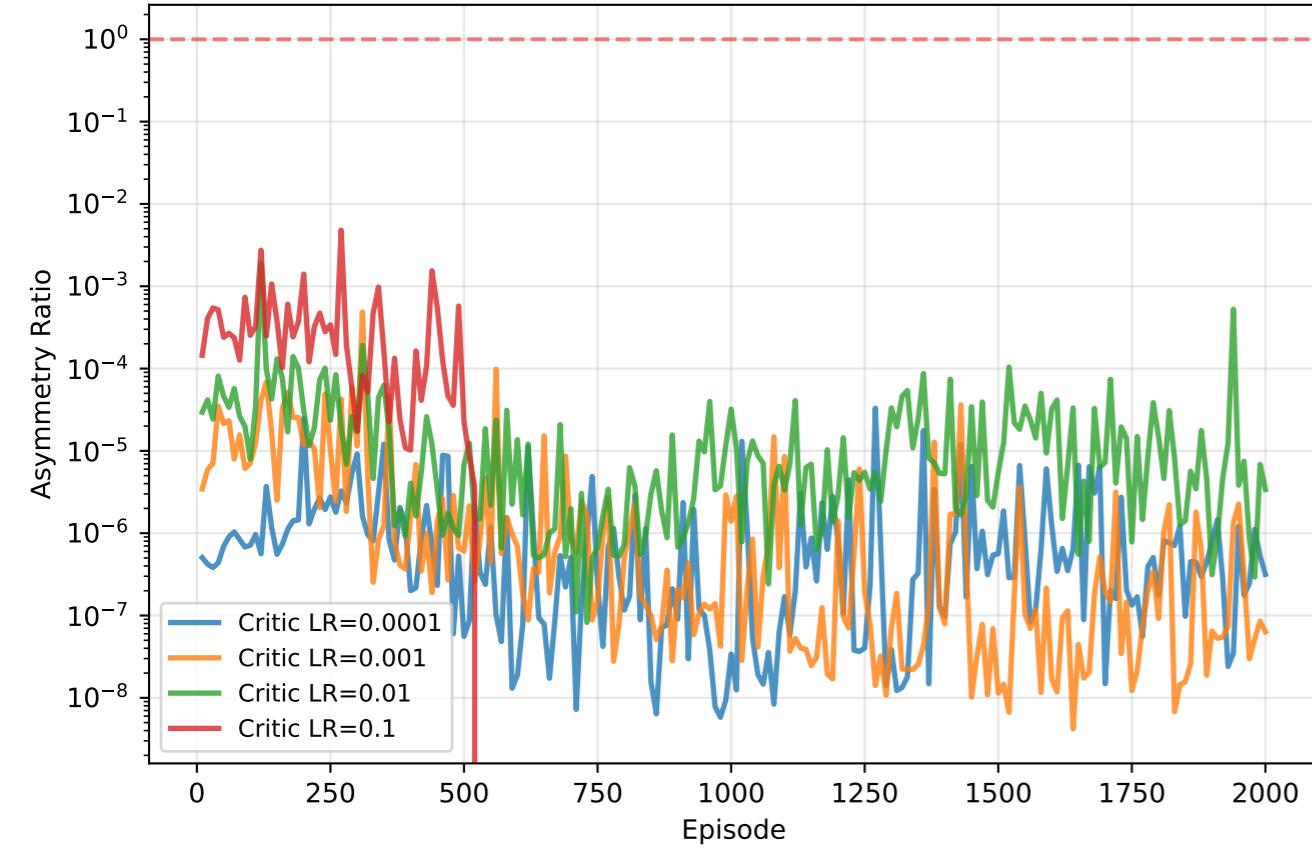
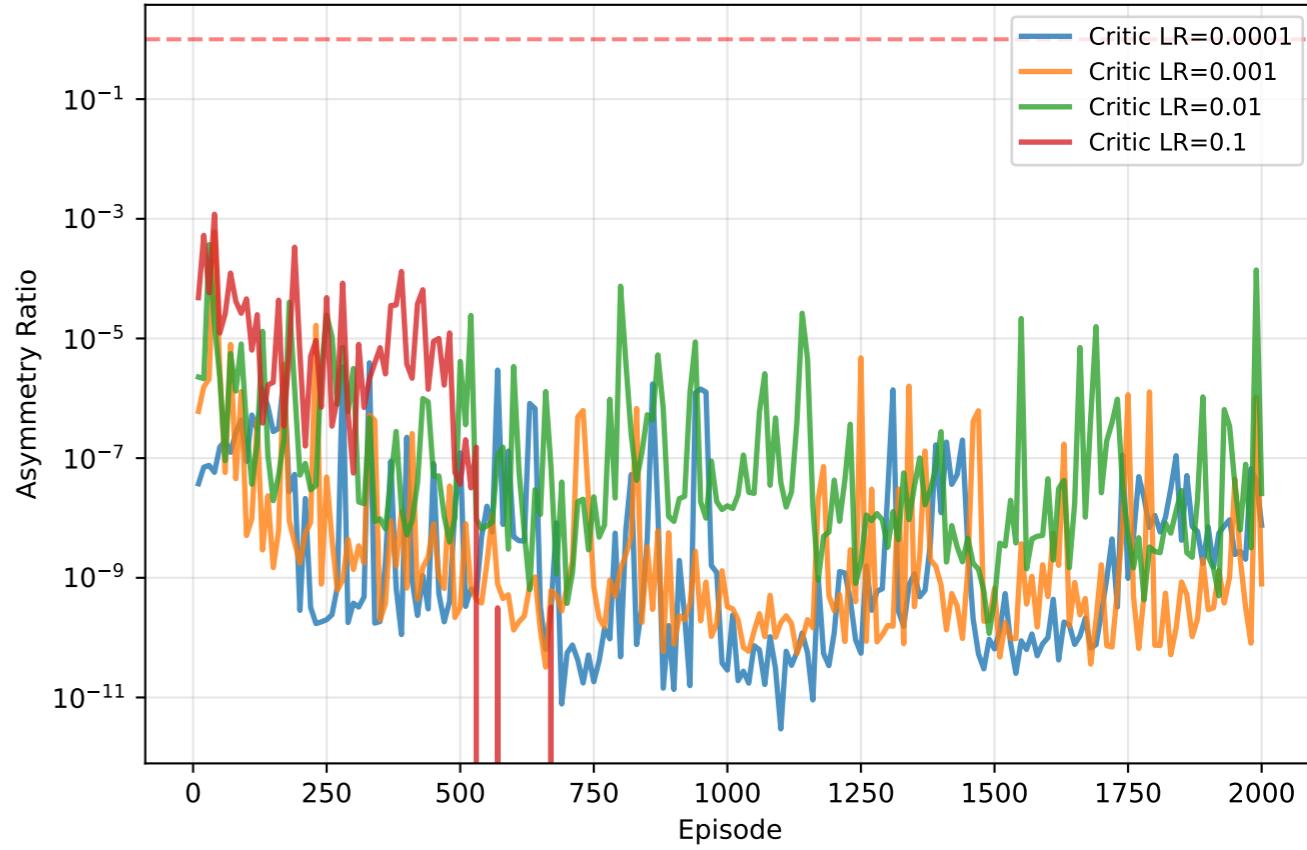


# Gradient Asymmetry Ratio (Actor/Critic) Over Training

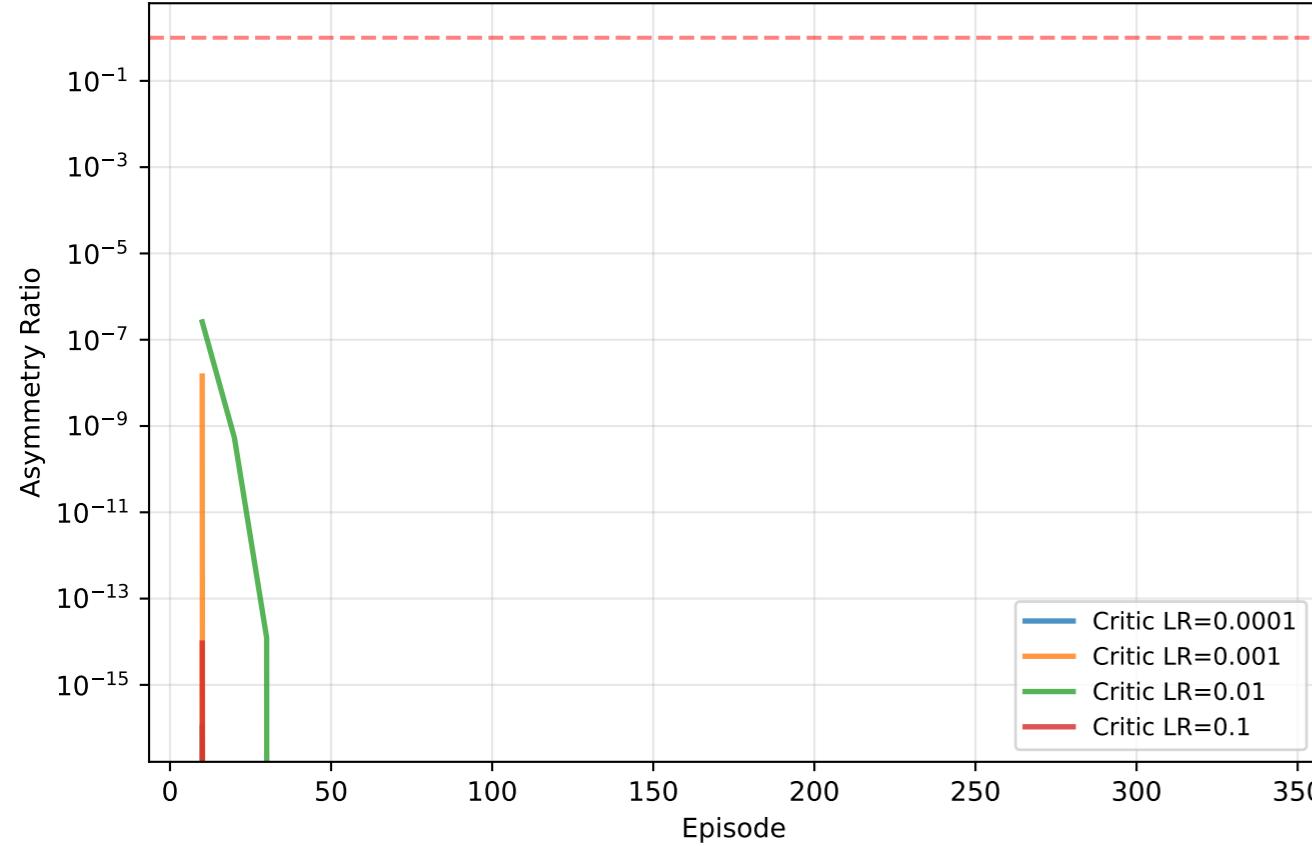
Actor LR = 0.0001



Actor LR = 0.001



Actor LR = 0.01



Actor LR = 0.1

