

Share your course experience

Another week down! We've covered a multitude of topics, including foundational elements of mockups, visual design principles, design systems, high-fidelity prototypes, testing and iterating said prototypes, experienced a mock critique session, and more. You've learned a lot, and it's time to share your experiences. Here are a couple ideas to consider in the discussion forum:

What did you enjoy learning about the most? If there was more than one, feel free to share those too.

What was the most challenging topic(s) to learn?