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Resources for Debugging Crashes

Check out the following links for more information:

- <https://realpython.com/python-concurrency/>
- <https://hackernoon.com/threaded-asynchronous-magic-and-how-to-wield-it-bba9ed602c32>
- <https://stackoverflow.com/questions/33047452/definitive-list-of-common-reasons-for-segmentation-faults>
- <https://sites.google.com/a/case.edu/hpcc/hpc-cluster/software/programming-computing-languages/cc/debugging-segmentation-faults>

Readable Python code on GitHub:

- <https://github.com/fogleman/Minecraft>
- <https://github.com/cherrypy/cherrypy>
- <https://github.com/pallets/flask>
- <https://github.com/tornadoweb/tornado>
- <https://github.com/gleitz/howdoi>
- <https://github.com/bottlepy/bottle/blob/master/bottle.py>
- <https://github.com/sqlalchemy/sqlalchemy>

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