Car auction

For Advanced Database module neeed to create a full stack web-application connceted with dataset.

Website main ideas

In order to create a website - main idea of this project is to have a car auction website where people create a membership so they can come to live auction and bet for cars desire car.

* Users - are able to create a new membership, log in, log out and see Car data

*Administrator - can see the dataset, delete, edit. also can add Car data for newest offers

Creating and moderating - in purpose for this module have been used a Visual Studio code with additional support installations, and Node JS

Running the website

* The Car Auction web site is available to be seen in GitHub repository (Tervel10/Assessment-) can be downloaded and used from there to any computer, for further use by downloading the files on your computer from the repository and uploaded init Virtual Studio Code:

*Commands in VSCode Terminal after uploding the files

-npm install

-npm start

After this steps MondoDB server need to be already connected with the website which is available on - http://localhost:3001/ in any internet browser

Web application files and related connections

1. Controllers

* carControllers.js - here has created all routes that actually run the codes for different functions as : edit, create, delete, submit log in, log out, user data and so on.

2. Models

* carModel.js - creating a schema for organising DB

* database.js - showing the proccess of our DB connection

* User.js - create a user connected to DB and requesting user information back

3. Routes

* carRoutes.js - website routes defining for our pages and connections with controllers

4. Views

* in here are all pages used to create a full website for car auction: login page, register page and soo on

* layouts/main.ejs - main page of the website

5. .env - a basic text sistema for manipulating the environment constants in your applications and connection to DB

6. index.js - file which is handling funtions and routes to start up the application

7. package-lock.json - it specifies the precise tree that was created, allowing subsequent installs to produce identical trees independent of intermediary dependency modifications

8. package.json - it stores project-related metadata and is used to manage the project's dependencies, scripts, version, and much more.