# Learn more about creating a low-fidelity prototype in Adobe XD

Your instructor, Dave, has been showing you some of the steps for building low-fidelity prototypes for your responsive website using Adobe XD. You'll have the chance to create your own low-fidelity prototypes in an upcoming activity, so it's a good idea to familiarize yourself with the overall process now.

Check out Adobe's article _Create interactive prototypes_ ↗ for guidance on turning a design into a working prototype. You'll learn to set up the website flow by defining what happens when a user interacts with the website features. Some of these topics are also covered in this series of videos from Adobe ↗. With a little guidance and practice, you'll be able to create a low-fidelity prototype in Adobe XD in no time!

If you want a full review of the fundamentals of wireframes and prototypes ↗, this article from Adobe XD can help refresh your memory.