Ouiz 10		
CHIZ IO		

Name:		

1. Draw the memory state diagram for the following program at the point of time when the program reaches line 6 (remember you have not yet come out of the function perform_magic):

```
1
    def perform_magic(a, b):
2
        tmp = a
3
        a = b
4
        tmp.append('carp')
5
        b = []
6
       # How does the memory state diagram look here?
7
8
    a = ['apple']
9
    b = ['amy']
   perform_magic(a, b)
10
```

Allswei .	

2. **[4 marks]** Examine each of the following snippets of code and list the output expected. Write '- error -' if you think the code will crash (i.e. raise an error) during execution. Write '- nothing -' if you think the code will not produce any output.

```
is_mystery = False
is_magic = False

for i in range(3):
    if is_mystery:
        print('apple')
        is_magic = not is_magic

    if is_mystery and is_magic:
        print('pear')
    elif is_magic:
        print('orange')

    is_mystery = not is_mystery
```

- 3. [3 marks] Implement the following functions:
 - a. is_perfect_squareb. get perfect squares

Any number which can be expressed as the product of two whole equal numbers is classified as a perfect square. For example, 64 can be written as 8 * 8 hence 64 is a perfect square. To check if a number is a perfect square, do the following:

- a. Compute the square root of the given number.
- b. Add 0.5 to the square root and then drop all decimal places to get a whole number, square root.
- c. Square the number, i.e. square root * square root

If the number is 4,

- a. the square root is 1.999999 (since floating-point values are never precise)
- b. 1.999999 + 0.5 to get 2.499900000000002. Drop all decimal places to get 2.
- c. 2 * 2 is 4. Since we got back the original value of 4, the number is a perfect square.

Hint: You will need to use the sqrt function from the math module to obtain the square root of a float value. For example, given the following script:

```
from q2 import get_perfect_squares

print("Test 1")
result = get_perfect_squares([1, 2, 3, 4, 5])
print("Expected:[1, 4]")
print(f"Actual :{result}")
print()
```

```
print("Test 2")
result = get perfect_squares([9, 7, 7, 4, 5])
print("Expected:[9, 4]")
print(f"Actual :{result}")
print()
print("Test 3")
input = [2, 6, 8, 12, 14]
result = get_perfect_squares(input)
print("Expected:[] [2, 6, 8, 12, 14]")
print(f"Actual :{result} {input}")
print()
print("Test 4")
result = get perfect squares([])
print("Expected:[]")
print(f"Actual :{result}")
print()
print("Test 5")
result = get perfect squares([4])
print("Expected:<class 'list'> <class 'int'>")
print(f"Actual :{type(result)} {type(result[0])}")
print()
```

It will generate the following output:

```
Test 1
Expected: [1, 4]
Actual : [1, 4]

Test 2
Expected: [9, 4]
Actual : [9, 4]

Test 3
Expected: [] [2, 6, 8, 12, 14]
Actual : [] [2, 6, 8, 12, 14]

Test 4
Expected: []
Actual : []

Test 5
Expected: <class 'list'> <class 'int'>
Actual : <class 'list'> <class 'int'>
```

```
# Answer
# Include any necessary imports here
def is_perfect_square(number):
    Checks if the number is a perfect square
    Parameter/Argument:
        number (type: int): the value that we are checking
    Returns:
        True if the number is a perfect number. False otherwise.
       Examples:
        1. If the argument is 4, this function returns True.
       2. If the argument is 7, this function returns False.
    1 1 1
```

```
def get_perfect_squares(values):
    1 1 1
    Returns a new list that contains all numbers from values that
    are perfect squares.
    Parameter/Argument:
        values (type: list): a list of positive numbers
    Returns:
        a new list of all the perfect numbers from
        Examples:
        If the argument is [1, 4, 5], this function returns [1, 4].
        (1 * 1 = 1 and 2 * 2 = 4)
    1 1 1
```