

RETRY BEST PRACTICES

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August 11, 2017

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FETCH GITHUB USERS

```
import requests

def fetch_github_users():
    url = 'https://api.github.com/users'
    while url:
        response = requests.get(url)
        response.raise_for_status()
        data = response.json()
        for user in data:
            yield user

    url = next_page_url(response)
```

```
$ pip install tenacity
```

RETRY ... EVERYTHING

```
from tenacity import retry
```

```
@retry
```

```
def fetch_github_users():
```

```
    url = 'https://api.github.com/users'
```

```
    while url:
```

```
        response = requests.get(url)
```

```
        response.raise_for_status()
```

```
        data = response.json()
```

```
        for user in data:
```

```
            yield user
```

```
    url = next_page_url(response)
```

RETRY INDIVIDUAL REQUESTS

```
@retry
def get_data(url):
    response = requests.get(url)
    response.raise_for_status()
    return {
        'results': response.json(),
        'next_url': next_page_url(response),
    }

def fetch_github_users():
    url = 'https://api.github.com/users'
    while url:
        data = get_data(url)
        for user in data['results']:
            yield user

        url = data['next_url']
```

RATE LIMITING

```
class RateLimitExceededError(Exception):  
    pass  
  
def validate_response(response):  
    is_rate_limited = (  
        response.headers['X-RateLimit-Remaining'] == '0')  
  
    if is_rate_limited:  
        raise RateLimitExceededError()  
  
    response.raise_for_status()
```

```
from tenacity import retry_if_exception_type, wait_fixed

@retry(
    retry=retry_if_exception_type(RateLimitExceededError),
    wait=wait_fixed(10))
def get_data(url):
    response = requests.get(url)
    validate_response(response)
    # ...
```


BETTER RATE LIMITING

```
import time

def validate_response(response):
    # ...
    if is_rate_limited:
        rate_limit_reset_time = (
            int(response.headers['X-RateLimit-Reset']))

        time_to_sleep = rate_limit_reset_time - time.time()
        time.sleep(time_to_sleep)

        raise RateLimitExceededError()
    # ...
```



GitHub is down...

```
class GitHubIsDownError(Exception):  
    pass  
  
def validate_response(response):  
    # ...  
  
    github_is_down = response.status_code == 500  
    if github_is_down:  
        raise GitHubIsDownError()  
  
    # ...
```

```
from tenacity import wait_exponential

@retry(retry=retry_if_exception_type(RateLimitExceededError))
@retry(
    retry=retry_if_exception_type(GitHubIsDownError),
    # Wait 2^x * 1 second between each retry
    wait=wait_exponential(multiplier=1))
def get_data(url):
    # ...
```

RETRYING POST REQUESTS

The goal is to have idempotent POST requests.

IDEMPOTENCY

In computer science, the term idempotent is used more comprehensively to describe an operation that will produce the same results if executed once or multiple times.

More details: <https://stripe.com/blog/idempotency>

```
import uuid
import stripe
stripe.api_key = "APIKEY"

@retry(retry=retry_if_exception_type(RateLimitExceededError))
@retry(
    retry=retry_if_exception_type(StripeIsDownError),
    wait=wait_exponential(multiplier=1))
def send_request(idempotency_key, **kwargs):
    return stripe.Charge.create(
        idempotency_key=idempotency_key, **kwargs)
```

```
def charge_customer():  
    idempotency_key = uuid.uuid4()  
    return send_request(  
        idempotency_key,  
        amount=9001,  
        currency="usd",  
        description="Charge for goku@dbz.com",  
        source="tok_mastercard", # obtained with Stripe.js  
    )
```


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