

Daniel Cabral

Frontend Developer

✉ danicabral151@gmail.com

☎ (+54) 381-6247438

📍 Tucumán, Argentina

🌐 [linkedin.com/in/hugo-daniel-cabral/](https://www.linkedin.com/in/hugo-daniel-cabral/)

🐙 github.com/hugodanielcabral

🔗 danielcabral.onrender.com/

Passionate Frontend Developer with a keen eye for detail and a creative approach to solving complex problems. Expert in translating design concepts into responsive and user-friendly interfaces. Dedicated professional committed to staying abreast of emerging technologies and industry trends. Excited to contribute technical expertise and innovation to dynamic projects.

Education

Universidad Tecnológica Nacional - Tecnicatura Universitaria en Programación

March 2022 - December 2023

- A career where I learned application development, problem-solving, and teamwork skills.

Rolling Code School - FullStack Developer

June 2023 - In progress

- Course for web development with a strong emphasis on teamwork (SCRUM).

Skills

- **Frontend:** JavaScript, React.js, TailwindCSS, Bootstrap.
- **Backend:** Node.js, SQL, MySQL, PostgreSQL, Rest API.
- **Others:** SCRUM, Git, Github.

Projects

GameNest - Gaming Backlog [Github Repository](#)

- Currently developing a service that will provide a way to find games, save them to a collection, track them, read/create game reviews you've played, and more. In it, I'm applying best practices, user authentication, email validation, testing, among others.
- Technologies used: React.js, Node.js, JWT, Express, PostgreSQL, TailwindCSS.

DonC Alojamiento [Github Repository](#)

- I designed a service for booking houses, hotels, etc. In it, I utilized techniques to allow users to book a service and even publish their own service.
- Technologies used: React, Node.js, JWT, Express, PostgreSQL, TailwindCSS.

Dawson E-Commerce [Github Repository](#)

- I participated in a team to develop an E-Commerce platform using the SCRUM methodology. We implemented features to view product details, add them to a shopping cart, among other functionalities.
- Technologies used: HTML, CSS, JavaScript, LocalStorage, Bootstrap.

Languages

- English - B1
- Spanish - Native