

Design mockups

Build a high-fidelity prototype

- ▶ **Video:** Build a high-fidelity prototype
1 min
- 📋 **Practice Quiz:** Activity: Build a high-fidelity prototype of a mobile app
1 question
- 📖 **Reading:** Activity Exemplar: Build a high-fidelity prototype of a mobile app
10 min
- 💬 **Discussion Prompt:** Share your mobile app prototype
10 min

Optional - Test a high-fidelity prototype

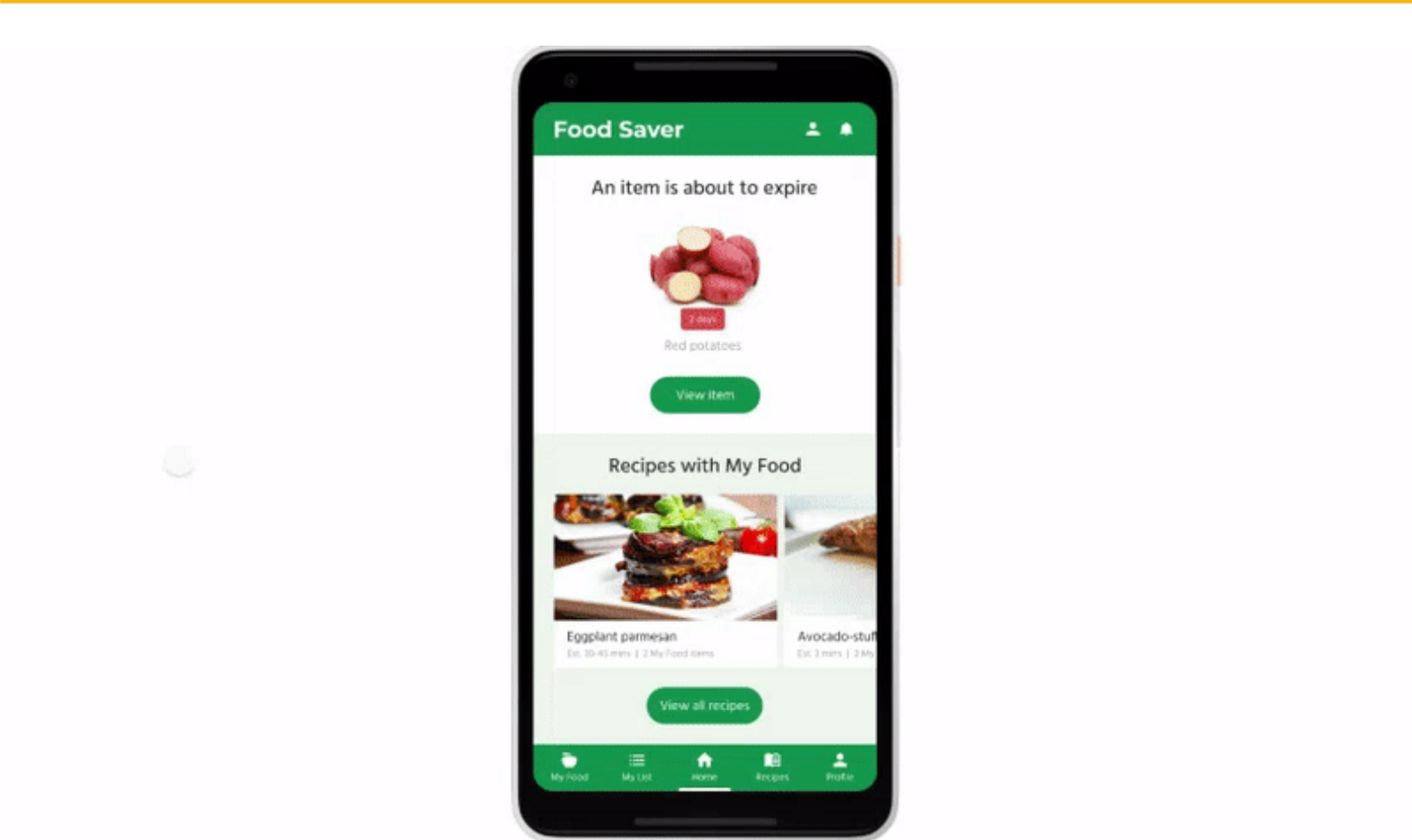
Week 3 review

Activity Exemplar: Build a high-fidelity prototype of a mobile app



Exemplar

Below is a completed exemplar, along with an explanation of how the exemplar fulfills the previous activity’s expectations.



To review this prototype [click here](#).



Assessment of exemplar

In this exemplar, the user can explore various functions as they move through the primary user flow. The user can review items close to expiring, explore recipes, and add items to their shopping list.

The user has access to the bottom navigation bar on every applicable screen and there are visual cues that highlight buttons to move forward as well as indicate where the user is (white indicator on the bottom navigation). Though there isn’t a checkout confirmation screen, the user can reach the end of their user flow by adding used food items to their shopping list.

To assess your own high-fidelity prototype, click through your design and make sure there are no dead ends that you may have missed—these render your prototype unusable for testing. Make sure your task scenario can be completed, and consider usability as you complete the tasks.

If you can easily and intuitively complete the main user flow in your prototype, you're ready to move onto the next phase of the project. On a professional project, this would be an important moment to get feedback from testers. In future optional activities, you'll have the opportunity to build a research plan, run a usability study, and implement changes with this prototype.

If you find broken connections or need to take an unexpected path, go back and update your prototype to correct the issue.

Now compare the exemplar above to your completed deliverable. Assess what you’ve done using each of the criteria used here to evaluate the exemplar. What did you do well? Where can you improve? Take this feedback with you as you continue to progress through the course.

Mark as completed

