

Variable	Description
b_kills	The number of kills obtained by summoners on the blue side of the map.
b_gold_earned	The gold obtained by summoner 1 on the blue side of the map.
b_longest_time_spent_living	Sum of the longest time spent alive by summoners on the blue side of the map.
b_time_c_cing_others	The total time spend crowd controlling enemy players by summoners of the blue side of the map.
b_total_damage_dealt	Total damage done by summoners on the blue side of the map.