

1. Fill in the blank: A wireframe is a(n) \_\_\_\_\_ of a product or a screen.

1 / 1 point

- ☐ explanation or critique
- ☐ analysis or interpretation
- ☒ outline or sketch
- ☐ illustration



Correct

A wireframe is an outline or sketch of a product or a screen.

2. Imagine you've recently started a new design project and you're in the midst of wireframing. You've decided to use an inexpensive method that will allow you to iterate and explore ideas quickly. Which method is this?

1 / 1 point

- ☐ High-fidelity wireframes
- ☐ Digital low-fidelity wireframes
- ☒ Paper wireframes



Correct

Paper is one of two ways designers can create wireframes. They allow designers to narrow the focus to the best parts by exploring many ideas in a fast and inexpensive way.