReadAllLines(fileName);

            foreach (string line in lines)
            {
                string[] data = line.Split(';');

                Tourists.AddToEnd(new Tourist(data[0], data[1], data[2], data[3],
int.Parse(data[4])));
            }
        }
    }
}

```

```

/// <summary>
/// Reads hotel data from the file
/// </summary>
/// <param name="fileName"></param>
/// <param name="Hotels"></param>
public static void ReadHotel(string fileName, CustomLinkedList<Hotel> Hotels)
{
    string[] lines = File.ReadAllLines(fileName);

    foreach (string line in lines)
    {
        string[] data = line.Split(';');

        Hotels.AddToEnd(new Hotel(data[0], data[1], int.Parse(data[2])));
    }
}

/// <summary>
/// Method that prints everything to the file as needed
/// </summary>
/// <typeparam name="T"></typeparam>
/// <param name="file"></param>
/// <param name="header"></param>
/// <param name="values"></param>
/// <param name="answer"></param>
/// <param name="data"></param>
public static void Print<T>(string file, string header, string values, bool answer,
CustomLinkedList<T> data) where T : IComparable<T>, IEquatable<T>
{
    using (StreamWriter writer = new StreamWriter(file, true))
    {
        if (data.Count != 0)
        {
            writer.WriteLine(values);
            string line = new string('-', header.Length);
            writer.WriteLine(header);
            writer.WriteLine(line);
            foreach (T item in data)
            {
                if (answer && item is Tourist tourist)
                {
                    string format = $"{tourist.LastName,-15} | {tourist.FirstName,-15}
| {tourist.Sum,10}|";
                    writer.WriteLine(format);
                }
                else
                {
                    writer.WriteLine(item.ToString());
                }
            }
            writer.WriteLine(line);
            writer.WriteLine();
        }
        else
        {
            writer.WriteLine(values);
            writer.WriteLine("Tokio tipo duomenų nėra");
        }
    }
}
}

namespace L3
{

```

```

public sealed class CustomLinkedList<type> : IEnumerable<type> where type :
    IComparable<type>, IEquatable<type>
{
    private sealed class Node<type>
    {
        public type Data { get; set; }
        public Node<type> Link { get; set; }

        public Node(type data, Node<type> link)
        {
            Data = data;
            Link = link;
        }
    }

    public int Count { get; private set; } = 0;

    public WebForm WebForm
    {
        get => default;
        set
        {
        }
    }

    public Tourist Tourist
    {
        get => default;
        set
        {
        }
    }

    public Hotel Hotel
    {
        get => default;
        set
        {
        }
    }

    private Node<type> head; //start
    private Node<type> tail; //end
    private Node<type> extraTail; //end (extra)
    private Node<type> ListReader; // list linker
    /// <summary>
    /// Constructor for the linked list
    /// </summary>
    public CustomLinkedList()
    {
        this.tail = new Node<type>(default, null);
        this.head = new Node<type>(default, this.tail);
        this.extraTail = head;
        this.ListReader = null;
    }
    /// <summary>
    /// Method to add data to the end of the linked list
    /// </summary>
    /// <param name="data"></param>
    public void AddToEnd(type data)
    {
        extraTail.Link = new Node<type>(data, null);
        extraTail = extraTail.Link;
        Count++;
    }
    /// <summary>
    /// Method to get data from the linked list

```

```

/// </summary>
/// <returns></returns>
public type Get()
{
    return ListReader.Data;
}
/// <summary>
/// Method to move to the next node in the linked list
/// </summary>
public void Next()
{
    ListReader = ListReader.Link;
}
/// <summary>
/// Method to check if the data exists in the linked list
/// </summary>
/// <returns></returns>
public bool Exists()
{
    return ListReader != null && ListReader.Data != null;
}
/// <summary>
/// Method for the start of the linked list
/// </summary>
public void Start()
{
    ListReader = head.Link;
}
/// <summary>
/// Method for the end of the linked list
/// </summary>
public void End()
{
    ListReader = tail.Link;
}
/// <summary>
/// returns data in the foreach loop
/// </summary>
/// <returns></returns>
public IEnumerator<type> GetEnumerator()
{
    for (Start(); Exists(); Next())
    {
        yield return ListReader.Data;
    }
}
/// <summary>
/// Method to allow the linked list to be used in a foreach loop
/// </summary>
/// <returns></returns>

IEnumerator IEnumerable.GetEnumerator()
{
    return GetEnumerator();
}
/// <summary>
/// Method to sort the linked list
/// </summary>
public void BubbleSort()
{
    if (head.Link == null || head.Link.Link == null)
        return;

    bool flag = true;
    while (flag)
    {
        flag = false;
        Node<type> d = head.Link;

```

```

        Node<type> prev = null;

        while (d.Link != null)
        {
            if (d.Data.CompareTo(d.Link.Data) < 0)
            {
                type temp = d.Data;
                d.Data = d.Link.Data;
                d.Link.Data = temp;

                flag = true;
            }
            prev = d;
            d = d.Link;
        }
    }
}

namespace L3
{
    public partial class WebForm : System.Web.UI.Page
    {
        /// <summary>
        /// validates the textbox input
        /// </summary>
        /// <param name="source"></param>
        /// <param name="args"></param>
        protected void CustomValidator1_ServerValidate(object source, ServerValidateEventArgs
args)
        {
            int N;
            args.IsValid = int.TryParse(TextBox1.Text, out N) && N > 0 &&
!String.IsNullOrEmpty(TextBox1.Text);
        }
        /// <summary>
        /// validates the file upload
        /// </summary>
        /// <param name="source"></param>
        /// <param name="args"></param>
        protected void CustomValidator2_ServerValidate(object source, ServerValidateEventArgs
args)
        {
            if (FileUpload1.HasFile && FileUpload1.FileName == "U17a.txt")
            {
                args.IsValid = true;
            }
            else
            {
                args.IsValid = false;
            }
        }
        /// <summary>
        /// validates the file upload
        /// </summary>
        /// <param name="source"></param>
        /// <param name="args"></param>
        protected void CustomValidator3_ServerValidate(object source, ServerValidateEventArgs
args)
        {
            if (FileUpload2.HasFile && FileUpload2.FileName == "U17b.txt")
            {
                args.IsValid = true;
            }
        }
    }
}

```

```

        else
        {
            args.IsValid = false;
        }
    }

    /// <summary>
    /// Method that updates the tables with the data from the linked list
    /// </summary>
    /// <typeparam name="T"></typeparam>
    /// <param name="list"></param>
    /// <param name="table"></param>
    /// <param name="IsHotel"></param>
    /// <param name="IsAnswer"></param>
    private void UpdateTables<T>(CustomLinkedList<T> list, Table table, bool IsHotel, bool
IsAnswer) where T : IComparable<T>, IEquatable<T>
    {
        if (list.Count != 0)
        {
            table.Rows.Clear();
            TableHeaderRow headerRow = new TableHeaderRow();
            if (IsAnswer)
            {
                headerRow.Cells.Add(new TableHeaderCell { Text = "Pavarde" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Vardas" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Suma" });
            }
            else if (IsHotel)
            {
                headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Kaina" });
            }
            else
            {
                headerRow.Cells.Add(new TableHeaderCell { Text = "Pavarde" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Vardas" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Viešbutis" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Kambario tipas" });
                headerRow.Cells.Add(new TableHeaderCell { Text = "Nakvynių skaičius" });
            }
            table.Rows.Add(headerRow);
            foreach (T item in list)
            {
                TableRow row = new TableRow();
                if (IsAnswer && item is Tourist tourist)
                {
                    row = tourist.ToTableRow(true);
                }
                else if (item is Tourist tourist2)
                {
                    row = tourist2.ToTableRow();
                }
                else if (item is Hotel hotel)
                {
                    row = hotel.ToTableRow();
                }
                table.Rows.Add(row);
            }
        }
        else
        {
            table.Rows.Clear();
            TableHeaderRow headerRow = new TableHeaderRow();
            headerRow.Cells.Add(new TableHeaderCell { Text = "Nera duomenų" });
            table.Rows.Add(headerRow);
        }
    }
}

```

```

    }
}

body {
    font-family: Arial, sans-serif;
    background-color: #f0f0f0;
}

.container {
    width: 80%;
    margin: 20px auto;
    padding: 20px;
    background-color: white;
    border: 1px solid #ccc;
    height: 1000px;
}

.label {
    font-weight: bold;
}

.table {
    background-color: white;
    border-color: black;
    border-style: solid;
    border-width: 1px;
    color: black;
    border-collapse: collapse;
}

    .table td, .table th {
        border: 1px solid black;
        padding: 5px;
    }

.textbox {
    padding: 5px;
    border: 1px solid #ccc;
}

.button {
    padding: 10px 20px;
    background-color: #007bff;
    color: white;
    border: none;
    cursor: pointer;
}

    .button:hover {
        background-color: #0056b3;
    }

.custom-validator {
    color: red;
}

namespace L3
{
    public static class TaskUtils
    {
        public static WebForm WebForm
        {
            get => default;
            set
            {
            }
        }
    }
}

```

```

public static Hotel Hotel
{
    get => default;
    set
    {
    }
}

public static Tourist Tourist
{
    get => default;
    set
    {
    }
}

/// <summary>
/// Finds the hotels that were used and unused
/// </summary>
/// <param name="BaseTourists"></param>
/// <param name="original"></param>
/// <param name="used"></param>
/// <param name="unused"></param>
public static void FindUsedUnused(CustomLinkedList<Tourist> BaseTourists,
CustomLinkedList<Hotel> original, CustomLinkedList<Hotel> used, CustomLinkedList<Hotel>
unused)
{
    foreach(Hotel hotel in original)
    {

        bool isUsed = false;

        foreach (Tourist tourist in BaseTourists)
        {
            if (hotel == tourist)
            {
                isUsed = true;
                break;
            }
        }

        if (isUsed)
        {
            used.AddToEnd(hotel);
        }
        else
        {
            unused.AddToEnd(hotel);
        }
    }
}

/// <summary>
/// Finds the sum of each of the tourists
/// </summary>
/// <param name="Tourists"></param>
/// <param name="Hotels"></param>
public static void FindSum(CustomLinkedList<Tourist> Tourists, CustomLinkedList<Hotel>
Hotels)
{
    foreach (Tourist tourist in Tourists)
    {
        foreach (Hotel hotel in Hotels)
        {
            if (hotel == tourist)
            {
                tourist.Sum = hotel * tourist;
            }
        }
    }
}

```



```

    }
}
/// <summary>
/// Finds the longest stay
/// </summary>
/// <param name="Tourists"></param>
/// <returns></returns>
public static int FindLongestStay(CustomLinkedList<Tourist> Tourists)
{
    int longest = 0;
    foreach (Tourist tourist in Tourists)
    {
        if (tourist.BookedNights > longest)
        {
            longest = tourist.BookedNights;
        }
    }
    return longest;
}
/// <summary>
/// Finds tourists who stayed the longest
/// </summary>
/// <param name="Tourists"></param>
/// <param name="longestStay"></param>
/// <param name="LongestStayTourists"></param>
public static void FindTouristsWithLongestStay(CustomLinkedList<Tourist> Tourists, int
longestStay, CustomLinkedList<Tourist> LongestStayTourists)
{
    foreach (Tourist tourist in Tourists)
    {
        if (tourist.BookedNights == longestStay)
        {
            LongestStayTourists.AddToEnd(tourist);
        }
    }
}
/// <summary>
/// Finds tourists who spent less than the maximum amount
/// </summary>
/// <param name="Tourists"></param>
/// <param name="maximum"></param>
/// <param name="MinSpenders"></param>
public static void findMinSpenders(CustomLinkedList<Tourist> Tourists, int maximum,
CustomLinkedList<Tourist> MinSpenders)
{
    foreach (Tourist tourist in Tourists)
    {
        if (tourist.Sum < maximum && tourist.Sum !=0)
        {
            MinSpenders.AddToEnd(tourist);
        }
    }
}
}

namespace L3
{
    public class Tourist : IComparable<Tourist>, IEquatable<Tourist>
    {
        public string LastName { get; set; }
        public string FirstName { get; set; }
        public string HotelName { get; set; }
        public string RoomType { get; set; }
        public int BookedNights { get; set; }

        public int Sum { get; set; } = 0;
    }
}

```

```

    /// <summary>
    /// Constructor for the tourist object
    /// </summary>
    /// <param name="lastName"></param>
    /// <param name="firstName"></param>
    /// <param name="hotelName"></param>
    /// <param name="roomType"></param>
    /// <param name="bookedNights"></param>
    public Tourist(string lastName, string firstName, string hotelName, string roomType,
int bookedNights)
    {
        LastName = lastName;
        FirstName = firstName;
        HotelName = hotelName;
        RoomType = roomType;
        BookedNights = bookedNights;
    }
    /// <summary>
    /// Overriden ToString method for the tourist object
    /// </summary>
    /// <returns></returns>
    public override string ToString()
    {
        string line = $"{LastName,-15} | {FirstName,-15} | {HotelName,-10} | {RoomType,-
15} | {BookedNights,22}|";
        return line;
    }
    /// <summary>
    /// Compares two tourist objects by their last name and first name
    /// </summary>
    /// <param name="other"></param>
    /// <returns></returns>
    public int CompareTo(Tourist other)
    {
        if (this.LastName.CompareTo(other.LastName) == 0)
        {
            return this.FirstName.CompareTo(other.FirstName);
        }
        return this.LastName.CompareTo(other.LastName);
    }
    /// <summary>
    /// Makes sure the objects are equal by comparing their properties
    /// </summary>
    /// <param name="obj"></param>
    /// <returns></returns>
    public override bool Equals(object obj)
    {
        return obj is Tourist tourist &&
            LastName == tourist.LastName &&
            FirstName == tourist.FirstName &&
            HotelName == tourist.HotelName &&
            RoomType == tourist.RoomType &&
            BookedNights == tourist.BookedNights;
    }
    /// <summary>
    /// makes sure the tourists are equal by comparing their properties
    /// </summary>
    /// <param name="other"></param>
    /// <returns></returns>
    public bool Equals(Tourist other)
    {
        return other != null &&
            LastName == other.LastName &&
            FirstName == other.FirstName &&
            HotelName == other.HotelName &&
            RoomType == other.RoomType &&
            BookedNights == other.BookedNights;
    }
}

```

```

    /// <summary>
    /// Gets the hashcode of the tourist object
    /// </summary>
    /// <returns></returns>
    public override int GetHashCode()
    {
        int hashCode = 499324390;
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(LastName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(FirstName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(HotelName);
        hashCode = hashCode * -1521134295 +
EqualityComparer<string>.Default.GetHashCode(RoomType);
        hashCode = hashCode * -1521134295 + BookedNights.GetHashCode();
        return hashCode;
    }

    /// <summary>
    /// Compares a hotel and tourist object by their hotel name and room type
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static bool operator ==(Hotel hotel, Tourist tourist)
    {
        return hotel.HotelName == tourist.HotelName && hotel.HotelType ==
tourist.RoomType;
    }

    /// <summary>
    /// Compares a hotel and tourist object by their hotel name and room type
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static bool operator !=(Hotel hotel, Tourist tourist)
    {
        return !(hotel == tourist);
    }

    /// <summary>
    /// Operator to calculate the total cost of the tourist's stay
    /// </summary>
    /// <param name="hotel"></param>
    /// <param name="tourist"></param>
    /// <returns></returns>
    public static int operator *(Hotel hotel, Tourist tourist)
    {
        return tourist.BookedNights * hotel.Cost;
    }

    public TableRow ToTableRow(bool isAnswer = false)
    {
        TableRow row = new TableRow();
        if (isAnswer)
        {
            row.Cells.Add(new TableCell { Text = LastName });
            row.Cells.Add(new TableCell { Text = FirstName });
            row.Cells.Add(new TableCell { Text = Sum.ToString() });
        }
        else
        {
            row.Cells.Add(new TableCell { Text = LastName });
            row.Cells.Add(new TableCell { Text = FirstName });
            row.Cells.Add(new TableCell { Text = HotelName });
            row.Cells.Add(new TableCell { Text = RoomType });
            row.Cells.Add(new TableCell { Text = BookedNights.ToString() });
        }
    }

```

```

    }
    return row;
}
}
}

```

```

<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="WebForm.aspx.cs"
Inherits="L3.WebForm" %>

```

```

<!DOCTYPE html>

```

```

<html xmlns="http://www.w3.org/1999/xhtml">

```

```

<head runat="server">

```

```

    <title></title>

```

```

    <link rel="stylesheet" type="text/css" href="style.css" />

```

```

</head>

```

```

<body>

```

```

    <form id="form1" runat="server">

```

```

        <div class="container">

```

```

            <asp:Label ID="Label2" runat="server" Text="Turistų informacija:" CssClass="label"
Visible="False"></asp:Label>

```

```

            <br />

```

```

            <asp:Table ID="Table1" runat="server" CssClass="table"></asp:Table>

```

```

            <br />

```

```

            <asp:Label ID="Label3" runat="server" Text="Viešbučių informacija:"
CssClass="label" Visible="False"></asp:Label>

```

```

            <br />

```

```

            <asp:Table ID="Table2" runat="server" CssClass="table"></asp:Table>

```

```

            <br />

```

```

            <asp:Label ID="Label1" runat="server" Text="Maksimali pinigų suma:"
CssClass="label"></asp:Label>

```

```

            <br />

```

```

            <asp:TextBox ID="TextBox1" runat="server" CssClass="textbox"></asp:TextBox>

```

```

            <asp:CustomValidator ID="CustomValidator1" runat="server"

```

```

ControlToValidate="TextBox1" ErrorMessage="Tik realieji skaičiai"

```

```

OnServerValidate="CustomValidator1_ServerValidate"

```

```

ValidateEmptyText="True"></asp:CustomValidator>

```

```

            <br />

```

```

            <br />

```

```

            <asp:Label ID="Label4" runat="server" Text="Turistų failas (U17a.txt)"
CssClass="label"></asp:Label>

```

```

            <br />

```

```

            <asp:FileUpload ID="FileUpload1" runat="server" />

```

```

            <asp:CustomValidator ID="CustomValidator2" runat="server"

```

```

ControlToValidate="FileUpload1" ErrorMessage="Netinkamas failas"

```

```

OnServerValidate="CustomValidator1_ServerValidate"

```

```

ValidateEmptyText="True"></asp:CustomValidator>

```

```

            <br />

```

```

            <br />

```

```

            <asp:Label ID="Label5" runat="server" Text="Viešbučių failas (U17b.txt)"
CssClass="label"></asp:Label>

```

```

            <br />

```

```

            <asp:FileUpload ID="FileUpload2" runat="server" />

```

```

            <asp:CustomValidator ID="CustomValidator3" runat="server"

```

```

ControlToValidate="FileUpload2" ErrorMessage="Netinkamas failas"

```

```

OnServerValidate="CustomValidator1_ServerValidate"

```

```

ValidateEmptyText="True"></asp:CustomValidator>

```

```

            <br />

```

```

            <br />

```

```

            <asp:Button ID="Button1" runat="server" Text="Skaičiuoti" CssClass="button"
OnClick="Button1_Click" />

```

```

            <br />

```

```

            <br />

```

```

            <br />

```

```

            <asp:Label ID="Label6" runat="server" Text="Panaudoti viešbučiai:"
CssClass="label" Visible="False"></asp:Label>

```

```

            <br />

```

```

        <asp:Table ID="Table5" runat="server" CssClass="table"></asp:Table>
        <br />
        <asp:Label ID="Label7" runat="server" Text="Nepanaudoti viešbučiai"
        CssClass="label" Visible="False"></asp:Label>
        <br />
        <asp:Table ID="Table6" runat="server" CssClass="table"></asp:Table>
        <br />
        <asp:Label ID="Label8" runat="server" Text="Maksimalus nakvynių skaičius:"
        CssClass="label" Visible="False"></asp:Label>
        <br />
        <asp:Table ID="Table3" runat="server" CssClass="table"></asp:Table>
        <br />
        <asp:Label ID="Label9" runat="server" Text="Turistai išleidę mažiau negu
        maksimumas:" CssClass="label" Visible="False"></asp:Label>
        <br />
        <asp:Table ID="Table4" runat="server" CssClass="table"></asp:Table>
    </div>
</form>
</body>
</html>

namespace L3
{
    public partial class WebForm : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {

        }

        protected void Button1_Click(object sender, EventArgs e)
        {
            if (Page.IsValid)
            {

                string inputHotels = Server.MapPath($"App_Data/U17b.txt");
                string inputTourists = Server.MapPath($"App_Data/U17a.txt");
                string result = Server.MapPath($"App_Data/Rezultatai.txt");

                string headerOne = $"{ "Pavarde",-15} | { "Vardas",-15} | { "Viesbutis",-10} |
                { "Kambario tipas",-15} | { "Nakvyniu skaicius",-22} | ";
                string headerTwo = $"{ "Viesbutis",-15} | { "Kambario tipas",-15} |
                { "Kaina",5} | ";
                string HeaderThree = $"{ "Pavarde",-15} | { "Vardas",-15} | { "Suma",10} | ";

                if (File.Exists(inputHotels)) File.Delete(inputHotels);
                if (File.Exists(inputTourists)) File.Delete(inputTourists);
                if (File.Exists(result)) File.Delete(result);

                FileUpload1.SaveAs(inputTourists);
                FileUpload2.SaveAs(inputHotels);

                CustomLinkedList<Tourist> Tourists = new CustomLinkedList<Tourist>();
                CustomLinkedList<Hotel> Hotels = new CustomLinkedList<Hotel>();

                InOutUtils.ReadTourists(inputTourists, Tourists);
                InOutUtils.ReadHotel(inputHotels, Hotels);
                UpdateTables(Tourists, Table1, false, false);
                UpdateTables(Hotels, Table2, true, false);

                //UpdateTableTourist(Tourists, Table1);
                //UpdateTableHotel(Hotels, Table2);

                //InOutUtils.PrintTourists(result, Tourists, headerOne, false);
                //InOutUtils.PrintHotels(result, Hotels, headerTwo);
            }
        }
    }
}

```

```

Tourists);
    InOutUtils.Print(result, headerOne, "Pradiniai turistų duomenys:", false,
Hotels);
    InOutUtils.Print(result, headerTwo, "Pradiniai viesbuciu duomenys:", false,

    CustomLinkedList<Hotel> usedHotels = new CustomLinkedList<Hotel>();
    CustomLinkedList<Hotel> unusedHotels = new CustomLinkedList<Hotel>();

    TaskUtils.FindUsedUnused(Tourists, Hotels, usedHotels, unusedHotels);

    UpdateTables(usedHotels, Table5, true, false);
    UpdateTables(unusedHotels, Table6, true, false);
    InOutUtils.Print(result, headerTwo, "Panaudoti viešbučiai:", false,
usedHotels);
    InOutUtils.Print(result, headerTwo, "Nepanaudoti viešbučiai:", false,
unusedHotels);

    int maximum = int.Parse(TextBox1.Text);
    int longestStay = TaskUtils.FindLongestStay(Tourists);

    CustomLinkedList<Tourist> LongestStayTourists = new
CustomLinkedList<Tourist>();
    CustomLinkedList<Tourist> MinimumSpenderTourists = new
CustomLinkedList<Tourist>();

    TaskUtils.FindTouristsWithLongestStay(Tourists, longestStay,
LongestStayTourists);
    LongestStayTourists.BubbleSort();

    UpdateTables(LongestStayTourists, Table3, false, false);
    InOutUtils.Print(result, headerOne, "Ilgiausiai prabuve turistai:", false,
LongestStayTourists);

    TaskUtils.FindSum(Tourists, Hotels);
    TaskUtils.findMinSpenders(Tourists, maximum, MinimumSpenderTourists);
    MinimumSpenderTourists.BubbleSort();
    UpdateTables(MinimumSpenderTourists, Table4, false, true);
    InOutUtils.Print(result, headerOne, "Mažiausiai išleidę turistai:", true,
MinimumSpenderTourists);
    Label6.Visible = true;
    Label7.Visible = true;
    Label8.Visible = true;
    Label9.Visible = true;
    }
    }
}

namespace L3.Tests
{
    [TestClass()]
    public class CustomLinkedListTests
    {
        private CustomLinkedList<int> list;
        private CustomLinkedList<Tourist> list2;
        private CustomLinkedList<Hotel> list3;

        [TestInitialize]
        public void Setup()
        {
            list = new CustomLinkedList<int>();
            list.AddToEnd(1);
            list.AddToEnd(2);
            list.AddToEnd(3);
            list2 = new CustomLinkedList<Tourist>();

```

```

        list2.AddToEnd(new Tourist("Alastname", "Afirstname", "Hotel1", "Room1", 5));
        list2.AddToEnd(new Tourist("Blastname", "Bfirstname", "Hotel2", "Room2", 3));
        list2.AddToEnd(new Tourist("Clastname", "Cfirstname", "Hotel3", "Room3", 2));
        list3 = new CustomLinkedList<Hotel>();
        list3.AddToEnd(new Hotel("AHotel", "Room1", 5));
        list3.AddToEnd(new Hotel("BHotel", "Room2", 3));
        list3.AddToEnd(new Hotel("CHotel", "Room3", 2));
    }

    [TestMethod]
    public void AddToEndTest()
    {
        var enumerator = list.GetEnumerator();
        enumerator.MoveNext();
        Assert.AreEqual(1, enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(2, enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(3, enumerator.Current);
    }

    [TestMethod]
    public void AddToEndTestTourist()
    {
        var enumerator = list2.GetEnumerator();
        enumerator.MoveNext();
        Assert.AreEqual(new Tourist("Alastname", "Afirstname", "Hotel1", "Room1", 5),
enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Tourist("Blastname", "Bfirstname", "Hotel2", "Room2", 3),
enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Tourist("Clastname", "Cfirstname", "Hotel3", "Room3", 2),
enumerator.Current);
    }

    [TestMethod]
    public void AddToEndTestHotel()
    {
        var enumerator = list3.GetEnumerator();
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("AHotel", "Room1", 5), enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("BHotel", "Room2", 3), enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("CHotel", "Room3", 2), enumerator.Current);
    }

    [TestMethod]
    public void GetTest()
    {
        list.Start();
        Assert.AreEqual(1, list.Get());
    }

    [TestMethod]
    public void GetTestTourist()
    {
        list2.Start();
        Assert.AreEqual(new Tourist("Alastname", "Afirstname", "Hotel1", "Room1", 5),
list2.Get());
    }

    [TestMethod]
    public void GetTestHotel()
    {
        list3.Start();
        Assert.AreEqual(new Hotel("AHotel", "Room1", 5), list3.Get());
    }

```

```

    }

    [TestMethod]
    public void NextTest()
    {
        list.Start();
        list.Next();
        Assert.AreEqual(2, list.Get());
    }

    [TestMethod]
    public void NextTestTourist()
    {
        list2.Start();
        list2.Next();
        Assert.AreEqual(new Tourist("Blastname", "Bfirstname", "Hotel2", "Room2", 3),
list2.Get());
    }

    [TestMethod]
    public void NextTestHotel()
    {
        list3.Start();
        list3.Next();
        Assert.AreEqual(new Hotel("BHotel", "Room2", 3), list3.Get());
    }

    [TestMethod]
    public void ExistsTest()
    {
        list.Start();
        Assert.IsTrue(list.Exists());
        list.Next();
        Assert.IsTrue(list.Exists());
        list.Next();
        Assert.IsTrue(list.Exists());
        list.Next();
        Assert.IsFalse(list.Exists());
    }

    [TestMethod]
    public void ExistsTestTourist()
    {
        list2.Start();
        Assert.IsTrue(list2.Exists());
        list2.Next();
        Assert.IsTrue(list2.Exists());
        list2.Next();
        Assert.IsTrue(list2.Exists());
        list2.Next();
        Assert.IsFalse(list2.Exists());
    }

    [TestMethod]
    public void ExistsTestHotel()
    {
        list3.Start();
        Assert.IsTrue(list3.Exists());
        list3.Next();
        Assert.IsTrue(list3.Exists());
        list3.Next();
        Assert.IsTrue(list3.Exists());
        list3.Next();
        Assert.IsFalse(list3.Exists());
    }

    [TestMethod]
    public void StartTest()

```



```

{
    list.Start();
    Assert.AreEqual(1, list.Get());
}

[TestMethod]
public void StartTestTourist()
{
    list2.Start();
    Assert.AreEqual(new Tourist("Alastname", "Afirstname", "Hotel1", "Room1", 5),
list2.Get());
}

[TestMethod]
public void StartTestHotel()
{
    list3.Start();
    Assert.AreEqual(new Hotel("AHotel", "Room1", 5), list3.Get());
}

[TestMethod]
public void EndTest()
{
    list.End();
    Assert.IsFalse(list.Exists());
}

[TestMethod]
public void EndTestTourist()
{
    list2.End();
    Assert.IsFalse(list2.Exists());
}

[TestMethod]
public void EndTestHotel()
{
    list3.End();
    Assert.IsFalse(list3.Exists());
}

[TestMethod]
public void SortTest()
{
    list.BubbleSort();
    var enumerator = list.GetEnumerator();
    enumerator.MoveNext();
    Assert.AreEqual(3, enumerator.Current);
    enumerator.MoveNext();
    Assert.AreEqual(2, enumerator.Current);
    enumerator.MoveNext();
    Assert.AreEqual(1, enumerator.Current);
}

[TestMethod]
public void SortTestTourist()
{
    list2.BubbleSort();
    var enumerator = list2.GetEnumerator();
    enumerator.MoveNext();
    Assert.AreEqual(new Tourist("Clastname", "Cfirstname", "Hotel3", "Room3", 2),
enumerator.Current);
    enumerator.MoveNext();
    Assert.AreEqual(new Tourist("Blastname", "Bfirstname", "Hotel2", "Room2", 3),
enumerator.Current);
    enumerator.MoveNext();
    Assert.AreEqual(new Tourist("Alastname", "Afirstname", "Hotel1", "Room1", 5),
enumerator.Current);
}

```

```

    }

    [TestMethod]
    public void SortTestHotel()
    {
        list3.BubbleSort();
        var enumerator = list3.GetEnumerator();
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("CHotel", "Room3", 2), enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("BHotel", "Room2", 3), enumerator.Current);
        enumerator.MoveNext();
        Assert.AreEqual(new Hotel("AHotel", "Room1", 5), enumerator.Current);
    }
}

```

Test run finished: 21 Tests (21 Passed, 0 Failed, 0 Skipped) run in 511 ms

Test	Duration	Traits	En
▲ ✓ L3Tests1 (21)	132 ms		
▲ ✓ L3.Tests (21)	132 ms		
▲ ✓ CustomLinkedListTests (21)	132 ms		
✓ AddToEndTest	131 ms		
✓ AddToEndTestHotel	1 ms		
✓ AddToEndTestTourist	< 1 ms		
✓ EndTest	< 1 ms		
✓ EndTestHotel	< 1 ms		
✓ EndTestTourist	< 1 ms		
✓ ExistsTest	< 1 ms		
✓ ExistsTestHotel	< 1 ms		
✓ ExistsTestTourist	< 1 ms		
✓ GetTest	< 1 ms		
✓ GetTestHotel	< 1 ms		
✓ GetTestTourist	< 1 ms		
✓ NextTest	< 1 ms		
✓ NextTestHotel	< 1 ms		
✓ NextTestTourist	< 1 ms		
✓ SortTest	< 1 ms		
✓ SortTestHotel	< 1 ms		
✓ SortTestTourist	< 1 ms		
✓ StartTest	< 1 ms		
✓ StartTestHotel	< 1 ms		
✓ StartTestTourist	< 1 ms		

3.7. Pradiniai duomenys ir rezultatai

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Jonaitis	Jonas	Saulė	Dvivietai	3
Petrauskaitė	Ieva	Luna	Vienvietis	5
Kazlauskas	Mantas	Baltija	Trivietis	2
Barauskienė	Ruta	Nida	Dvivietai	6
Stankevicius	Tomas	Luna	Vienvietis	6
Grigaitė	Monika	Baltija	Trivietis	1
Zukauskas	Arvydas	Nida	Dvivietai	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6

Pradiniai viesbūčių duomenys:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietai	80
Luna	Vienvietis	50
Ekete	Trivietis	120
Koma	Dvivietai	90

Pradiniai viesbūčių duomenys:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietai	80
Luna	Vienvietis	50

Pradiniai viesbūčių duomenys:

Viesbutis	Kambario tipas	Kaina
Ekete	Trivietis	120
Koma	Dvivietai	90

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Barauskienė	Ruta	Nida	Dvivietai	6
Stankevicius	Tomas	Luna	Vienvietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6
Zukauskas	Arvydas	Nida	Dvivietai	6

Turistai, kurie už kambarius sumokėjo mažiau negu 800:

Pavarde	Vardas	Suma
Jonaitis	Jonas	240
Petrauskaitė	Ieva	250
Stankevicius	Tomas	300
Vasiliauskaitė	Lina	300

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvyniu skaicius
Jonaitis	Jonas	Saulė	Dvivietis	3
Petrauskaitė	Ieva	Luna	Vienvietis	5
Kazlauskas	Mantas	Baltija	Trivietis	2
Barauskienė	Ruta	Nida	Dvivietis	6
Stankevicius	Tomas	Luna	Vienvietis	6
Grigaitė	Monika	Baltija	Trivietis	1
Zukauskas	Arvydas	Nida	Dvivietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6

Pradiniai viesbuciu duomenys:

Viesbutis	Kambario tipas	Kaina
Kirvis	Dvivietis	80
Auksas	Vienvietis	50
Upė	Trivietis	120
Diena	Dvivietis	90

Pasirinkti viesbuciai:

Pasirinktu viesbuciu nera

Nepasirinkti viesbuciai:

Viesbutis	Kambario tipas	Kaina
Kirvis	Dvivietis	80
Auksas	Vienvietis	50
Upė	Trivietis	120
Diena	Dvivietis	90

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvyniu skaicius
Zukauskas	Arvydas	Nida	Dvivietis	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6
Stankevicius	Tomas	Luna	Vienvietis	6
Barauskienė	Ruta	Nida	Dvivietis	6

Turistu, kurie už kambarius sumokėjo mažiau negu nurodyta, nėra

Pradiniai turistų duomenys:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Jonaitis	Jonas	Saulė	Dvivietais	3
Petrauskaitė	Ieva	Luna	Vienvietis	5
Kazlauskas	Mantas	Baltija	Trivietis	2
Barauskienė	Ruta	Nida	Dvivietais	6
Stankevicius	Tomas	Luna	Vienvietis	6
Grigaitė	Monika	Baltija	Trivietis	1
Zukauskas	Arvydas	Nida	Dvivietais	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6

Pradiniai viesbuciu duomenys:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietais	80
Luna	Vienvietis	50
Baltija	Trivietis	120
Nida	Dvivietais	90

Pasirinkti viesbuciai:

Viesbutis	Kambario tipas	Kaina
Saulė	Dvivietais	80
Luna	Vienvietis	50
Baltija	Trivietis	120
Nida	Dvivietais	90

Nepasirinkti viesbuciai:

Nepasirinkti viesbuciu nera

Turistai, kurie praleido daugiausia nakčių:

Pavarde	Vardas	Viesbutis	Kambario tipas	Nakvynių skaičius
Zukauskas	Arvydas	Nida	Dvivietais	6
Vasiliauskaitė	Lina	Luna	Vienvietis	6
Stankevicius	Tomas	Luna	Vienvietis	6
Barauskienė	Ruta	Nida	Dvivietais	6

Turistai, kurie už kambarius sumokėjo mažiau negu 800:

Pavarde	Vardas	Suma
Zukauskas	Arvydas	540
Vasiliauskaitė	Lina	300
Stankevicius	Tomas	300
Petrauskaitė	Ieva	250
Kazlauskas	Mantas	240
Jonaitis	Jonas	240
Grigaitė	Monika	120
Barauskienė	Ruta	540

3.8. Dėstytojo pastabos

Pastabų nėra

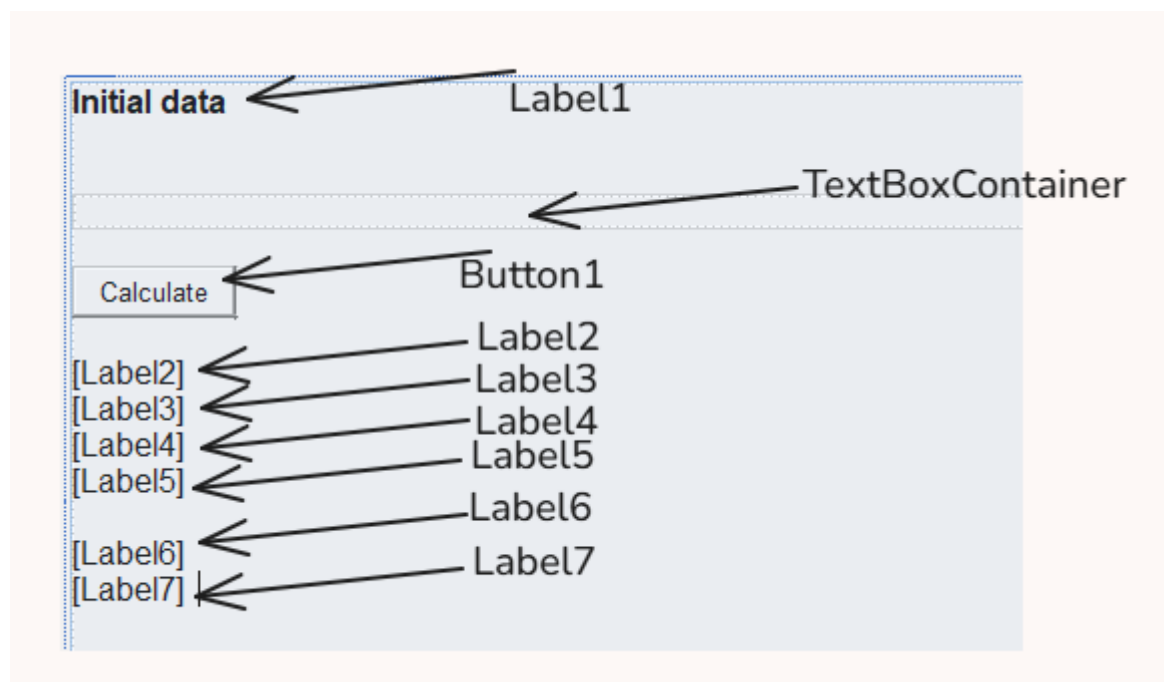
4. Polimorfizmas ir išimčių valdymas (L4)

4.1. Darbo užduotis

U4_17. Protų mūšis. Protų mūšius organizuojančios studentų atstovybės (≥ 3) nusprendė susivienyti ir sudaryti bendrą klausimų bazę. Pirmoje eilutėje nurodytas studentų atstovybės pavadinimas. Toliau yra klausimai. Protų mūšio klausimai gali būti tik dviejų rūšių: su galimais atsakymų variantais ir muzikiniai. Sukurkite abstrakčiąją klasę „Question“ (savybės – tema, sudėtingumas, klausimo autorius, klausimo tekstas, teisingas atsakymas, balai), kurią paveldės klasės „TestQuestion“ (savybės – atsakymo variantai) ir „MusicQuestion“ (savybė – failo vardas).

- Raskite, kiek yra I, II ir III sudėtingumo lygio klausimų (visų tipų), rezultatus atspausdinkite ekrane.
- Raskite, kas sukūrė daugiausiai klausimų kiekvienoje atstovybėje (bendrai paėmus), autoriaus vardą bei klausimų kiekį atspausdinkite ekrane.
- Sudarykite sudėtingiausių muzikinių klausimų sąrašą. Įrašykite į failą „SudėtingiMuzikiniai.csv“. Sudarykite bendrai sudėtingiausių klausimų sąrašą. Įrašykite į failą „SudėtingiBendrai.csv“.
- Sudarykite sąrašą klausimų iš temos „Linksmasis“. Įrašykite į failą „Linksmieji.csv“ ir išrikiuokite testo varianto klausimus pagal temą ir sudėtingumą, o muzikinius – pagal failo pavadinimą.

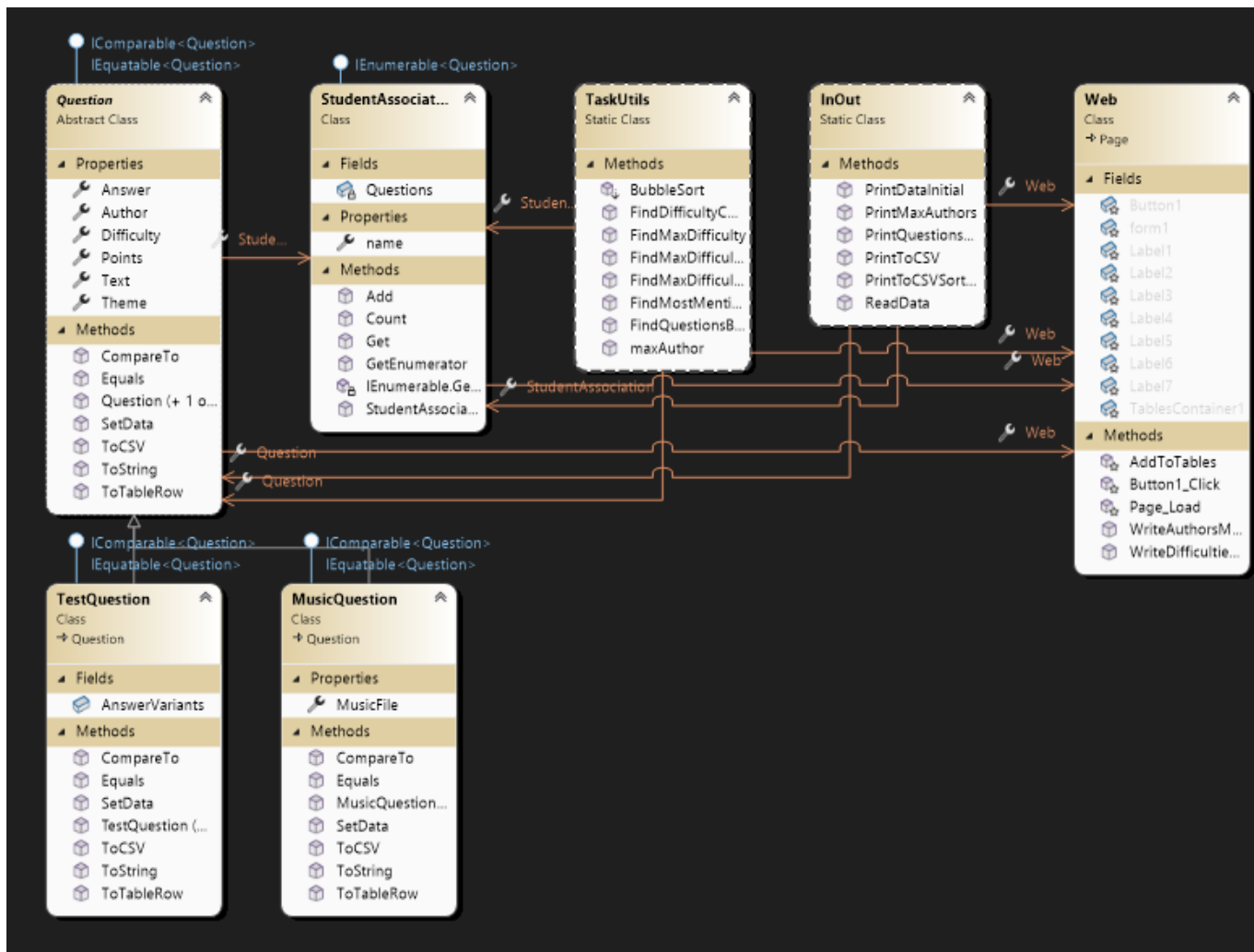
4.2. Grafinės naudotojo sąsajos schema



4.3. Sąsajoje panaudotų komponentų keičiamos savybės

Komponentas	Savybė	Reikšmė
Label(Bendri pakeitimai)	CssClass	label
Table(Bendri pakeitimai)	CssClass	table
Label1	Text	Initial Data
Label2	Text	(Tuščia, užpildoma kode vėliau)
Label3	Text	(Tuščia, užpildoma kode vėliau)
Label4	Text	(Tuščia, užpildoma kode vėliau)
Label5	Text	(Tuščia, užpildoma kode vėliau)
Label6	Text	(Tuščia, užpildoma kode vėliau)
Label7	Text	(Tuščia, užpildoma kode vėliau)
Button1	Text	Skaičiuoti

4.4. Klasių diagrama



4.5. Programos naudotojo vadovas

Vartotojas turi sukurti duomenų failus kiekvienai studentų atstovybei ir įkelti juos į App_Data/Input failų katalogą. Kiekvieno failo pirmoje eilutėje turi būti įrašytas studentų atstovybės pavadinimas. Toliau kiekvienoje naujoje eilutėje turi būti pateikiami protų mūsų klausimai. Klausimai gali būti dviejų rūšių: su galimais atsakymų variantais arba muzikiniai. Klausimo eilutės duomenys pateikiami tokia seka: klausimo tipas (Test arba Music); tema; sudėtingumas; autorius; klausimo tekstas; teisingas atsakymas; balai; papildoma informacija (Test klausimams – atsakymų variantai atskirti „|“ ženklu, Music klausimams – muzikinio failo vardas). Programa paleidžiama ir paspaudžiamas mygtukas – skaičiuoti.

4.6. Programos tekstas

```
namespace L4.App_Code
{
    public static class InOut
    {
        /// <summary>
        /// read data from file
        /// </summary>
        /// <param name="FileFolder"></param>
        /// <returns></returns>
        public static List<StudentAssociation> ReadData(string FileFolder, ref string errors)
        {
            List<StudentAssociation> result = new List<StudentAssociation>();
            StringBuilder errorBuilder = new StringBuilder(errors); // Start with existing
errors

            foreach (string filePath in Directory.GetFiles(FileFolder, "*.txt"))
            {
                string[] lines = File.ReadAllLines(filePath);
                StudentAssociation SA = new StudentAssociation(lines[0]);

                foreach (string line in lines.Skip(1))
                {
                    try
                    {
                        int count = Regex.Split(line, "; ").Length;

                        switch (count)
                        {
                            case 7:
                                SA.Add(new MusicQuestion(line));
                                break;
                            case 10:
                                SA.Add(new TestQuestion(line));
                                break;
                            default:
                                throw new FormatException("Incorrect initial data format");
                        }
                    }
                    catch (FormatException ex)
                    {
                        errorBuilder.AppendLine($"Error in file {Path.GetFileName(filePath)}:
{ex.Message} - Line: {line}<br/>");
                    }
                }
                result.Add(SA);
            }
            errors = errorBuilder.ToString(); // Update the ref parameter
            return result;
        }

        /// <summary>
        /// print initial data to file
        /// </summary>
        /// <param name="FileFolder"></param>
        /// <param name="header"></param>
        /// <param name="List"></param>
    }
}
```

```

        public static void PrintDataInitial(string FileFolder, string header,
List<StudentAssociation> List)
        {
            using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt", true))
            {
                writer.WriteLine(header);

                foreach (StudentAssociation data in List)
                {
                    writer.WriteLine(data.name);
                    writer.WriteLine(new string('-', 348));
                    writer.WriteLine($"{ "Theme",-10} | { "Difficulty",10} | { "Author",-30} |
{"Text",-75} | { "Answer",-30} | { "Points",6} | { "Music Filename OR 4 different answer
possibilities",-168} |");
                    writer.WriteLine(new string('-', 348));
                    foreach (Question question in data)
                    {
                        writer.WriteLine(question.ToString());
                        writer.WriteLine(new string('-', 348));
                    }
                    writer.WriteLine();
                }
            }

            /// <summary>
            /// prints questions by difficulty
            /// </summary>
            /// <param name="FileFolder"></param>
            /// <param name="One"></param>
            /// <param name="Two"></param>
            /// <param name="Three"></param>

Three) public static void PrintQuestionsByDifficulty(string FileFolder, int One, int Two, int
Three)
        {
            using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt", true))
            {
                writer.WriteLine("Questions by difficulty");
                if (One > 0)
                {
                    writer.WriteLine("Difficulty 1: " + One.ToString());
                }
                else
                {
                    writer.WriteLine("Difficulty 1: No questions");
                }

                if (Two > 0)
                {
                    writer.WriteLine("Difficulty 2: " + One.ToString());
                }
                else
                {
                    writer.WriteLine("Difficulty 2: No questions");
                }

                if (Three > 0)
                {
                    writer.WriteLine("Difficulty 3: " + One.ToString());
                }
                else
                {
                    writer.WriteLine("Difficulty 3: No questions");
                }
                writer.WriteLine();
            }
        }

```

```

    }

    /// <summary>
    /// prints the number of difficult questions written by each author
    /// </summary>
    /// <param name="FileFolder"></param>
    /// <param name="List"></param>
    /// <param name="number"></param>

    public static void PrintMaxAuthors(string FileFolder, List<StudentAssociation> List,
int number)
    {
        using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt", true))
        {
            writer.WriteLine("Authors name and the number of difficult questions they
wrote");

            foreach (StudentAssociation SA in List)
            {
                string authorNames = string.Empty;
                foreach (Question question in SA)
                {
                    authorNames += question.Author + ", ";
                }
                if (authorNames != string.Empty)
                {
                    writer.WriteLine(SA.name + ": " + authorNames.TrimEnd(',') +
number.ToString());
                }
                else
                {
                    writer.WriteLine(SA.name + ": No questions");
                }
            }
            writer.WriteLine();
        }
    }

    /// <summary>
    /// prints to CSV file
    /// </summary>
    /// <param name="FileFolder"></param>
    /// <param name="List"></param>
    /// <param name="FileName"></param>
    public static void PrintToCSV(string FileFolder, List<StudentAssociation> List, string
FileName, string header)
    {
        using (StreamWriter writer = new StreamWriter(Path.Combine(FileFolder, FileName),
true))
        {
            writer.WriteLine(header);

            if (List == null || !List.Any() || List.All(data => data == null ||
!data.Any()))
            {
                writer.WriteLine("No Questions fitting the criteria");
                return;
            }
            else
            {
                writer.WriteLine($"Theme; Difficulty; Author; Text; Answer; Points; Music
Filename OR 4 different answer possibilities");
            }

            foreach (StudentAssociation data in List)
            {
                if (data != null && data.Any())

```

```

        {
            foreach (Question question in data)
            {
                writer.WriteLine(question.ToCSV());
            }
        }
    }
}

/// <summary>
/// prints to CSV file sorted by theme and difficulty
/// </summary>
/// <param name="FileFolder"></param>
/// <param name="List"></param>
/// <param name="FileName"></param>
public static void PrintToCSVSorted(string FileFolder, List<Question> List, string
FileName, string header)
{
    using (StreamWriter writer = new StreamWriter(Path.Combine(FileFolder, FileName),
true))
    {
        writer.WriteLine(header);
        if (List == null || !List.Any())
        {
            writer.WriteLine("No Questions fitting the criteria");
            return;
        }
        else
        {
            writer.WriteLine($"Theme; Difficulty; Author; Text; Answer; Points; Music
Filename OR 4 different answer possibilities");
            foreach (Question question in List)
            {
                if (question != null)
                {
                    writer.WriteLine(question.ToCSV());
                }
            }
        }
    }
}

namespace L4.App_Code
{
    public abstract class Question : IComparable<Question>, IEquatable<Question>
    {
        public string Theme { get; set; }
        public int Difficulty { get; set; }
        public string Author { get; set; }
        public string Text { get; set; }

        public string Answer { get; set; }
        public int Points { get; set; }

        public Question() { }

        public Question(string theme, int difficulty, string author, string text, string
answer, int points)
        {
            Theme = theme;
            Difficulty = difficulty;
            Author = author;

```

```

        Text = text;
        Answer = answer;
        Points = points;
    }

    /// <summary>
    /// compare two Question objects by Theme and Difficulty
    /// </summary>
    /// <param name="other"></param>
    /// <returns></returns>
    public virtual int CompareTo(Question other)
    {
        if (this.Theme.CompareTo(other.Theme) == 0)
        {
            return this.Difficulty.CompareTo(other.Difficulty);
        }
        return this.Theme.CompareTo(other.Theme);
    }

    /// <summary>
    /// compare two Question objects by Author
    /// </summary>
    /// <param name="other"></param>
    /// <returns></returns>
    public virtual bool Equals(Question other)
    {
        return this.Author == other.Author;
    }

    /// <summary>
    /// Set data for Question object
    /// </summary>
    /// <param name="line"></param>
    /// <exception cref="FormatException"></exception>
    /// <exception cref="IndexOutOfRangeException"></exception>
    public virtual void SetData(string line)
    {
        string[] data = Regex.Split(line, "; ");

        try
        {
            Theme = data[0];
            Difficulty = int.Parse(data[1]);
            Author = data[2];
            Text = data[3];
            Answer = data[4];
            Points = int.Parse(data[5]);
        }
        catch (FormatException)
        {
            throw new FormatException("Invalid data format");
        }
        catch (IndexOutOfRangeException)
        {
            throw new IndexOutOfRangeException("Data is missing");
        }
    }

    /// <summary>
    /// Convert Question object to CSV format
    /// </summary>
    /// <returns></returns>
    public abstract string ToCSV();

    /// <summary>
    /// Convert Question object to string format

```

```

    /// </summary>
    /// <returns></returns>
    public virtual string ToString()
    {
        return $"{Theme, -10} | {Difficulty, 10} | {Author, -30} | {Text, -75} |
{Answer, -30} | {Points, 6} |";
    }

    /// <summary>
    /// Convert Question object to TableRow format
    /// </summary>
    /// <returns></returns>
    public virtual TableRow ToTableRow()
    {
        TableRow row = new TableRow();

        row.Cells.Add(new TableCell { Text = Theme });
        row.Cells.Add(new TableCell { Text = Difficulty.ToString()});
        row.Cells.Add(new TableCell { Text = Author });
        row.Cells.Add(new TableCell { Text = Text });
        row.Cells.Add(new TableCell { Text = Answer });
        row.Cells.Add(new TableCell { Text = Points.ToString() });

        return row;
    }
}

namespace L4.App_Code
{
    public class MusicQuestion : Question , IComparable<Question>, IEquatable<Question>
    {
        public string MusicFile { get; set; }

        public MusicQuestion(string line)
        {
            SetData(line);
        }

        public MusicQuestion(string theme, int difficulty, string author, string text,
string answer, int points, string MusicFile) : base(theme, difficulty, author, text,
answer, points)
        {
            this.MusicFile = MusicFile;
        }
        /// <summary>
        /// compare two MusicQuestion objects by MusicFile
        /// </summary>
        /// <param name="other"></param>
        /// <returns></returns>
        public override int CompareTo(Question other)
        {
            if (other is MusicQuestion otherMusicQuestion)
            {
                return this.MusicFile.CompareTo(otherMusicQuestion.MusicFile);
            }
            return base.CompareTo(other);
        }
        /// <summary>
        /// compare two MusicQuestion objects by Author
        /// </summary>
        /// <param name="other"></param>
        /// <returns></returns>

```

```

public override bool Equals(Question other)
{
    return base.Equals(other);
}

/// <summary>
/// Set data for MusicQuestion object
/// </summary>
/// <param name="line"></param>
/// <exception cref="FormatException"></exception>
public override void SetData(string line)
{
    base.SetData(line);
    string[] data = Regex.Split(line, "; ");
    try
    {
        MusicFile = data[6];
    }
    catch (FormatException)
    {
        throw new FormatException("Invalid data format");
    }
}

/// <summary>
/// returns a string representation of the MusicQuestion object
/// </summary>
/// <returns></returns>
public override string ToString()
{
    return base.ToString() + $"{MusicFile, -40} | {"-", -40} | {"-", -40} | {"-", -
40} | ";
}

/// <summary>
/// returns a TableRow object for the MusicQuestion object
/// </summary>
/// <returns></returns>
public override TableRow ToTableRow()
{
    TableRow row = base.ToTableRow();

    row.Cells.Add(new TableCell { Text = MusicFile });
    row.Cells.Add(new TableCell { Text = "-" });
    row.Cells.Add(new TableCell { Text = "-" });
    row.Cells.Add(new TableCell { Text = "-" });

    return row;
}

/// <summary>
/// returns a CSV representation of the MusicQuestion object
/// </summary>
/// <returns></returns>
public override string ToCSV()
{
    return $"{Theme}; {Difficulty}; {Author}; {Text}; {Answer};
{Points}; {MusicFile}";
}

}

namespace L4.App_Code
{
    public class TestQuestion : Question, IComparable<Question>, IEquatable<Question>
    {

```



```

public string[] AnswerVariants = new string[4];

public TestQuestion(string line)
{
    SetData(line);
}

public TestQuestion(string theme, int difficulty, string author, string text,
string answer, int points, string[] AnswerVariants) : base(theme, difficulty, author,
text, answer, points)
{
    this.AnswerVariants = AnswerVariants;
}
/// <summary>
/// compare two TestQuestion objects by Theme and Difficulty
/// </summary>
/// <param name="other"></param>
/// <returns></returns>
public override int CompareTo(Question other)
{
    if (other is TestQuestion testQuestion)
    {
        if (this.Theme.CompareTo(other.Theme) == 0)
        {
            return this.Difficulty.CompareTo(other.Difficulty);
        }
        return this.Theme.CompareTo(other.Theme);
    }
    return base.CompareTo(other);
}
/// <summary>
/// compare two TestQuestion objects by Author
/// </summary>
/// <param name="other"></param>
/// <returns></returns>
public override bool Equals(Question other)
{
    return base.Equals(other);
}
/// <summary>
/// Set data for TestQuestion object
/// </summary>
/// <param name="line"></param>
/// <exception cref="IndexOutOfRangeException"></exception>
public override void SetData(string line)
{
    base.SetData(line);
    string[] data = Regex.Split(line, "; ");

    for (int i = 0; i < 4; i++)
    {
        try
        {
            AnswerVariants[i] = data[i + 6];
        }
        catch (IndexOutOfRangeException)
        {
            throw new IndexOutOfRangeException("Not enough answer variants
provided");
        }
    }
}

```

```

    /// <summary>
    /// returns a string representation of the TestQuestion object
    /// </summary>
    /// <returns></returns>
    public override string ToString()
    {
        return base.ToString() + $"{AnswerVariants[0],-40} | {AnswerVariants[1],-40}
| {AnswerVariants[2],-40} | {AnswerVariants[3],-40} |";
    }
    /// <summary>
    /// returns a TableRow representation of the TestQuestion object
    /// </summary>
    /// <returns></returns>
    public override TableRow ToTableRow()
    {
        TableRow row = base.ToTableRow();

        row.Cells.Add(new TableCell { Text = AnswerVariants[0] });
        row.Cells.Add(new TableCell { Text = AnswerVariants[1] });
        row.Cells.Add(new TableCell { Text = AnswerVariants[2] });
        row.Cells.Add(new TableCell { Text = AnswerVariants[3] });

        return row;
    }
    /// <summary>
    /// returns a CSV representation of the TestQuestion object
    /// </summary>
    /// <returns></returns>
    public override string ToCSV()
    {
        return $"{Theme}; {Difficulty}; {Author}; {Text}; {Answer}; {Points};
{AnswerVariants[0]}; {AnswerVariants[1]}; {AnswerVariants[2]}; {AnswerVariants[3]}";
    }
}

namespace L4.App_Code
{
    public class StudentAssociation : IEnumerable<Question>
    {
        public string name { get; set; }

        private List<Question> Questions;

        public StudentAssociation()
        {
            Questions = new List<Question>();
        }

        public StudentAssociation(string name)
        {
            this.name = name;
            Questions = new List<Question>();
        }

        /// <summary>
        /// Add a question to the list of questions
        /// </summary>
        /// <param name="question"></param>
        public void Add(Question question)

```

```

    {
        Questions.Add(question);
    }
    /// <summary>
    /// Count the number of questions in the list
    /// </summary>
    /// <returns></returns>
    public int Count()
    {
        return Questions.Count();
    }

    /// <summary>
    /// Get the list of questions
    /// </summary>
    /// <param name="index"></param>
    /// <returns></returns>
    public Question Get(int index)
    {
        try
        {
            return Questions[index];
        }
        catch
        {
            return null;
        }
    }

    public IEnumerator<Question> GetEnumerator()
    {
        return Questions.GetEnumerator();
    }

    IEnumerator IEnumerable.GetEnumerator()
    {
        return GetEnumerator();
    }
}

public static class TaskUtils
{
    public static void FindDifficultyCount(ref int levelOneHardness, ref int levelTwoHardness,
    ref int levelThreeHardness, List<StudentAssociation> Data, ref string errors)
    {
        StringBuilder errorBuilder = new StringBuilder(errors);
        try
        {
            foreach (var SA in Data)
            {
                foreach (Question question in SA)
                {
                    try
                    {
                        if (question.Difficulty == 1)
                        {
                            levelOneHardness++;
                        }
                        else if (question.Difficulty == 2)
                        {
                            levelTwoHardness++;
                        }
                    }
                }
            }
        }
        catch { }
    }
}

```

```

        else if (question.Difficulty == 3)
        {
            levelThreeHardness++;
        }
        else
        {
            throw new FormatException("Invalid difficulty level");
        }
    }
    catch (FormatException ex)
    {
        errorBuilder.AppendLine($"Error in StudentAssociation {SA.name}:
{ex.Message}");
    }
}
}
}
catch (Exception ex)
{
    errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
}
errors = errorBuilder.ToString();
}

public static int FindMaxDifficulty(List<StudentAssociation> Data, ref string errors)
{
    StringBuilder errorBuilder = new StringBuilder(errors);
    int maxDifficulty = 0;
    try
    {
        foreach (var SA in Data)
        {
            foreach (Question question in SA)
            {
                try
                {
                    if (question.Difficulty > maxDifficulty)
                    {
                        maxDifficulty = question.Difficulty;
                    }
                }
                catch (Exception ex)
                {
                    errorBuilder.AppendLine($"Error in StudentAssociation {SA.name}:
{ex.Message}");
                }
            }
        }
    }
    catch (Exception ex)
    {
        errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
    }
    errors = errorBuilder.ToString();
    return maxDifficulty;
}

public static List<StudentAssociation> FindMaxDifficultyList(List<StudentAssociation>
Data, int maxDifficulty, ref string errors)
{
    StringBuilder errorBuilder = new StringBuilder(errors);
    List<StudentAssociation> result = new List<StudentAssociation>();
    try
    {
        foreach (var SA in Data)
        {
            StudentAssociation temp = new StudentAssociation(SA.name);
            foreach (Question question in SA)

```

```

        {
            try
            {
                if (question.Difficulty == maxDifficulty)
                {
                    temp.Add(question);
                }
            }
            catch (Exception ex)
            {
                errorBuilder.AppendLine($"Error in StudentAssociation {SA.name}:
{ex.Message}");
            }
        }
        result.Add(temp);
    }
}
catch (Exception ex)
{
    errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
}
errors = errorBuilder.ToString(); // Update the ref parameter
return result;
}

public static List<StudentAssociation>
FindMaxDifficultyMusical(List<StudentAssociation> Data, ref string errors)
{
    StringBuilder errorBuilder = new StringBuilder(errors);
    List<StudentAssociation> result = new List<StudentAssociation>();
    try
    {
        foreach (var SA in Data)
        {
            StudentAssociation temp = new StudentAssociation(SA.name);
            foreach (Question question in SA)
            {
                try
                {
                    if (question is MusicQuestion)
                    {
                        temp.Add(question);
                    }
                }
                catch (Exception ex)
                {
                    errorBuilder.AppendLine($"Error in StudentAssociation {SA.name}:
{ex.Message}");
                }
            }
            result.Add(temp);
        }
    }
    catch (Exception ex)
    {
        errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
    }
    errors = errorBuilder.ToString(); // Update the ref parameter
    return result;
}

public static List<Question> FindQuestionsByTheme(List<StudentAssociation> Data,
string theme, ref string errors)
{
    StringBuilder errorBuilder = new StringBuilder(errors);
    List<Question> result = new List<Question>();
    try
    {

```

```

        foreach (var SA in Data)
        {
            foreach (Question question in SA)
            {
                try
                {
                    if (question.Theme == theme)
                    {
                        result.Add(question);
                    }
                }
                catch (Exception ex)
                {
                    errorBuilder.AppendLine($"Error in StudentAssociation {SA.name}:
{ex.Message}");
                }
            }
        }
    }
    catch (Exception ex)
    {
        errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
    }
    errors = errorBuilder.ToString();
    return result;
}

public static Dictionary<string, int>
FindMostMentionedAuthors(List<StudentAssociation> Data, ref string errors)
{
    StringBuilder errorBuilder = new StringBuilder(errors);
    Dictionary<string, int> authorCount = new Dictionary<string,
int>(StringComparer.OrdinalIgnoreCase);
    try
    {
        foreach (StudentAssociation list in Data)
        {
            if (list == null) continue;

            foreach (Question question in list)
            {
                try
                {
                    if (question?.Author == null) continue;

                    string author = question.Author.Trim();
                    if (!authorCount.ContainsKey(author))
                    {
                        authorCount.Add(author, 1);
                    }
                    else
                    {
                        authorCount[author] += 1;
                    }
                }
                catch (Exception ex)
                {
                    errorBuilder.AppendLine($"Error in StudentAssociation {list.name}:
{ex.Message}");
                }
            }
        }
    }
    catch (Exception ex)
    {
        errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
    }
    errors = errorBuilder.ToString();
}

```

```

        return authorCount;
    }

    public static Dictionary<string, int> maxAuthor(Dictionary<string, int> data, ref
string errors)
    {
        StringBuilder errorBuilder = new StringBuilder(errors);
        Dictionary<string, int> answer = new Dictionary<string, int>();
        try
        {
            int max = data.Values.Max();

            foreach (var item in data)
            {
                try
                {
                    if (item.Value == max)
                    {
                        answer.Add(item.Key, item.Value);
                    }
                }
                catch (Exception ex)
                {
                    errorBuilder.AppendLine($"Error processing author {item.Key}:
{ex.Message}");
                }
            }
        }
        catch (Exception ex)
        {
            errorBuilder.AppendLine($"Unexpected error: {ex.Message}");
        }
        errors = errorBuilder.ToString();
        return answer;
    }

    /// <summary >
    /// Sort the list of questions by theme and difficulty using bubble sort
    /// </summary >
    /// <param name="list" > </param >
    public static void BubbleSort(this List<Question> list)
    {
        for (int i = 0; i < list.Count - 1; i++)
        {
            for (int j = 0; j < list.Count - 1 - i; j++)
            {
                if (list[j].CompareTo(list[j + 1]) < 0)
                {
                    Question temp = list[j];
                    list[j] = list[j + 1];
                    list[j + 1] = temp;
                }
            }
        }
    }
}

```

```

body {
    font-family: Arial, sans-serif;
    background-color: #f0f0f0;
}

```

```

}

.container {
    width: 80%;
    margin: 20px auto;
    padding: 20px;
    background-color: white;
    border: 1px solid #ccc;
    height: 1000px;
}

.label {
    font-weight: bold;
}

table {
    width: 90%;
    max-width: 1800px;
    table-layout: fixed;
    border-collapse: collapse;
    margin: 0 auto 10px auto;
    overflow-x: auto;
}

    table th, table td {
        border: 1px solid #ddd;
        text-align: center;
        padding: 8px;
        word-wrap: break-word;
        white-space: normal;
    }

    table th {
        background-color: #f2f2f2;
        font-weight: bold;
    }

    table + table {
        margin-top: 10px;
    }

.textbox {
    padding: 5px;
    border: 1px solid #ccc;
}

.button {
    padding: 10px 20px;
    background-color: #007bff;
    color: white;
    border: none;
    cursor: pointer;
}

    .button:hover {
        background-color: #0056b3;
    }

.custom-validator {
    color: red;
}

```



```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="Web.aspx.cs" Inherits="L4.Web" %>
```

```
<!DOCTYPE html>
```

```
<html xmlns="http://www.w3.org/1999/xhtml">
```

```
<head runat="server">
```

```
<title></title>
```

```
<link rel="stylesheet" type="text/css" href="StyleSheet.css" />
```

```
</head>
```

```
<body>
```

```
<form id="form1" runat="server">
```

```
<div style="height: 600px">
```

```
<asp:Label ID="Label1" runat="server" Text="Initial data"
CssClass="label"></asp:Label>
```

```
<br />
```

```
<br />
```

```
<br />
```

```
<asp:Panel ID="TablesContainer1" runat="server"></asp:Panel>
```

```
<br />
```

```
<asp:Button ID="Button1" runat="server" Text="Calculate"
OnClick="Button1_Click" />
```

```
<br />
```

```
<br />
```

```
<asp:Label ID="Label2" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
<asp:Label ID="Label3" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
<asp:Label ID="Label4" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
<asp:Label ID="Label5" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
<br />
```

```
<asp:Label ID="Label6" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
<asp:Label ID="Label7" runat="server" Text=""></asp:Label>
```

```
<br />
```

```
</div>
```

```
</form>
```

```
</body>
```

```
</html>
```

```
namespace L4
```

```
{
```

```
    public partial class Web : System.Web.UI.Page
```

```
    {
```

```
        /// <summary>
```

```
        /// generic add to tables method
```

```
        /// </summary>
```

```
        /// <param name="Data"></param>
```

```
        /// <param name="TablesContainer"></param>
```

```
        protected void AddToTables(List<StudentAssociation> Data, ref Panel TablesContainer)
        {
```

```
            foreach (var studentAssociation in Data)
```

```
            {
```

```
                Table table = new Table
```

```
                {
```

```
                    CssClass = "table"
```

```
                };
```

```

Label label = new Label
{
    Text = studentAssociation.name,
    CssClass = "table-header"
};

TableHeaderRow headerRow = new TableHeaderRow();
headerRow.Cells.Add(new TableHeaderCell { Text = "Theme" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Difficulty" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Author" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Text" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Answer" });
headerRow.Cells.Add(new TableHeaderCell { Text = "Points" });
TableHeaderCell mergedHeaderCell = new TableHeaderCell
{
    Text = "Music Filename OR 4 different answer possibilities",
    ColumnSpan = 4,
    HorizontalAlign = HorizontalAlign.Center
};
headerRow.Cells.Add(mergedHeaderCell);
table.Rows.Add(headerRow);

foreach (var question in studentAssociation)
{
    TableRow row = question.ToTableRow();

    table.Rows.Add(row);
}

TablesContainer.Controls.Add(label);
TablesContainer.Controls.Add(table);
}

}

/// <summary>
/// Writes the number of questions by difficulty into the labels
/// </summary>
/// <param name="label2"></param>
/// <param name="label3"></param>
/// <param name="label4"></param>
/// <param name="label5"></param>
/// <param name="levelOneHardness"></param>
/// <param name="levelTwoHardness"></param>
/// <param name="levelThreeHardness"></param>
public static void WriteDifficultiesIntoLabels(ref Label label2, ref Label label3, ref
Label label4, ref Label label5, int levelOneHardness, int levelTwoHardness, int
levelThreeHardness)
{
    label2.Text = "Questions by difficulty";
    if (levelOneHardness > 0)
    {
        label3.Text = "Difficulty 1: " + levelOneHardness.ToString();
    }
    else
    {
        label3.Text = "Difficulty 1: No questions";
    }

    if (levelTwoHardness > 0)
    {
        label4.Text = "Difficulty 2: " + levelTwoHardness.ToString();
    }
    else
    {
        label4.Text = "Difficulty 2: No questions";
    }
}

```

```

        if (levelThreeHardness > 0)
        {
            label5.Text = "Difficulty 3: " + levelThreeHardness.ToString();
        }
        else
        {
            label5.Text = "Difficulty 3: No questions";
        }
    }

    /// <summary>
    /// Writes the authors and the number of difficult questions they wrote into the
labels
    /// </summary>
    /// <param name="label6"></param>
    /// <param name="label7"></param>
    /// <param name="data"></param>
    public static void WriteAuthorsMaxCount(ref Label label6, ref Label label7,
Dictionary<string, int> data)
    {
        label6.Text = "Authors name and the number of difficult questions they wrote";
        string answer = "";
        foreach (var item in data)
        {
            answer += $"{item.Key} {item.Value} <br />";
        }
        label7.Text = answer;
    }

    /// <summary>
    /// checks if any error is triggered and then clears the labels and the table
    /// </summary>
    /// <param name="ErrorLabel"></param>
    /// <param name="Label1"></param>
    /// <param name="Label2"></param>
    /// <param name="Label3"></param>
    /// <param name="Label4"></param>
    /// <param name="Label5"></param>
    /// <param name="Label6"></param>
    /// <param name="Label7"></param>
    /// <param name="TablesContainer1"></param>
    private static void Checking(Label ErrorLabel, Label Label1, Label Label2, Label
Label3, Label Label4, Label Label5, Label Label6, Label Label7, Panel TablesContainer1)
    {
        if (ErrorLabel.Text != string.Empty)
        {
            // Clear all labels
            Label1.Text = string.Empty;
            Label2.Text = string.Empty;
            Label3.Text = string.Empty;
            Label4.Text = string.Empty;
            Label5.Text = string.Empty;
            Label6.Text = string.Empty;
            Label7.Text = string.Empty;

            // Clear and hide the table panel
            TablesContainer1.Controls.Clear();
            TablesContainer1.Visible = false;
        }
    }
}

namespace L4

```

```

{
    public partial class Web : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {

        }

        protected void Button1_Click(object sender, EventArgs e)
        {

            string CIN = Server.MapPath(@"App_Data/Var2");
            string COUT = Server.MapPath(@"App_Data");
            string log = Server.MapPath(@"App_Data");
            File.Delete(COUT + @"\Output.txt");
            File.Delete(COUT + @"\SudėtingiMuzikiniai.csv");
            File.Delete(COUT + @"\SudėtingiBendrai.csv");

            string errors = string.Empty;

            List<StudentAssociation> MainDataList = InOut.ReadData(CIN, ref errors);
            int levelOneHardness = 0;
            int levelTwoHardness = 0;
            int levelThreeHardness = 0;

            InOut.PrintDataInitial(COUT, "Pradiniai Duomenys:", MainDataList);

            TaskUtils.FindDifficultyCount(ref levelOneHardness, ref levelTwoHardness, ref
            levelThreeHardness, MainDataList, ref errors);

            AddToTables(MainDataList, ref TablesContainer1);

            int MaxDifficulty = 3;

            Dictionary<string, int> MentionedAuthorCount =
            TaskUtils.FindMostMentionedAuthors(MainDataList, ref errors);
            Dictionary<string, int> MostMentionedAuthors =
            TaskUtils.maxAuthor(MentionedAuthorCount, ref errors);

            List<StudentAssociation> MaxDifficultyList =
            TaskUtils.FindMaxDifficultyList(MainDataList, MaxDifficulty, ref errors);

            WriteDifficultiesIntoLabels(ref Label2, ref Label3, ref Label4, ref Label5,
            levelOneHardness, levelTwoHardness, levelThreeHardness);
            WriteAuthorsMaxCount(ref Label6, ref Label7, MostMentionedAuthors);

            List<StudentAssociation> MaxDifficultyListMusical =
            TaskUtils.FindMaxDifficultyMusical(MaxDifficultyList, ref errors);

            string SpecifiedTheme = "Music";
            File.Delete(COUT + $@"\{SpecifiedTheme}.csv");

            List<Question> ThemeList = TaskUtils.FindQuestionsByTheme(MainDataList,
            SpecifiedTheme, ref errors);

            ThemeList.BubbleSort();

            InOut.PrintQuestionsByDifficulty(COUT, levelOneHardness, levelTwoHardness,
            levelThreeHardness);

            InOut.PrintMaxAuthors(COUT, MaxDifficultyList, MaxDifficulty);

            InOut.PrintToCSV(COUT, MaxDifficultyListMusical, "SudėtingiMuzikiniai.csv",
            "Sudėtingi muzikiniai");
        }
    }
}

```

```

        InOut.PrintToCSV(COUT, MaxDifficultyList, "SudėtingiBendrai.csv", "Sudėtingi
Bendrai");

        InOut.PrintToCSVSorted(COUT, ThemeList, $"{SpecifiedTheme}.csv", "Surikiuoti");

        ErrorLabel.Text = errors;

        Checking(ErrorLabel, Label1, Label2, Label3, Label4, Label5, Label6, Label7,
TablesContainer1);

    }
}

```

4.7. Pradiniai duomenys ir rezultatai

Pradiniai duomenys									
Infodiff									
Theme	Difficulty	Author	Text	Answer	Points	Music filename OR 4 different answer possibilities			
Math	1	Emily Clarke	What is 6×7 ?	42	612	13	14	15	
Music	2	Michael Davis	What iconic guitar riff opens this classic rock track?	Smoke on the water	7	smoke_on_the_water.mp3	-	-	-
Music	3	Emily Clarke	What is the largest continent by area?	Asia	9	Africa	Asia	Europe	North America
Music	2	Lucas Brown	What is the chemical formula for methane?	CH ₄	8	CO ₂	CH ₄	H ₂ O	O ₂
Literature	1	Michael Davis	Who wrote 1984?	George Orwell	8	George Orwell	George Orwell	JRR Tolkien	William Shakespeare
Math	2	Natalie Williams	Name the composer of this famous piano piece for Elise	Ludwig van Beethoven	7	fur_elise.mp3	-	-	-
Art	1	Emily Clarke	Who painted the Starry Night?	Vincent van Gogh	9	Pablo Picasso	Vincent van Gogh	Claude Monet	Leonardo da Vinci
Music	1	Michael Davis	What musical is this number from The Phantom of the Opera?	Phantom of the Opera	8	phantom_theme.mp3	-	-	-
History	1	Lucas Brown	Who was the first woman to fly solo across the Atlantic?	Amelia Earhart	7	Hester Coleman	Amelia Earhart	Harrison Tabor	Elisabeth Rosecrans
Music	2	Natalie Williams	Which classical piece is known as the 'Missa'? (Hint: Beethoven's 9th)	Beethoven's 9th	8	beethoven_9th.mp3	-	-	-
Literature	2	Lucas Brown	Who wrote The Great Gatsby?	F. Scott Fitzgerald	8	F. Scott Fitzgerald	F. Scott Fitzgerald	Mark Twain	John Steinbeck
Geography	1	Natalie Williams	What is the smallest country in the world?	Vatican City	6	Monaco	Vatican City	San Marino	Liechtenstein
Station									
Theme	Difficulty	Author	Text	Answer	Points	Music filename OR 4 different answer possibilities			
Math	1	Emily Clarke	What is 3×9 ?	27	45	9	7	8	
History	1	Sarah Johnson	Who was the first president of the United States?	George Washington	7	Thomas Jefferson	George Washington	John Adams	Abraham Lincoln
Geography	1	Sarah Johnson	What is the capital of Japan?	Tokyo	8	Beijing	Tokyo	Seoul	Kyoto
Science	1	Sarah Johnson	What is H ₂ O more commonly known as?	Water	6	Oxygen	Hydrogen	Carbon Dioxide	
Literature	2	John Doe	Who wrote Pride and Prejudice?	Jane Austen	7	Charlotte Bronte	Jane Austen	Mary Shelley	Mark Twain
Music	1	James Smith	Which song is often associated with New Year's Eve celebrations?	Auld Lang Syne	5	Smile_Lang_Syne.mp3	-	-	-
Music	2	Sarah Johnson	What song did the Beatles famously sing about a yellow vehicle?	Yellow Submarine	8	yellow_submarine.mp3	-	-	-
History	1	John Doe	Who was the longest-reigning British monarch before Queen Elizabeth II?	Queen Victoria	9	Queen Elizabeth I	Queen Victoria	King Henry VIII	King George III
Art	2	James Smith	Who painted the Mona Lisa?	Leonardo da Vinci	7	Vincent van Gogh	Leonardo da Vinci	Pablo Picasso	Rachaelangelo
Science	1	Sarah Johnson	What is the chemical symbol for gold?	Au	9	Ag	Au	Fe	Pb
Vivre									
Theme	Difficulty	Author	Text	Answer	Points	Music filename OR 4 different answer possibilities			
Math	2	Olivia White	What is 12×8 ?	96	718	28	22	24	
Music	1	Ethan Green	Identify this famous space-themed movie soundtrack.	Star Wars Theme	5	star_wars_theme.mp3	-	-	-
Music	2	Olivia White	What is the longest river in the world?	Nile	8	Amazon	Nile	Yangtze	Mississippi
Music	1	Jack Turner	What opera is this iconic aria from?	Nessun Dorma	9	nessun_dorma.mp3	-	-	-
Music	1	Emma Davis	Who wrote Holey Moley?	Herman Melville	8	Nathaniel Hawthorne	Herman Melville	Mark Twain	Charles Dickens
Music	1	Liam Harris	What is the name of this classic rock song?	Hotel California	8	hotel_california.mp3	-	-	-
Art	1	Emma Davis	Who painted the Last Supper?	Leonardo da Vinci	5	Michelangelo	Leonardo da Vinci	Raphael	Caravaggio
Math	1	Olivia White	What is the square root of 81?	9	8	7	8	9	10
History	1	Liam Harris	Who was the first emperor of China?	Qin Shi Huang	7	Liu Bang	Qin Shi Huang	Sun Tzu	Genghis Khan
Math	2	Jack Turner	Which song is often played at graduation ceremonies?	Pomp and Circumstance	6	pomp_and_circumstance.mp3	-	-	-
Music	1	Ethan Green	Who wrote The Catcher in the Rye?	JD Salinger	5	Green_Hesigay	JD Salinger	John Steinbeck	F. Scott Fitzgerald
Questions by difficulty									
Difficulty 1: 12									
Difficulty 2: 12									
Authors name and the number of difficulty questions they wrote									
Infodiff: Emily Clarke, Michael Davis, Natalie Williams, 3									
Station: James Buchanan, John Doe, Sarah Johnson, 3									
Vivre: Jack Turner, Emma Davis, Olivia White, 3									

A	B	C	D	E	F	G	H	I	J
Sudetingi muzikiniai									
Music	3	Michael D	What mus	Phantom	8	phantom_theme.mp3			
Music	3	Natalie W	Which cla	Beethoven	9	beethoven_5th.mp3			
Music	3	Jack Turn	What ope	Nessun D	9	nessun_dorma.mp3			

A	B	C	D	E	F	G	H	I	J	K
Sudetingi Bendrai										
Music	3	Emily Cla	What is th	Asia	9	Africa	Asia	Europe	North America	
Music	3	Michael D	What mus	Phantom	8	phantom_theme.mp3				
Music	3	Natalie W	Which cla	Beethoven	9	beethoven_5th.mp3				
Geograph	3	James Bu	What is th	Tokyo	8	Beijing	Tokyo	Seoul	Kyoto	
History	3	John Doe	Who was	Queen Vic	9	Queen Eli	Queen Vic	King Henr	King George III	
Science	3	Sarah Joh	What is th	Au	9	Ag	Au	Fe	Pb	
Music	3	Jack Turn	What ope	Nessun D	9	nessun_dorma.mp3				
Music	3	Emma Da	Who wrot	Herman M	9	Nathanie	Herman M	Mark Twa	Charles Dickens	
Math	3	Olivia Wh	What is th	9	8	7	8	9	10	

Surikuioti											
Music	3	Emily Cla	What is th	Asia	9	Africa	Asia	Europe	North America		
Music	2	Michael C	What icor	Smoke or	7	smoke_on_the_water.mp3					
Music	3	Michael C	What mus	Phantom	8	phantom_theme.mp3					
Music	3	Natalie W	Which cla	Beethover	9	beethoven_5th.mp3					
Music	2	Lucas Bro	What is th	CH4	8	CO2	CH4	H2O	O2		
Music	1	Ethan Gre	Identify th	Star Wars	5	star_wars_theme.mp3					
Music	3	Jack Turn	What ope	Nessun D	9	nessun_dorma.mp3					
Music	3	Emma Da	Who wrot	Herman M	9	Nathanie	Herman M	Mark Twa	Charles Dickens		
Music	2	Sarah Joh	What son	Yellow Su	8	yellow_submarine.mp3					
Music	2	Olivia Wh	What is th	Nile	6	Amazon	Nile	Yangtze	Mississippi		
Music	1	Liam Har	What is th	Hotel Cali	6	hotel_california.mp3					
Music	1	James Sr	Which so	Auld Lang	5	auld_lang_syne.mp3					
Music	1	Ethan Gre	Who wrot	JD Salinge	5	Ernest He	JD Salinge	John Steir	F Scott Fitzgerald		

Prudhais Doremys: Jorfa									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR a different answer possibilities			
Math	3	Emily Clarke	What is 6 + 7?	13	612	13	14	15	
Music	3	Emily Clarke	What is the largest continent by area?	Asia	8Africa	Asia	Europe	North America	
Music	2	Lucas Brown	What is the chemical formula for methane?	CH4	8CO2	CH4	ROO	O2	
Music	3	Michael Davis	What musical is this number from The Phantom of the Opera?	Phantom of the Opera	8phantom_theme.mp3	-	-	-	
History	3	Lucas Brown	Who was the first woman to fly solo across the Atlantic?	Amelia Earhart	8Amelia Earhart	Amelia Earhart	Harriet Tubman	Eleanor Roosevelt	
Music	3	Natalie Williams	Which classical piece is known as the 5th Symphony?	Beethoven's Fifth	8beethoven_5th.mp3	-	-	-	
Literature	2	Lucas Brown	Who wrote The Great Gatsby?	F Scott Fitzgerald	8FScott Fitzgerald	F Scott Fitzgerald	Mark Twain	John Steinbeck	
Status									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR a different answer possibilities			
Math	2	James Buchanan	What is 2 + 3 + 5?	10	815	16	7	8	
History	2	James Buchanan	Who was the first president of the United States?	George Washington	7George Washington	George Washington	John Adams	Abraham Lincoln	
Geography	3	James Buchanan	What is the capital of Japan?	Tokyo	8Tokyo	Tokyo	Seoul	Kyoto	
Science	3	Sarah Johnson	What is H2O more commonly known as?	Water	8Water	Oxygen	Hydrogen	Carbon Dioxide	
Literature	2	John Doe	Who wrote Pride and Prejudice?	Jane Austen	7Charlotte Bronte	Jane Austen	Mary Shelley	Mark Twain	
Vivut									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR a different answer possibilities			
Math	3	Olivia White	What is 12 + 8?	20	718	20	22	26	
Music	3	Olivia White	Identify this famous space-themed movie soundtrack.	Star Wars Theme	8star_wars_theme.mp3	-	-	-	
Music	2	Olivia White	What is the longest river in the world?	Nile	8Amazon	Nile	Yangtze	Mississippi	
Music	3	Jack Turner	What opera is this iconic aria from?	Nessun Dorma	8nessun_dorma.mp3	-	-	-	
Music	3	Emma Davis	Who wrote Noli Me Tange?	Herman Melville	8Nathaniel Hawthorne	Herman Melville	Mark Twain	Charles Dickens	
Questions by difficulty									
Difficulty 1: 4									
Difficulty 2: 4									
Difficulty 3: 4									
Authors used and the number of difficult questions they wrote									
Jorfa: Emily Clarke, Emily Clarke, Michael Davis, Natalie Williams, 3									
Status: James Buchanan, 3									
Vivut: Olivia White, Jack Turner, Emma Davis, 3									

Sudetingi muzikiniai						
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR 4 different answer possibilities
Music	3	Michael D	What mus	Phantom	8	phantom_theme.mp3
Music	3	Natalie W	Which cla	Beethover	9	beethoven_5th.mp3
Music	3	Jack Turn	What ope	Nessun D	9	nessun_dorma.mp3

Sudetingi Bendrai									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR 4 different answer possibilities			
Math	3	Emily Cla	What is 6	13	6	12	13	14	15
Music	3	Emily Cla	What is th	Asia	9	Africa	Asia	Europe	North America
Music	3	Michael D	What mus	Phantom	8	phantom_theme.mp3			
Music	3	Natalie W	Which cla	Beethover	9	beethoven_5th.mp3			
Geograph	3	James Bu	What is th	Tokyo	8	Beijing	Tokyo	Seoul	Kyoto
Math	3	Olivia Wh	What is 1	20	7	18	20	22	24
Music	3	Jack Turn	What ope	Nessun D	9	nessun_dorma.mp3			
Music	3	Emma Da	Who wrot	Herman M	9	Nathanie	Herman M	Mark Twa	Charles Dickens

[illegible]

III

Pradinall Duemeyyl: 2000									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR 4 different answer possibilities			
Math	1	Billy Clarke	What is 6 + 7?	13	612	13	14	15	
Music	2	Billy Clarke	What is the largest continent by area?	Asia	9Africa	Asia	Europe	North America	
Music	2	Lucas Brown	What is the chemical formula for methane?	CH4	8CO2	OH	H2O	02	
Music	2	Michael Davis	What musical is this number from the Phantom of the Opera?	Phantom of the Opera	9phantom_theme.mp3	-	-	-	
History	1	Lucas Brown	Who was the first woman to fly solo across the Atlantic?	Amelia Earhart	7Amelia Earhart	Amelia Earhart	Harriet Tubman	Eleanor Roosevelt	
Music	2	Natalie Williams	Which classical piece is known as the 9th Symphony?	Beethoven's 9th	9beethoven_9th.mp3	-	-	-	
Literature	2	Lucas Brown	Who wrote The Great Gatsby?	F Scott Fitzgerald	8Ernest Hemingway	F Scott Fitzgerald	Mark Twain	John Steinbeck	
Status									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR 4 different answer possibilities			
Math	1	James Buchanan	What is 3 + 5?	8	415	6	7	8	
History	2	Sarah Johnson	Who was the first president of the United States?	George Washington	7Thomas Jefferson	George Washington	John Adams	Abraham Lincoln	
Geography	2	James Buchanan	What is the capital of Japan?	Tokyo	6Osaka	Tokyo	Seoul	Kyoto	
Science	1	Sarah Johnson	What is H2O more commonly known as?	Water	6Water	Oxygen	Hydrogen	Carbon Dioxide	
Literature	2	John Doe	Who wrote Pride and Prejudice?	Jane Austen	7Charlotte Bronte	Jane Austen	Percy Shelley	Mark Twain	
Vivid									
Theme	Difficulty	Author	Text	Answer	Points	Music Filename OR 4 different answer possibilities			
Math	2	Olivia White	What is 12 + 8?	20	718	20	22	24	
Music	1	Ethan Green	Identify this famous space-themed movie soundtrack.	Star Wars Theme	5star_wars_theme.mp3	-	-	-	
Music	2	Olivia White	What is the longest river in the world?	Nile	6Amazon	Nile	Yangtze	Hessissippi	
Music	2	Jack Turner	What opera is this iconic aria from?	Nessun Dorma	9nessun_dorma.mp3	-	-	-	
Music	2	Emma Davis	Who wrote Jekyll and Hyde?	Herman Melville	9Nathaniel Hawthorne	Herman Melville	Mark Twain	Charles Dickens	
Questions by Difficulty									
Difficulty 1: 5									
Difficulty 2: 5									
Difficulty 3: No questions									
Authors: none and the number of difficult questions they wrote									
Infodiv: No questions									
Status: No questions									
Vivid: No questions									

Sudetingi Bendrai		
No Questions fitting the criteria		

Sudetingi muzikiniai		
No Questions fitting the criteria		

[illegible]

4.8. Dēstytojo pastabos

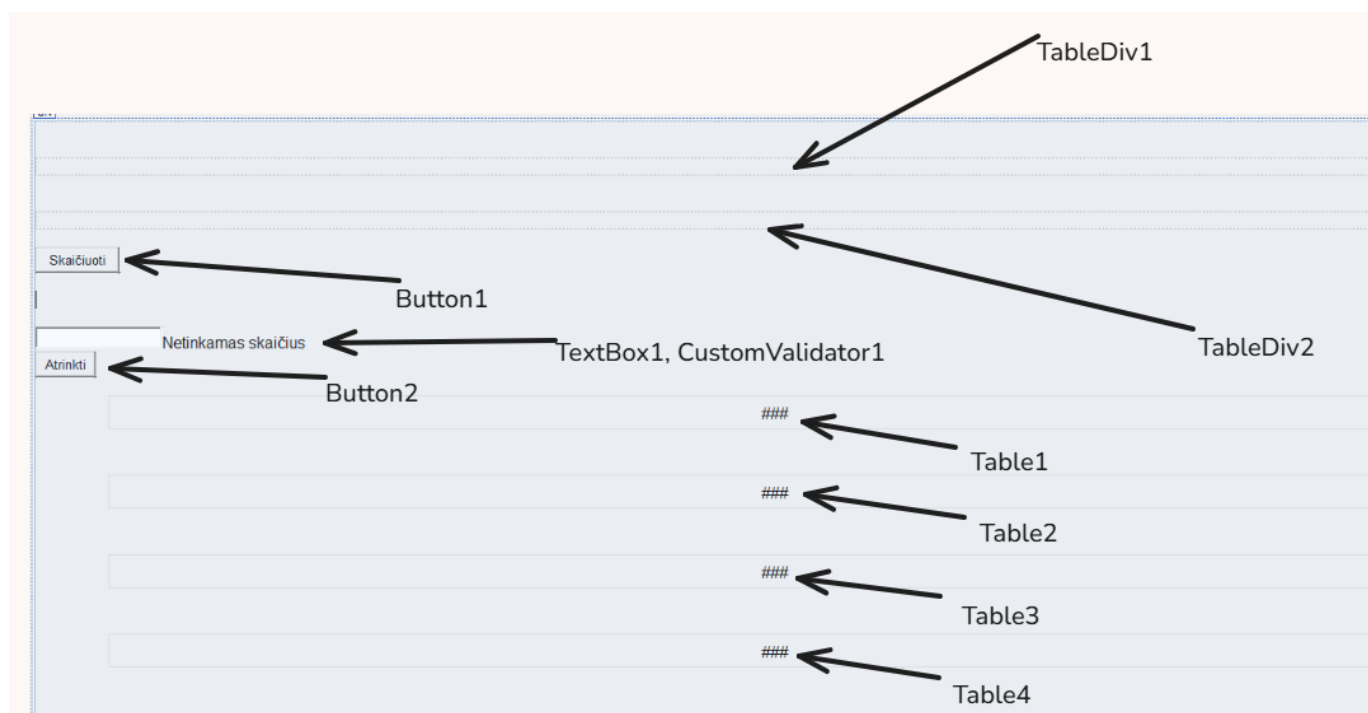
Sutvarkyti throw errors, kad nepalūžtu svetainė.

5. Deklaratyvusis programavimas (L5)

5.1. Darbo užduotis

U5_17. **Krepšinis.** Pirmojoje failo eilutėje nurodyta rungtynių data ([failų daug](#)). Tolesnėse eilutėse nurodyta komandos pavadinimas, krepšininko pavardė, vardas, žaistų minučių skaičius, pelnytų taškų skaičius, padarytų klaidų skaičius. [Atskirame faile](#) nurodyta komandos pavadinimas, krepšininko pavardė, vardas, žaidimo pozicija (įžaidėjas, atakuojantis gynėjas, lengvasis puolėjas, sunkusis puolėjas, centras). Sudarykite naudingiausių žaidėjų nurodyto kiekio (įvedama klaviatūra) sąrašą. Naudingiausias žaidėjas tas, kuris pelnė daugiausiai taškų, žaidė mažiausiai minučių ir padarė mažiausiai klaidų. Rikiuoti (komanda, krepšininko pavardė). Kurios pozicijos krepšininkų yra mažiausiai šiame sąrašė? Atrinkite šios pozicijos (pozicijų) krepšininkus į atskirą sąrašą.

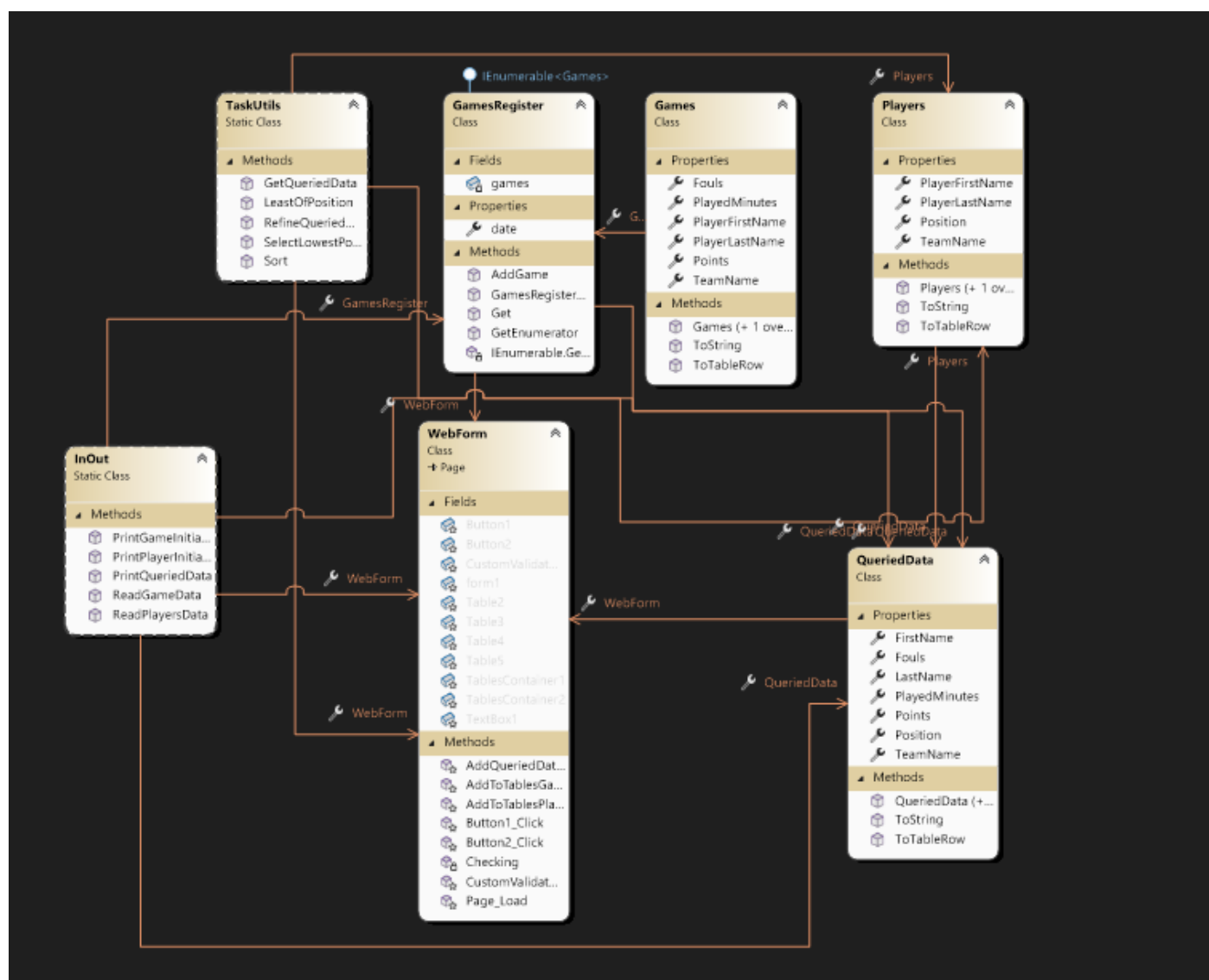
5.2. Grafinės naudotojo sąsajos schema



5.3. Sąsajoje panaudotų komponentų keičiamos savybės

Komponentas	Savybė	Reikšmė
Label(Bendri pakeitimai)	CssClass	label
Table(Bendri pakeitimai)	CssClass	table
Label1	Text	Initial Data
Label2	Text	(Tuščia, užpildoma kode vėliau)
Label3	Text	(Tuščia, užpildoma kode vėliau)
Label4	Text	(Tuščia, užpildoma kode vėliau)
Label5	Text	(Tuščia, užpildoma kode vėliau)
Label6	Text	(Tuščia, užpildoma kode vėliau)
Label7	Text	(Tuščia, užpildoma kode vėliau)
Button1	Text	Skaičiuoti

5.4. Klasių diagrama



5.5. Programos naudotojo vadovas

Įkelti žaidėjų duomenų failus į varianto failą, kuris yra „App_Data/Var1“ kataloge, surašyti duomenys į failą tokiu būdu - komandos pavadinimas, krepšininko pavardė, vardas, žaistų minučių skaičius, pelnytų taškų skaičius, padarytų klaidų skaičius. Komandų duomenys įdėti į „App_Data“, surašyti - komandos pavadinimas, krepšininko pavardė, vardas, žaidimo pozicija (įžaidėjas, atakuojantis gynėjas, lengvasis puolėjas, sunkusis puolėjas, centras). Atsidaryti programą, ją paleisti, ir pasirinkti reikiama kiekį žaidėjų.

5.6. Programos tekstas

```
namespace L5.App_Code
{
    public class Games
    {
        public string TeamName { get; set; }
        public string PlayerLastName { get; set; }
        public string PlayerFirstName { get; set; }
        public int PlayedMinutes { get; set; }
        public int Points { get; set; }
        public int Fouls { get; set; }

        public Games(string teamName, string playerLastName, string playerFirstName, int
playedMinutes, int points, int fouls)
        {
            TeamName = teamName;
            PlayerLastName = playerLastName;
            PlayerFirstName = playerFirstName;
            PlayedMinutes = playedMinutes;
            Points = points;
            Fouls = fouls;
        }

        public Games()
        {
        }

        /// <summary>
        /// Converts the game data to a string for display in a console or log.
        /// </summary>
        /// <returns></returns>
        public override string ToString()
        {
            return $"{TeamName,-15} | {PlayerLastName,-15} | {PlayerFirstName,-15} |
{PlayedMinutes,14} | {Points,13} | {Fouls,12}|";
        }

        /// <summary>
        /// Converts the game data to a table row for display in a web form.
        /// </summary>
        /// <returns></returns>
        public TableRow ToTableRow()
        {
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell() { Text = this.TeamName });
            row.Cells.Add(new TableCell() { Text = this.PlayerLastName });
            row.Cells.Add(new TableCell() { Text = this.PlayerFirstName });
            row.Cells.Add(new TableCell() { Text = this.PlayedMinutes.ToString() });
            row.Cells.Add(new TableCell() { Text = this.Points.ToString() });
            row.Cells.Add(new TableCell() { Text = this.Fouls.ToString() });
            return row;
        }
    }
}

namespace L5.App_Code
{
    public class GamesRegister : IEnumerable<Games>
    {
        public DateTime date { get; set; }

        private List<Games> games;

        public GamesRegister()
        {
            this.games = new List<Games>();
        }
    }
}
```

```

public GamesRegister(DateTime date)
{
    this.date = date;
    this.games = new List<Games>();
}
/// <summary>
/// Adds a game to the register.
/// </summary>
/// <param name="game"></param>
public void AddGame(Games game)
{
    this.games.Add(game);
}
/// <summary>
/// Returns a game from register by index.
/// </summary>
/// <param name="index"></param>
/// <returns></returns>
public Games Get(int index)
{
    return this.games[index];
}

public IEnumerator<Games> GetEnumerator()
{
    foreach (Games game in this.games)
    {
        yield return game;
    }
}

IEnumerator IEnumerable.GetEnumerator()
{
    return GetEnumerator();
}
}

namespace L5.App_Code
{
    public static class InOut
    {
        /// <summary>
        /// Reads game data from a specified folder.
        /// </summary>
        /// <param name="FileFolder"></param>
        /// <returns></returns>
        public static List<GamesRegister> ReadGameData(string FileFolder)
        {
            List<GamesRegister> result = new List<GamesRegister>();

            foreach (string filePath in Directory.GetFiles(FileFolder, "*.txt"))
            {
                string[] lines = File.ReadAllLines(filePath);
                GamesRegister gamesRegister = new GamesRegister(DateTime.Parse(lines[0]));
                foreach (string line in lines.Skip(1))
                {
                    try
                    {
                        string[] parts = Regex.Split(line, "; ");
                        gamesRegister.AddGame(new Games(parts[0], parts[1], parts[2],
int.Parse(parts[3]), int.Parse(parts[4]), int.Parse(parts[5])));
                    }
                    catch (Exception ex)
                    {

```



```

        HttpContext.Current.Response.Write($"<script>alert('Error in file
{Path.GetFileName(filePath)}: {ex.Message} - Line: {line}<br/>');</script>");
    }
    }
    result.Add(gamesRegister);
}
return result;
}

/// <summary>
/// Reads player data from a file.
/// </summary>
/// <param name="FilePath"></param>
/// <returns></returns>
public static List<Players> ReadPlayersData(string FilePath)
{
    List<Players> result = new List<Players>();

    string[] lines = File.ReadAllLines(FilePath);
    foreach (string line in lines)
    {
        try
        {
            string[] parts = Regex.Split(line, "; ");
            Players player = new Players(parts[0], parts[1], parts[2], parts[3]);
            result.Add(player);
        }
        catch (Exception ex)
        {
            HttpContext.Current.Response.Write($"<script>alert('Error in file
{Path.GetFileName(FilePath)}: {ex.Message} - Line: {line}<br/>');</script>");
        }
    }
    return result;
}

/// <summary>
/// Writes game data to a file.
/// </summary>
/// <param name="FileFolder"></param>
/// <param name="header"></param>
/// <param name="List"></param>
public static void PrintGameInitialData(string FileFolder, string header,
List<GamesRegister> List)
{
    try
    {
        using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt",
true))
        {
            writer.WriteLine(header);

            int number = 1;
            foreach (GamesRegister data in List)
            {
                writer.WriteLine($"Lentelė Nr.{number}");
                writer.WriteLine(data.date.ToString("yyyy-MM-dd"));
                writer.WriteLine(new string('-', 100));
                writer.WriteLine($"{"Team Name",-15} | {"Last Name",-15} | {"First
Name",-15} | {"Played Minutes",-14} | {"Points Earned",-13} | {"Fouls Earned",-12} |");
                writer.WriteLine(new string('-', 100));
                foreach (Games question in data)
                {
                    writer.WriteLine(question.ToString());
                    writer.WriteLine(new string('-', 100));
                }
                writer.WriteLine();
                number++;
            }
        }
    }
}

```

```

        }
        writer.WriteLine();
    }
}
catch (Exception ex)
{
    HttpContext.Current.Response.Write($"<script>alert('Error while writing game
data: {ex.Message}<br/>');</script>");
}

}

/// <summary>
/// Writes player data to a file.
/// </summary>
/// <param name="FileFolder"></param>
/// <param name="header"></param>
/// <param name="List"></param>
public static void PrintPlayerInitialData(string FileFolder, string header,
List<Players> List)
{
    try
    {
        using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt",
true))
        {
            writer.WriteLine(header);
            writer.WriteLine(new string('-', 75));
            writer.WriteLine($"{"Team Name",-15} | {"Last Name",-15} | {"First Name",-
15} | {"Position",-20}|");
            writer.WriteLine(new string('-', 75));
            foreach (Players question in List)
            {
                writer.WriteLine(question.ToString());
                writer.WriteLine(new string('-', 75));
            }
            writer.WriteLine();
        }
    }
    catch (Exception ex)
    {
        HttpContext.Current.Response.Write($"<script>alert('Error while writing player
data: {ex.Message}<br/>');</script>");
    }
}

}

/// <summary>
/// Writes queried data to a file.
/// </summary>
/// <param name="FileFolder"></param>
/// <param name="header"></param>
/// <param name="List"></param>
public static void PrintQueriedData(string FileFolder, string header,
List<QueriedData> List)
{
    try
    {
        using (StreamWriter writer = new StreamWriter(FileFolder + @"\Output.txt",
true))
        {
            writer.WriteLine(header);
            writer.WriteLine(new string('-', 121));
            writer.WriteLine($"{"Team Name",-15} | {"Last Name",-15} | {"First Name",-
15} | {"Played Minutes",-14} | {"Points Earned",-13} | {"Fouls Earned",-12} | {"Position",-
20}|");
            writer.WriteLine(new string('-', 121));
            foreach (QueriedData question in List)
            {
                writer.WriteLine(question.ToString());
            }
        }
    }
}

```

```

        writer.WriteLine(new string('-', 121));
    }
    writer.WriteLine();
}
}
catch (Exception ex)
{
    HttpContext.Current.Response.Write($"<script>alert('Error while writing
queried data: {ex.Message}<br/>');</script>");
}
}
}

namespace L5.App_Code
{
    public class Players
    {
        public string TeamName { get; set; }
        public string PlayerLastName { get; set; }
        public string PlayerFirstName { get; set; }
        public string Position { get; set; }

        public Players(string teamName, string playerLastName, string playerFirstName, string
position)
        {
            TeamName = teamName;
            PlayerLastName = playerLastName;
            PlayerFirstName = playerFirstName;
            Position = position;
        }

        public Players()
        {
        }
        /// <summary>
        /// Converts the player data to a string for display in a console or log.
        /// </summary>
        /// <returns></returns>
        public override string ToString()
        {
            return $"{TeamName,-15} | {PlayerLastName,-15} | {PlayerFirstName,-15} |
{Position,-20}|";
        }
        /// <summary>
        /// Converts the player data to a table row for display in a web form.
        /// </summary>
        /// <returns></returns>
        public TableRow ToTableRow()
        {
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell() { Text = TeamName });
            row.Cells.Add(new TableCell() { Text = PlayerLastName });
            row.Cells.Add(new TableCell() { Text = PlayerFirstName });
            row.Cells.Add(new TableCell() { Text = Position });
            return row;
        }
    }
}

namespace L5.App_Code
{
    public class QueriedData
    {
        public string TeamName { get; set; }
        public string FirstName { get; set; }
        public string LastName { get; set; }
    }
}

```

```

        public int Points { get; set; }
        public int PlayedMinutes { get; set; }
        public int Fouls { get; set; }

        public string Position { get; set; }

        public QueriedData() { }

        public QueriedData(string teamName, string firstName, string lastName, int points, int
PlayedMinutes, int fouls, string position)
        {
            this.TeamName = teamName;
            this.FirstName = firstName;
            this.LastName = lastName;
            this.Points = points;
            this.PlayedMinutes = PlayedMinutes;
            this.Fouls = fouls;
            this.Position = position;
        }
        /// <summary>
        /// Converts the queried data to a string for display in a console or log.
        /// </summary>
        /// <returns></returns>
        public override string ToString()
        {
            return $"{TeamName,-15} | {LastName,-15} | {FirstName,-15} | {PlayedMinutes,14} |
{Points,13} | {Fouls,12} | {Position,-20} |";
        }
        /// <summary>
        /// Converts the queried data to a string for display in a console or log.
        /// </summary>
        /// <returns></returns>
        public TableRow ToTableRow()
        {
            TableRow row = new TableRow();
            row.Cells.Add(new TableCell() { Text = this.TeamName });
            row.Cells.Add(new TableCell() { Text = this.LastName });
            row.Cells.Add(new TableCell() { Text = this.FirstName });
            row.Cells.Add(new TableCell() { Text = this.PlayedMinutes.ToString() });
            row.Cells.Add(new TableCell() { Text = this.Points.ToString() });
            row.Cells.Add(new TableCell() { Text = this.Fouls.ToString() });
            row.Cells.Add(new TableCell() { Text = this.Position.ToString() });
            return row;
        }
    }
}

namespace L5.App_Code
{
    public static class TaskUtils
    {
        /// <summary>
        /// Generates queried data by combining game registers and player data.
        /// </summary>
        /// <param name="gamesRegisters"></param>
        /// <param name="players"></param>
        /// <returns></returns>
        public static List<QueriedData> GetQueriedData(List<GamesRegister> gamesRegisters,
List<Players> players)
        {
            List<QueriedData> result = new List<QueriedData>();

            try
            {
                IEnumerable<QueriedData> queriedData =
                    from gameRegister in gamesRegisters

```

```

        from game in gameRegister
        from player in players
        where game.TeamName == player.TeamName
        select new QueriedData(player.TeamName, player.PlayerFirstName,
player.PlayerLastName, game.Points, game.PlayedMinutes, game.Fouls, player.Position);

        result = queriedData.ToList();
    }
    catch (Exception ex)
    {
        HttpContext.Current.Response.Write($"<script>alert('Error in GetQueriedData:
{ex.Message}');</script>");
    }

    return result;
}
/// <summary>
/// Refines the queried data by selecting the top players based on points and played
minutes.
/// </summary>
/// <param name="queriedData"></param>
/// <param name="selectCount"></param>
/// <returns></returns>
public static List<QueriedData> RefineQueriedData(List<QueriedData> queriedData, int
selectCount)
{
    List<QueriedData> result = new List<QueriedData>();

    try
    {
        IEnumerable<QueriedData> refinedData = queriedData
            .OrderByDescending(p => (double)p.Points / (p.PlayedMinutes + 1) -
p.Fouls)
            .Take(selectCount);

        result = refinedData.ToList();
    }
    catch (DivideByZeroException ex)
    {
        HttpContext.Current.Response.Write($"<script>alert('Error in
RefineQueriedData: {ex.Message}');</script>");
    }
    catch (Exception ex)
    {
        HttpContext.Current.Response.Write($"<script>alert('Error in
RefineQueriedData: {ex.Message}');</script>");
    }

    return result;
}
/// <summary>
/// Sorts the queried data by team name and last name.
/// </summary>
/// <param name="queriedData"></param>
/// <returns></returns>
public static List<QueriedData> Sort(List<QueriedData> queriedData)
{
    List<QueriedData> result = new List<QueriedData>();

    try
    {
        IEnumerable<QueriedData> sortedData = queriedData
            .OrderBy(p => p.TeamName)
            .ThenBy(p => p.LastName);

        result = sortedData.ToList();
    }
    catch (Exception ex)

```

```

        {
            HttpContext.Current.Response.Write($"<script>alert('Error in Sort:
{ex.Message}');</script>");
        }

        return result;
    }
    /// <summary>
    /// Selects the position with the least number of players.
    /// </summary>
    /// <param name="queriedData"></param>
    /// <returns></returns>
    public static string LeastOfPosition(List<QueriedData> queriedData)
    {
        string leastPlayerPosition = null;

        try
        {
            leastPlayerPosition = queriedData
                .GroupBy(q => q.Position)
                .OrderBy(g => g.Count())
                .Select(g => g.Key)
                .FirstOrDefault();
        }
        catch (Exception ex)
        {
            HttpContext.Current.Response.Write($"<script>alert('Error in LeastOfPosition:
{ex.Message}');</script>");
        }

        return leastPlayerPosition;
    }
    /// <summary>
    /// Selects players with the lowest points in a specific position.
    /// </summary>
    /// <param name="queriedData"></param>
    /// <param name="position"></param>
    /// <returns></returns>
    public static List<QueriedData> SelectLowestPosition(List<QueriedData> queriedData,
string position)
    {
        List<QueriedData> result = new List<QueriedData>();

        try
        {
            IEnumerable<QueriedData> lowestPositionPlayers = queriedData
                .Where(q => q.Position == position)
                .OrderBy(q => q.Points);

            result = lowestPositionPlayers.ToList();
        }
        catch (Exception ex)
        {
            HttpContext.Current.Response.Write($"<script>alert('Error in
SelectLowestPosition: {ex.Message}');</script>");
        }

        return result;
    }
}

body {
    font-family: Arial, sans-serif;
    background-color: #f0f0f0;
}

.container {

```

```

        width: 80%;
        margin: 20px auto;
        padding: 20px;
        background-color: white;
        border: 1px solid #ccc;
        height: 1000px;
    }

    .label {
        font-weight: bold;
    }

    table {
        width: 90%;
        max-width: 1800px;
        table-layout: fixed;
        border-collapse: collapse;
        margin: 0 auto 10px auto;
        overflow-x: auto;
    }

    table th, table td {
        border: 1px solid #ddd;
        text-align: center;
        padding: 8px;
        word-wrap: break-word;
        white-space: normal;
    }

    table th {
        background-color: #f2f2f2;
        font-weight: bold;
    }

    table + table {
        margin-top: 10px;
    }

    .textbox {
        padding: 5px;
        border: 1px solid #ccc;
    }

    .button {
        padding: 10px 20px;
        background-color: #007bff;
        color: white;
        border: none;
        cursor: pointer;
    }

    .button:hover {
        background-color: #0056b3;
    }

    .custom-validator {
        color: red;
    }

namespace L5
{
    public partial class WebForm : System.Web.UI.Page
    {
        /// <summary>
        /// Dinamic table creation for game data.
        /// </summary>
        /// <param name="Data"></param>

```

```

/// <param name="TablesContainer"></param>
protected void AddToTablesGames(List<GamesRegister> Data, Panel TablesContainer)
{
    int number = 1;
    foreach (var GameRegister in Data)
    {
        Table table = new Table
        {
            CssClass = "table"
        };

        Label label = new Label
        {
            Text = $"Lentele nr.{number} " + GameRegister.date.ToString("yyyy-MM-dd"),
            CssClass = "table-header"
        };

        TableHeaderRow headerRow = new TableHeaderRow();
        headerRow.Cells.Add(new TableHeaderCell { Text = "Team Name" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Last Name" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "First Name" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Played Minutes" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Points Earned" });
        headerRow.Cells.Add(new TableHeaderCell { Text = "Fouls Earned" });

        table.Rows.Add(headerRow);

        foreach (var game in GameRegister)
        {
            TableRow row = game.ToTableRow();
            table.Rows.Add(row);
        }
        TablesContainer.Controls.Add(label);
        TablesContainer.Controls.Add(table);
        number++;
    }
}
/// <summary>
/// Adds queried data to the specified table for players.
/// </summary>
/// <param name="Data"></param>
/// <param name="TablesContainer"></param>
protected void AddToTablesPlayers(List<Players> Data, Panel TablesContainer)
{
    Table table = new Table
    {
        CssClass = "table"
    };
    Label label = new Label
    {
        Text = "Player Data",
        CssClass = "table-header"
    };

    TableHeaderRow headerRow = new TableHeaderRow();
    headerRow.Cells.Add(new TableHeaderCell { Text = "Team Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Last Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "First Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Position" });
    table.Rows.Add(headerRow);
    foreach (var player in Data)
    {
        TableRow row = player.ToTableRow();
        table.Rows.Add(row);
    }
    TablesContainer.Controls.Add(label);
    TablesContainer.Controls.Add(table);
}

```



```

    }
    /// <summary>
    /// Adds queried data to the specified table.
    /// </summary>
    /// <param name="Data"></param>
    /// <param name="Table"></param>
    /// <param name="Header"></param>
protected void AddQueriedDataToTable(List<QueriedData> Data, Table Table, string
Header)
{
    TableHeaderRow headerRow = new TableHeaderRow();
    headerRow.Cells.Add(new TableHeaderCell { Text = "Team Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Last Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "First Name" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Played Minutes" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Points Earned" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Fouls Earned" });
    headerRow.Cells.Add(new TableHeaderCell { Text = "Position" });
    Table.Rows.Add(headerRow);
    foreach (var player in Data)
    {
        TableRow row = player.ToTableRow();
        Table.Rows.Add(row);
    }
}
/// <summary>
/// Custom validator for the TextBox1 control.
/// </summary>
/// <param name="source"></param>
/// <param name="args"></param>
protected void CustomValidator1_ServerValidate(object source, ServerValidateEventArgs
args)
{
    int N;
    args.IsValid = int.TryParse(TextBox1.Text, out N) && N >= 1;
}
}
}

```

```

<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="WebForm.aspx.cs"
Inherits="L5.WebForm" %>

```

```

<!DOCTYPE html>

```

```

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
    <link rel="stylesheet" type="text/css" href="StyleSheet.css" />
</head>
<body style="height: 600px">
    <form id="form1" runat="server">
        <div style="height: 605px; margin-left: 80px;">
            <br />
            <br />
            <asp:Panel ID="TablesContainer1" runat="server"></asp:Panel>
            <br />
            <br />
            <asp:Panel ID="TablesContainer2" runat="server"></asp:Panel>
            <br />
            <asp:Button ID="Button1" runat="server" OnClick="Button1_Click" Text="Skaičiuoti"
/>
            <br />
            <br />
            <br />
            <br />
            <asp:TextBox ID="TextBox1" runat="server" Visible="False"></asp:TextBox>

```

```

        <asp:CustomValidator ID="CustomValidator1" runat="server"
ControlToValidate="TextBox1" ErrorMessage="Netinkamas skaičius" ValidateEmptyText="True"
OnServerValidate="CustomValidator1_ServerValidate"></asp:CustomValidator>
        <br />
        <asp:Button ID="Button2" runat="server" OnClick="Button2_Click" Text="Atrinkti"
Visible="False" />
        <br />
        <br />

        <asp:Table ID="Table2" runat="server"></asp:Table>
        <br />
        <br />
        <asp:Table ID="Table3" runat="server"></asp:Table>
        <br />
        <br />
        <asp:Table ID="Table4" runat="server"></asp:Table>
        <br />
        <br />
        <asp:Table ID="Table5" runat="server"></asp:Table>
        <br />
    </div>
</form>
</body>
</html>

```

```

namespace L5
{
    public partial class WebForm : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
            if (Session["Games"] != null && Session["Players"] != null)
            {
                string errors = string.Empty;
                var games = (List<GamesRegister>)Session["Games"];
                var players = (List<Players>)Session["Players"];
                AddToTablesGames(games, TablesContainer1);
                AddToTablesPlayers(players, TablesContainer2);

                var queriedData = TaskUtils.GetQueriedData(games, players);
                //AddQueriedDataToTable(queriedData, Table2, "Initial Queried Data");

                Button2.Visible = true;
                TextBox1.Visible = true;
            }
        }

        protected void Button1_Click(object sender, EventArgs e)
        {
            string CIN = Server.MapPath(@"App_Data/Var1");
            string CIN2 = Server.MapPath(@"App_Data/Zaidejai.txt");
            string COUT = Server.MapPath(@"App_Data");

            File.Delete(COUT + @"\Output.txt");

            string errors = string.Empty;

            List<GamesRegister> Games = InOut.ReadGameData(CIN);
            List<Players> Players = InOut.ReadPlayersData(CIN2);

            Session["Games"] = Games;
            Session["Players"] = Players;

            AddToTablesGames(Games, TablesContainer1);
            AddToTablesPlayers(Players, TablesContainer2);
        }
    }
}

```

```

        InOut.PrintGameInitialData(COUT, "Games", Games);
        InOut.PrintPlayerInitialData(COUT, "Players", Players);

        List<QueriedData> queriedData = TaskUtils.GetQueriedData(Games, Players);
        //InOut.PrintQueriedData(COUT, "Initial Queried Data", queriedData);
        Button2.Visible = true;
        TextBox1.Visible = true;

    }

    protected void Button2_Click(object sender, EventArgs e)
    {
        Page.Validate();
        if (Page.IsValid)
        {
            string CIN = Server.MapPath(@"App_Data/Var1");
            string CIN2 = Server.MapPath(@"App_Data/Zaidejai.txt");
            string COUT = Server.MapPath(@"App_Data");

            string errors = string.Empty;

            List<GamesRegister> Games = InOut.ReadGameData(CIN);
            List<Players> Players = InOut.ReadPlayersData(CIN2);

            List<QueriedData> queriedData = TaskUtils.GetQueriedData(Games, Players);
            int HowManyToTake = int.Parse(TextBox1.Text);
            List<QueriedData> refinedData = TaskUtils.RefineQueriedData(queriedData,
HowManyToTake);
            List<QueriedData> sortedData = TaskUtils.Sort(refinedData);
            string leastPlayerPosition = TaskUtils.LeastOfPosition(refinedData);
            List<QueriedData> lowestPositionPlayers =
TaskUtils.SelectLowestPosition(refinedData, leastPlayerPosition);

            AddQueriedDataToTable(refinedData, Table2, "Refined Data");
            InOut.PrintQueriedData(COUT, "Refined Data", refinedData);

            AddQueriedDataToTable(sortedData, Table3, "Sorted Data");
            InOut.PrintQueriedData(COUT, "Sorted Data", sortedData);

            AddQueriedDataToTable(lowestPositionPlayers, Table4, "Lowest Position
Players");
            InOut.PrintQueriedData(COUT, "Lowest Position Players",
lowestPositionPlayers);

        }
    }
}

```

5.7. Pradiniai duomenys ir rezultatai

I VAR

Games					
2015-01-01					
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
Lietkabelis	Kašlauskas	Justas	37	21	1
Pieno Ėvaigėdės	Petrauskas	Dainius	13	17	3
Lietkabelis	Kuoninskis	Justas	23	29	2
Žalgiris	Notiejūnas	Martynas	12	10	1
Pieno Ėvaigėdės	Kleisa	Lukas	17	23	1
Juventus	Kašlauskas	Justas	30	0	3
Šiauliai	Kuoninskis	Jonas	39	13	1
CBet	Petrauskas	Mindaugas	16	15	0
Lietkabelis	Petrauskas	Justas	22	23	0
Pieno Ėvaigėdės	Valančiūnas	Paulius	23	7	3
2015-01-02					
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
Neptūnas	Kleisa	Lukas	19	6	4
Šiauliai	Jankūnas	Tomas	31	20	1
Juventus	Kuoninskis	Dainius	32	3	5
Šiauliai	Kleisa	Justas	14	15	4
Mytas	Notiejūnas	Justas	27	22	4
Mytas	Mačiulis	Justas	24	7	1
Žalgiris	Jankūnas	Paulius	33	3	5
Lietkabelis	Notiejūnas	Mantas	33	19	0
Šiauliai	Valančiūnas	Tomas	20	4	5
Šiauliai	Sabonis	Lukas	11	2	3
2015-01-03					
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
Pieno Ėvaigėdės	Valančiūnas	Paulius	11	25	1
Neptūnas	Mačiulis	Martynas	28	3	0
Šiauliai	Sabonis	Lukas	32	13	0
Žalgiris	Jankūnas	Mindaugas	11	6	2
Pieno Ėvaigėdės	Jankūnas	Lukas	33	20	1
Neptūnas	Brasdeikis	Justas	16	23	3
Neptūnas	Valančiūnas	Jonas	29	23	2
Mytas	Petrauskas	Paulius	10	16	4
Juventus	Kuoninskis	Dainius	40	3	0
Neptūnas	Jankūnas	Arnas	11	30	0
2015-01-04					
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
Žalgiris	Kašlauskas	Mantas	19	14	1
CBet	Petrauskas	Martynas	32	15	0
CBet	Sabonis	Mindaugas	27	14	1
Neptūnas	Kašlauskas	Mantas	22	23	3
Neptūnas	Valančiūnas	Lukas	35	6	2
Lietkabelis	Notiejūnas	Mindaugas	40	8	2
Pieno Ėvaigėdės	Brasdeikis	Martynas	31	1	4
Mytas	Kuoninskis	Lukas	17	13	3
Juventus	Kuoninskis	Martynas	18	2	3
Juventus	Kuoninskis	Dainius	37	17	1

Pieno žvaigždės	Sabonis	Dainius	lengvasis puolėjas
Juventus	Sabonis	Mantas	sunkusis puolėjas
Lietkabelis	Sabonis	Jonas	lengvasis puolėjas
Šiauliai	Kuzminskas	Jonas	lengvasis puolėjas
Neptūnas	Mačiulis	Jonas	atakuojantis gynėjas
CBet	Motiejūnas	Dainius	įžaidėjas
Neptūnas	Karlauskas	Martynas	sunkusis puolėjas
Šiauliai	Karlauskas	Justas	centras
Šiauliai	Petrauskas	Tomas	lengvasis puolėjas
Žalgiris	Petrauskas	Mindaugas	įžaidėjas
Rytas	Kleiza	Mindaugas	lengvasis puolėjas
Pieno žvaigždės	Valančiūnas	Mantas	lengvasis puolėjas
Žalgiris	Petrauskas	Lukas	lengvasis puolėjas

Refined Data

Team Name	Last Name	First Name	Played Minutes	Points Earned	Fouls Earned	Position
Neptūnas	Mačiulis	Jonas	11	30	0	atakuojantis gynėjas
Neptūnas	Karlauskas	Martynas	11	30	0	sunkusis puolėjas
Pieno žvaigždės	Sabonis	Dainius	11	25	1	lengvasis puolėjas
Pieno žvaigždės	Valančiūnas	Mantas	11	25	1	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	22	23	0	lengvasis puolėjas
CBet	Jankūnas	Martynas	16	15	0	lengvasis puolėjas
CBet	Motiejūnas	Dainius	16	15	0	įžaidėjas
Lietkabelis	Sabonis	Jonas	33	19	0	lengvasis puolėjas
CBet	Jankūnas	Martynas	32	15	0	lengvasis puolėjas
CBet	Motiejūnas	Dainius	32	15	0	įžaidėjas
Šiauliai	Kuzminskas	Jonas	32	13	0	lengvasis puolėjas
Šiauliai	Karlauskas	Justas	32	13	0	centras

Sorted Data

Team Name	Last Name	First Name	Played Minutes	Points Earned	Fouls Earned	Position
CBet	Jankūnas	Martynas	16	15	0	lengvasis puolėjas
CBet	Jankūnas	Martynas	32	15	0	lengvasis puolėjas
CBet	Motiejūnas	Dainius	16	15	0	įžaidėjas
CBet	Motiejūnas	Dainius	32	15	0	įžaidėjas
Lietkabelis	Sabonis	Jonas	22	23	0	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	33	19	0	lengvasis puolėjas
Neptūnas	Karlauskas	Martynas	11	30	0	sunkusis puolėjas
Neptūnas	Mačiulis	Jonas	11	30	0	atakuojantis gynėjas
Pieno žvaigždės	Sabonis	Dainius	11	25	1	lengvasis puolėjas
Pieno žvaigždės	Valančiūnas	Mantas	11	25	1	lengvasis puolėjas
Šiauliai	Karlauskas	Justas	32	13	0	centras
Šiauliai	Kuzminskas	Jonas	32	13	0	lengvasis puolėjas

Lowest Position Players

Team Name	Last Name	First Name	Played Minutes	Points Earned	Fouls Earned	Position
Neptūnas	Mačiulis	Jonas	11	30	0	atakuojantis gynėjas

II VAR

Games						
Lentelė Nr.1						
2019-01-09						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	
Neptūnas	Mačiulis	Dainius	38	10	2	
kytas	Petrauskas	Jonas	28	20	2	
Neptūnas	Mačiulis	Martynas	15	23	1	
Įlgyris	Sabonis	Tomas	14	23	0	
Pieno ĩvaigidas	Gradeikis	Dainius	40	27	1	
Lietkabelis	Jankūnas	Mindaugas	28	9	0	
Pieno ĩvaigidas	Kleina	Paulius	37	29	5	
Ceat	Sabonis	Mindaugas	13	21	4	
kytas	Kuminskas	Lukas	32	12	1	
Pieno ĩvaigidas	Kuminskas	Tomas	19	28	4	
Lentelė Nr.2						
2019-01-09						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	
kytas	Kleina	Paulius	23	7	5	
Neptūnas	Petrauskas	Jonas	21	1	4	
Neptūnas	Kleina	Mindaugas	25	5	2	
Neptūnas	Valančiūnas	Martynas	28	4	3	
Pieno ĩvaigidas	Petrauskas	Mindaugas	32	28	1	
Lietkabelis	Kuminskas	Tomas	30	0	3	
Pieno ĩvaigidas	Karlauskas	Jonas	32	20	3	
Įlgyris	Valančiūnas	Mindaugas	23	26	3	
Juventus	Valančiūnas	Tomas	31	4	0	
Pieno ĩvaigidas	Petrauskas	Tomas	25	9	2	
Lentelė Nr.3						
2019-01-07						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	
Neptūnas	Gradeikis	Mindaugas	29	30	0	
kytas	Notiejiūnas	Justas	39	22	0	
Lietkabelis	Gradeikis	Lukas	10	26	1	
Įlgyris	Petrauskas	Paulius	10	8	3	
kytas	Mačiulis	Lukas	17	24	2	
Neptūnas	Notiejiūnas	Martynas	40	22	3	
Lietkabelis	Jankūnas	Tomas	15	22	2	
Lietkabelis	Petrauskas	Paulius	38	7	2	
Pieno ĩvaigidas	Petrauskas	Mindaugas	21	29	3	
Juventus	Karlauskas	Justas	22	22	4	
Lentelė Nr.4						
2019-01-08						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	
Įlgyris	Gradeikis	Dainius	31	4	3	
Neptūnas	Petrauskas	Arnas	30	30	4	
Neptūnas	Jankūnas	Jonas	37	3	1	
Įlgyris	Sabonis	Jonas	30	14	4	
Lietkabelis	Sabonis	Jonas	15	4	4	
Ceat	Notiejiūnas	Justas	10	11	3	
Įlgyris	Kuminskas	Lukas	28	1	1	
Juventus	Valančiūnas	Mindaugas	11	13	2	
kytas	Kuminskas	Lukas	21	15	1	
Neptūnas	Petrauskas	Lukas	22	13	0	

Players						
Team Name	Last Name	First Name	Position			
Mytas	Valantiūnas	Justas	centras			
Ceet	Jankūnas	Martynas	lengvasis puolėjas			
Pieno žvaigždės	Sabonis	Dainius	lengvasis puolėjas			
Juventus	Sabonis	Mantas	sunkusis puolėjas			
Lietkabelis	Sabonis	Jonas	lengvasis puolėjas			
Šiuliai	Kurninkas	Jonas	lengvasis puolėjas			
neptūnas	rafiulis	Jonas	atakuojantis gynėjas			
Ceet	Motiejūnas	Dainius	įsidėjęs			
neptūnas	Karlauskas	Martynas	sunkusis puolėjas			
Šiuliai	Karlauskas	Justas	centras			
Šiuliai	Petrauskas	Tomas	lengvasis puolėjas			
Žalgiris	Petrauskas	Mindaugas	įsidėjęs			
Mytas	Kleisa	Mindaugas	lengvasis puolėjas			
Pieno žvaigždės	Valantiūnas	Mantas	lengvasis puolėjas			
Žalgiris	Petrauskas	Lukas	lengvasis puolėjas			
Refined Data						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	Position
Žalgiris	Petrauskas	Mindaugas	14	23	0	įsidėjęs
Žalgiris	Petrauskas	Lukas	14	23	0	lengvasis puolėjas
neptūnas	rafiulis	Jonas	29	30	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	29	30	0	sunkusis puolėjas
neptūnas	rafiulis	Jonas	22	13	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	22	13	0	sunkusis puolėjas
Mytas	Valantiūnas	Justas	39	22	0	centras
Mytas	Kleisa	Mindaugas	39	22	0	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	16	26	1	lengvasis puolėjas
neptūnas	rafiulis	Jonas	15	23	1	atakuojantis gynėjas
Sorted Data						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	Position
Lietkabelis	Sabonis	Jonas	16	26	1	lengvasis puolėjas
neptūnas	Karlauskas	Martynas	29	30	0	sunkusis puolėjas
neptūnas	Karlauskas	Martynas	22	13	0	sunkusis puolėjas
neptūnas	rafiulis	Jonas	29	30	0	atakuojantis gynėjas
neptūnas	rafiulis	Jonas	22	13	0	atakuojantis gynėjas
neptūnas	rafiulis	Jonas	15	23	1	atakuojantis gynėjas
Mytas	Kleisa	Mindaugas	39	22	0	lengvasis puolėjas
Mytas	Valantiūnas	Justas	39	22	0	centras
Žalgiris	Petrauskas	Mindaugas	14	23	0	įsidėjęs
Žalgiris	Petrauskas	Lukas	14	23	0	lengvasis puolėjas
Lowest Position Players						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	Position
Žalgiris	Petrauskas	Mindaugas	14	23	0	įsidėjęs

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<div> <div>Names</div> <div>Lentelė nr.1</div> <div>2015-01-01</div> </div>					
Team Name	Last Name	First Name	Played Minutes	Points earned	Goals earned
Lietkabelis	Karlauskas	Justas	37	21	1
Pieno žvaigždės	Petrauskas	Dainius	13	17	3
Lietkabelis	Kuzminskas	Justas	23	29	2
Žalgiris	Motiejūnas	Martynas	12	10	1
Pieno žvaigždės	Kleisa	Lukas	17	23	1
Juventus	Karlauskas	Justas	30	0	3
Šiauliai	Kuzminskas	Jonas	39	13	1
Ceet	Petrauskas	Mindaugas	16	15	0
Lietkabelis	Petrauskas	Justas	22	23	0
Pieno žvaigždės	Valančiūnas	Paulius	23	7	3
<div> <div>Lentelė nr.2</div> <div>2015-01-02</div> </div>					
Team Name	Last Name	First Name	Played Minutes	Points earned	Goals earned
Neptūnas	Kleisa	Lukas	19	6	4
Šiauliai	Jankūnas	Tomas	31	29	1
Juventus	Kuzminskas	Dainius	32	3	5
Šiauliai	Kleisa	Justas	14	15	4
Mytas	Motiejūnas	Justas	27	22	4
Mytas	Mačiulis	Justas	24	7	1
Žalgiris	Jankūnas	Paulius	33	3	5
Lietkabelis	Motiejūnas	Nantas	33	19	0
Šiauliai	Valančiūnas	Tomas	20	4	5
Šiauliai	Sabonis	Lukas	11	2	3
<div> <div>Lentelė nr.3</div> <div>2015-01-03</div> </div>					
Team Name	Last Name	First Name	Played Minutes	Points earned	Goals earned
Pieno žvaigždės	Valančiūnas	Paulius	11	25	1
Neptūnas	Mačiulis	Martynas	28	3	0
Šiauliai	Sabonis	Lukas	32	13	0
Žalgiris	Jankūnas	Mindaugas	11	6	2
Pieno žvaigždės	Jankūnas	Lukas	33	20	1
Neptūnas	Gradelkis	Justas	16	23	3
Neptūnas	Valančiūnas	Jonas	29	23	2
Mytas	Petrauskas	Paulius	10	16	4
Juventus	Kuzminskas	Dainius	40	3	0
Neptūnas	Jankūnas	Arnas	11	30	0
<div> <div>Lentelė nr.4</div> <div>2015-01-04</div> </div>					
Team Name	Last Name	First Name	Played Minutes	Points earned	Goals earned
Žalgiris	Karlauskas	Nantas	19	14	1
Ceet	Petrauskas	Martynas	32	15	0
Ceet	Sabonis	Mindaugas	27	14	1
Neptūnas	Karlauskas	Nantas	22	23	3
Neptūnas	Valančiūnas	Lukas	35	6	2
Lietkabelis	Motiejūnas	Mindaugas	40	8	2
Pieno žvaigždės	Gradelkis	Martynas	31	1	4
Mytas	Kuzminskas	Lukas	17	13	3
Juventus	Kuzminskas	Martynas	18	2	3
Juventus	Kuzminskas	Dainius	37	17	1

Lentelė nr.5
2015-01-06

Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
neptūnas	Mačiulis	Dainius	38	10	2
kytas	Petrauskas	Jonas	28	20	2
neptūnas	Mačiulis	Martynas	15	23	1
žalgiris	Sabonis	Jonas	14	23	0
Pieno Ėvaidas	Gradeikis	Dainius	40	27	1
Lietkabelis	Jankūnas	Mindaugas	28	9	0
Pieno Ėvaidas	Kleiza	Paulius	37	29	5
Cet	Sabonis	Mindaugas	13	21	4
kytas	Kuminskis	Lukas	32	12	1
Pieno Ėvaidas	Kuminskis	Jonas	19	28	4

Lentelė nr.6
2015-01-06

Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
kytas	Kleiza	Paulius	23	7	5
neptūnas	Petrauskas	Jonas	21	1	4
neptūnas	Kleiza	Mindaugas	25	5	2
neptūnas	Valančiūnas	Martynas	28	4	3
Pieno Ėvaidas	Petrauskas	Mindaugas	32	28	1
Lietkabelis	Kuminskis	Jonas	30	0	3
Pieno Ėvaidas	Karlauskas	Jonas	32	20	3
žalgiris	Valančiūnas	Mindaugas	23	26	3
Juventus	Valančiūnas	Jonas	31	4	0
Pieno Ėvaidas	Petrauskas	Jonas	25	9	2

Lentelė nr.7
2015-01-07

Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
neptūnas	Gradeikis	Mindaugas	29	30	0
kytas	Motiejūnas	Justas	39	22	0
Lietkabelis	Gradeikis	Lukas	16	26	1
žalgiris	Petrauskas	Paulius	16	8	3
kytas	Mačiulis	Lukas	17	24	2
neptūnas	Motiejūnas	Martynas	40	22	3
Lietkabelis	Jankūnas	Jonas	15	22	2
Lietkabelis	Petrauskas	Paulius	38	7	2
Pieno Ėvaidas	Petrauskas	Mindaugas	21	29	3
Juventus	Karlauskas	Justas	22	22	4

Lentelė nr.8
2015-01-08

Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned
žalgiris	Gradeikis	Dainius	31	4	3
neptūnas	Petrauskas	Arnas	30	30	4
neptūnas	Jankūnas	Jonas	37	3	1
žalgiris	Sabonis	Jonas	30	14	4
Lietkabelis	Sabonis	Jonas	15	4	4
Cet	Motiejūnas	Justas	10	11	3
žalgiris	Kuminskis	Lukas	28	1	1
Juventus	Valančiūnas	Mindaugas	11	13	2
kytas	Kuminskis	Lukas	21	15	1
neptūnas	Petrauskas	Lukas	22	13	0

Players			
Team Name	Last Name	First Name	Position
Mytas	Valančiūnas	Justas	centras
Ceat	Jankūnas	Martynas	langvasis puolėjas
Pieno ivaigidas	Sabonis	Dainius	langvasis puolėjas
Juventus	Sabonis	Mantas	sunkusis puolėjas
Lietkabelis	Sabonis	Jonas	langvasis puolėjas
Šiauliai	Kuminskas	Jonas	langvasis puolėjas
neptūnas	Matulis	Jonas	atakuojantis gynėjas
Ceat	Motiejūnas	Dainius	laisdėjas
neptūnas	Karlauskas	Martynas	sunkusis puolėjas
Šiauliai	Karlauskas	Justas	centras
Šiauliai	Petrauskas	Tomas	langvasis puolėjas
Įlgriris	Petrauskas	Mindaugas	laisdėjas
Mytas	Kleisa	Mindaugas	langvasis puolėjas
Pieno ivaigidas	Valančiūnas	Mantas	langvasis puolėjas
Įlgriris	Petrauskas	Lukas	langvasis puolėjas

Refined Data						
Team Name	Last Name	First Name	Played Minutes	Points earned	Fouls earned	Position
neptūnas	Matulis	Jonas	11	30	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	11	30	0	sunkusis puolėjas
Įlgriris	Petrauskas	Mindaugas	14	23	0	laisdėjas
Įlgriris	Petrauskas	Lukas	14	23	0	langvasis puolėjas
Pieno ivaigidas	Sabonis	Dainius	11	25	1	langvasis puolėjas
Pieno ivaigidas	Valančiūnas	Mantas	11	25	1	langvasis puolėjas
Lietkabelis	Sabonis	Jonas	21	23	0	langvasis puolėjas
neptūnas	Matulis	Jonas	29	30	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	29	30	0	sunkusis puolėjas
Ceat	Jankūnas	Martynas	16	15	0	langvasis puolėjas
Ceat	Motiejūnas	Dainius	16	15	0	laisdėjas
neptūnas	Matulis	Jonas	21	13	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	21	13	0	sunkusis puolėjas
Lietkabelis	Sabonis	Jonas	33	19	0	langvasis puolėjas
Mytas	Valančiūnas	Justas	39	21	0	centras
Mytas	Kleisa	Mindaugas	39	21	0	langvasis puolėjas
Lietkabelis	Sabonis	Jonas	16	26	1	langvasis puolėjas
Ceat	Jankūnas	Martynas	31	15	0	langvasis puolėjas
Ceat	Motiejūnas	Dainius	31	15	0	laisdėjas
neptūnas	Matulis	Jonas	15	23	1	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	15	23	1	sunkusis puolėjas
Šiauliai	Kuminskas	Jonas	31	13	0	langvasis puolėjas
Šiauliai	Karlauskas	Justas	31	13	0	centras
Šiauliai	Petrauskas	Tomas	31	13	0	langvasis puolėjas
Lietkabelis	Sabonis	Jonas	28	9	0	langvasis puolėjas
Pieno ivaigidas	Sabonis	Dainius	17	23	1	langvasis puolėjas
Pieno ivaigidas	Valančiūnas	Mantas	17	23	1	langvasis puolėjas
Juventus	Sabonis	Mantas	31	4	0	sunkusis puolėjas
neptūnas	Matulis	Jonas	28	3	0	atakuojantis gynėjas
neptūnas	Karlauskas	Martynas	28	3	0	sunkusis puolėjas

Sorted data						
Team name	Last name	First name	Played minutes	Points earned	Fouls earned	Position
Ceet	Jankūnas	Martynas	15	15	0	lengvasis puolėjas
Ceet	Jankūnas	Martynas	32	15	0	lengvasis puolėjas
Ceet	Motiejūnas	Dainius	15	15	0	įsidėjęs
Ceet	Motiejūnas	Dainius	32	15	0	įsidėjęs
Juventus	Sabonis	Mantas	31	4	0	sunkusis puolėjas
Lietkabelis	Sabonis	Jonas	22	23	0	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	33	19	0	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	15	25	1	lengvasis puolėjas
Lietkabelis	Sabonis	Jonas	28	9	0	lengvasis puolėjas
Neptūnas	Kašauskas	Martynas	11	30	0	sunkusis puolėjas
Neptūnas	Kašauskas	Martynas	29	30	0	sunkusis puolėjas
Neptūnas	Kašauskas	Martynas	22	13	0	sunkusis puolėjas
Neptūnas	Kašauskas	Martynas	15	23	1	sunkusis puolėjas
Neptūnas	Kašauskas	Martynas	28	3	0	sunkusis puolėjas
Neptūnas	Radziulis	Jonas	11	30	0	atakuojantis gynėjas
Neptūnas	Radziulis	Jonas	29	30	0	atakuojantis gynėjas
Neptūnas	Radziulis	Jonas	22	13	0	atakuojantis gynėjas
Neptūnas	Radziulis	Jonas	15	23	1	atakuojantis gynėjas
Neptūnas	Radziulis	Jonas	28	3	0	atakuojantis gynėjas
Pieno žvaigždės	Sabonis	Dainius	11	25	1	lengvasis puolėjas
Pieno žvaigždės	Sabonis	Dainius	17	23	1	lengvasis puolėjas
Pieno žvaigždės	Valančiūnas	Mantas	11	25	1	lengvasis puolėjas
Pieno žvaigždės	Valančiūnas	Mantas	17	23	1	lengvasis puolėjas
Rytas	Kleiza	Mindaugas	39	22	0	lengvasis puolėjas
Rytas	Valančiūnas	Justas	39	22	0	centras
Šiauliai	Kašauskas	Justas	32	13	0	centras
Šiauliai	Kuveninskas	Jonas	32	13	0	lengvasis puolėjas
Šiauliai	Petrauskas	Tomas	32	13	0	lengvasis puolėjas
Žalgiris	Petrauskas	Mindaugas	14	23	0	įsidėjęs
Žalgiris	Petrauskas	Lukas	14	23	0	lengvasis puolėjas
Lowest position players						
Team name	Last name	First name	Played minutes	Points earned	Fouls earned	Position
Šiauliai	Kašauskas	Justas	32	13	0	centras
Rytas	Valančiūnas	Justas	39	22	0	centras

5.8. Dėstytojo pastabos

Nėra pastabų