### Introduction to Course 6 Introduction to Adobe XD

## Optional - Empathize with users Optional - Define user needs

- Video: Optional Create user stories
- Reading: Optional Learn more about user stories

  10 min
- Discussion Prompt: Optional Create and share a user story about
  yourself
  10 min
- Video: Optional Build a user journey map3 min
- Reading: Optional Learn more about user journey maps
  20 min
- Practice Quiz: Optional Activity:
  Create a user story and user journey
  map
  1 question
- Reading: Optional Activity
  Exemplar: Create a user story and
  user journey map
  10 min

Optional - Define the problem
Week 1 review

# Optional - Learn more about user journey maps

Creating the ultimate user experience requires mapping out the steps, or journey, that users will take when they interact with your designs. As a reminder, a **user journey** is the series of experiences a user has as they achieve a specific goal.

User journeys build off the empathy maps, personas, and user stories you've already created for this project. Because user journeys can be very intricate, designers often create maps to organize the steps and outcomes from various journeys that users could take. After all, if you can't put yourself in the user's shoes, you can't be sure your design will really help them.

Review this video about <u>creating a user journey map</u> from earlier in the certificate program if you need a refresher about user journey maps. When you're ready to create your own, you can utilize the user journey maps template that's been used in the videos and is shown in the image below.

To use the user journey maps template, click the link below and select "Use Template."

Link to template: <u>user journey map template</u> □.

OR

If you don't have a Google account, you can download the template directly from the attachment below.



Google UX Design Certificate - User Journey Map [Template]

PPTX File

#### Persona: Name

Goal: Insert goal

ACTION	Action 1	Action 2	Action 3	Action 4	Action 5
TASK LIST	Tasks A. B. C.				
FEELING ADJECTIVE	User emotions				
IMPROVEMENT OPPORTUNITIES	Area to improve				

You can also check out an example of a completed user journey map for Shane, shown below, which was developed in the previous video.

To use the user journey map example, click the link below and select "Use Template."

Link to template: Shane user journey map  $\[ \Box \]$ .  $\[ \Box \]$ 

OR

If you don't have a Google account, you can download the template directly from the attachment below.



Google UX Design Certificate - Shane user journey map [example]

### Persona: Shane

Reserve books on their schedule and have books they want to read available when they arrive at the library.

ACTION	Browse the catalogue of books	Choose a book	Reserve the book	Join a waitlist	Pick up the book from the library
TASK LIST	Browse new releases     Sort books by genre     Search for authors	<ul> <li>Scroll through pages of books</li> <li>Select available books to check out</li> <li>Click "add to cart" button</li> </ul>	Click "reserve" button to reserve a book	Select "yes"     button to enter a     waitlist for a     book	<ul> <li>Receive confirmation of book loan and due date</li> <li>Choose pick up window</li> <li>Travel to library</li> </ul>
FEELING ADJECTIVE	Eager     Inquisitive	Excited     Optimistic	<ul><li>Enthusiastic</li><li>Curious</li></ul>	<ul><li>Disappointed</li><li>Dismayed</li><li>Trusting</li></ul>	<ul><li>Satisfied</li><li>Relieved</li><li>Excited</li></ul>
IMPROVEMENT OPPORTUNITIES	Ability to select multiple filters at once	Shopping cart full of books to check out     Easier "add to cart" button	• None	<ul> <li>Provide a date range for expected availability</li> <li>List place in line</li> </ul>	Allow after hours pick up

If you want to learn even more about user journey maps, the article <u>A complete guide to user journey mapping</u> **C**, from the Appcues blog provides a fresh perspective.