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Learn more about creating wireframes for different screen sizes

Now that you've sketched ideas for your website and explored designs for common website layouts, you can begin wireframing. Because your third project involves creating both a mobile and a desktop design, it's important to consider early on how you'll create wireframes for differently-sized screens. This will help create a solid foundation for the wireframing process.

Some things you'll need to consider while wireframing different sized screens include

- Which features of the design are shared between the mobile and desktop products? Which are not?
- What is the best screen orientation for your design?
- What components can be added to your mobile designs to take the limited space into account?

Review this video on [creating wireframes for different screen sizes](#) ↗ from a previous course to refresh your memory on these topics. Additionally, check out this reading on [adjusting page layouts based on screen sizes](#) ↗ to get a better understanding of how layouts should change to fit the size of the device.

Mark as completed

