```
# A robust number-guessing game with hinting.
import random


total_guess = 0
num_games = 0
num_guesses = 0        # Error #6
reply = 'Y'   # Error #1
print("Welcome to Guessing Game!")


while reply == "Y":
    # pick a random number from 0 to 100 inclusive
    # there is no error in the line below
    # equivalent to
    # number = random.randint(0, 100)
    number = random.randint(0, 99)

    # make it different from number so that it goes into loop
    guess = number + 1
    num_guesses = 0   # Error #6
    while guess != number :
        print() int(
        guess = input("Your guess (0 - 100)? "))   # Error #2

        num_guesses += 1

        if guess < number :
            print("Your guess is too low")
        elif guess > number :
            print("Your guess is too high")
        else:
            print("Bingo!")

        # collect the statistics to calculate average guess per
game
    total_guess += num_guesses
    num_games += 1
    # Error #3                        str(
    print("You got it right in " + num_guesses) + " tries.")
    print()                              # Error #4
    reply = input("Another game (Y or N)? ").upper()
    while reply != 'Y' and reply != 'N' :   # Error #5
    while reply == "Y" or reply == "N":
        print("Invalid response")
        reply = input("Another game (Y or N)? ").upper()

print("Your average guess per game is", total_guess/num_games)
```

END