

1.



Activity introduction

This activity will help you apply your visual design and design system building skills. You'll convert your low-fidelity wireframes from the

[Create digital wireframes for your portfolio project website](#) activity into mockups.

In addition to building mockups, you'll create a sticker sheet to host all of the design assets used throughout your design.

Feel free to use the design program of your choice (Figma or Adobe XD). The examples in this activity were built using Figma.

After completing this activity, you'll have the opportunity to compare your work to a completed exemplar in the following course item.



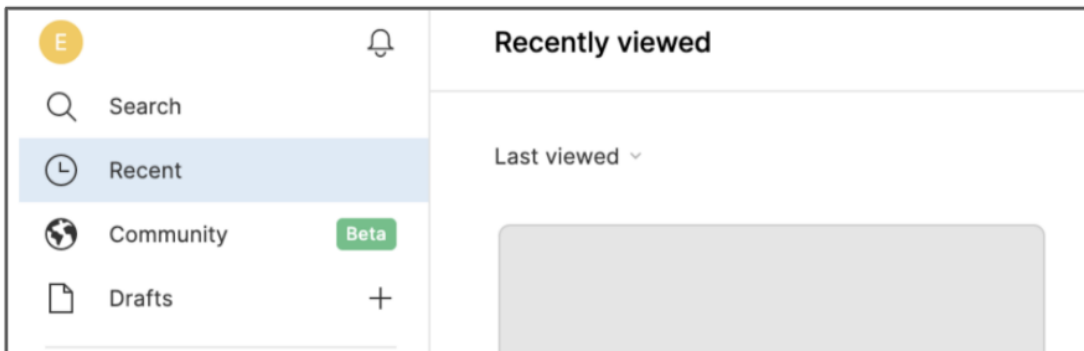
Step-by-step instructions

Step 1: Open the low-fidelity wireframes for your portfolio project

Open your wireframes in Figma or Adobe XD. These are the same wireframes from the [Create digital wireframes for your portfolio project website](#) activity.

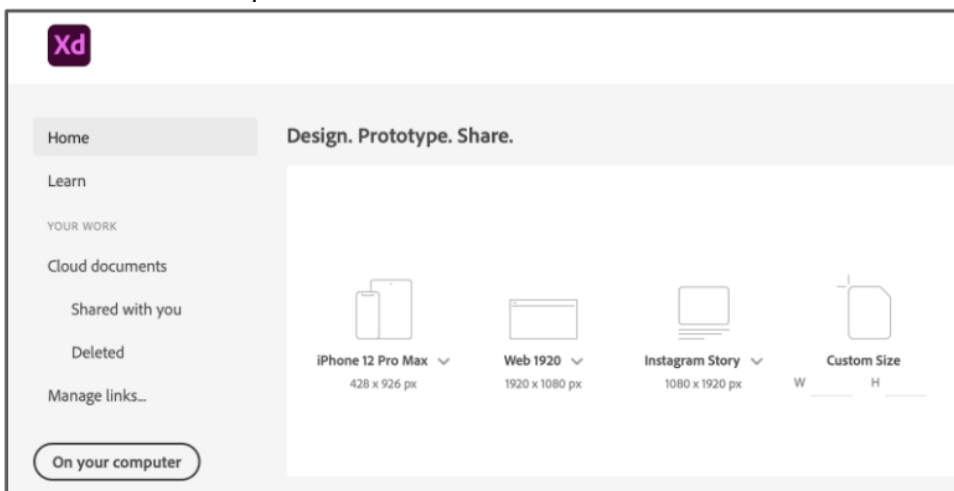
In Figma:

Go to the Figma website or start the Figma desktop app. Make sure you are logged in and click on Recent in the upper left-hand navigation bar, then click on your project to open it.



In Adobe XD:

Start the Adobe XD desktop app. Make sure you are logged in and click on your project in the Recent section to open it.



Step 2: Prepare to design for high-fidelity

Before you start building your mockups, make sure you organize all of your screens. For example, put them in the order your user would observe them as they move through the main user flow. Also, make sure you name all of your frames or artboards. Naming and

organizing your frames will help you keep track of the screens you are working with as you iterate on your design.



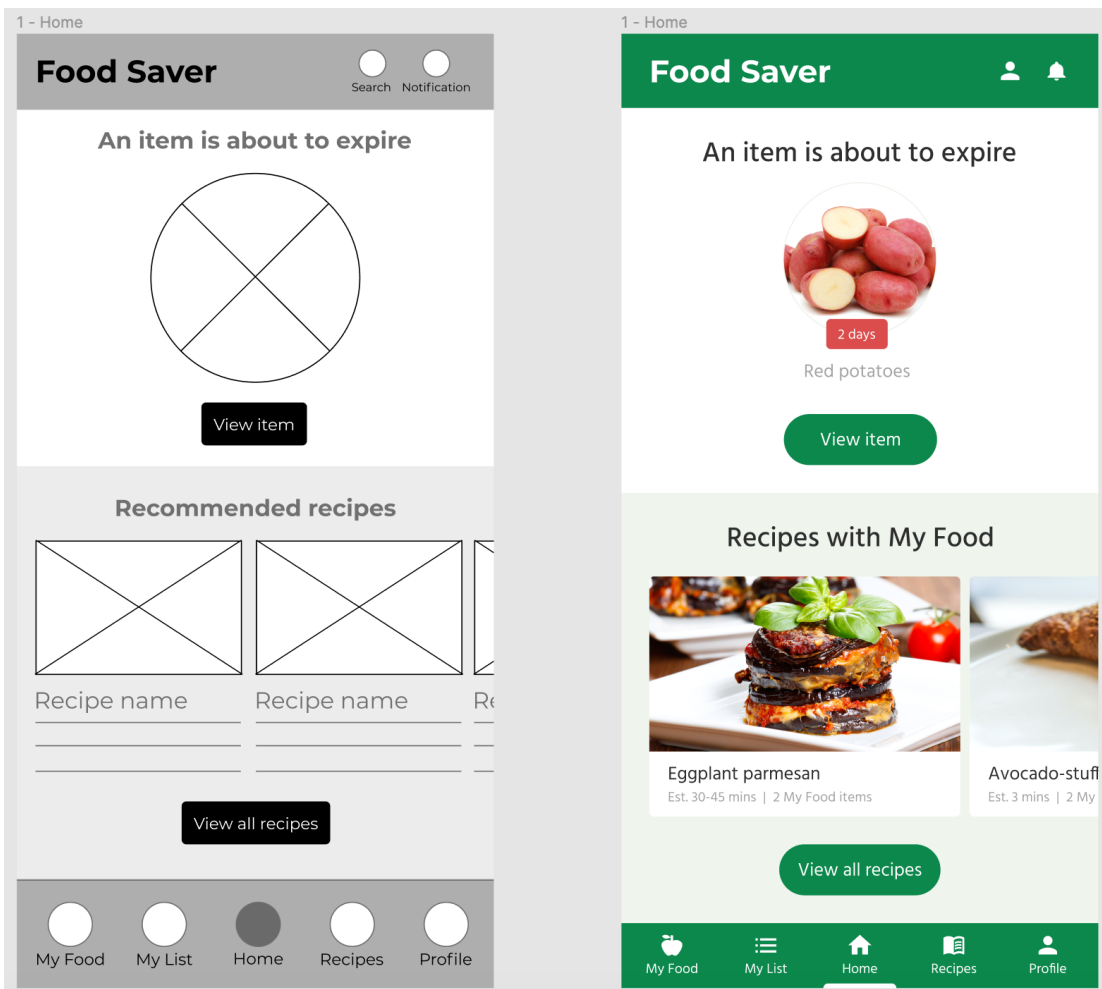
Step 3: Build your mockups one screen at a time

Starting with your home screen, begin converting your low-fidelity wireframes to mockups. Apply the visual design elements you've learned. Some you'll want to incorporate are:

Typography

Iconography

Images



In the screens above, the low-fidelity wireframe was converted into a mockup. The designer added:

Color: Green buttons and background colors

Typography: Fonts are applied consistently across elements, like buttons

Iconography: Icons replace placeholders to make the product feel more realistic

Imagery: Product photos replace the image placeholders to make it more clear what an element is and does

Negative Space: White space around elements draws attention to the most important elements on the screen

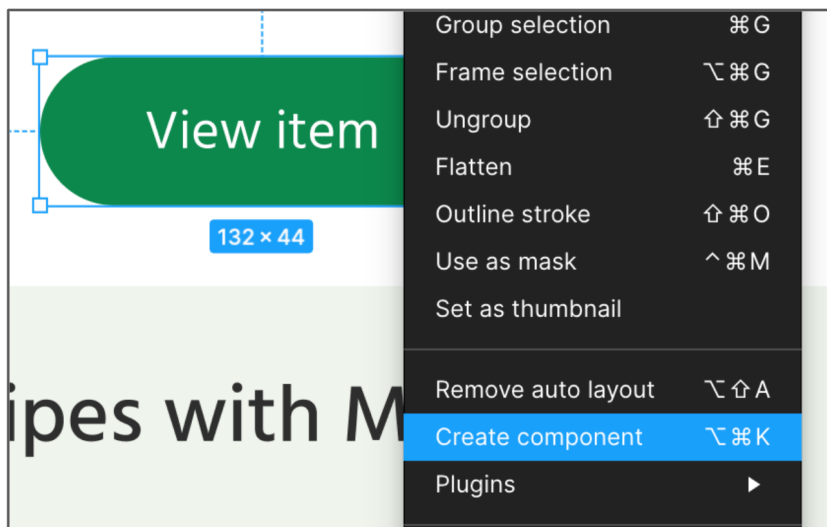
Step 4: Save your high-fidelity assets as components

As you're creating your high-fidelity design assets, such as navigation bars or icons, save them as components so you can quickly use them to build out the rest of your screens.

An added benefit of creating components is that any update you make to the parent component will be translated into the rest of the instances where that same component is being used.

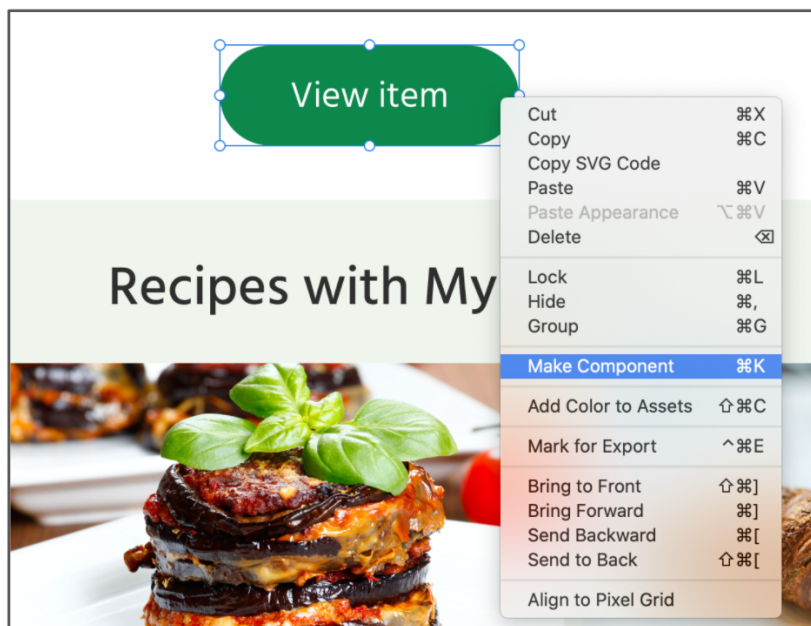
In Figma:

Right-click on the element, then select Create component.

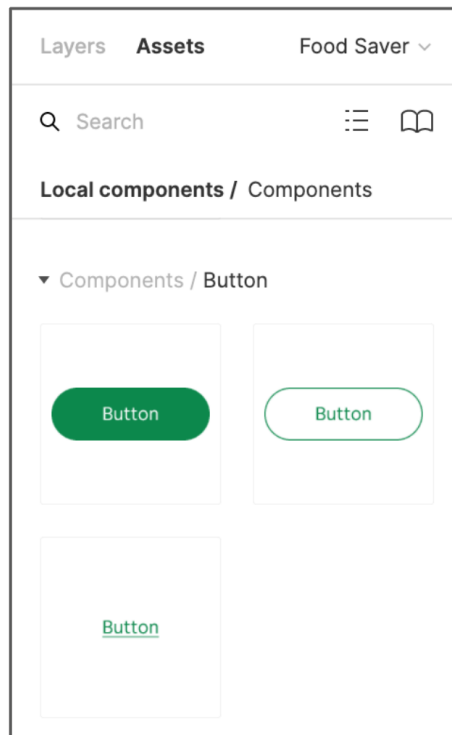


In Adobe XD:

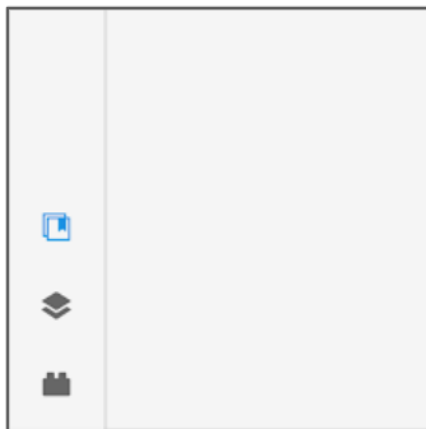
Right-click on the element, then select Make component.



In Figma, you can access all the components you've made for your designs in the Assets tab located at the top left of your screen, right next to the Layers tab.



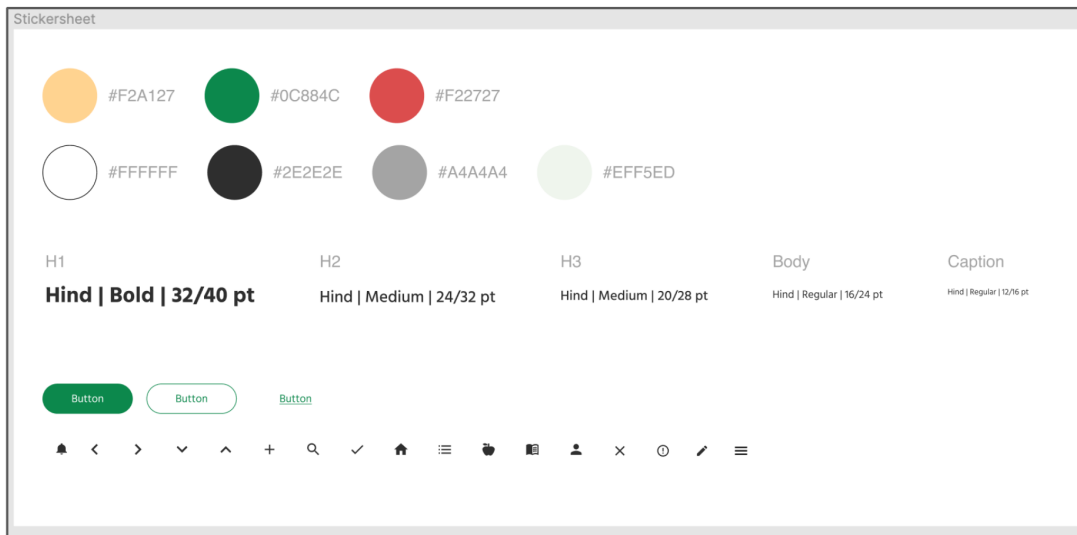
In Adobe XD, you can access all the components you have made for your designs in the Libraries panel located at the bottom left of your screen.



Step 5: Create a sticker sheet with all of your high-fidelity design assets

As you build the rest of your screens, add the design assets you're creating to a sticker sheet like the example below. This sticker sheet will be a great resource to reference all of the individual assets in your design, such as font size, color, etc. Keeping your design organized like this will help make sure the design remains consistent throughout its development.

Food Saver Sticker Sheet:



Step 6: Build out the rest of the mockups for your main user flow

Repeat steps 3 and 4 until you've built enough screens to convey your product's main user flow successfully. You've already built out the low-fidelity version of your main user flow, so you have a good idea of what screens you need to build out. Take the time to think about any additional screens that you might need, to make your future prototype feel more realistic and polished. A profile page, perhaps. Build those out, too, if time permits.

Step 7: Save your work

As you complete these activities, remember to:

Save all of your work to your computer, a hard drive, or a Google Drive folder to make sure you have all the resources you'll need later in the course for your portfolio